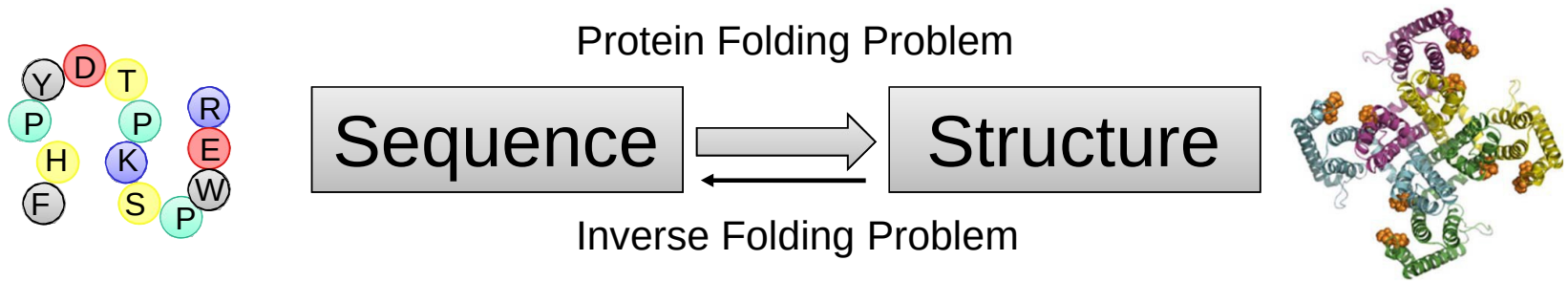


Protein Design

Rocco Moretti
Rosetta Workshop
December 2019

Protein Design is the Inverse Protein Folding Problem

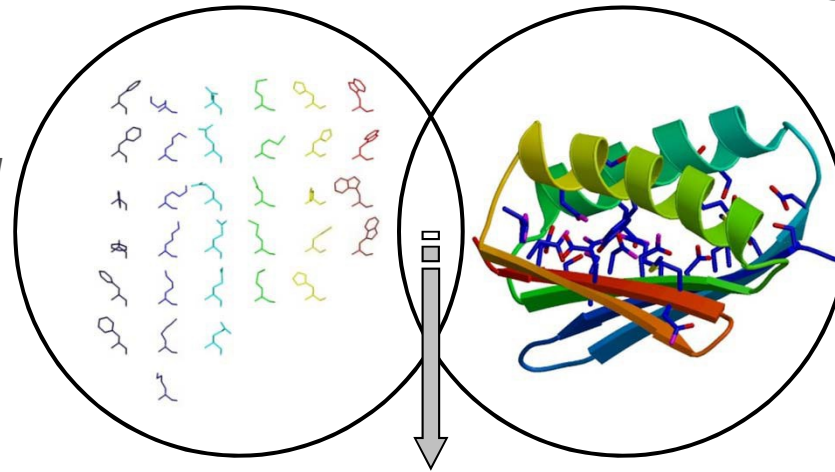


Given a protein fold – which primary sequence(s) can fold into it?

Protein Design Uses the Rosetta Energy Function and Local Rotamer Libraries

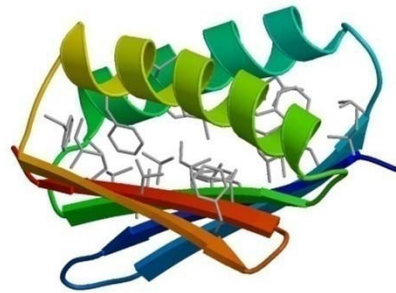
Local Rotamer Bias

Approximate interactions between sidechains using the distribution of sidechain conformations seen in known protein structures



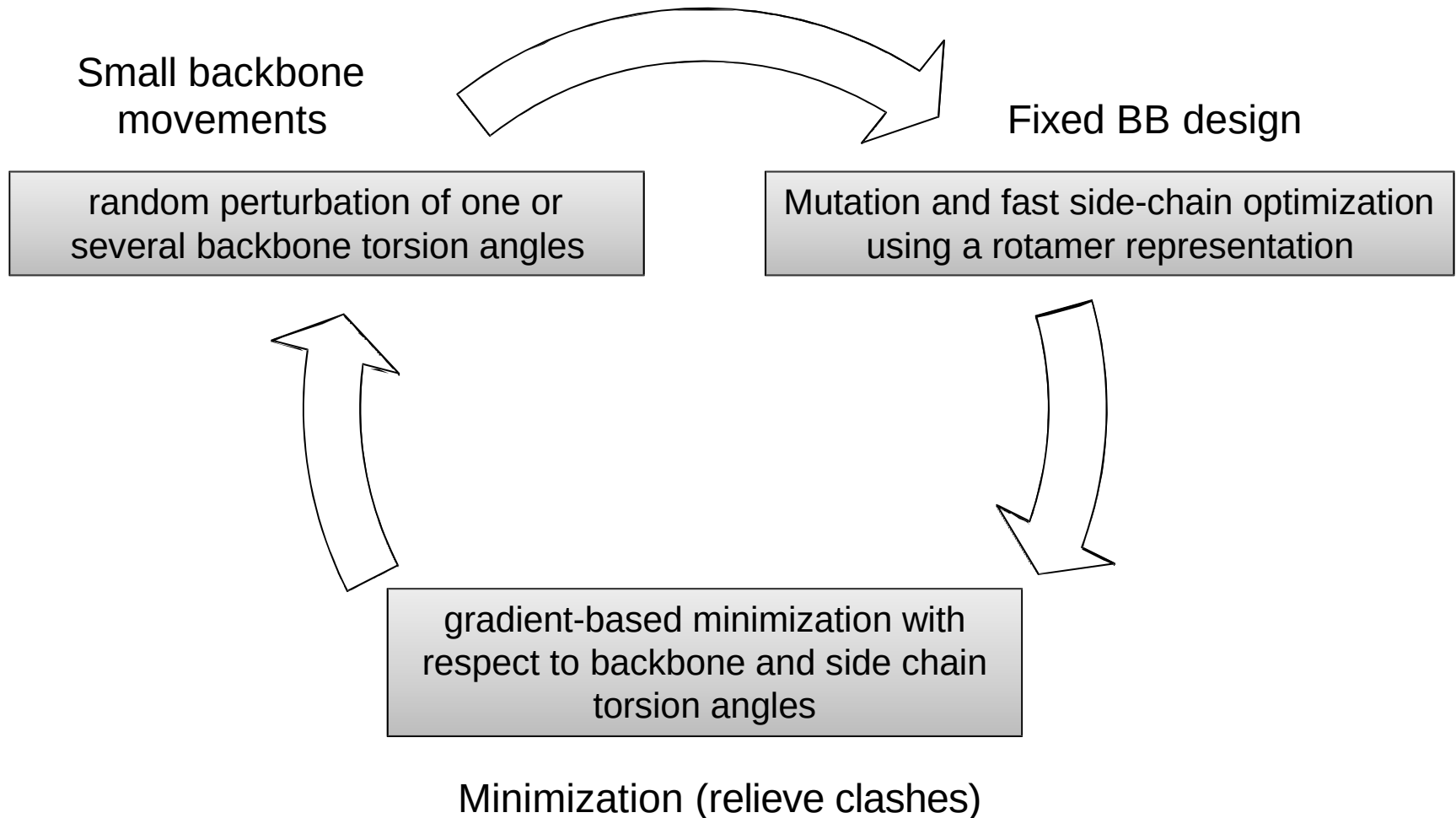
Energy function

- VDW interactions
- solvation
- hydrogen bonding potential
- elec interactions
- rotamer probability



***Simulated Annealing
Monte Carlo optimization***

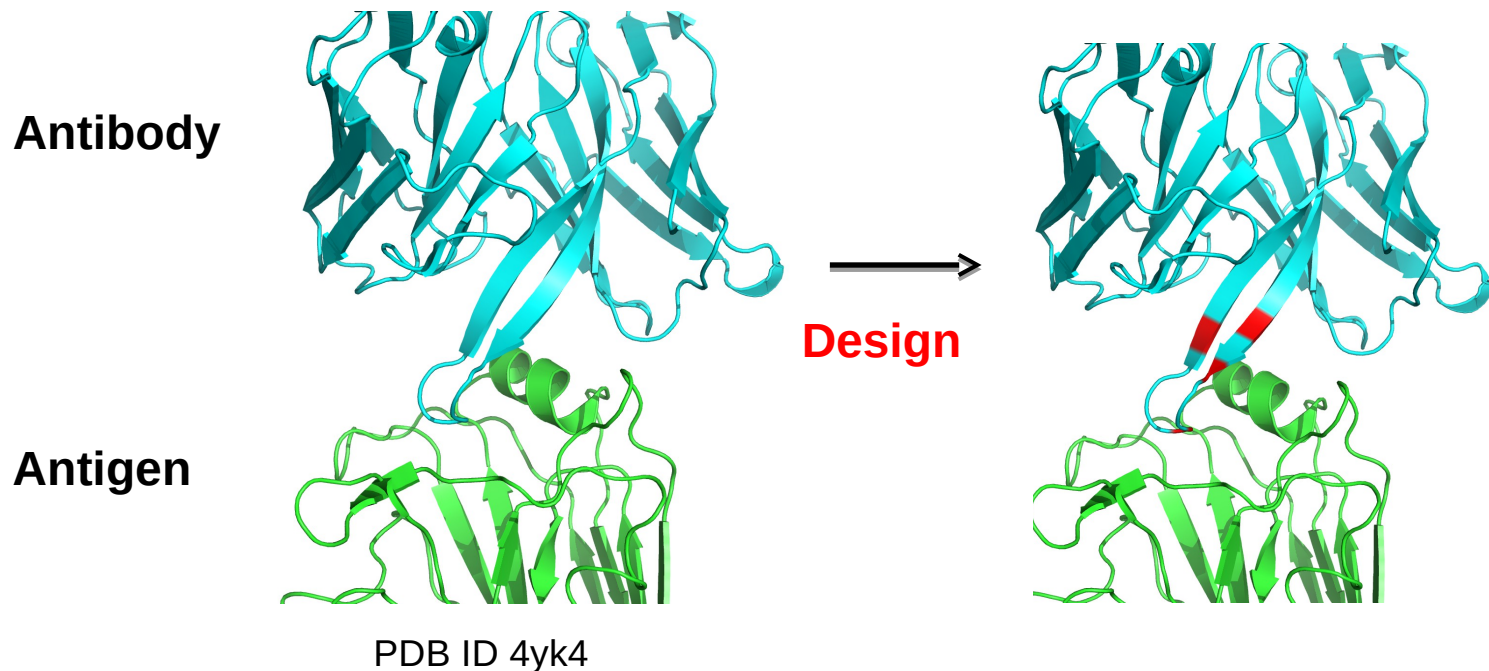
Iterative Optimization of Sequence and Conformation in Rosetta



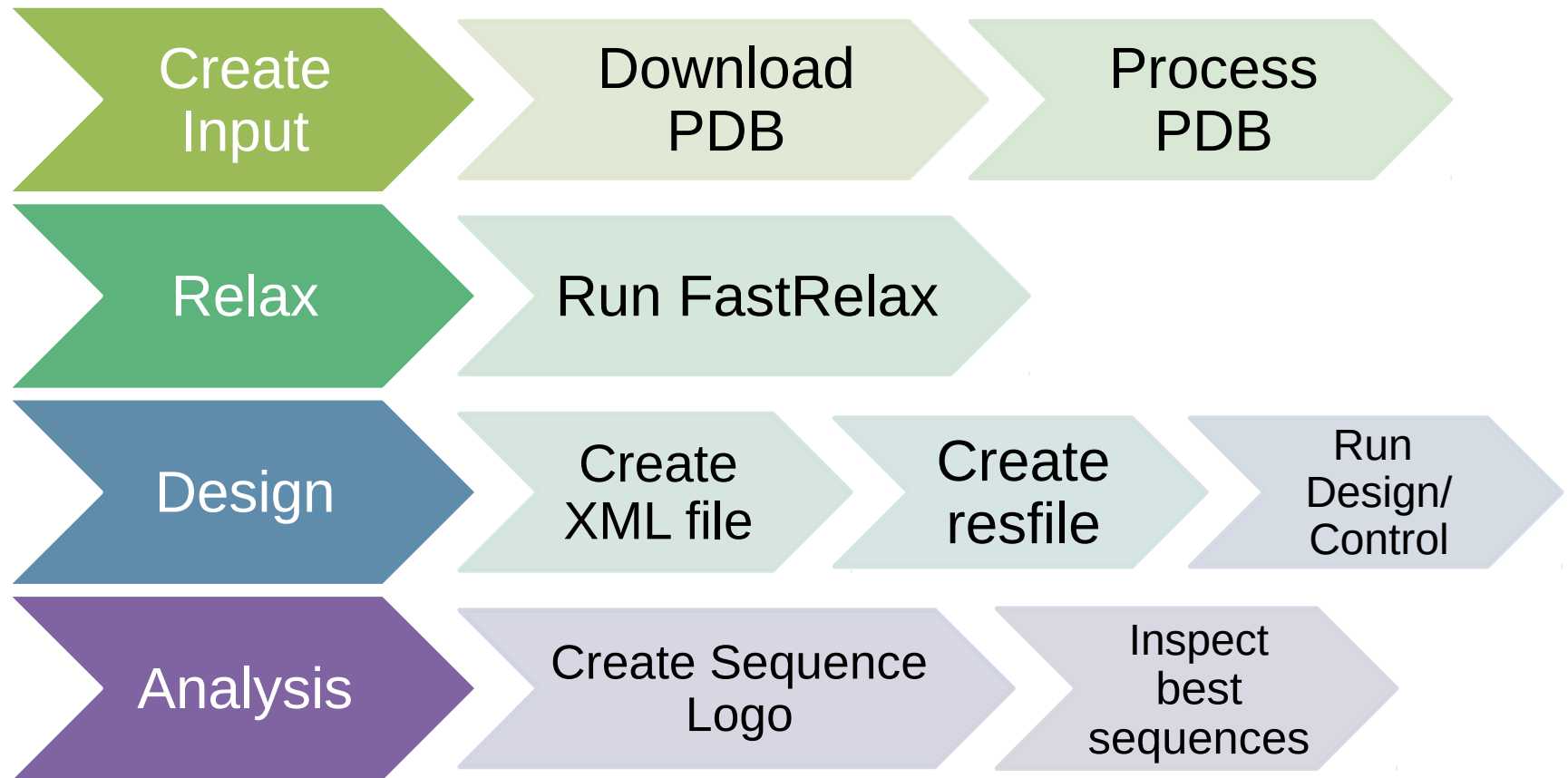
Single-state design

Also known as redesign
for antibodies: computational affinity maturation

Goal: take an existing antibody-antigen complex and optimize the antibody sequence for tighter binding



Single-state design protocol overview

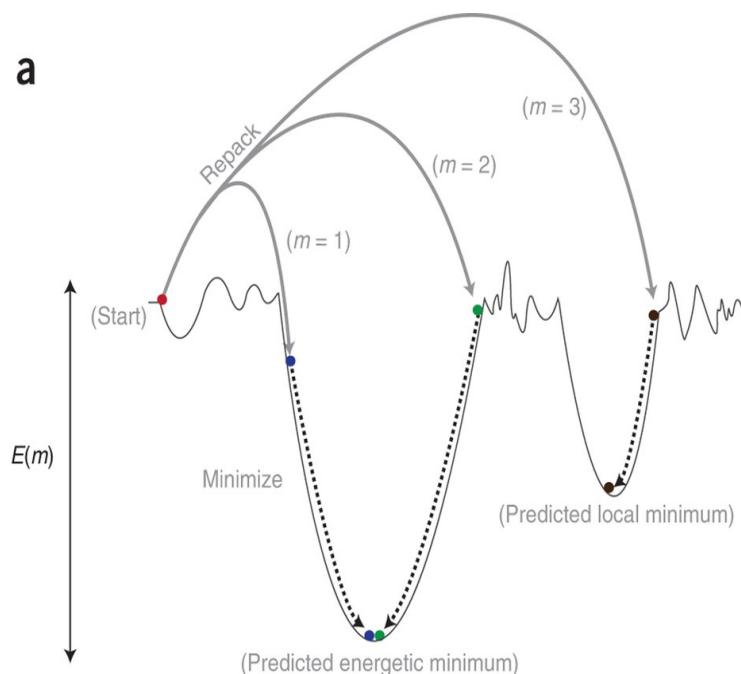


Relax

Run
FastRelax

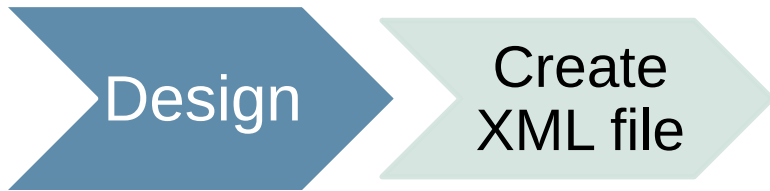
FastRelax is designed to optimize the protein backbone/side chains to model at an energy minimum

Helps relieve clashes that may introduce artifacts into design



Benchmarks show as little as 1 Å backbone movement can completely change sampled sequences

-constrain_relax_to_start_coords
keeps things close to inputs



Please open

protein_design/single_state_design/input_files/design.xml

Where should you start looking?

```
<PROTOCOLS>
```

```
  Run the design protocol
```

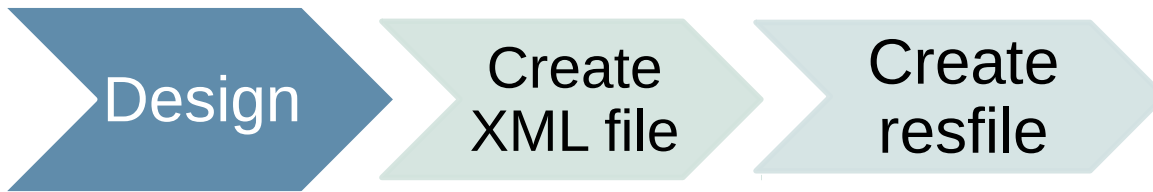
```
    <Add mover="design" />
```

```
  Calculate interface metrics for the final sequence
```

```
    <Add mover="analyze" />
```

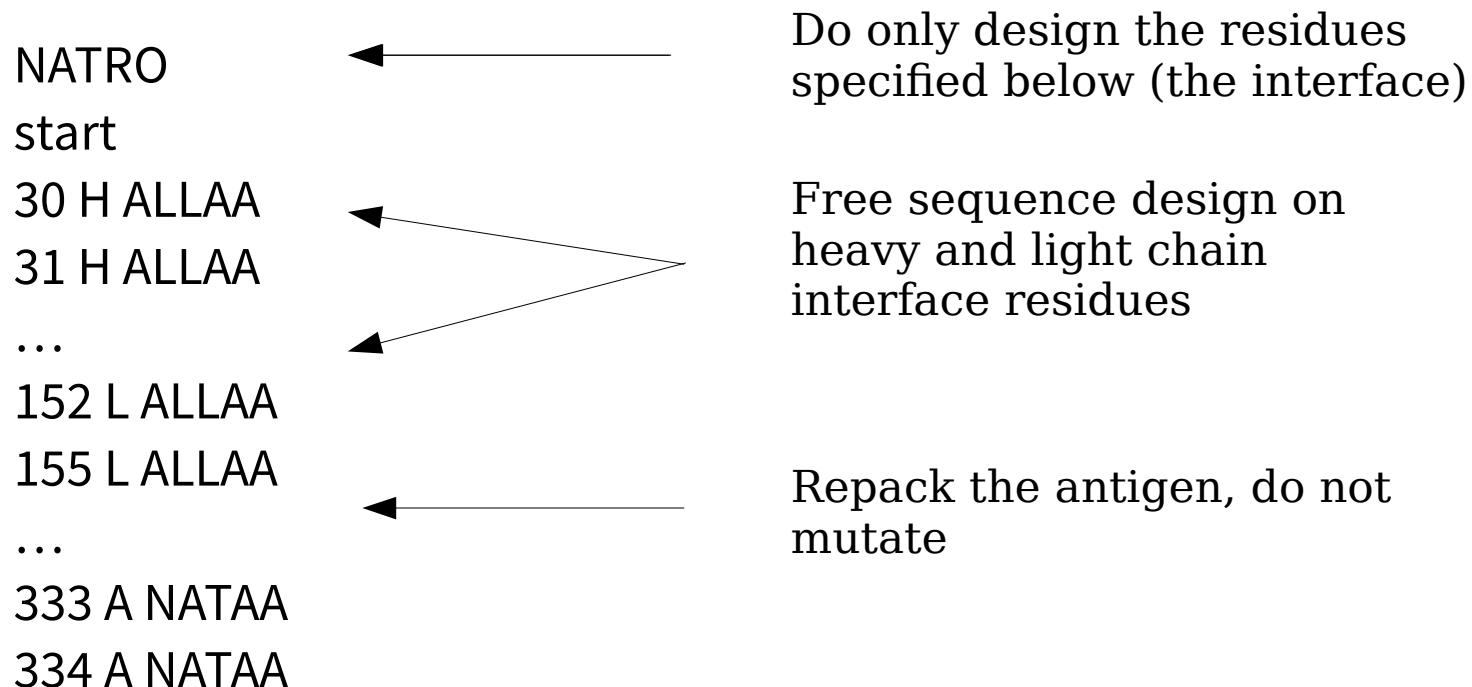
```
</PROTOCOLS>
```

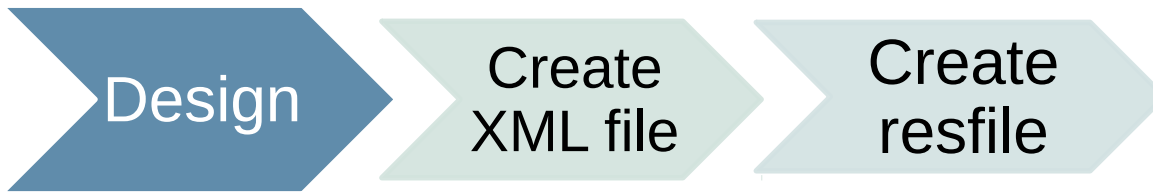
```
<PackRotamerMover name="design" scorefxn="REF2015"  
                  task_operations="ifcl,rrf" />
```

Design and repack residues based on resfile

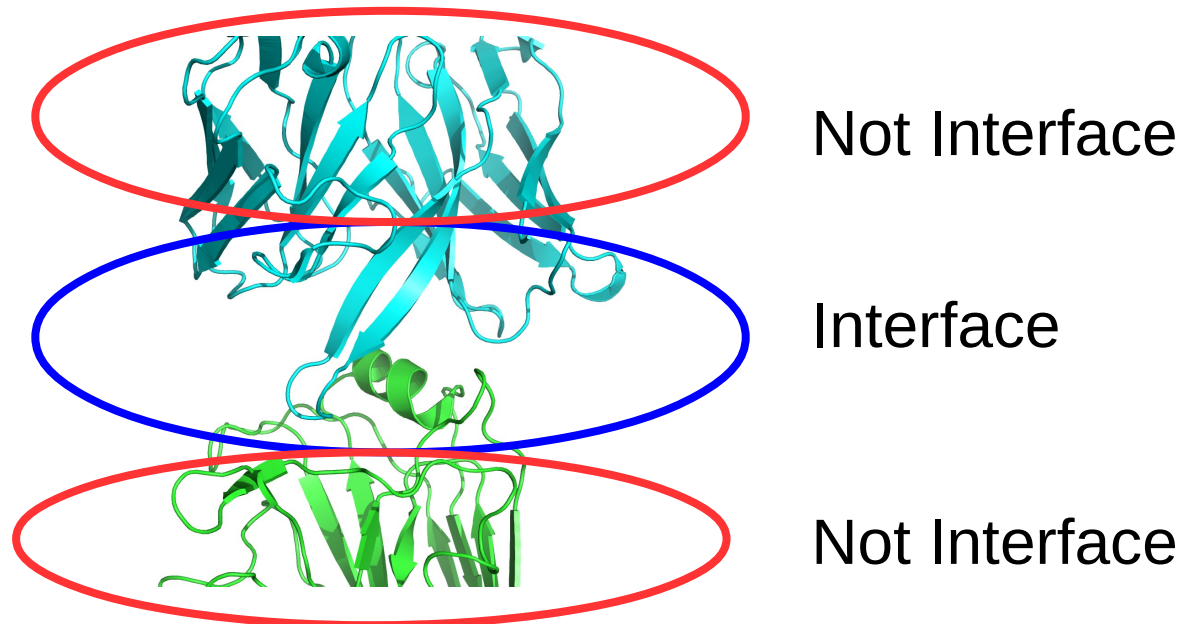
```
<ReadResfile name="rrf" filename="4HKX.resfile"/>
```





Autogenerate resfile: Use the python script [protein_design/scripts/define_interface.py](https://github.com/protein_design/scripts/define_interface.py)

Interface: any atom within a cutoff (default 5 Å) of any atom in the opposing chain.





Analysis

- **Total score:** score of the entire complex
- **Binding energy:** difference in energy between the bound and unbound partners
- **Binding density:** Binding energy divided by the buried surface area. Prevents a low binding energy by increasing buried surface area.

Analysis

```
<InterfaceAnalyzerMover name="analyze" scorefxn="REF2015"  
packstat="0" pack_input="0" pack_separated="1"  
fixedchains="H,L" />
```

- packstat: activates packstat calculation (packing statistics, Rosetta holes); can be slow so it defaults to off
- fixedchains: comma-delimited list of chain ids to define a group in the interface.
- pack_separated: repack the exposed interfaces when calculating binding energy? Usually a good idea.
- pack_input: prepack before separating chains when calculating binding energy? Useful if these are non-Rosetta inputs

Analysis

Create
Sequence Logo

Useful to quickly see which residues are being designed,
and what amino acids are being put there

Made by WebLogo application through
protein_design/scripts/design_analysis.py



<http://weblogo.berkeley.edu/>

Analysis

Create
Sequence Logo

Inspect best
sequences

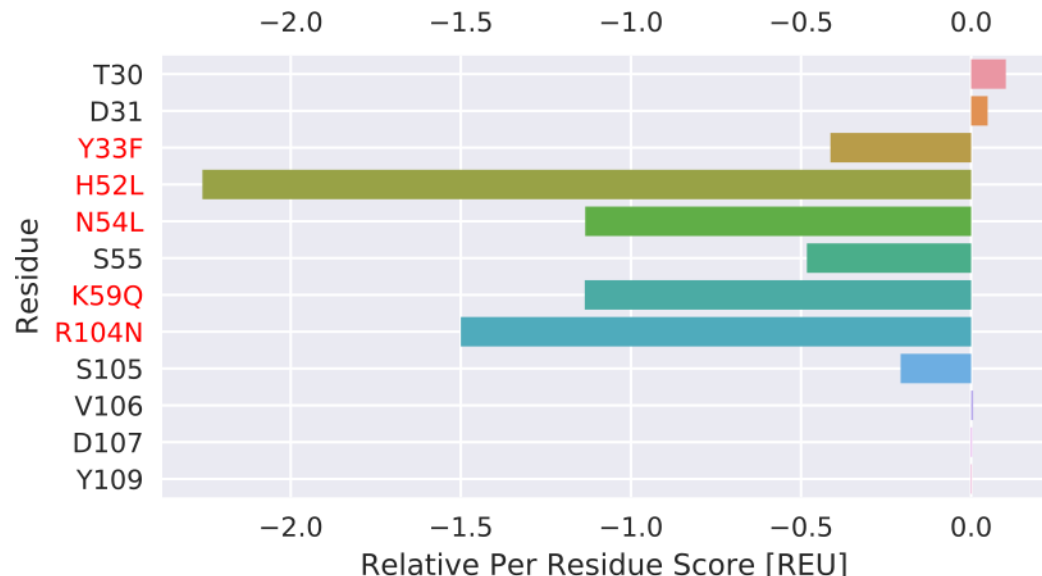
Use the python script located in
[protein_design/scripts/PerResidueEnergies.py](#)

Plots relative per residue energies.

(input pose – design pose)

Values smaller zero indicate improvements relative
to the input pose

Red: Mutations



Analysis

Create
Sequence Logo

Inspect best
sequences

- Position specific score changes for each Rosetta scoring term

- REF 2015 scoring terms:

**The Rosetta All-Atom Energy Function for
Macromolecular Modeling and Design**
Alford et al (2017)

- Made by supplementary script through

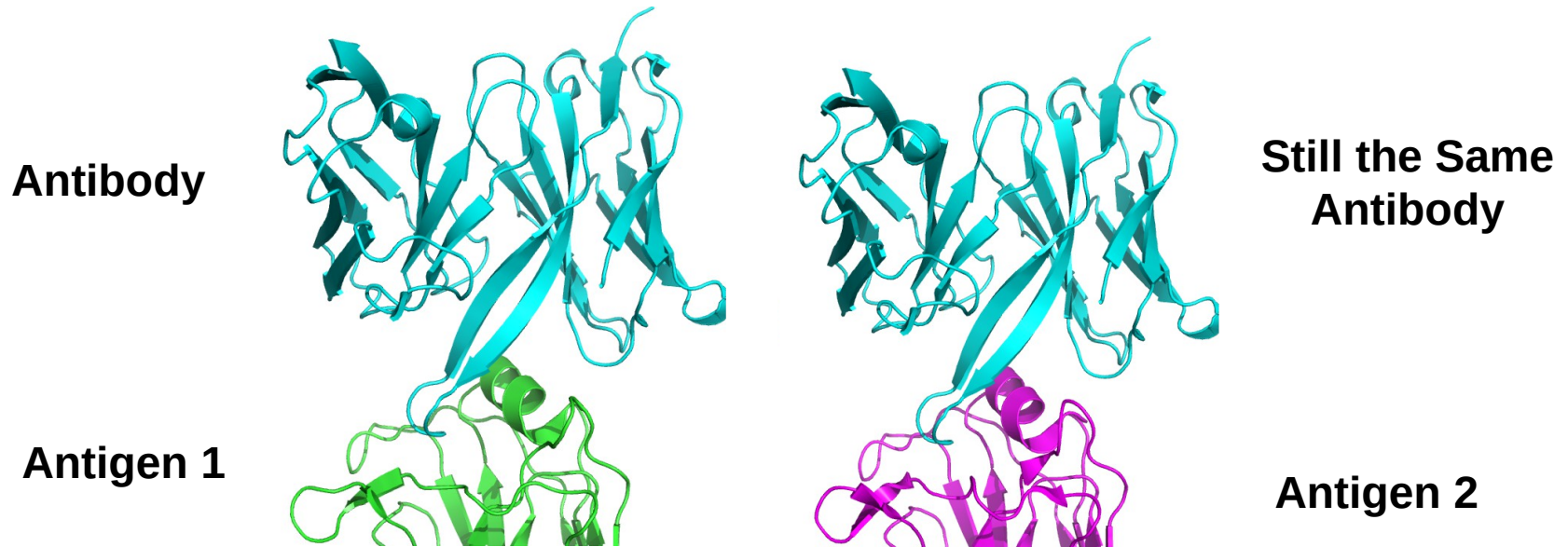
[protein_design/scripts/PerResidueEnergies.py](https://github.com/protein_design/scripts/PerResidueEnergies.py)



Multistate design

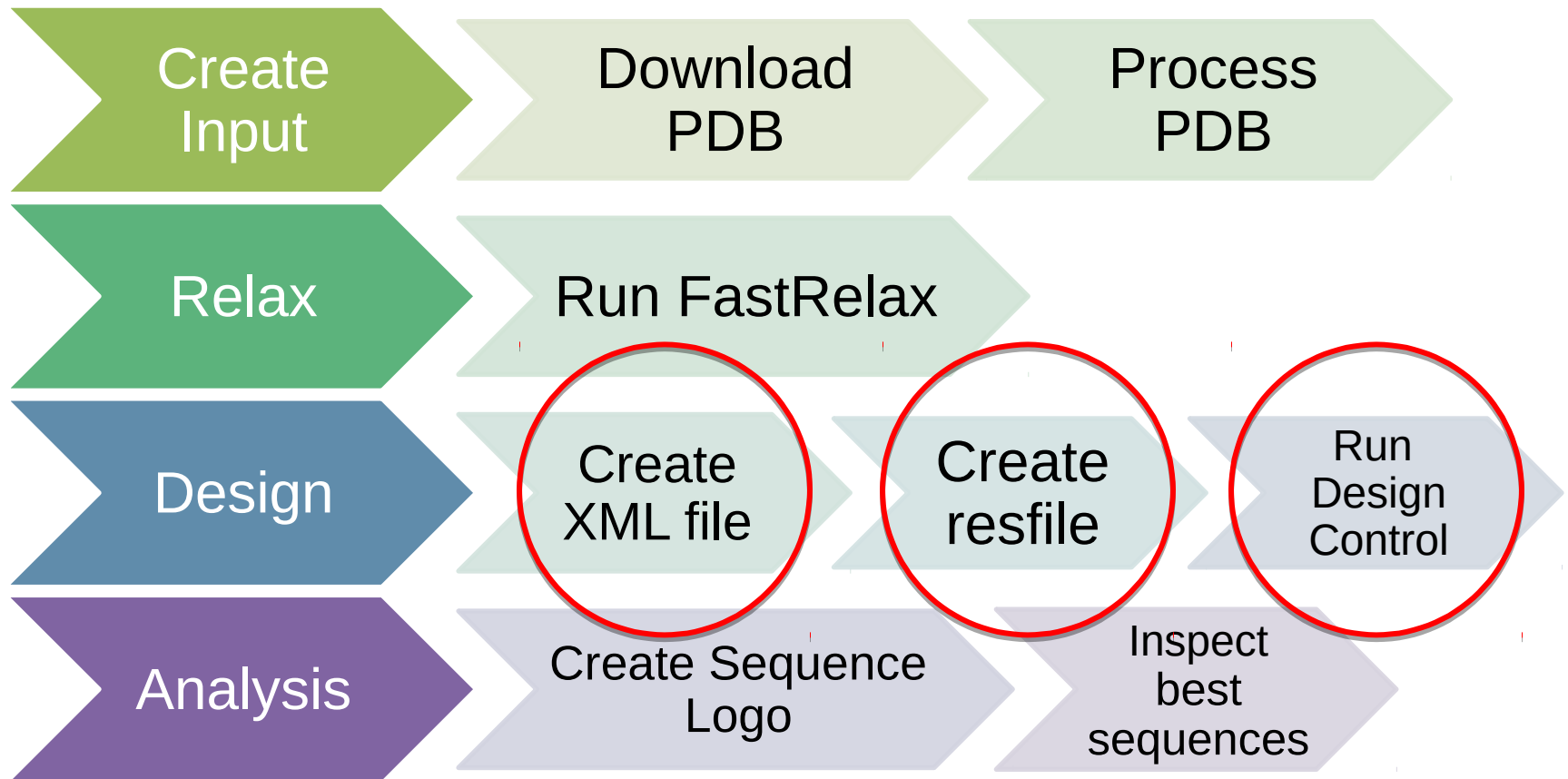
Multistate design: Optimize ONE sequence for low energy in MULTIPLE structures (states)

Redesign an antibody to recognize multiple targets

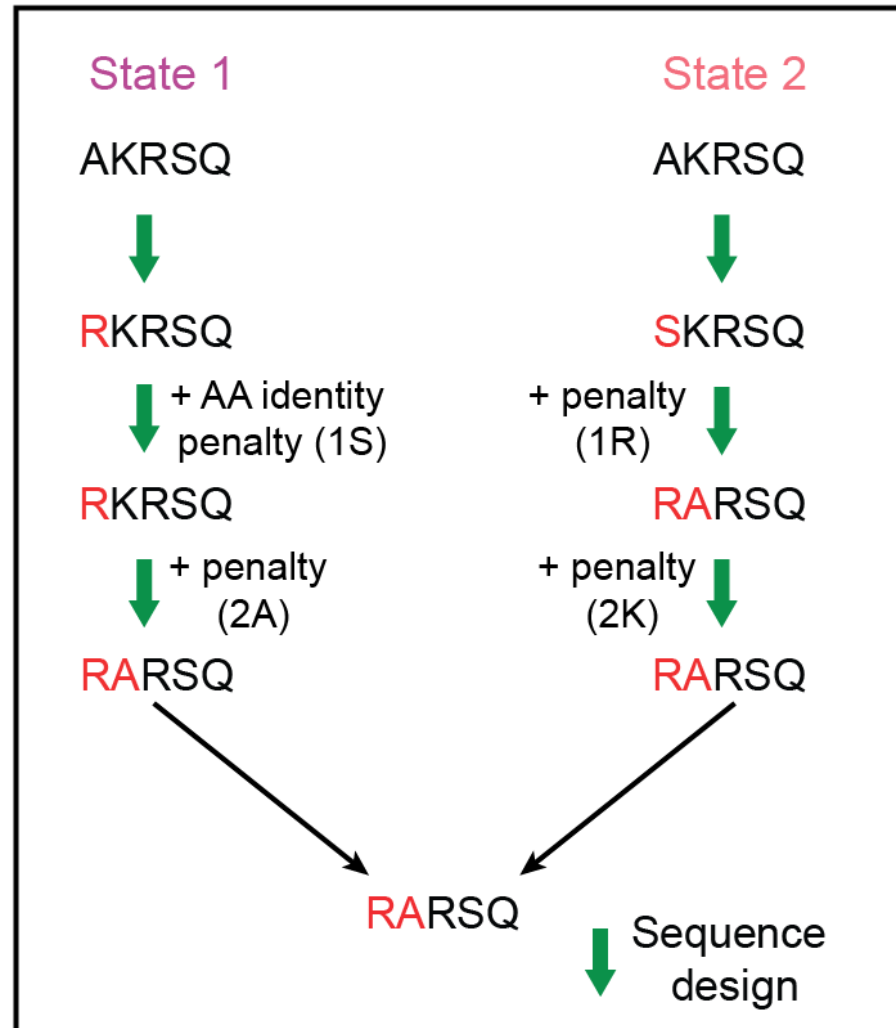


PDB ID 4yk4

Single-state design protocol overview



REstrained CONvergence in MSD (RECON)





Please open

`protein_design/multi_state_design/input_files/design.xml`

`<PROTOCOLS>`

Run four rounds of design

`<Add mover=msd1 />`

`<Add mover=msd2 />`

`<Add mover=msd3 />`

`<Add mover=msd4 />`

Multiple design operations with gradually forcing the design to one consensus sequence

- Differ in constraint weight

Find a consensus sequence

`<Add mover=finish />`

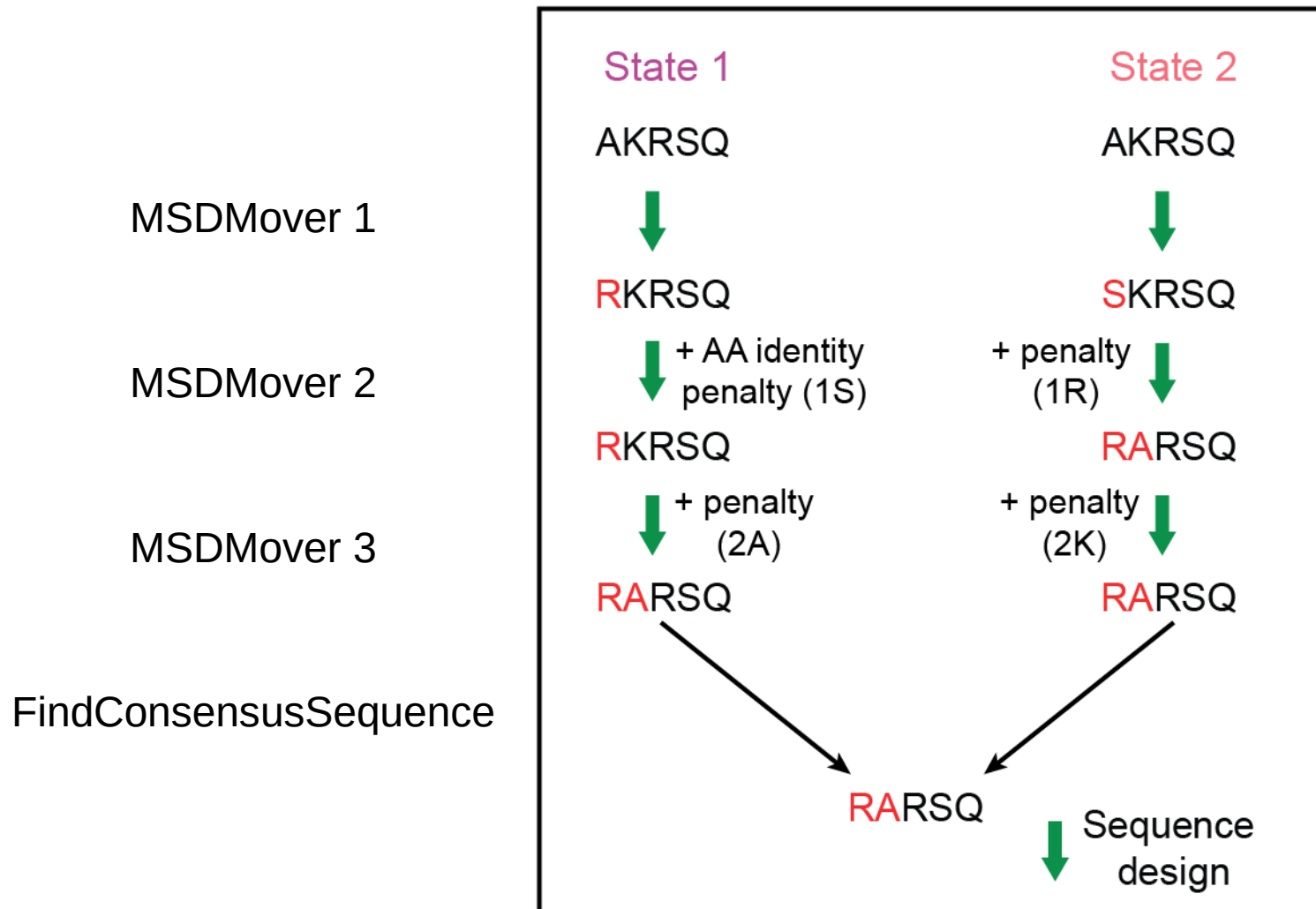
Agree on the final consensus sequence (if yet unclear)

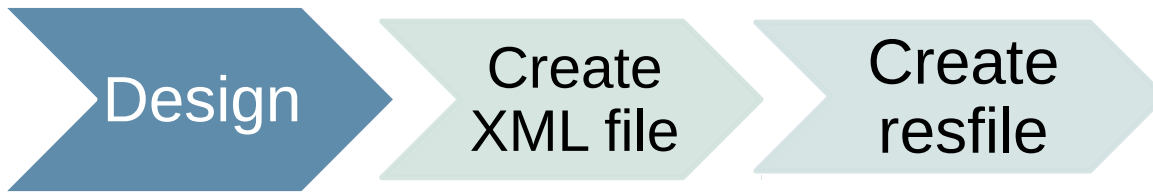
Calculate interface metrics

`<Add mover=analyze />`

`</PROTOCOLS>`

REstrained CONvergence in MSD (RECON)





State 1

NATRO

start

30 H ALLAA

31 H ALLAA

...

152 L ALLAA

155 L ALLAA

...

332 A NATAA

334 A NATAA

State 2

NATRO

start

30 H ALLAA

31 H ALLAA

...

152 L ALLAA

156 L ALLAA

...

332 A NATAA

333 A NATAA

334 A NATAA

(State 3 ...)

Designed residues must
match 1-to-1 ... but
structurally, not numerically

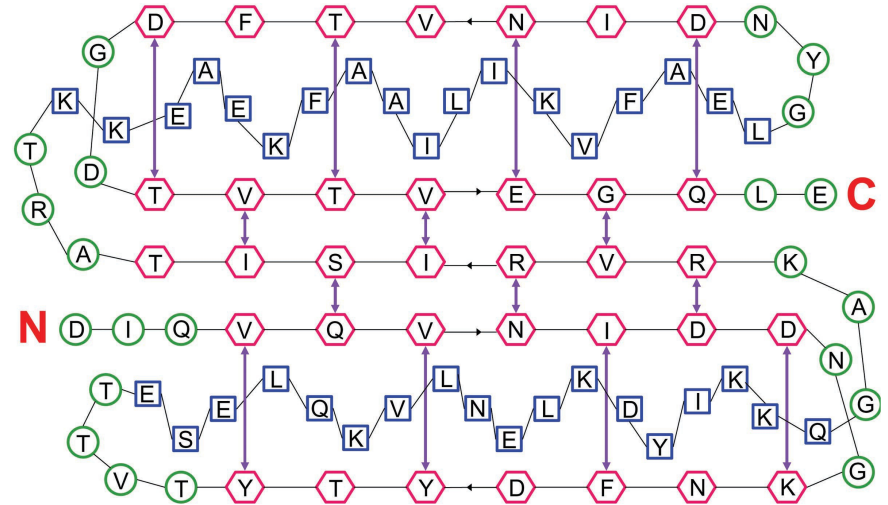
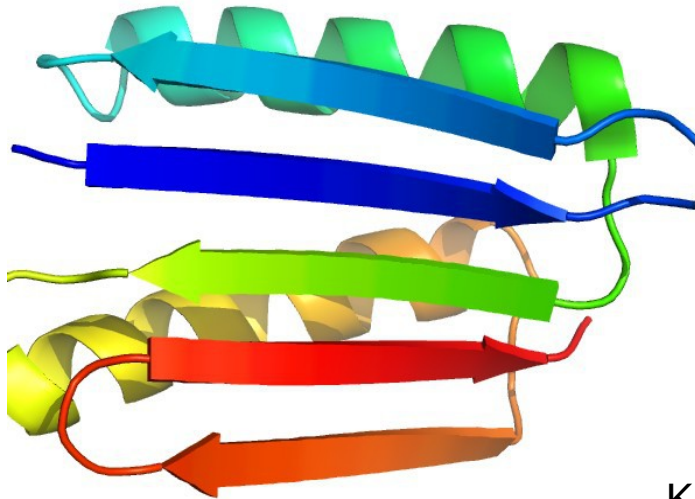
States can differ in the
number of residues being
repacked

Rosetta Protein Design Applications

De Novo Design of a Novel Fold

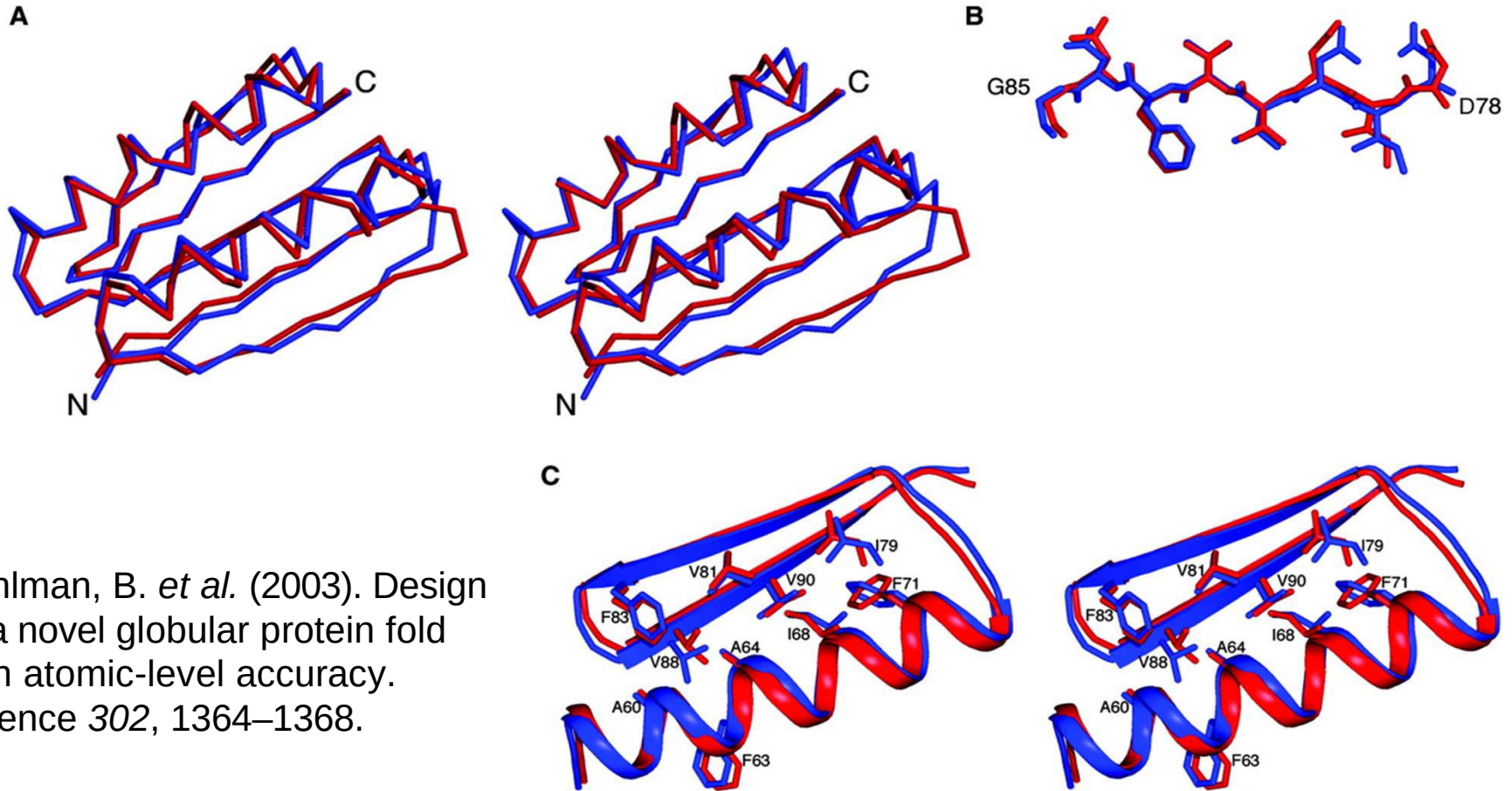
Top7 “back-of-the envelope”
drawn topology not found in the
PDB at time of design

Iterative fixed backbone design +
backbone perturbations



Kuhlman, B. *et al.* (2003). Design of a novel
globular protein fold with atomic-level accuracy.
Science 302, 1364–1368.

Atomic Level Accuracy of Design (blue) to X-ray structure (red)



Design of Protein-Ligand Interfaces

RosettaMatch to identify stable backbone

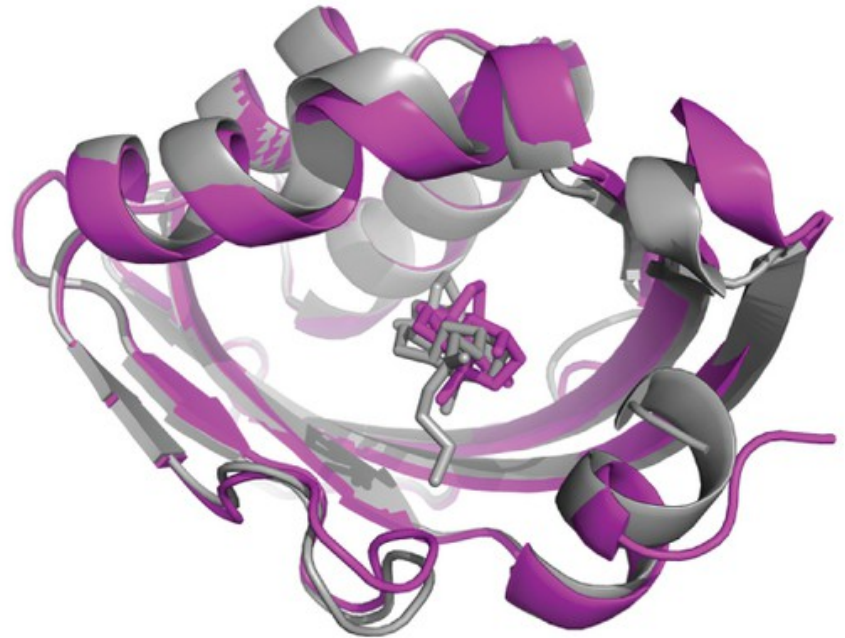
Sequence Design:

Round 1 = maximize binding affinity for ligand

Round 2 = protein stabilization

Computational model = grey

X-ray structure = purple



Tinberg, C.E., Khare, S.D., Dou, J., Doyle, L., Nelson, J.W., Schena, A., Jankowski, W., Kalodimos, C.G., Johnsson, K., Stoddard, B.L., Baker, D. (2013). Computational design of ligand-binding proteins with high affinity and selectivity. *Nature* 501 212-216

Additional Design Applications

- Novel Enzyme Design – RosettaMatch and RosettaDesign**

Siegel, J.B. *et al.* (2010). Computational design of an enzyme catalyst for a stereoselective bimolecular Diels-Alder reaction. *Science* 329, 309–313

- Novel Protein Therapeutic Design**

Fleishman, S.J. *et al.* (2011). Computational design of proteins targeting the conserved stem region of influenza hemagglutinin. *Science* 332, 816–821.

- Design of a thermally stabilized enzyme**

Korkegian, A., Black, M.E., Baker, D., and Stoddard, B.L. (2005). Computational thermostabilization of an enzyme. *Science* 308, 857–860.

- Design of self-assembling proteins as nanomaterials**

King, N.P., Sheffler, W., Sawaya, M.R., Vollmar, B.S., Sumida, J.P., Andre, I., Gonen, T., Yeates, T.O., Baker, D. (2012). Computational Design of Self-Assembling Protein Nanomaterials with Atomic Level Accuracy. *Science* 336 1171-1174

Additional Design Applications

- Design of symmetric superfolds to understand protein folding evolution**

Fortenberry, C. *et al.* (2011). Exploring symmetry as an avenue to the computational design of large protein domains. *J. Am. Chem. Soc.* *133*, 18026–18029.

- Rational epitope design**

Wu, X., et al. (2010). Rational design of envelope identifies broadly neutralizing human monoclonal antibodies to HIV-1. *Science* *329*, 856– 861.

- Rational vaccine design**

Jardine, J., et al. (2013). Rational HIV Immunogen Design to Target Specific Germline B Cell Receptors. *Science*.