

LAB ASSIGNMENT 13

1. Write a C program for printing happy numbers up to 50.

```
#include <stdio.h>
```

```
//isHappyNumber() will determine whether a number is happy or not
```

```
int isHappyNumber(int num){
```

```
    int rem = 0, sum = 0;
```

```
    //Calculates the sum of squares of digits
```

```
    while(num > 0){
```

```
        rem = num%10;
```

```
        sum = sum + (rem*rem);
```

```
        num = num/10;
```

```
    }
```

```
    return sum;
```

```
}
```

```
int main()
```

```
{
```

```
    //Displays all happy numbers between 1 and 100
```

```
    printf("List of happy numbers between 1 and 100: \n");
```

```
    for(int i = 1; i <= 100; i++){
```

```
        int result = i;
```

```

//Happy number always ends with 1 and
//unhappy number ends in a cycle of repeating numbers which
contains 4

while(result != 1 && result != 4){
    result = isHappyNumber(result);
}

if(result == 1)
    printf("%d ", i);
}

return 0;
}

```

2. Write a C program for generating Fibonacci-like sequence using Keith Number format.

Input : x = 197

Output : Yes

197 has 3 digits, so n = 3

The number is Keith because it appears in the special sequence that has first three terms as 1, 9, 7 and remaining terms evaluated using sum of previous 3 terms.

1, 9, 7, 17, 33, 57, 107, 197,

```
#include <stdio.h>
```

```
int main() {
```

```
int i, k=3, n;
```

```
printf("Enter number of terms: ");
```

```
scanf("%d", &n);
```

```
int keith[25];
```

```
keith[0]=1;
```

```
keith[1]=9;
```

```
keith[2]=7;
```

```
printf("The Keith series is:\n");
```

```
printf("%d, %d, %d", keith[0], keith[1], keith[2]);
```

```
for (i=3; i<n; i++)
```

```
{
```

```
keith[i]= keith[i-1] + keith[i-2]+ keith[i-3];
```

```
printf(", %d", keith[i]);
```

```
}
```

```
return 0;
```

```
}
```

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3. Write a C program to print prime triplet using functions.

Note: prime triplet in the form of $(p, p + 2, p + 6)$ or $(p, p + 4, p + 6)$.

Output: (5, 7, 11), (7, 11, 13), (11, 13, 17), (13, 17, 19), (17, 19, 23), (37, 41, 43), (41, 43, 47), (67, 71, 73)

```
#include <stdio.h>
```

```
int primetrip(int num){
```

```
    int flag=0, i;
```

```
    for(i=2;i<num;i++){
```

```
        if(num%i==0){
```

```
            flag=1;
```

```
            break;
```

```
        }
```

```
    }
```

```
    if(flag==0)
```

```
        return 1;
```

```
    else
```

```
        return 0;
```

```
}
```

```
int main()
```

```

{
    int n, N, i, c=0;

    printf("Enter starting number: ");
    scanf("%d", &n);

    printf("Enter ending number: ");
    scanf("%d", &N);

    if(n==1){
        n=n+1;
    }

    for(i=n;i<=N;i++){
        if(primetrip(i)==1 && primetrip(i+2)==1 && primetrip(i+6)==1){
            c++;
            printf("%d, %d, %d\n",i,i+2,i+6);
        }

        else if(primetrip(i)==1 && primetrip(i+4)==1 &&
    primetrip(i+6)==1){
            c++;
            printf("%d, %d, %d\n",i,i+4,i+6);
        }
    }
}

```

```
}

printf("%d is the total number of prime triplets set",c);

return 0;
}
```

4. Write a C program to Check whether two strings are anagram of each other.

Ex: LISTEN- SILENT

```
#include <stdio.h>
#include <string.h>

int main () {
    char s1[25], s2[25], tempstr;
    int i, j, n, m;

    printf("Enter string 1:");
    scanf("%s", s1);

    printf("Enter string 2:");
    scanf("%s", s2);
```

```
n = strlen(s1);
```

```
m = strlen(s2);
```

```
// If both strings are of different length, then they are not anagrams
```

```
if( n != m) {
```

```
printf("Strings are not anagrams \n");
```

```
return 0;
```

```
}
```

```
for (i = 0; i < n-1; i++) {
```

```
for (j = i+1; j < n; j++) {
```

```
if (s1[i] > s1[j]) {
```

```
tempstr = s1[i];
```

```
s1[i] = s1[j];
```

```
s1[j] = tempstr;
```

```
}
```

```
if (s2[i] > s2[j]) {
```

```
tempstr = s2[i];
```

```
s2[i] = s2[j];
```

```
s2[j] = tempstr;
```

```
}
```

```
}
```

```
}
```

```
// Compare both strings character by character
for(i = 0; i<n; i++) {
    if(s1[i] != s2[i]) {
        printf("Strings are not anagrams \n");
        return 0;
    }
}

printf("Strings are anagrams \n");
return 0;
}
```

5. Write a C program to find minimum occurring character in a string.

```
#include <stdio.h>

#define MAX_SIZE 100 // Maximum string size
#define MAX_CHARS 255 // Maximum characters allowed

int main()
{
    char str[MAX_SIZE];
    int freq[MAX_CHARS]; //Stores frequency of each character
    int i = 0, min;
    int ascii;
```



```
printf("Enter any string: ");
scanf("%s",str);

/* Initialize frequency of all characters to 0 */
for(i=0; i<MAX_CHARS; i++)
{
    freq[i] = 0;
}

/* Finds frequency of each characters */
i=0;
while(str[i] != '\0')
{
    ascii = (int)str[i];
    freq[ascii] += 1;

    i++;
}

/* Finds minimum frequency */
min = 0;
for(i=0; i<MAX_CHARS; i++)
{
    if(freq[i] != 0)
```

```

    {
        if(freq[min] == 0 || freq[i] < freq[min])
            min = i;
    }
}

printf("Minimum occurring character is '%c' = %d.", min,
freq[min]);

return 0;
}

```

6. Write a C program to delete all duplicate elements from an array using functions.

```

#include <stdio.h>
#include <string.h>

void dupremove(int len, char str[]){
    for(int i=0; i<len; i++)
    {
        char ch = str[i];

        //Check if current character matches any other character in
        the subsequence
        for(int j=i+1; j<len; ){

            if(str[i] == str[j]){

```

```

        //If yes, then shift the right characters to the left
        for(int k=j; k<len; k++){
            str[k] = str[k+1];
        }
        len--;

    } else {
        //only increment if the duplicate is not found
        //because after the shift, index j can again have duplicate
        j++;
    }
}
printf("%s",str);
}

int main()
{
    char string[30];
    int length= strlen(string);

    printf("Enter string: ");
    scanf("%s",string);

    printf("String after removing all duplicates is ");
    dupremove(length, string);

    return 0;
}

```