

BEOWULF

AGE OF HEROES

HERO NAME

TALE

LEVEL

XP TOTAL

BACKGROUND

ALIGNMENT

PROFICIENCY BONUS

INSPIRATION

PASSIVE PERCEPTION

PASSIVE INSIGHT

STRENGTH

Athletics

DEXTERITY

Acrobatics

Sleight of Hand

Stealth

CONSTITUTION

Saving Throw

INTELLIGENCE

Saving Throw

Investigation

Legends

Nature

Religion

WISDOM

Saving Throw

Animal Hand.

Insight

Medicine

Perception

Survival

CHARISMA

Saving Throw

Deception

Intimidation

Performance

Persuasion

TOTAL ARMOUR CLASS

BODY

HELM

SHIELD

INITIATIVE

SPEED

TEMPORARY HIT POINTS

MAXIMUM
HIT POINTS

MAXIMUM
HIT DICE

Successes

Failures

DEATH SAVING THROWS

FEATURES AND TRAITS

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

OTHER PROFICIENCIES

WEAPON

ATK BONUS

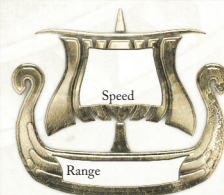
DAMAGE (TYPE)

TREASURES

EQUIPMENT

SHIP NAME

BURDENS



GIFTS