

Suther David Samuel

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EDUCATION

National University of Singapore (NUS) BEng, Computer Engineering (Honours)

Aug 2018 – May 2022

- *Academic*: CGPA: 4.53/5.0
- *Relevant coursework*: Software Engineering, Database Systems, Real-Time Operating Systems, Digital Design

Anglo-Chinese Junior College

Jan 2014 – Dec 2015

- *Academic*: 78.5/90 rank points for GCE A-level Examination
- *Course of study*: Studied Physics, Chemistry, Mathematics, Economics

WORK EXPERIENCE

Private Tutor

May 2018 – Present

- Improved 10 students' upper Secondary Math and Science academic results
- Cultivated students' interest in learning and designed higher order thinking questions to challenge them

Zenitane, Assistant Robotics Trainer

Feb 2018 – May 2018

- Conducted Arduino and Micro:bit workshops for Secondary School students as enrichment classes
- Nurtured students' interests in programming by guiding them in debugging their own code

Singapore Armed Forces, 3rd Army Maintenance Base, Supply Specialist

Mar 2017 – Feb 2018

- Trained and led more than 20 supply assistance to ensure smooth logistics flow for various conducts
- Prepared unit for annual commercial stock takes and logistics audits

ACHIEVEMENTS AND AWARDS

Emerged Top 6 for NUS IEEE Hackathon

Mar 2020

- Developed an image classifier to identify different materials as a proof-of-concept to reduce contamination in recycled waste

Apollo 11 (Advanced) Level of Achievement for NUS Computing Orbital Programme

Sept 2019

- Independent Software Development Project received Apollo 11 Award and nominated for Judges' Choice Award

ACJC Hackathon 2014

Aug 2014

- Emerged as winner for ACJC Hackathon 2014 for the Student Team Category

PROJECTS

Carpool Web Application

Sept 2019 – Nov 2019

- Led 3 other members to develop mock carpooling application using Node.js and PostgreSQL
- Designed ER-diagrams to implement a relational database design for the backend

Ducats – A Music Education App

Aug 2019 – Nov 2019

- Developed Java Command Line application on GitHub that teaches sheet music
- Brainstormed user stories, use cases and coded application in accordance to Software Engineering Principles & Design Patterns

Parkevelution – Android Application for NUS Orbital 2019

May 2019 – Aug 2019

- Developed an android app using Android Studio that displays real time parking data to enhance drivers' parking experience
- Utilized Google Maps API, Data.gov.sg for directions, price and real-time lot availability with Singapore island-wide coverage
- Implemented database on remote Raspberry Pi to store and predict future lot availability

Sound Visualizer and Mini-Game on Basys3

Mar 2019 – Apr 2019

- Programmed 10 different ways to visualize sound on a Basys3 with microphone and VGA output using Verilog in Vivado
- Developed a mini 2D space shooter game played with sound inputs

Alex – A Remotely Operated Search and Rescue Robot

Feb 2019 – Apr 2019

- Built robot with Arduino, Raspberry Pi and peripheral IR, color sensors, RPLiDAR, motors with 4 other members
- Ensured that the robot is able to navigate through a maze remotely using MATLAB to identify different colored objects

SKILLS AND INTERESTS

- *Languages*: Fluent in English and Tamil
- *Programming Language*: C/C++, Java, Python, JavaScript, PHP, Verilog
- *Web Development*: HTML/CSS, Node.js, Express.js, Bootstrap, React.js
- *Database*: PostgreSQL, Firebase
- *Hardware*: Arduino, Basys3, Raspberry Pi
- *Other IT skills*: Adobe Photoshop, Adobe Premiere Pro, Adobe After Effects, MS Office