Samuel Schmidgall

sschmidg@gmu.edu | Google Scholar (click me)

Research Areas

Robotic Learning, Reinforcement Learning, Meta-learning, Online Learning, Neuromorphic Computing

Professional Experience

Space Robotics Department @ U.S. Naval Research Laboratory

Washington, D.C.

Computer Scientist

since June 2021

Development of robotic learning systems which can adapt to new challenges during their lifetime. Focus on robotic learning via deep reinforcement learning for quadrupedal (locomotion) and manipulation (articulated) systems using neuromorphic hardware in order to dramatically improve power-efficiency of deep learning based methods for robotic control. Focus on large-scale (>10 GPUs) deep reinforcement learning for robotic learning and deployment on physical robotic hardware (sim2real).

Undergraduate Research Intern

May 2019 - May 2021

 Developed online reinforcement learning algorithms for neuromorphic hardware (Intel Loihi gen1) on robotic learning applications via meta-learning online fast- and slow-weight learning rules.

Mason Experimental Geometry Laboratory

Fairfax, VA

Undergraduate Research Assistant

January 2020 - May 2020

 Research in wave propagation dynamics for locked fronts in a discrete time discrete space population model (Matthew Holzer).

Undergraduate Research Assistant, Anton Lukyanenko & Damoon Soudbakhsh

August 2018 – May 2019

 Research in robotic motion planning, finding optimal localized trajectories for the planning of multiple vehicles (Anton Lukyanenko & Damoon Soudbakhsh).

Gartner Arlington, VA

Data Science Intern

May 2018 - March 2019

- Extracting and predicting performance based on resume features & language modelling for chat-bot automation.

Asymmetriq

Marshall, VA

Software Engineering Intern

May 2017 - May 2018

 Using computer vision learning models (via deep learning) for improving online license plate character recognition (i.e. optical character recognition).



George Mason University

Fairfax, VA

Bachelor of Science in Computer Science

August 2017- May 2021

- Robotics&ML: CS498 Research in Reinforcement Learning for Robotics I-II (with Jana Kosecka), MATH491
 Research in Robotic Motion Planning, CS480 Artificial Intelligence, STAT472 Introduction to Statistical Learning,
 CS484 Data Mining
- Computer Science: CS483 Analysis of Algorithms, CS367 Systems Programming, CS330 Theoretical CS, CS310
 Data Structures, CS471 Operating Systems, CS455 Comp Networking, CS499 Cryptography, ECE527 Learning from Data, ECE528 Introduction to Random Processes
- Math&Physics: Math315 Real Analysis, MATH322 Adv Linear Algebra, MATH452 Adv Mathematical Statistics, MATH213 Calculus I-III, PHYS261 Physics I-II

Publications

Under Review/In-Preparation

- Schmidgall, S., Hays, J., (2023). Toward a Robotic Motor Cortex. Frontiers in Neurorobotics (Under Review).
- Schmidgall, S., Dannenberg, H., Maryam, P., (2023). Brain-inspired learning in artificial neural networks. Nature Machine Intelligence (Under Review).
- Schmidgall, S., Hays, J., (2023). A low-power solution for the control of legged robots. Science Robotics (In Preparation, Expected February 2023).

- Schmidgall, S., Risi, S., (2023). A neural structure that supports rapid learning for embodied control. The 2023 Genetic and Evolutionary Computation Conference (GECCO). (In Preparation, Expected January 2023).

Journal

- Schmidgall, S., Hays, J. (2022). Learning to Learn Online with Neuromodulated Synaptic Plasticity in Spiking Neural Networks. Neural Networks. (Final stages of review).
- Holzer, M., Richey, Z., Rush, W., Schmidgall, S., (2022). Locked fronts in a discrete time discrete space population model. Journal of Mathematical Biology.
- Schmidgall, S., Ashkanazy, J., Lawson, W., Hays, J. (2021). SpikePropamine: Differentiable Plasticity in Spiking Neural Networks. Frontiers in Neurorobotics.

Conference

- Schmidgall, S., Parsa, M., (2022). Biological connectomes as a representation for the architecture of artificial neural networks. Thirty-Seventh AAAI Conference on Artificial Intelligence (AAAI-23) "Systems Neuroscience Approach to General Intelligence" Workshop.
- Schmidgall, S., Hays, J., (2022). Stable Lifelong Learning: Spiking neurons as a solution to instability in plastic neural networks. Neuro-Inspired Computational Elements (NICE).
- Lukyanenko, A., Camphire, H., Austin, A., Schmidgall, S., Soudbakhsh, D., (2021). Optimal Localized Trajectory Planning of Multiple Non-holonomic Vehicles. 5th Conference on Control Technology and Applications (CCTA).
- Schmidgall, S. (2021). Self-constructing Neural Networks through Random Mutation. *International Conference* on Learning Representations (ICLR).
- Schmidgall, S., (2020). Adaptive Reinforcement Learning through Evolving Self-Modifying Neural Networks. The 2020 Genetic and Evolutionary Computation Conference (GECCO).

Activities and Awards

- DoD Security Clearance granted security clearance through my work at the Naval Research Laboratory.
- 2022 Alan Berman Research Publication Award for paper SpikePropamine: Differentiable Plasticity in Spiking Neural Networks.
- Invited reviewer at the 2022 NSF "Brain-Inspired Dynamics for Engineering Energy-Efficient Circuits and Artificial Intelligence" Program.
- **Reviewer editor** for *Neural Networks* journal.
- Invited speaker at the Intel Labs INRC Spring 2022 Continual Learning Workshop [link].
- Invited speaker for ECE556 Neuromorphic Computing at George Mason University [link].
- Invited speaker at the Spring 2022 Naval Applications of Machine Learning (NAML).
- **Oral Presentation** at the 2022 Neuro-Inspired Computational Elements Workshop (NICE) [link].
- Oral Presentation at the 2021 International Conference on Machine Learning "A Roadmap to Never-Ending Reinforcement Learning" (ICLR NERL) Workshop [link].
- **Oral Presentation** at the 2020 Genetic and Evolutionary Computation Conference (GECCO) [link].
- Best Poster Award MEGL Symposium Poster Presentation Spring 2020
- Outstanding Poster Award Joint Mathematics Meeting Conference Spring 2019

Skills & Software Experience

Python, C, C++, Haskell, Java, Matlab, Lisp, x86 Assembly, CUDA **Programming**

Hardware Familiarity Ghost Robotics Vision 60 Q-UGV (legged), Kinova Gen3 7dof (articulated)

PyTorch, IsaacGym & IsaacSim, Tensorflow, Numpy, Scikit-learn **Software Packages**