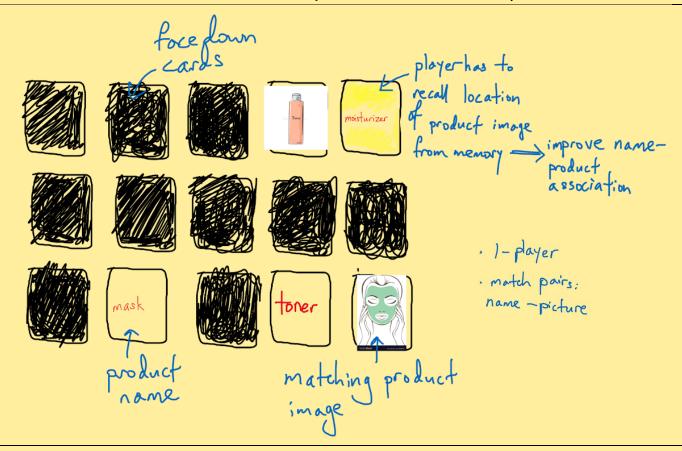
1. Concentration Game: Match the pairs!



Objective: The game's objective is that through repeatedly seeing facial care products and their names, the Player increases his/her name-product association and therefore improves his/her knowledge of what facial care products are available in the market.

- The starting state of the game is all the cards facing down.
- Each card consists of a facial care product and its name and has its own "twin".
- The Player has to match each card to its corresponding "twin" by flipping over each card one at a time. Wrongly matched cards will be returned to the face-down state.
- The goal is to have all the cards facing up.

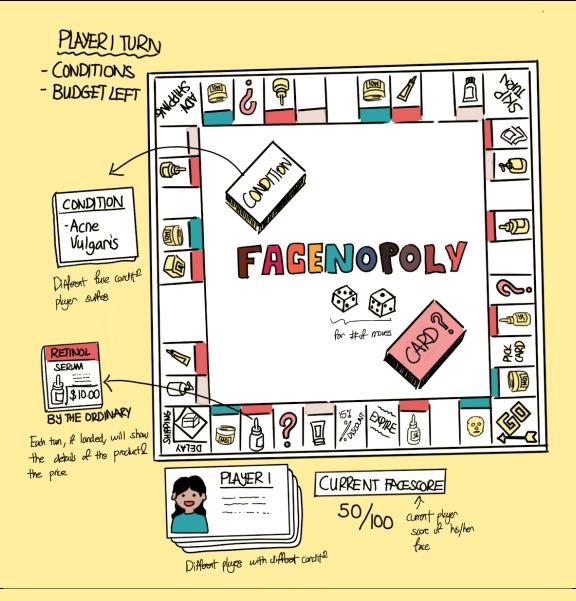
2. Word Ordering: Order them right!



Objective: This game's objective is to teach users a specific order to use facial products to cleanse and protect their face.

- 1. At the start, the facial products will be randomly displayed in a row.
- 2. There will be empty slots below the products for players to slot the products into in sequential order.
- 3. If the order is correct, the user wins and gets a score.
- 4. A maximum score of 100 is displayed if the user got it right with no errors, and for each wrong order, 10 points will be deducted.

3. Facenopoly: Budget Wisely!



Objective:

To understand the cost of different facial products and best adjust one's products according to the budget at hand and the conditions of one's face.

- The concept is slightly different compared to that of a monopoly multiplayer board game. Each Player chooses an avatar card with varying conditions of face.
- Throughout the game, players can add conditions to their face, of which their face score would drop.
- Additionally, landing on different products allows the players to see the products' description and pricing for purchase.
- When a player reaches a 100 face score, the game ends.

4. Stack 'Em: Layer Your Products!

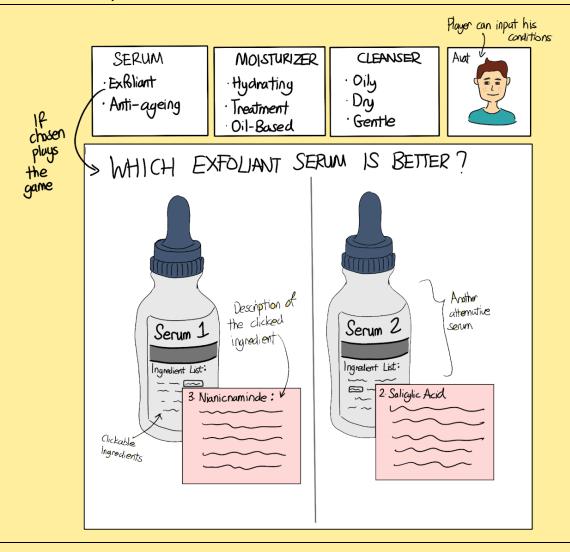


Objective:

To not have more than the Product displayed on the right side, for example, in the sketch above, it would be 1 Exfoliating Scrub. The main objective is to learn how to layer the products.

- At the start, each Player gets 5 cards from the deck.
- To have a valid hand, a player must have either "Cleanser" or "Soap Water" or "Moisturizer".
- A complete set is "Cleanser", "Toner", "Moisturizer", and "Sunblock".
- Certain cards are worth 2 cards (E.g., Day Cream is a combination of Moisturizer and Sunblock)
- To win, collect the complete set and as many additional cards (Vitamin C, Facemask etc.) as much as possible.

5. Spot it: Which is the correct Product?

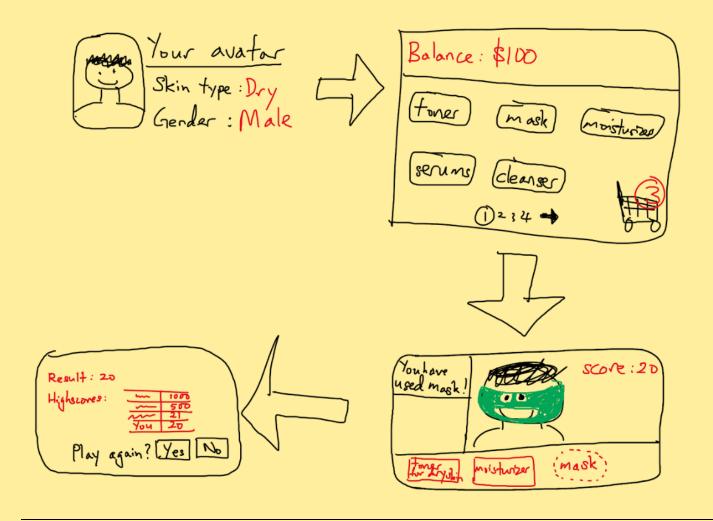


Objective:

To understand the differences between two products for each category given the conditions inputted by the Player.

- 1. Player inputs the set of conditions that he/she has.
- 2. The Player will get a list of different type of products for each category.
- 3. For each category the Player chooses, for example, Exfoliant Serum. The game will show 2 different products, of which one is an exfoliant serum, while the alternative serum will be a random one.
- 4. The Player can click and run down the list of ingredient list to understand the serums better and ultimately make the correct choice.
- 5. Once done, the Player will get a good list of correct products to use.

6. Glow Up: Beat your High Score!



Objective: The game's objective is to let the Player learn through trial and error the different facial care products suitable for his/her skin type and in what order should the products be applied. The suitability of the products and their order on the Player's avatar will affect the Player's ending score.

- The Player first creates his/her own avatar with personalisable skin type and gender.
- The Player will be given a fixed budget which he/she can spend on facial care products in the virtual store. There will be different products for different skin types and genders.
- Then, the Player will use all the products in any order he/she desires. The score of the Player will be updated as the products are used. The Player is allowed to undo his/her most previous action.
- The game ends when all the previously purchased products have been used up, with a leaderboard updating the Player's score.