

unit_System::unit_System
_setValue



```
graph LR; A["unit_System::unit_System  
_setValue"] --> B["SystemImpl::setValue"]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'unit_System::unit_System' on the top line and '_setValue' on the bottom line. The right box is white with a black border and contains the text 'SystemImpl::setValue'. A blue arrow points from the right side of the gray box to the left side of the white box.

SystemImpl::setValue