ADVENTURES IN OZ

Experience

Level

Character name

Player name

Armor

Shield

Proficiency Bonus

Armor Class

Current HP

Class   Alignment   Faith

Race   Gender

Age   Size   Height   Weight

Hit Dice   Max HP

Inspiration

Passive Perception   Speed   Initiative

STR

DEX

CON

INT

WIS

CHA

Skills

- ☐ _____ **Acrobatics** [DEX]
- ☐ _____ **Animal Handling** [WIS]
- ☐ _____ **Arcana** [INT]
- ☐ _____ **Athletics** [STR]
- ☐ _____ **Deception** [CHA
- ☐ _____ **History** [INT]
- ☐ _____ **Insight** [WIS]
- ☐ _____ **Intimidation** [CHA]
- ☐ _____ **Investigation** [INT]
- ☐ _____ **Medicine** [INT]
- ☐ _____ **Nature** [DEX]
- ☐ _____ **Perception** [WIS]
- ☐ _____ **Performance** [CHA]
- ☐ _____ **Persuasion** [CHA]
- ☐ _____ **Religion** [INT]
- ☐ _____ **Sleight of Hand** [DEX]
- ☐ _____ **Stealth** [DEX]
- ☐ _____ **Survival** [WIS]

Saving Throws

- Strength
- Dexterity
- Constitution
- Intelligence
- Wisdom
- Charisma

Death Saves

Successes: ○ ○ ○

Failures: ○ ○ ○

Proficiencies

_____

_____

_____

_____

_____

Weapons & Attacks

DMG

ammo

DMG

ammo

DMG

ammo

DMG

ammo

Traits & Abilities

Limited Features

Feature	Max Uses	Recovery	Used

Equipment

Wealth & Treasure

Languages

Campaign

ADVENTURES IN

Player name

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Hit Dice

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Age   *Size*   *Height*   *Weight*

Inspiration

Passive Perception   *Speed*   *Initiative*

STR

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Skills

- ☐ _____ **Acrobatics** *[DEX]*
- ☐ _____ **Animal Handling** *[WIS]*
- ☐ _____ **Arcana** *[INT]*
- ☐ _____ **Athletics** *[STR]*
- ☐ _____ **Deception** *[CHA*
- ☐ _____ **History** *[INT]*
- ☐ _____ **Insight** *[WIS]*
- ☐ _____ **Intimidation** *[CHA]*
- ☐ _____ **Investigation** *[INT]*
- ☐ _____ **Medicine** *[INT]*
- ☐ _____ **Nature** *[DEX]*
- ☐ _____ **Perception** *[WIS]*
- ☐ _____ **Performance** *[CHA]*
- ☐ _____ **Persuasion** *[CHA]*
- ☐ _____ **Religion** *[INT]*
- ☐ _____ **Sleight of Hand** *[DEX]*
- ☐ _____ **Stealth** *[DEX]*
- ☐ _____ **Survival** *[WIS]*

Saving Throws

- ⬡ **Strength**
- ⬡ **Dexterity**
- ⬡ **Constitution**
- ⬡ **Intelligence**
- ⬡ **Wisdom**
- ⬡ **Charisma**

Death Saves

Successes: ◯ ◯ ◯

Failures: ◯ ◯ ◯

Proficiencies

_____

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_____

_____

_____

Weapons & Attacks

DMG   ammo

DMG   ammo

DMG   ammo

DMG   ammo

Traits & Abilities

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Limited Features

Feature	Max Uses	Recovery	Used

Equipment

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Wealth & Treasure

Languages

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Campaign