UNIVERSIDAD NACIONAL DE SAN AGUSTÍN DE AREQUIPA

FACULTAD DE INGENIERÍA DE PRODUCCIÓN Y SERVICIOS ESCUELA PROFESIONAL DE CIENCIA DE LA COMPUTACIÓN

INFORME DE LABORATORIO



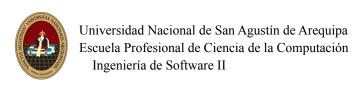
INGENIERÍA DE SOFTWARE II - LABORATORIO 01

Curso: Ingeniería de Software II

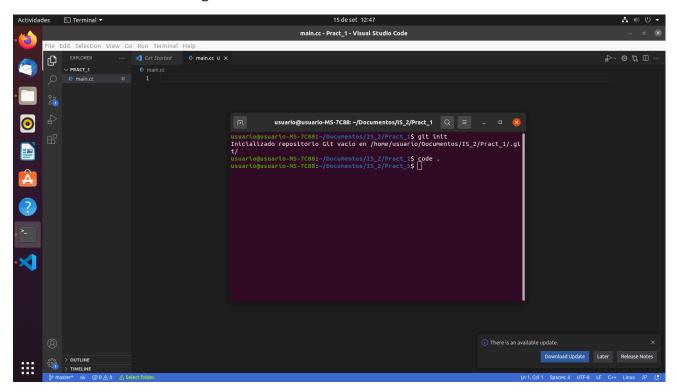
Docente: Edgar Sarmiento Calisaya

Alumno: Samuel Felipe Chambi Ytusaca

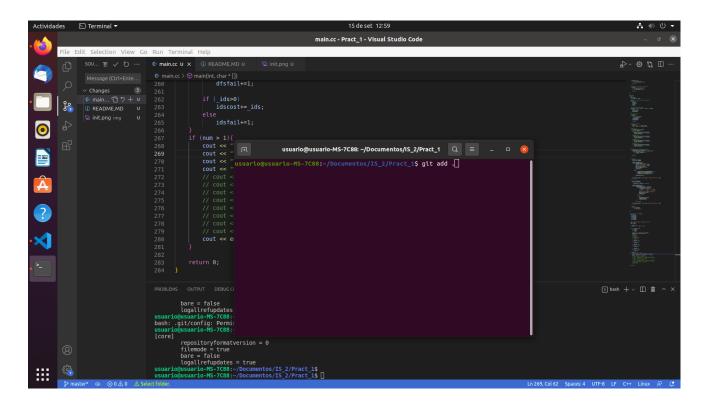
AREQUIPA – PERÚ 2022

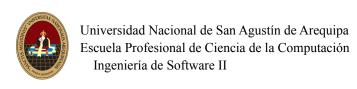


1 Usando git init

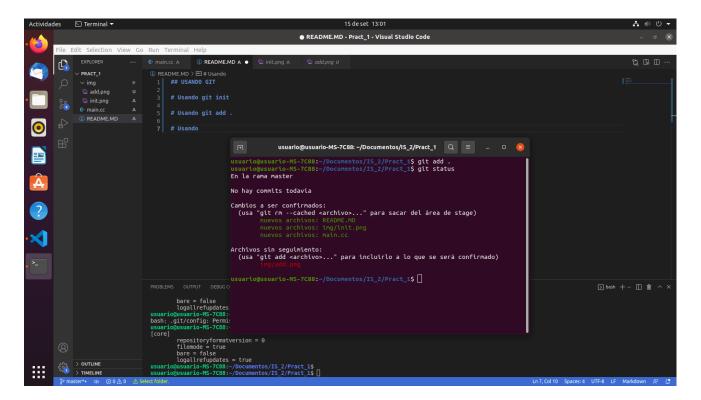


2. Usando git add

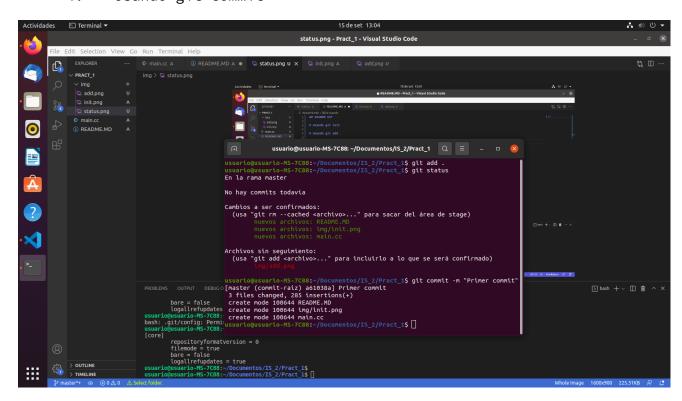


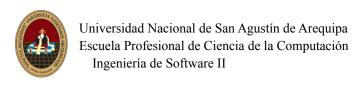


3. Usando git status

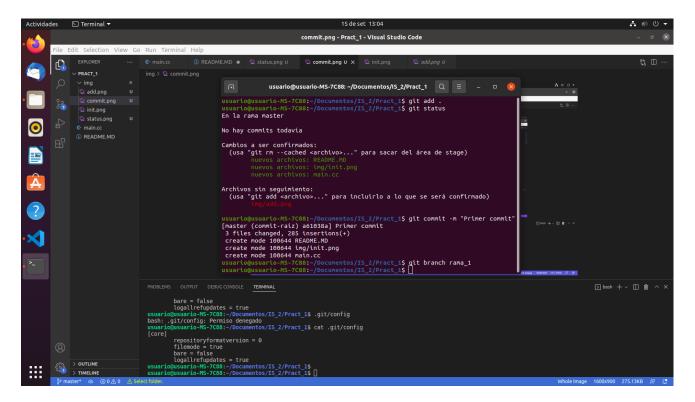


4. Usando git commit





5. Usando git branch



6. Usando git checkout

