Lab 10

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Write a program for error detecting code using CRC-

CCITT (16-bits).

```
#include<stdio.h>
char m[50],g[50],r[50],q[50],temp[50];
void caltrans(int);
void crc(int);
void calram();
void shiftl();
int main()
int n,i=0;
char ch,flag=0;
printf("Enter the frame bits:");
while((ch=getc(stdin))!=' n')
m[i++]=ch;
n=i;
for(i=0;i<16;i++)
m[n++]='0';
m[n] = ' \setminus 0';
printf("Message after appending 16 zeros:%s",m);
for(i=0;i<=16;i++)
g[i]='0';
g[0]=g[4]=g[11]=g[16]='1';g[17]='\0';
printf("\ngenerator:%s\n",g);
crc(n);
printf("\n\nquotient:%s",q);
caltrans(n);
```

```
printf("\ntransmitted frame:%s",m);
printf("\nEnter transmitted freme:");
scanf("\n%s",m);
printf("CRC checking\n");
crc(n);
printf("\n\nlast remainder:%s",r);
for(i=0;i<16;i++)
if(r[i]!='0')
flag=1;
else
continue;
if(flag==1)
printf("Error during transmission");
printf("\n\nReceived freme is correct");
void crc(int n)
int i,j;
for(i=0;i<n;i++)
temp[i]=m[i];
for(i=0;i<16;i++)
r[i]=m[i];
printf("\nintermediate remainder\n");
for(i=0;i< n-16;i++)
if(r[0]=='1')
q[i]='1';
calram();
else
q[i]='0';
shiftl();
r[16]=m[17+i];
r[17] = ' \ 0';
printf("\nremainder %d:%s",i+1,r);
for(j=0;j<=17;j++)
```

```
temp[j]=r[j];
}
q[n-16]='\0';
}
void calram()
{
int i,j;
for (i=1;i<=16;i++)
r[i-1]=((int) temp[i]-48)^((int)g[i]-48)+48;
}
void shiftl()
{
int i;
for (i=1;i<=16;i++)
r[i-1]=r[i];
}
void caltrans(int n)
{
int i,k=0;
for (i=n-16;i<n;i++)
m[i]=((int)m[i]-48)^((int)r[k++]-48)+48;
m[i]='\0';
}</pre>
```

```
Enter the frame bits:1011
Message after appending 16 zeros:101100000000000000000
generator:10001000000100001
intermediate remainder
remainder 1:01110000001000010
remainder 2:11100000010000100
remainder 3:11010000101001010
remainder 4:1011000101101011
auotient:1011
transmitted frame:10111011000101101011
Enter transmitted freme:10111011000101101011
CRC checking
intermediate remainder
remainder 1:01100110000011000
remainder 2:11001100000110001
remainder 3:10001000000100001
remainder 4:000000000000000000
last remainder:000000000000000000
Received freme is correct
```

Write a program for congestion control using Leaky

bucket algorithm.

```
#include<stdio.h>
#include<stdlib.h>
#include<conio.h>
void main() {
```

```
int i,packets[10],content=0,newcontent,time,clk,bcktsize,oprate;
for(i=0;i<5;i+
+)
{ packets[i]=rand()
%10;
if(packets[i]==0) --i;
printf("\n Enter output rate of the bucket: \n");
scanf("%d",&oprate);    printf("\
n Enter Bucketsize\n");
scanf("%d",&bcktsize);
for(i=0;i<5;++i)
if((packets[i]+content)>bcktsize)
if(packets[i]>bcktsize)
printf("\n Incoming packet size %d greater than the size of the bucket\
n",packets[i]);
else printf("\n bucket size
exceeded\n");
else
newcontent=packets[i]; content+=newcontent;
printf("\n Incoming Packet : %d\n",newcontent);
printf("\n Transmission left : %d\n",content);
time=rand()%10;
printf("\n Next packet will come at %d\n",time);
for(clk=0;clk<time && content>0;++clk)
printf("\n Left time %d",(time-clk));
if(content)
printf("\n Transmitted\n");
if(content<oprate) content=0; else</pre>
content=content-oprate;    printf("\n Bytes
remaining : %d\n",content);
else printf("\n No packets to
send\n"); }
```

```
}
}
```

```
Enter output rate of the bucket:
Enter Bucketsize
Incoming Packet: 1
Transmission left : 1
Next packet will come at 8
Left time 8
Transmitted
Bytes remaining: 0
Incoming packet size 7 greater than the size of the bucket
Incoming Packet: 4
Transmission left: 4
Next packet will come at 8
                                                           Activate \
                                                           Go to Setting
Left time 8
Transmitted
```