

# Samson Yu Bai Jian

Website: [samsonyubaijian.github.io](https://samsonyubaijian.github.io)

Github: [github.com/samsonyubaijian](https://github.com/samsonyubaijian)

Email: [samyubj@gmail.com](mailto:samyubj@gmail.com)

LinkedIn: [samsonyubaijian](#)

## EDUCATION

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- **National University of Singapore** Singapore  
*Master of Computing - Artificial Intelligence Specialisation* 2022.08 - Present
  - **Singapore University of Technology and Design** Singapore  
*Bachelor of Engineering - Information Systems Technology and Design* 2017.05 - 2020.09  
*GPA: 4.00/5.00 (Honours with Distinction)*  
*Focus Tracks: Artificial Intelligence, Data Analytics*

## PUBLICATIONS AND MANUSCRIPTS

\*\*\* see [my Google Scholar](#) for an always up-to-date list.

- [1] Jiafei Duan\*, **Samson Yu\***, Soujanya Poria, Bihan Wen, Cheston Tan. [PIP: Physical Interaction Prediction via Mental Simulation with Span Selection](#). *European Conference on Computer Vision (ECCV) 2022*. (\* indicates equal contributions, same for the rest)
- [2] Jiahui Huang, Yew Ken Chia, **Samson Yu**, Kevin Yee, Dennis Küster, Eva G Krumhuber, Dorien Herremans, Gemma Roig. [Single Image Video Prediction with Auto-Regressive GANs](#). *Sensors 2022*.
- [3] Jieyi Ye, Jiafei Duan, **Samson Yu**, Bihan Wen, Cheston Tan. [ABCDE: An Agent-Based Cognitive Development Environment](#). *IEEE/CVF Computer Vision and Pattern Recognition Conference (CVPR) 2022, Embodied AI Workshop*.
- [4] Jiafei Duan, **Samson Yu**, Hui Li Tan, Hongyuan Zhu, Cheston Tan. [A Survey Of Embodied AI: From Simulators To Research Tasks](#). *IEEE Transactions on Emerging Topics in Computational Intelligence (TETCI) 2022*.
- [5] **Samson Yu**, Tapas Nayak, Navonil Majumder, Soujanya Poria. [Aspect Sentiment Triplet Extraction Using Reinforcement Learning](#). *ACM International Conference on Information and Knowledge Management (CIKM) 2021*.
- [6] Jiafei Duan, **Samson Yu**, Cheston Tan. [SPACE: A Simulator for Physical Interactions and Causal Learning in 3D Environments](#). *IEEE International Conference on Computer Vision (ICCV) 2021, Simulation Technology for Embodied AI (SEAI) Workshop (Spotlight)*.
- [7] Soujanya Poria, Navonil Majumder, Devamanyu Hazarika, Deepanway Ghosal, Rishabh Bhardwaj, **Samson Yu**, Romila Ghosh, Niyati Chhaya, Alexander Gelbukh, Rada Mihalcea. [Recognizing Emotion Cause in Conversations](#). *Cognitive Computation 2021*.
- [8] Jiafei Duan, **Samson Yu**, Hui Li Tan, Cheston Tan. [Actionet: An Interactive End-To-End Platform For Task-Based Data Collection And Augmentation In 3D Environment](#). *IEEE International Conference for Image Processing (ICIP) 2020*.

## RESEARCH EXPERIENCES

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- **Agency for Science, Technology and Research** Singapore  
*Centre for Frontier AI Research* 2021.12 - 2022.07  
Research Engineer, Manager: **Dr. Cheston Tan**
    - **Project 1:** Good Time to Ask: A Learning Framework for Asking for Help in Embodied Visual Navigation
      - \* Added an ask action to the action space in embodied object navigation that allows the navigation agent to get useful signals from an oracle.
      - \* Ran experiments for multiple oracle signals, such as progress and instance segmentation.
    - **Project 2:** BOSS: A Benchmark for Human Belief Prediction in Object-context Scenarios
      - \* Built a dataset that helps machine learning models predict human beliefs in the form of objects during nonverbal communication.
      - \* Built baseline deep learning models for benchmarks.
  - **Singapore University of Technology and Design** Singapore  
*DeCLaRe Lab* 2020.10 - 2021.10  
Research Officer, Manager: **Prof. Soujanya Poria**
    - **Project 1:** Aspect Sentiment Triplet Extraction (ASTE) Using Reinforcement Learning (ASTE-RL)
      - \* ASTE-RL [5] was published in CIKM 2021.
      - \* Proposed a novel hierarchical reinforcement learning approach for ASTE, achieving state-of-the-art (SOTA) results.
    - **Project 2:** SPACE: A Simulator for Physical Interactions and Causal Learning in 3D Environments

- \* SPACE [6] was published in the ICCV 2021 Workshop on Simulation Technology for Embodied AI (SEAI) as a spotlight paper.
- \* Developed a simulator for generating a synthetic video dataset comprising fundamental physical interactions in a 3D environment.
- \* Experiments show that training a SOTA physics model on the SPACE dataset and fine-tuning it on a real-world dataset in a curriculum learning approach give better results than only training it on the real-world dataset.
- **Project 3:** Recognizing Emotion Cause in Conversations (RECCON)
  - \* RECCON [7] was published in Cognitive Computation 2021.
  - \* Helped to create a dataset containing emotion causation at the utterance level through annotations and discussions.
- **Project 4:** A Survey of Embodied AI: From Simulators to Research Tasks
  - \* This work [4] was published in TETCI.
  - \* Researched and analyzed the field of embodied AI.
  - \* Comprehensively organized the various embodied AI simulators and research tasks, and proposed future directions for the field.
- **Project 5:** PIP: Physical Interaction Prediction via Mental Simulation with Span Selection
  - \* PIP [1] was published in ECCV 2022.
  - \* Developed a novel deep intuitive physics model for predicting the outcomes of physical interactions among objects with added interpretability through span selection.
- **Project 6:** K-EMERGE
  - \* Built two models and set up the data processing pipeline for question answering involving knowledge graphs to assist aerospace engineers with jet engine information.
  - \* Collaborated with five other teams comprising over 20 people.
  - \* Implemented the PullNet model successfully for 1-hop questions.
  - \* Edited the KinGDOM model to incorporate knowledge graphs and allow for machine reading comprehension.

## Singapore University of Technology and Design

Singapore

### Information Systems Technology and Design

2019.09 - 2020.08

Final Year Student, Advisors: **Prof. Ioannis Panageas, Dr. Hongyuan Zhu**

- **Project 1:** Autonomous robot for shelf management
  - \* Built an autonomous shelf management robot that uses computer vision to identify important scenarios like out-of-stock items for my final year project.
  - \* Customized the YOLOv5 model for robust object detection.
  - \* Created a custom dataset for the supermarket use case.
- **Project 2:** Single Image Video Prediction with Auto-Regressive GANs
  - \* This work [3] was published in Sensors.
  - \* Ran models that generated future frame predictions of facial expressions of multiple emotions.

## Agency for Science, Technology and Research

Singapore

### Artificial Intelligence Initiative

2019.05 - 2019.12

Research Intern, Managers: **Dr. Cheston Tan, Dr. Hongyuan Zhu**

- **Project 1:** Actionet: An Interactive End-To-End Platform For Task-Based Data Collection And Augmentation In 3D Environment
  - \* Actionet [8] was published in ICIP 2020.
  - \* Created Actionet, a 3D household task dataset that can be automatically augmented with randomized positions and different image sizes.
  - \* Customized Allen Institute for AI's iTHOR simulator by changing initial scene configurations.

## HONORS AND AWARDS

- **2022.08:** NUS MComp Study Award
- **2019.12:** SUTD ISTD Machine Learning Course Design Challenge, Winner (1/58)
- **2019.09:** Singapore-India Hackathon 2019, 1<sup>st</sup> Runner-Up (2/20)
- **2019.04:** DBS X GovTech X SUTD Smart City Challenge 2019, 2<sup>nd</sup> Runner-Up (3/17)
- **2017.05:** SUTD Undergraduate Scholarship

## CERTIFICATIONS

- **2019:** AI for Industry - Practical Foundations in AI with Python
- **2019:** Data Scientist with Python (DataCamp)

## TECHNICAL SKILLS

- **Deep Learning Frameworks:** PyTorch, TensorFlow, Keras
- **Programming Languages:** Python, C#
- **Additional Skills:** Linux, Git, Scikit-learn, NLTK, SpaCy, CUDA, Flask

## VOLUNTEER EXPERIENCE

- **The Conference on Computer Vision and Pattern Recognition (CVPR) 2022**  
Reviewer

Singapore

2022.01 - 2022.01