

Game Designer Internship

Samuel Dalbayrak

Objectives: *Knowledgeable, performance-driven and detail-oriented Interactive Art and Sciences student pursuing career opportunity which will allow me to grow professionally, while effectively utilizing my versatile skill set to help promote your company mission and exceed team goals.*

Education:

Brock University St. Catharines, Ontario Canada
Interactive Arts and Science BA September 2020- Current

Relevant Courses:

- New Media and Games
- Games, Genres and Aesthetics
- History and Future of Storytelling
- Introduction to Computer Science
- Introduction to Computer Architecture
- Introduction to Data Structures
- Mathematical Reasoning
- Introduction to Media Computation
- Solving Problems through Interactive Arts and Science
- Media and Culture: Texts and Practices
- Integrity and Literacy in the Information Age

Skills & Qualification:

- Knowledge in the programming language Java, Python and HTML
- Knowledge On Twine, Github, Godot, SVN
- Knowledge on organizing a Game Design Documents (GDD)
- Created a videogame design project on Twine by using Github
- Researched and wrote about games reviews correlating with sales
- Research market and deconstruct new game trends
- Collaborate with the team to design, provide and receive constructive feedback and participate in design discussions and playtests
- Understanding of game feel and polish
- Strong communication and interpersonal skills, and know-how to handle variety of personalities
- Ability to lead people and work in a team environment by using agile methodology
- Excellent organizational, planning, and problem-solving skills; attention to detail.
- Strong sense of ownership, flexibility, and urgency.



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- Able to work independently, creatively, and track multiple deadlines and projects.
- Played and formed a lot of opinions about many live games
- Passion for the latest games and game platforms (Mobile, Console, and PC).

Work Experience:

May 2019 –April 2020	Life Guard	LC Dulles South Rec. Center, VA
May 2018 –Sept 2018	Life Guard	High Sierra Pools –Chantilly, VA
May 2018 –Sept 2018	Life Guard	Community Pools –Chantilly, VA

- Perform all duties according to Loudoun County Community pool rules and regulations, and American Red Cross guidance,
- Monitor pool activities and ensure the safety of swimmers by enforcing pool rules and regulations
- Perform cleaning duties to ensure a clean and safe aquatic environment
- Pay close attention to details and perform various daily custodial duties
- Maintaining aquatic facility records

References: Available upon request