

Use Cases (Nominal)	Priority
Player chooses skin type and gender for avatar	H
Player buys products in game shop to use on avatar	H
Player clicks on product icon in shop to view details such as ingredients	H
Player applies product to avatar	H
Player sees the avatar current facescore	M
Player undoes previous action of applying product	M
Player copies down ending screen product list and sequence	M
Player clicks "Play again" to restart game	L
Secondary Use Cases (Off-nominal)	Priority
Player becomes obsess with own avatar	L
Player makes avatar opposing gender	M
Player uses game to make meme avatars - forcing a low face score resulting in a bad-looking avatar just for laughs	H
Player does not know his/her face conditions and creates avatar randomly	H
Player is not honest with his/her face type and condition	H