Project 6 (VNT) *Updated June 21* Summer 2012 CSCI 381/780 Adv. OOP in C++

Use your Matrix class (Project 4) to implement a VNT class.

Class VNT (stands for "Very Neat Table") utilizes a member m by n Matrix with increasing int entries in each row and column to represent a *Young's tableau* (example below). Constant INT_MAX is held in those Matrix positions for which there is not a box in the corresponding Young's diagram.

1	2	4	7	8
3	5	6	9	
10				

Thus, a VNT holds r < mn ints of value less than INT MAX.

The class should implement the following:

```
-- VNT A (5, 7); --
```

- 1. A[i][j] returns the (*i*, *j*)th element of the underlying two-dimensional Matrix. So if the tableau is empty then A[0][0] == INT_MAX and if A is full then A[m-1][n-1] <INT MAX.
- 2. Constructor VNT (int m, int n) which creates a tableau of at most m by n
- 3. A.add(25) will add 25 to a non-full VNT, returning true if the insertion is performed and false if the Matrix is full
- 4. A. getMin () which extracts the A's smallest element and leaves A a VNT
- 5. A. sort(int k[], int size) sorts the $n \times n$ numbers in k[] using VNT A and does not call any sort routine as a subroutine
- 6. A. find (int i) which returns true if i is in A and false otherwise

The Constraints

- a) function void add(int) should be O(m+n)Hint: Start by inserting in bottom right corner. Compare index values and run swaps based on results. Repeat until terminating condition met.
- b) function int getMin() should be O(m+n)
- c) function void sort(int [], int) should be $O(n^3)$ for a n by n tableau
- d) function bool find (int) should be O(m+n)Hint: Start from top right or bottom left entry and run comparisons to determine entries for further comparison or termination.

These instructions supersede any and all instructions previously posted. If you have submitted a project which meets the requirements of a deprecated version of this assignment, there is no need to resubmit.