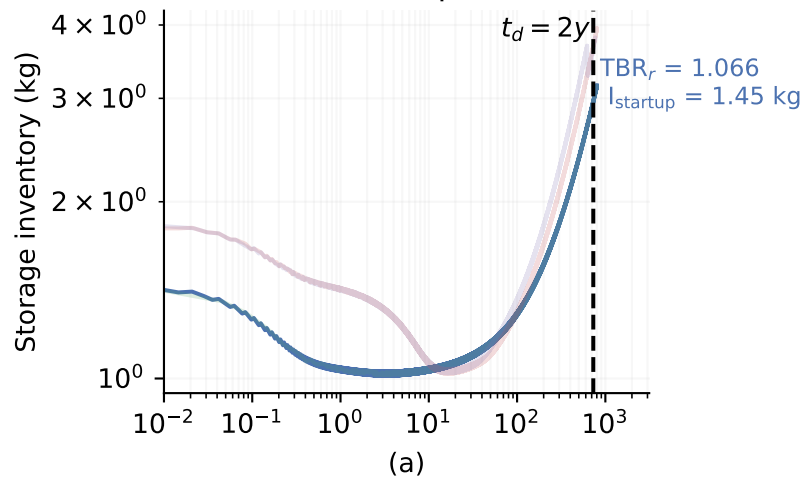
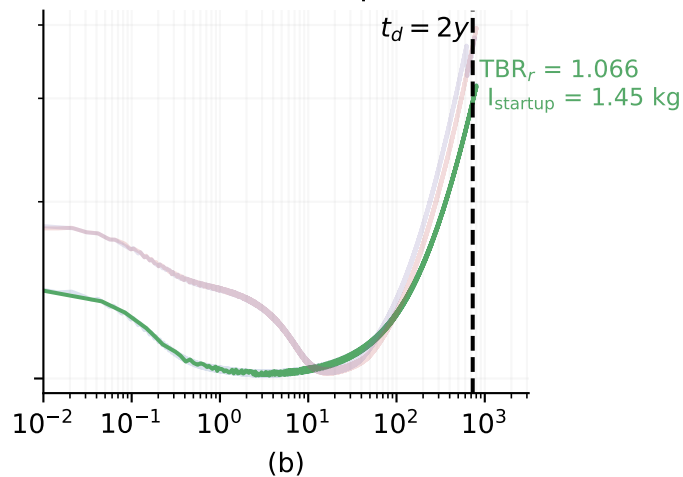


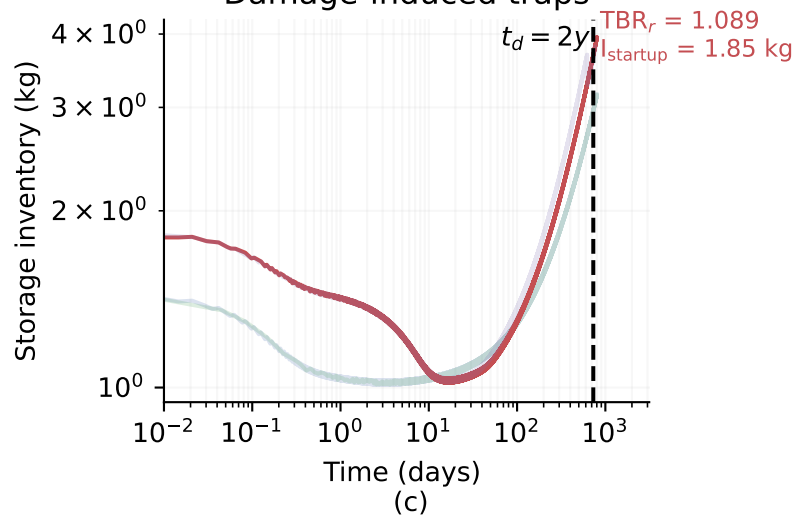
No traps



Intrinsic traps



Damage-induced traps



Trapping + Component replacement

