## **Samuel Frost**

# samuelfrostcontact@gmail.com

### **WORK EXPERIENCE**

### SmartHR - Contracted Software Engineer

Sep 2024 - Dec 2024

- Developed end-to-end features for human resource software using a multi-service architecture primarily working with Ruby on Rails and React / TypeScript
- Wrote and modified automated tests using RSpec and Storybook
- Produced design documents and work estimations for new features/tasks
- Created feature usage analytic queries/charts with Redash
- Measured system optimization impacts with Google Cloud SQL Analytics

## Gakken Leap - Contracted Software Engineer

Dec 2023 - Sep 2024

- Developed end-to-end features for online learning platform using a multi-service architecture primarily using Ruby on Rails with Hotwire / Stimulus
- Wrote and modified automated tests using RSpec and FactoryBot
- Enhanced developer and operations experience via Docker configurations

## i-Cubed systems - Software engineer

Jun 2021 – Jul 2023

- Developed high impact features and bug fixes as part of an agile/scrum team for a leading mobile-device management solution in Japan using Ruby on Rails, Vue.js, MongoDB, MySQL, Docker, kubernetes, and a variety of ruby gems and JavaScript libraries
- Designed and managed systems around a multi-service architecture with interdependent servers written with ruby and Node.js containerized via Docker
- Wrote maintainable tests using RSpec and FactoryBot

### e-Grid - Web Application System Developer

Jun 2018 - April 2020

- Developed features for an electronic-engineer-oriented website using **Ruby on Rails** as part of a small **agile team** for a  $\pm$  **4B+ organization**
- Set up and managed Virtual Machine development environments using Vagrant and EC2, Linux, AWS, MySQL (MyISAM, InnoDB, mroonga)

### Real Estate Development - Self employed

Jun 2016 - Oct 2017

Hired and worked alongside contractors to complete construction projects

# Support Agent - Pole To Win International

Mar 2015 - Oct 2015

• Handled 30-80 customer inquiries per day related to product content and technical issues

#### **EDUCATION**

### **University of Texas at Austin**

Aug 2012 – Dec 2014

Graduated with a BA, Asian Cultures & Languages with a focus in Japanese language Minor: Business

#### OTHER PROJECTS

## Game footage analyzer

• A simple python program to process game footage for a game I play to help me analyze experience rates of various activities

### Calendar scheduler

• A solo/personal project to make an automated scheduling service using ruby on rails

### **Training interns**

 Taught two Japanese interns with no prior programming experience to be able to understand and make use of html, javascript, css, ruby, the majority of the core features of ruby on rails (models, views, controllers, migrations, table relations), and basic console commands.

## Small web API (PHP)

 Developed an API for recording data from a network of monitoring devices with a website interface for users to further process the data.
 This project used a LAMP stack (Linux, Apache, MySQL PHP) with FuelPHP Framework on a Vagrant virtual machine.

# Video game macro (Pascal)

Developed player emulating macros to produce in-game currency on a popular MMORPG.
The macros were developed with Pascal. I created screen interpreting and bot detection
avoidance capabilities from pixel position and color values. The bots produced in-game currency
at approximately 400% the average rate of a typical veteran player, and approximately 1000% of
other popular macros available at the time.

## Portfolio (Progressive Web Application / Single Page Application)

 Playground for me to experiment with the latest web technologies. Follows PWA guidelines given by Google's web.dev and other industry leaders at the time of development. https://samuelfrost.github.io/portfolio/

#### RELEVANT INFORMATION

**Proficient software skills:** Git, Ruby on Rails, JavaScript & TypeScript, SPA(single page application) and web component development, React, HTML, CSS, rollup, Node Package Manager, Python, PHP, C#, Pascal, Linux, AWS, Azure cloud services, Google cloud services, elasticsearch / kibana, EC2, Docker, kubernetes(basics), MongoDB, DynamoDB, PostgreSQL, MySQL, SQL, Groonga, Vagrant (Virtual Machine Box management), Google SketchUp (CAD program / 3d modeling), blender, Unity

Notable experience with Ruby on Rails adjacent technologies/gems: Blueprinter, Google Cloud Storage, ActiveRecord Multi-Tenant, Brakeman, Seed-fu, Ridgepole, Ransack, Kaminari, AWS SDK (CloudFront, S3, Firehose), Closure Tree, Sentry-Rails, Stimulus-Rails, Capybara, RuboCop, Bullet, FactoryBot, RSpec, Hotwire, Stimulus

**Languages:** English (Native), Japanese (Fluent speaking & listening / Business level reading & typing; All ~7 years of work experience in Japan has been with Japanese monolingual companies/teams.)

**About me:** As an engineer, I have a passion for creating code architecture that keeps functionality intuitive and reusable. I have internalized many business, and design/coding best practices— notably however, I prefer practicality over rigid adherence to rules. When I am given a lighter workload I tend to spend the time looking into ways to improve security, performance, or usability of the project.

I enjoy talking about technical and complicated topics; given free time with colleagues I often find myself organically collaborating with them on their tasks, projects, or training.

Check out my github page for more information about me: https://github.com/SamuelFrost

Work eligibility: US Citizen. Working visa in Japan (Engineer / Specialist in Humanities / International Services).