# Golang-Backend

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### Introduction

This RESTful API is designed to interact with a MongoDB database to **get/create/update/delete** user data from the db. In addition to the following features have also been implemented:

· Basic user auth using jwt

- Logging
- Follow other users (following) Have followers
- · Get nearby users who they are following

### Tech Stack Used

Database: MongoDB hosted in Atlas

Server (&client for auth): Go

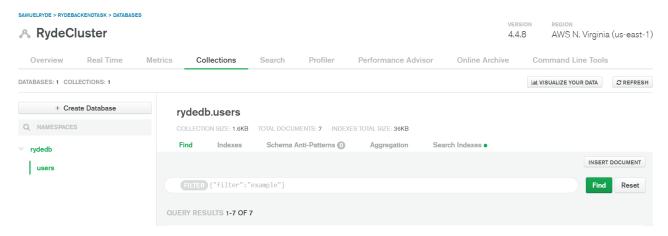
# Setting Up

There are two main parts to the set up - Accessing Database and tetting up the server.

## **Accessing Database**

MongoDB was selected as the database as **NoSQL DB was the preferred database** in the project specs. To avoid additional set up hassles, I simply hosted the MongoDB under the free tier in Atlas by creating a dummy email account. Outlined are the steps to accessing the database:

- 1. Visit the following link: https://www.mongodb.com
- 2. Click Sign In
- 3. Select Log in with Google
- 4. Gmail for login: samuel.david.ryde@gmail.com
- 5. Password for login: RydePassword!
- 6. Click RydeCluster in the center of the page
- 7. Click Collections in the menu options



8. You will be presented with the interface shown above with the collection details

### Setting up the API

**Go** was used to develop this project as I've been wanting to learn Go and this was the perfect opportunity for me to pick it up. The code for the project can be found in this link: https://github.com/Samuel787/Golang-Backend

- 1. Git clone the project into a local directory
- 2. Go must be installed in your system. Installation instructions can be found here: https://golang.org/doc/install
- 3. The following dependencies have to be installed before the project can be run
  - a. "github.com/gorilla/mux"
  - b. "go.mongodb.org/mongo-driver/bson"
  - C. "go.mongodb.org/mongo-driver/bson/primitive"
  - d. "go.mongodb.org/mongo-driver/mongo"
  - e. "github.com/dgrijalva/jwt-go"

- f. "github.com/sirupsen/logrus"
- g. "go.mongodb.org/mongo-driver/mongo/options"
- h. "go.mongodb.org/mongo-driver/mongo/readpref"
- i. "github.com/stretchr/testify/assert"
- j. "github.com/stretchr/testify/mock"
- 4. To install all the dependencies above, simply run the following:

```
$ go get -d ./...
```

in the project root directory terminal

### Running the server

1. Run the following command inside the server directory

```
$ go run main.go
```

### Running the client (just to get auth token)

Only simple auth is implemented for this project. In this project, only the client can access the API. To mock this, a jwt token with a **30 minute validity** is generated in client/main.go

1. Run the following command inside the client directory

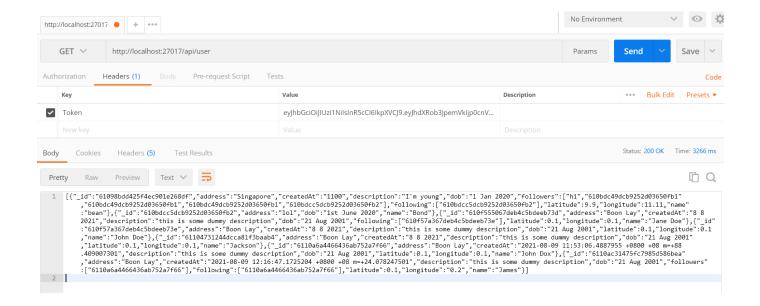
```
$ go run main.go
```

2. The jwt token will be generated as shown below

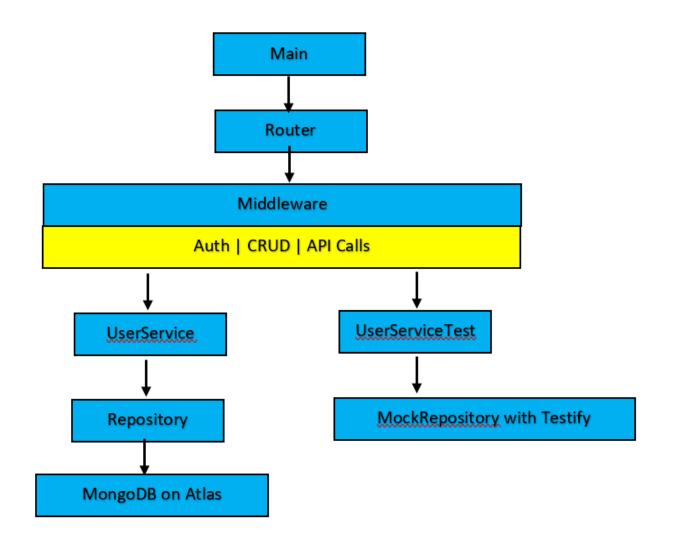
```
D:\DIR1\Projects\RydeBackend\client>go run main.go
Welcome to the client!
eyJhbGciOiJIUZIINiIsInR5cCI6IkpXVCJ9.eyJhdXRob3JpemVkIjpØcnVlLCJleHAiOjE2Mjg1NjIØNDUsInVzZXIiOiJTYW11ZWwifQ.-RUoFlnzN4VbE5gpHYeOaPSVe7UbqwxJVSNFKEgxAVU
D:\DIR1\Projects\RydeBackend\client>
```

# **Consuming API**

Postman can be used to consume the API. For every request, the jwt token generated from above is very important. Postman can be either installed on the local system or used as a chrome browser extension. The browser extension will look something as shown below. For all API calls, the jwt token has to be included in the header with key Token.



# High Level Architecture



Router routes the various different API requests to the correct end points in the middleware. It first routes the request through an Auth middleware to ensure that the request is authorized

Middleware the middleware handles Auth, CRUD and API calls

UserService contains the main logic for the various requests

Repository contains database API to interact with the MongoDB on Atlas

UserServiceTest tests the logic in UserService with testify

MockRepository creates a dummy database for testing purposes

### **User Model**

```
type User struct {
   ID primitive.ObjectID `bson:"_id,omitempty"`
   Name string `bson:"name,omitempty"`
   DOB string `bson:"dob,omitempty"`
   Address string `bson:"address,omitempty"`
   Description string `bson:"description,omitempty"`
   CreatedAt string `bson:"createdAt,omitempty"`
   Followers []string `bson:"followers,omitempty"`
   Following []string `bson:"following,omitempty"`
   Latitude float64 `bson:"latitude,omitempty"`
   Longitude float64 `bson:"longitude,omitempty"`
}
```

ID is uniquely given to every user by MongoDB to uniquely identify user

For this project, I've set the user ID as the unique primary key. This will be used for the API calls as well to uniquely identify users. Not user's name. The simple reason for this is that multiple users can have the same names. For example, Facebook adopts this.

### **Features**

This section details out the various different API calls that can be made and their implementation details.

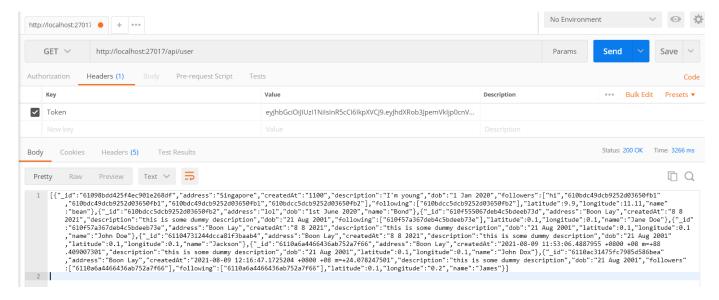
#### Auth

Auth is implemented with jwt "github.com/dgrijalva/jwt-go"

Both the server and the user shares a SigningKey. The client then generates a token with a 30-minute validity. The server verifies this in AuthorizeUser in middleware.

When making API requests, this token has to be included in the Header of the requests.

### Valid Token



When a valid token is used in the header to make the request, the API call will be successful.

#### **Invalid Token**



When an invalid token is used in the header to make the request, the user will be notified that he's not authorized.

### **GET**

Used to retrieve a specific user's information using the user's ID.

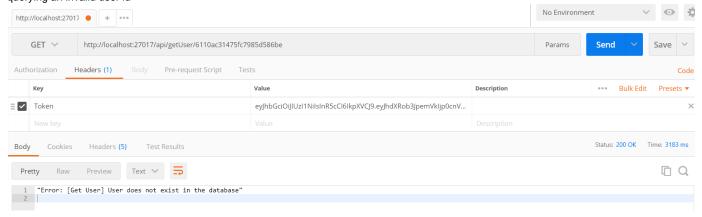
```
GET http://localhost:27017/api/getUser/{id}
```

Successful Request

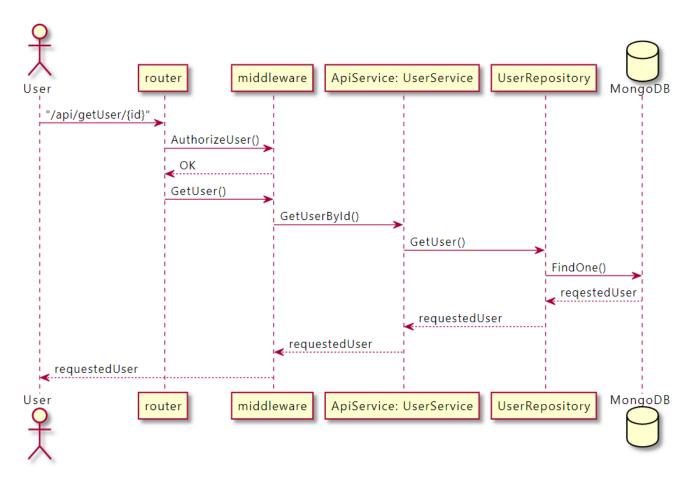


### **Unsuccessful Request**

### querying an invalid user id



## Implementation Details



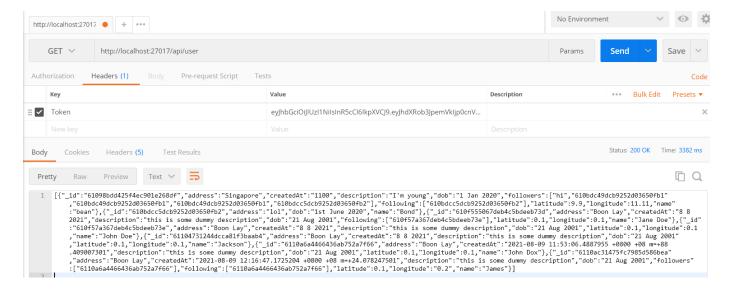
- 1. Invalid user id
- 2. User is unauthorized
- 3. Connection to DB fails

### **GET ALL USERS**

Used to retrieve all the users in the database

GET http://localhost:27017/api/user

Successful Request

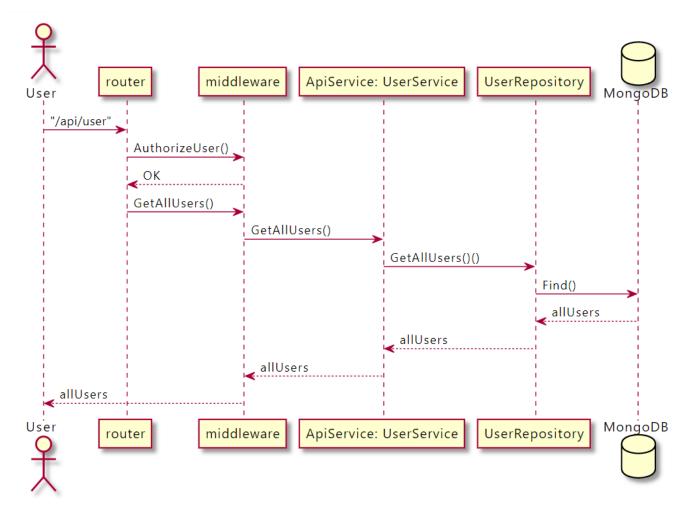


#### **Unsuccessful Request**

#### Unauthorized request



#### Implementation Details



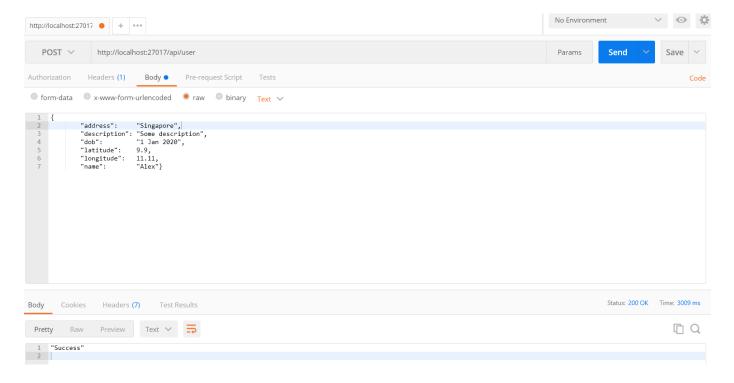
- 1. Unauthorized user
- 2. DB errors

### **CREATE**

Used to create user in the database

POST http://localhost:27017/api/user

Successful Request



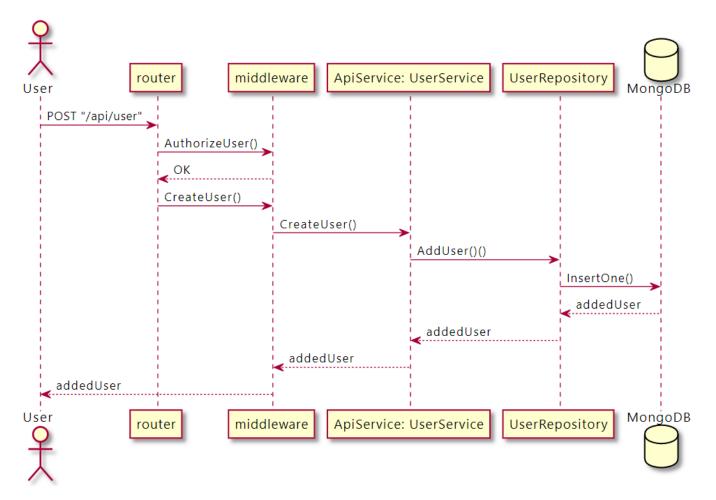
#### **Unsuccessful Request**

User should not be setting CreatedAt





# Implementation Details



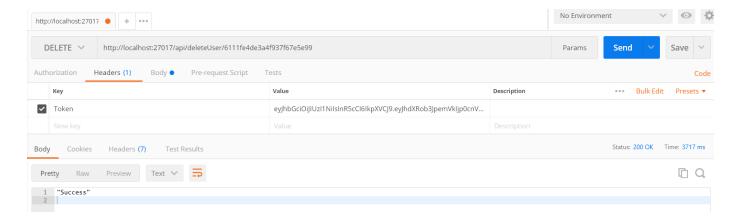
- 1. Unauthorized user
- 2. CreatedAt being set by user
- 3. Compulsory fields not present
- 4. DB errors

### **DELETE**

Used to delete user in database by user ID

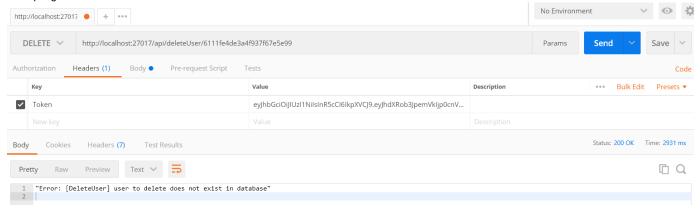
POST http://localhost:27017/api/deleteUser/ $\{id\}$ 

Successful Request

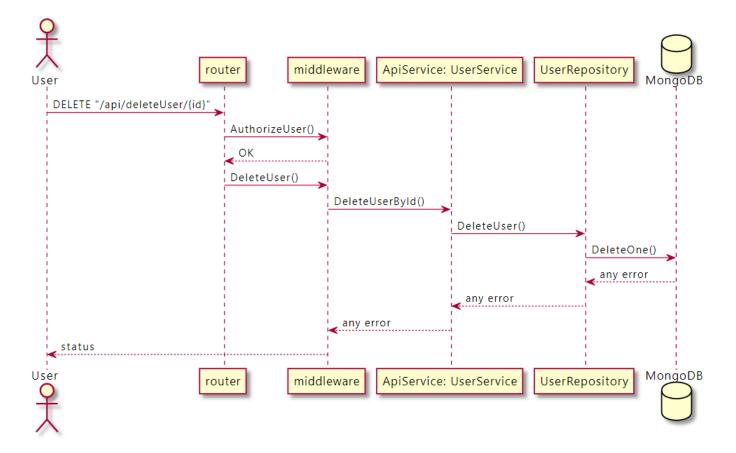


### **Unsuccessful Request**

Attempting to delete user who doesn't exist



### **Implementation Details**



- 1. Unauthorized user
- 2. Deleting user who does not exist in database

# **UPDATE**

Used to update user's information in the database

PUT http://localhost:27017/api/updateUser

User's attributes that can be updated are listed in the table below

Key	Value type	Optional?	
"id"	string	Required	
"name"	string	Optional	
"dob"	string	Optional	
"address"	string	Optional	
"description"	string	Optional	
"latitude"	float64	Optional	
"longitude"	float64	Optional	

Example request:

PUT http://localhost:27017/api/updateUser?id=6110ac31475fc785d586bea&longitude=0.1

### Successful Request

Updating the longitude of the user

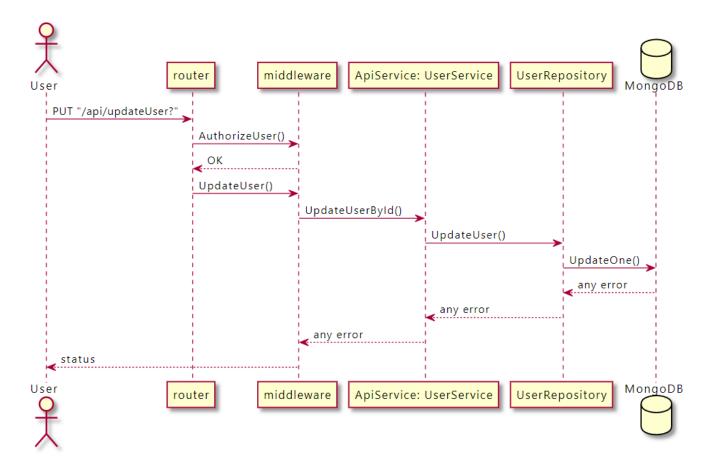


### **Unsuccessful Request**

Attempting to update user who doesn't exist



#### **Implementation Details**



- 1. Unauthorized user
- 2. User does not exist in database
- 3. Database errors

### **ADD FOLLOWER**

Used to add follower to a user

PUT http://localhost:27017/api/addFollower

### **API Parameters**

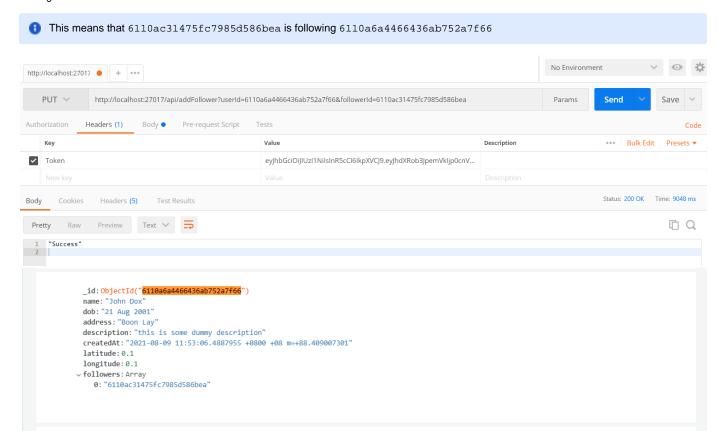
Key	Value type	Optional?
"userId"	string	Required
"followerId"	string	Required

### Example request:

PUT http://localhost:27017/api/addFollower? userId=6110a6a4466436ab752a7f66&followerId=6110ac31475fc7985d586bea

### **Successful Request**

Adding 6110ac31475fc7985d586bea as follower for 6110a6a4466436ab752a7f66

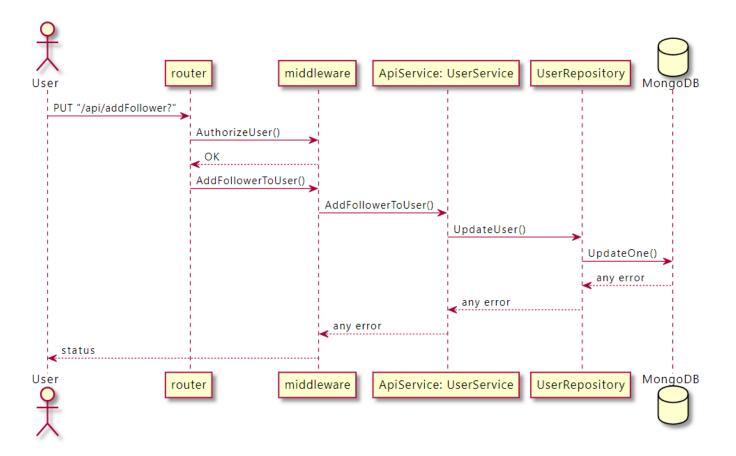


#### **Unsuccessful Request**

Attempting to add someone who doesn't exist as a follower



#### **Implementation Details**



- 1. Unauthorized user
- 2. User does not exist in database
- 3. followerld is already in the followers list for userld
- 4. Database errors

## **ADD FOLLOWING**

Used to add following to a user

PUT http://localhost:27017/api/addFollowing

### **API Parameters**

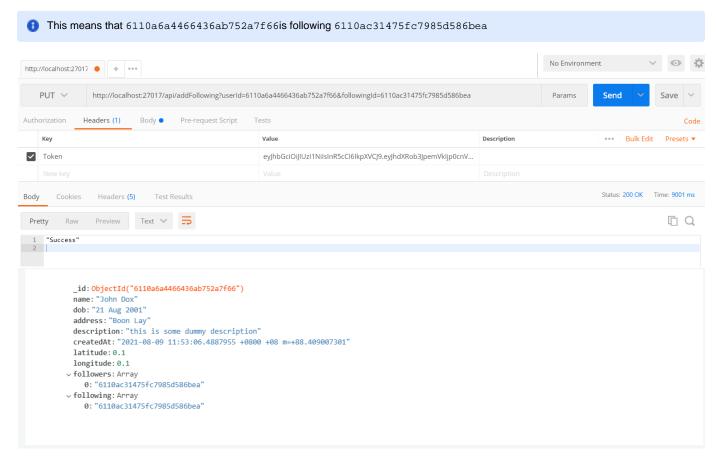
Key	Value type Optional?	
"userId"	string	Required
"followingId"	string	Required

### Example request:

PUT http://localhost:27017/api/addFollower? userId=6110a6a4466436ab752a7f66&followerId=6110ac31475fc7985d586bea

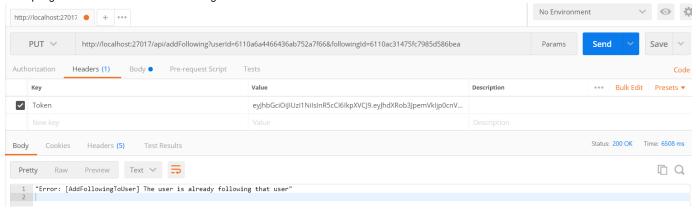
#### Successful Request

Adding 6110ac31475fc7985d586bea as following for 6110a6a4466436ab752a7f66

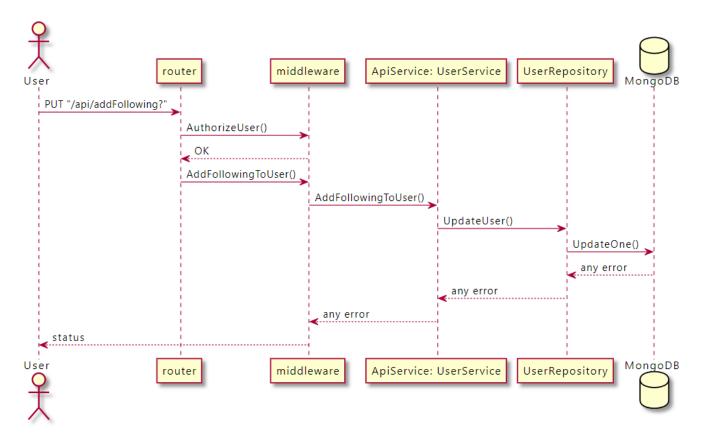


# **Unsuccessful Request**

Attempting to add the same user as following



# Implementation Details



- 1. Unauthorized user
- 2. User does not exist in database
- 3. followingId is already in the following list for userId
- 4. Database errors

## **FIND NEARBY USERS**

This allows a user to retrieve other users (who must be in the following list) who are near them. The rationale for only looking in the following list is because these are the users that the user is following.

PUT http://localhost:27017/api/nearByFollowing?

#### **API Parameters**

Key	Value type	Optional?	Description
"userId"	string	Required	userId of the user in interest
"dist"	float64	Required	Within what distance radius?
"limit"	int	Required	The maximum number of results to return

#### Example request:

PUT http://localhost:27017/api/nearByFollowing? userId=6110a6a4466436ab752a7f66&dist=100000000&limit=1

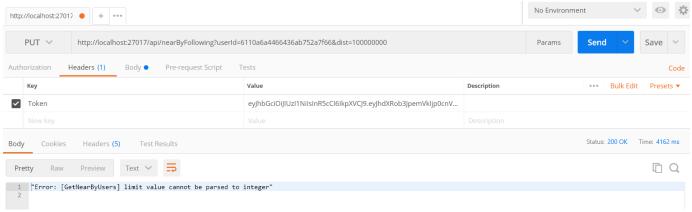
### Successful Request

Finding nearby users for 6110a6a4466436ab752a7f66

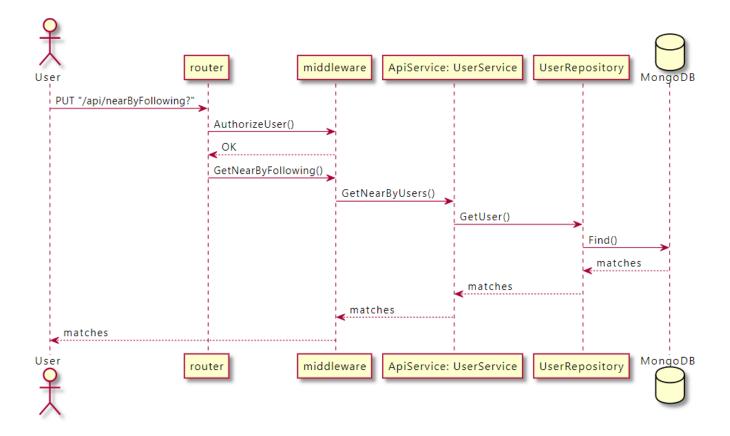


#### **Unsuccessful Request**

Missing query parameter



#### **Implementation Details**



Code for calculating the distance between 2 lat-long coordinates

```
/**
helper method to get dist in metres between two location points
https://www.nhc.noaa.gov/gccalc.shtml
    */
func getDist(lat1 float64, long1 float64, lat2 float64, long2 float64)
float64 {
        var distX = (lat1 - lat2) * 111000
        var distY = (long1 - long2) * 111000
        var hyptotenuse = math.Sqrt((distX*distX + distY*distY))
        var distMetres = hyptotenuse * 111000
        return distMetres
}
```

## Edge Cases Handled

- 1. Unauthorized user
- 2. User does not exist in database
- 3. Missing parameter
- 4. Database errors

# Logging Strategy

The following library was used for logging: logrus "github.com/sirupsen/logrus"

Logging is done at a high level where results and errors are received. Hence, logging is mostly implemented in middleware.go unless there was a need to do lower-level logging.

Log results are printed to the server stdout in JSON format for easy parsing of logs if needed in the future.

All requests will be logged in the Auth layer as well (even for failed requests). This serves to be a complete logging strategy.

#### Setting up the logger

```
func enableLogging(flag bool) {
    if flag {
        logrus.SetOutput(os.Stdout)
        logrus.SetFormatter(&logrus.JSONFormatter{})
        logLevel, err := logrus.ParseLevel("debug")
        if err != nil {
            logLevel = logrus.InfoLevel
        }
        logrus.SetLevel(logLevel)
    }
}
```

This method is called with true in init() method in middleware.go

# **Testing**

The following libraries were used for testing:

```
"github.com/stretchr/testify/assert"
"github.com/stretchr/testify/mock"
```

During testing, it was important that test data was not pushed to production database. "github.com/stretchr/testify/mock" library allowed for the creation of a mock repository which served as a test layer which interacts between the code logic and a mock database.

 $\label{lem:continuous} \textbf{Unit Tests are implemented in } \textbf{server/middleware/user-service\_test.go}.$ 

To run all the unit tests, the following can be run in the server directory:

```
$ go test ./middleware
```

```
sdssa@DESKTOP-LOM14M0 MINGW64 /d/DIR1/Projects/RydeBackend/server (main)
$ go test ./middleware
ok _/D_/DIR1/Projects/RydeBackend/server/middleware 0.218s

sdssa@DESKTOP-LOM14M0 MINGW64 /d/DIR1/Projects/RydeBackend/server (main)
$
```