

Workflow: Setting Up GoalForge from Scratch

This updated workflow removes **Hardhat** and uses **Remix** for smart contract compilation and deployment. The frontend integration remains the same.

1. Setting Up Project Dependencies

Step 1.1: Initialize the Frontend Project

Run the following commands to set up the project:

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- `npx create-next-app@latest goalforge`
- `cd goalforge`

Step 1.2: Install Dependencies

Install the necessary libraries for blockchain interaction and UI:

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- `npm install ethers avalanche tailwindcss postcss autoprefixer @mui/material @emotion/react @emotion/styled`
- `npx shadcn@latest init -d`

2. Organize the Project Structure

Structure your project as follows:

plaintext

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- src/
 - |— app/
 - | |— api/ # API routes
 - | |— dashboard/ # User dashboard
 - | |— home/ # Landing page
 - | |— login/ # Authentication
 - |— components/ # Reusable UI components
 - |— contracts/ # Smart contracts
 - |— context/ # Context API files
 - |— styles/ # Global styles
 - |— lib/ # Utility functions
 - |— public/ # Static assets
 - |— types/ # TypeScript types
-

3. Develop and Deploy Smart Contract with Remix

Step 3.1: Write the Smart Contract

1. Open Remix IDE.
 - Create a new file `GoalForge.sol` in Remix and paste the following contract:
 - solidity
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 - `// SPDX-License-Identifier: MIT`
 - `pragma solidity ^0.8.0;`
 -
 - `import "@openzeppelin/contracts/token/ERC721/ERC721.sol";`
 -
 - `contract GoalForge is ERC721 {`
 - `struct Habit {`
 - `address user;`
 - `uint256 stake;`
 - `string goal;`
 - `uint256 deadline;`
 - `bool completed;`
 - `}`
 -

```

○      mapping(uint256 => Habit) public habits;
○      uint256 public habitCount;
○
○      constructor() ERC721("GoalForgeNFT", "GFNFT") {}
○
○      function createHabit(string memory goal, uint256
deadline) external payable {
○          require(msg.value > 0, "Stake must be greater than
0");
○          habits[habitCount] = Habit(msg.sender, msg.value,
goal, deadline, false);
○          habitCount++;
○      }
○
○      function completeHabit(uint256 habitId) external {
○          Habit storage habit = habits[habitId];
○          require(msg.sender == habit.user, "Not your habit");
○          require(!habit.completed, "Habit already
completed");
○          require(block.timestamp <= habit.deadline, "Deadline
passed");
○
○          habit.completed = true;
○          payable(habit.user).transfer(habit.stake);
○          _mint(habit.user, habitId);
○      }
○  }

```

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Step 3.2: Deploy the Contract

1. Compile the contract in Remix.
 2. Switch your MetaMask wallet to the **Avalanche Fuji Testnet** (or Mainnet for production):
 - RPC URL: <https://api.avax-test.network/ext/bc/C/rpc>
 - Chain ID: **43113**
 - Currency Symbol: **AVAX**.
 3. Deploy the contract via Remix using **Injected Web3**.
 4. Copy the deployed contract address and download the ABI.
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4. Frontend Integration

Step 4.1: Configure Environment Variables

Create a `.env` file in your project and add the following:

bash

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- `NEXT_PUBLIC_AVALANCHE_RPC_URL=https://api.avax-test.network/ext/bc/C/rpc`
- `NEXT_PUBLIC_CONTRACT_ADDRESS=<DEPLOYED_CONTRACT_ADDRESS>`

Step 4.2: Setup Ethers.js Interaction

Create a file `src/lib/ethers.ts`:

typescript

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- `import { ethers } from "ethers";`
-
- `const provider = new ethers.providers.JsonRpcProvider(`
- `process.env.NEXT_PUBLIC_AVALANCHE_RPC_URL`
- `);`
-
- `export const getContract = (address: string, abi: any) => {`
- `const signer = provider.getSigner();`
- `return new ethers.Contract(address, abi, signer);`
- `};`

Step 4.3: Fetch and Display Habits

1. Add the contract's ABI file to `src/contracts/GoalForge.json`.
 - Use `getContract` in components like `BrowseHabits.tsx`:

typescript

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```
import { getContract } from "@/lib/ethers";
```

```

○ import GoalForgeABI from "@/contracts/GoalForge.json";
○
○ const GoalForgeAddress =
  process.env.NEXT_PUBLIC_CONTRACT_ADDRESS;
○
○ const fetchHabits = async () => {
○   const contract = getContract(GoalForgeAddress,
    GoalForgeABI);
○   const habitCount = await contract.habitCount();
○   for (let i = 0; i < habitCount; i++) {
○     const habit = await contract.habits(i);
○     console.log(habit);
○   }
○ };
○
○ fetchHabits();

```

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5. Backend API Setup

Use the [GoalForge](#) smart contract in your backend API routes.

Step 5.1: Example Habit Creation API

Create a route file `src/app/api/createHabit/route.ts`:

typescript

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```

○ import { NextApiRequest, NextApiResponse } from "next";
○ import { getContract } from "@/lib/ethers";
○ import GoalForgeABI from "@/contracts/GoalForge.json";
○
○ const GoalForgeAddress =
  process.env.NEXT_PUBLIC_CONTRACT_ADDRESS;
○
○ export default async function handler(req: NextApiRequest,
  res: NextApiResponse) {

```

```

    ○      const { goal, deadline } = req.body;
    ○      const contract = getContract(GoalForgeAddress,
    GoalForgeABI);
    ○
    ○      try {
    ○          const tx = await contract.createHabit(goal,
    deadline, {
    ○              value: ethers.utils.parseEther("0.1"),
    ○              });
    ○          await tx.wait();
    ○          res.status(200).json({ message: "Habit created!" });
    ○      } catch (error) {
    ○          res.status(500).json({ error: error.message });
    ○      }
    ○  }

```

6. Final Steps

1. Configure Tailwind CSS:

Add styles to `globals.css` and configure `tailwind.config.js`.

2. Test End-to-End Functionality:

- Interact with the deployed contract through the frontend.
- Verify transactions on Avalanche Testnet Explorer.
- **Deploy the Frontend:**
Build and deploy the app using your preferred hosting service:
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`npm run build`

3. `npm run start`

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