User Interface and user manual

Parts:

The calculator is divided into 3 essential parts.



1. Header

- In this section there is Help button which can be clicked for getting help with calculator.

2. Display

- Display is the place where can be seen entered values as well as result and error messages.

3. Functions section

- In the Functions section are located all the functional buttons

Buttons:

DEL

- Delete
- Deletes the last character inserted

C

- Clear
- Deletes all the content from display

=

- Returns result of the expression written in display

0-9

- Numbers
- Each button will insert digit into display

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- Decimal point, inserts decimal point after number

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%
    - Modulo
    - Binary operation, takes 2 numbers
     - X%Y
    - Modulo with negative numbers looks as follows: -X%-Y (This won't return error)
     - Returns the remainder after division
     - ERRORS: Y cannot be 0
!
    - Factorial
    - Unary operation, takes 1 number (e.g. X!)
     - ERRORS: X cannot be decimal or negative
    - Power
    - Binary operation, takes 2 numbers. X is raised to the power of number 2
     - X^Y
     - Root with negative numbers looks as follows: -X^Y = (-X)^(Y)
     - ERRORS: Exponent (Y) cannot be negative or decimal
    - Root
    - Binary operation, takes 2 numbers. X root of Y
     - Root with negative numbers looks as follows: -X \sqrt{Y} = (-X) \sqrt{(Y)}
    - ERRORS: X cannot be 0 and if Y is negative, X cannot be even
     - Division
    - Binary operation, takes 2 numbers
    - Division with negative numbers looks as follows: -X/-Y (This won't return error)
    - ERRORS: Y cannot be 0
    - Multiplication
    - Binary operation, takes 2 numbers
     - Multiplication with negative numbers looks as follows: -X*-Y (This won't return error)
     - X * Y
+, -
     - Addition and Subtraction
     - Binary operations, takes 2 numbers
     - X+Y, X-Y
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