Interaction Design & Virtual Reality (IDVR)

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Surface Interaction in VR

term-project theme

Term Project Specification

- Your project should include the following elements
  - A physical **surface**
  - **Tangible** Interaction
  - Haptic (Vibrotactile) Feedback (Arduino)
  - **Multiple Users** (Development of Multi-User VR)

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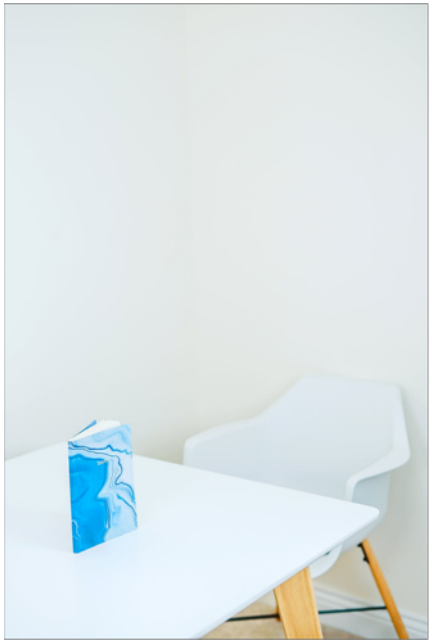

brainstorming process

- 5 min: cook ideas on your own (no talking)
- 7 min: share ideas in group. (only one person speak)
- 5 min: find top 3 scenarios
- 3 min: group presentation (1 min per idea)

Brainstorming rules

- **1. defer judgment**
- 2. build on the ideas of others
- 3. quantity matters
- 4. encourage wild ideas

- 5. stay on topic
- 6. only one person speaks

We will back here in a few lectures.