1 Overview

The main idea of this game is to jump on turtle eggs to get shells. These shells are then used to buy upgrades.

2 Map

For now the map will consist of a space where eggs can spawn.

3 Upgrades

There are currently 2 upgrades they are defined below

|  |  |  |
| --- | --- | --- |
| Name | Cost(c) | Change\_factor(c, t) |
| Speed | 10(10)^c | (1/5)c + 1 |
| Damage | 10(2)^c | 1.5^c |