# SAMUELE CENTANNI

# Student in Artificial Intelligence

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#### **WORK EXPERIENCES**

#### ML Model Selection & Optimization

#### **Machine Learning**

- **=** 2024 Now
- I analyzed multiple datasets to identify the most effective clustering and classification techniques, evaluating model performance using key metrics
- Explored and compared various clustering and classification techniques
- · Assessed model performance using accuracy, F1-score, and precisionrecall analysis
- Gained hands-on experience in algorithm selection and performance evaluation based on data characteristics

#### Autonomous agent for the Tablut Board Game

#### **Tablut Board Game**

**=** 2024 - 2024

- Worked in a team to develop an autonomous agent for Tablut using Min Max with Iterative Deepening, heuristics, and optimization strategies
- Performance: Wins 75% of matches, loses 20%, and draws 5% against other agents, showcasing strong strategic capabilities
- Implemented game theory concepts and search algorithms
- Used Java for implementation and Git for version control

#### Tutor for a course on the use of VR headset at IIS Corni

High school tutor on VR headsets

**=** 03/2025 - Now

Modena

- Virtual reality (VR) and augmented reality (AR) technologies
- Main modeling and rendering software, such as Blender and Unreal Engine
- · Development of applications, publication on stores and the use of specific hardware for sharing and collaboration in virtual environments

### Developed a website emulating a simple social network

### Simple Social Network Emulation

**=** 2024 - 2024

Modena

- · Implementing user authentication
- · Interactions using Django

#### Workaway Volunteer

Workaway Volunteer

- This experience reinforced my ability to work in dynamic, globally distributed teams, a key skill for remote and international collaboration.
- Practiced and improved English proficiency through daily interactions with native speakers
- · Developed problem-solving and teamwork skills by collaborating with hosts and fellow volunteers on various projects
- · Adapted to diverse work environments, from rural homesteads to tropical settings, strengthening resilience and independence

### **SUMMARY**

Master's student in Artificial Intelligence with a strong Computer Science background and a passion for Machine Learning, Deep Learning, and Computer Vision.

I am a continuous learner, results-driven, and a creative problem solver, always striving for innovation. I value authenticity, collaboration, and personal effectiveness to achieve meaningful results. Seeking an internship to apply AI techniques to real-world challenges in an international environment.

#### UNIVERSITY

# Master's Degree in Artificial Intelligence

#### Alma Mater Studiorum

**=** 10/2024 - Now

Unibo

- · City: Bologna
- Country: Italy
- Relevant coursework: Machine Learning, Mathematic and Statistics, Deep Learning, Computer Vision

## Bachelor's Degree in Software Engineering Università degli Studi di Modena

**=** 09/2021 - 10/2024

Reggio Emilia, UNIMORE

- City: Modena Country: Italy Field(s) of study: Software Engineering
- Environment and Continuous Integration
- Final grade: 105/110 | Thesis: DevOps Environments and CI/CD

#### **LANGUAGES**

English Proficient ● ● ● Italian Native ••••

#### HARD SKILLS

Git Java	Matplo	otLib N	Numpy	
OpenCV	Pandas	Python	PyTorch	
Scikit-Learr	cikit-Learn Scipy T		TensorFlow	
DevOps	GitHub Act	ions Agile		

### FIND ME ONLINE



Linkedin

www.linkedin.com/in/samuele-centanni



GitHub

https://github.com/SamueleCentanni