

# Outline of today's lecture

## Lecture 2: Morphology and finite state techniques

A brief introduction to morphology

Using morphology in NLP

Aspects of morphological processing

Finite state techniques

## Stems and affixes

morpheme is the minimal information carrying unit in language. There are only 2 types of morpheme: stems and affixes

- ▶ **morpheme**: the minimal information carrying unit
- ▶ **affix**: morpheme which only occurs in conjunction with other morphemes
- ▶ words made up of **stem** (more than one for compounds) and zero or more affixes.  
e.g., *dog+s*, *book+shop+s*
- ▶ ***slither*, *slide*, *slip*** etc have somewhat similar meanings, but ***sl-*** not a morpheme.

***sl*** is not a morpheme because when I broke down in half the word I need to obtain 2 morphemes

## Affixation

There are different type of affixes

- ▶ **suffix:** *dog +s, truth +ful*
- ▶ **prefix:** *un+ wise* (derivational only)
- ▶ **infix:** Arabic stem *k\_t\_b*: *kataba* (he wrote); *kotob* (books)  
In English: *sang* (stem *sing*): not **productive**  
e.g., (maybe) *absobloodylutely*
- ▶ **circumfix:** not in English  
German *ge+kauf+t* (stem *kauf*, affix *ge-t*)

# Productivity

**productivity**: whether affix applies generally, whether it applies to new words

*sing, sang, sung*

*ring, rang, rung*

BUT: *ping, pinged, pinged*

So this infixation pattern is not productive:

*sing, ring* are **irregular**

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## Inflectional morphology

- ▶ e.g., plural suffix *+s*, past participle *+ed*
- ▶ sets slots in some **paradigm**  
e.g., tense, aspect, number, person, gender, case
- ▶ inflectional affixes are not combined in English
- ▶ generally fully productive (except irregular forms)  
e.g., *texted*

## Derivational morphology

- ▶ e.g., *un-*, *re-*, *anti-*, *-ism*, *-ist* etc
- ▶ broad range of semantic possibilities, may change part of speech
- ▶ indefinite combinations
  - e.g., *antiantidisestablishmentarianism*  
*anti-anti-dis-establish-ment-arian-ism*
- ▶ generally semi-productive: e.g., *escapee*, *textee*, *?dropee*,  
*?snoree*, *\*cricketee* (\*) and (?)
- ▶ zero-derivation: e.g. *tango*, *waltz*

## Guess the structure...

- ▶ ruined              **ruin and ed**
- ▶ settlement        **settle and ment**
- ▶ inventive          **invent and ive**
- ▶ archive            **archive (it is just a stem)**
- ▶ unionised         **un and ion and ised**

it could be un-ionised (from chemistry) or union-is-ed (from unite),  
morphology is ambiguous

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## Internal structure and ambiguity

**Morpheme ambiguity:** stems and affixes may be individually ambiguous: e.g. *dog* (noun or verb), *+s* (plural or 3persg-verb)

**Structural ambiguity:** e.g., *shorts* or *short -s*

*unionised* could be *union -ise -ed* or *un- ion -ise -ed*

**Bracketing:** *un- ion -ise -ed*

- ▶ *un- ion* is not a possible form, so not *((un- ion) -ise) -ed*
- ▶ *un-* is ambiguous:
  - ▶ with verbs: means ‘reversal’ (e.g., *untie*)
  - ▶ with adjectives: means ‘not’ (e.g., *unwise*, *unsurprised*)
- ▶ therefore *(un- ((ion -ise) -ed))*

## Using morphological processing in NLP

- ▶ compiling a **full-form lexicon**
- ▶ **stemming** for IR (not linguistic stem)
- ▶ **lemmatization** (often inflections only): finding stems and affixes as a precursor to parsing
- ▶ generation  
Morphological processing may be **bidirectional**: i.e.,  
**parsing and generation.**

party + PLURAL <-> parties

sleep + PAST\_VERB <-> slept

## Using morphological processing in NLP

run  
runs  
ran  
running

# Using morphological processing in NLP

run  
runs  
ran  
running

Бегаю  
Бегу  
Бегаешь  
Бежишь  
Бегает  
Бежит  
Бегаем  
Бежим  
Бегаете  
Бежите  
Бегают  
Бегут

Бегал  
Бежал  
Побежал  
Бегала  
Бежала  
Побежала  
Бегало  
Бежало  
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Бегали  
Бежали  
Побежали  
Бегай  
Беги  
Побеги  
Бегайте  
Бегите  
Побегите

Побегу  
Побежиши  
Побежит  
Побежим  
Побежите  
Побегут  
Бегущий  
Бежавший  
Бежавшая  
Бегущая  
Бегущее  
Бежавшее  
Побежавший  
Побежавшая  
Побежавшее  
Побежав  
Побегав  
Бегая

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## Morphological processing

1. Surface mapped to stem(s) and affixes (or abstractions of affixes):

OPTION 1    *pinged / ping-ed*

OPTION 2    *pinged / ping PAST\_VERB*

*pinged / ping PSP\_VERB*

*sang / sing PAST\_VERB*

*sung / sing PSP\_VERB*

2. Internal structure / bracketing (e.g., *(un- ((ion -ise) -ed))*).

3. Syntactic and semantic effects

parsing can filter results of previous stages.

e.g., *feed* analysed as *fee-ed* (as well as *feed*)

## Lexical requirements for morphological processing

- ▶ affixes, plus the associated information conveyed by the affix

ed PAST\_VERB

ed PSP\_VERB

s PLURAL\_NOUN

- ▶ irregular forms, with associated information similar to that for affixes

began PAST\_VERB begin

begun PSP\_VERB begin

- ▶ stems with syntactic categories

e.g. to avoid *corpus* being analysed as *corpu -s*

## Spelling rules

- ▶ English morphology is essentially concatenative
- ▶ irregular morphology — inflectional forms have to be listed
- ▶ regular phonological and spelling changes associated with affixation, e.g.
  - ▶ -s is pronounced differently with stem ending in s, x or z
  - ▶ spelling reflects this with the addition of an e (*boxes* etc)
- ▶ in English, description is independent of particular stems/affixes

## e-insertion

e.g. *box<sup>s</sup>* to *boxes*

$$\varepsilon \rightarrow e / \left\{ \begin{array}{c} s \\ x \\ z \end{array} \right\} \ ^{\text{—}} \ s$$

- ▶ map ‘underlying’ form to surface form
- ▶ mapping is left of the slash, context to the right
- ▶ notation:

— position of mapping  
 $\varepsilon$  empty string  
 $\wedge$  affix boundary — stem  $\wedge$  affix

- ▶ same rule for plural and 3sg verb
- ▶ formalisable/implementable as a finite state transducer

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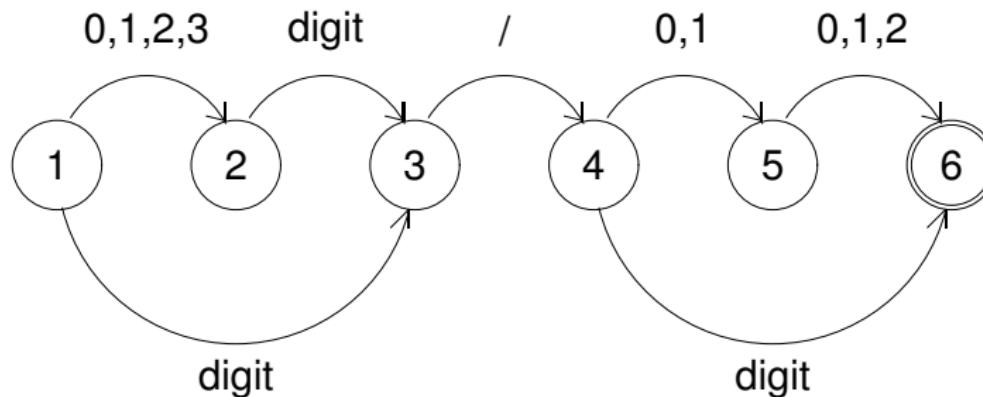
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## Finite state automata for recognition

day/month pairs: e.g. 12/2, 1/12 etc.



- ▶ non-deterministic — after input of '2', in state 2 and state 3.
- ▶ double circle indicates accept state
- ▶ accepts e.g., 11/3 and 3/12
- ▶ also accepts 37/00 — overgeneration

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e.g.  $box^s$  to  $boxes$

$$\varepsilon \rightarrow e / \left\{ \begin{array}{c} s \\ x \\ z \end{array} \right\} \ ^{\wedge} \ _{-} s$$

► notation:

—

position of mapping

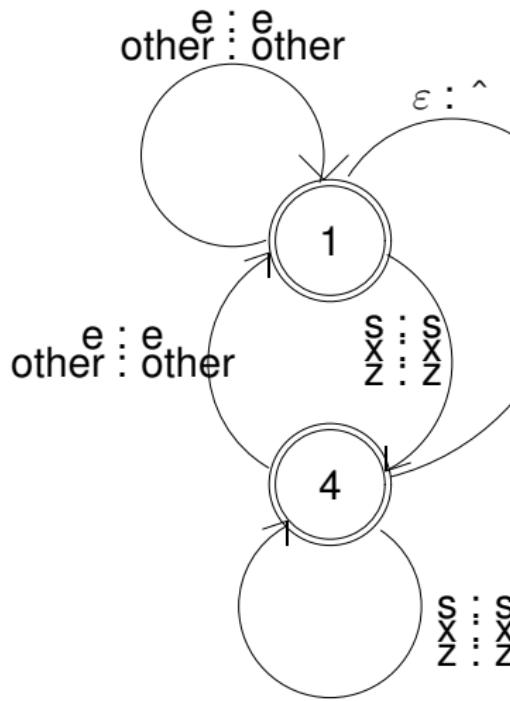
$\varepsilon$

empty string

^

affix boundary — stem ^ affix

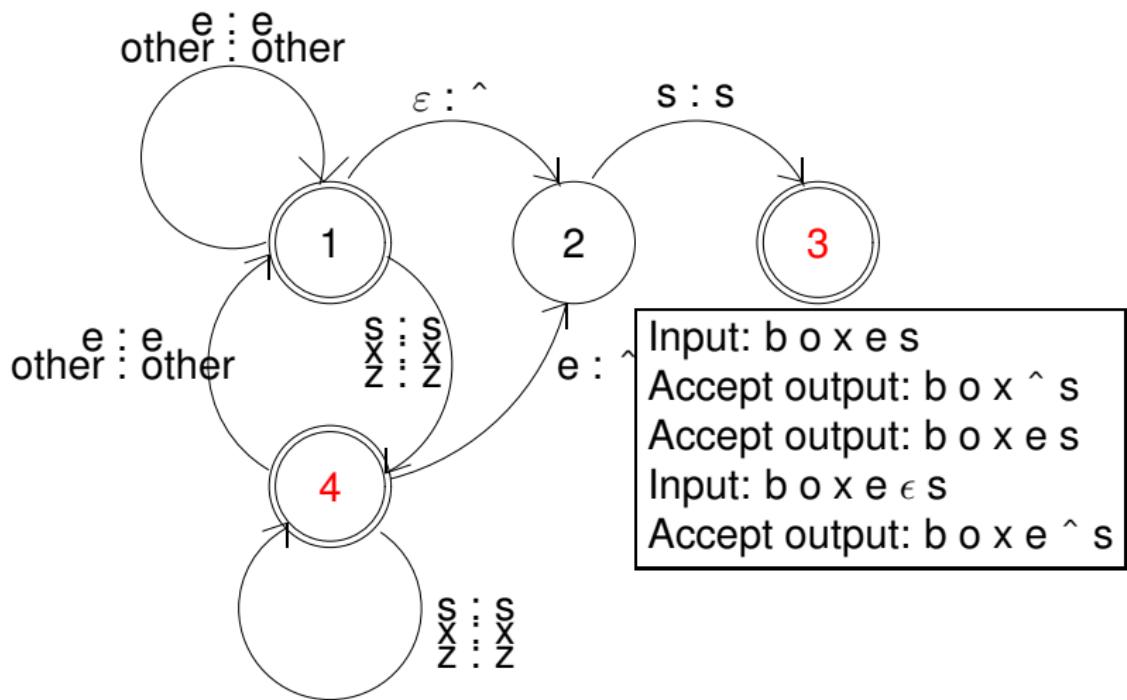
## Finite state transducer



$\epsilon \rightarrow e / \left\{ \begin{array}{c} s \\ x \\ z \end{array} \right\} ^ - s$

surface : underlying  
 $c a k e s \leftrightarrow c a k e ^ s$   
 $b o x e s \leftrightarrow b o x ^ s$

## Analysing *b o x e s*



## Using FSTs

- ▶ FSTs assume **tokenization** (word boundaries) and words split into characters. One character pair per transition!
- ▶ **Analysis:** return character list with affix boundaries, so enabling lexical lookup.
- ▶ **Generation:** input comes from stem and affix lexicons.
- ▶ One FST per spelling rule: either compile to big FST or run in parallel.
- ▶ FSTs do not allow for internal structure:
  - ▶ can't model *un-ion-ize-d* bracketing.
  - ▶ can't condition on prior transitions, so potential redundancy

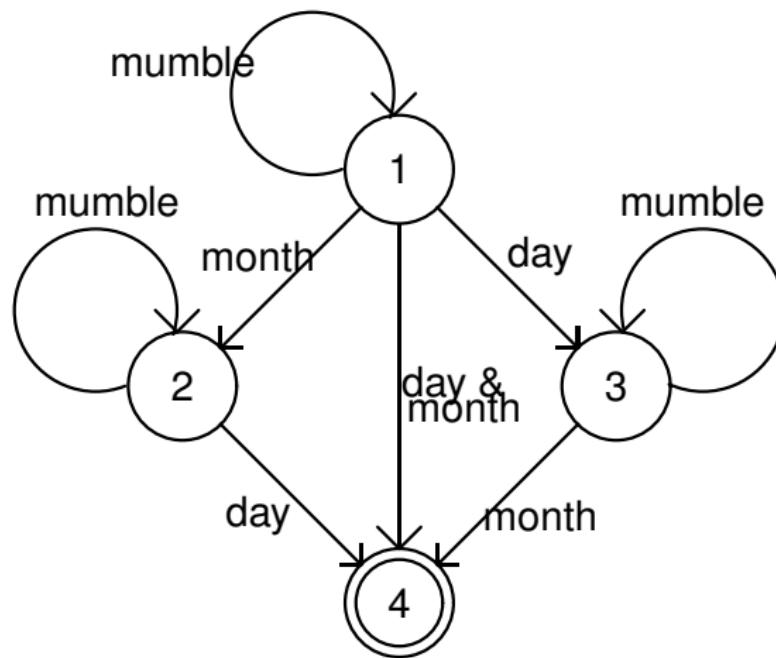
## Some other uses of finite state techniques in NLP

Dialogue models for spoken dialogue systems (SDS)

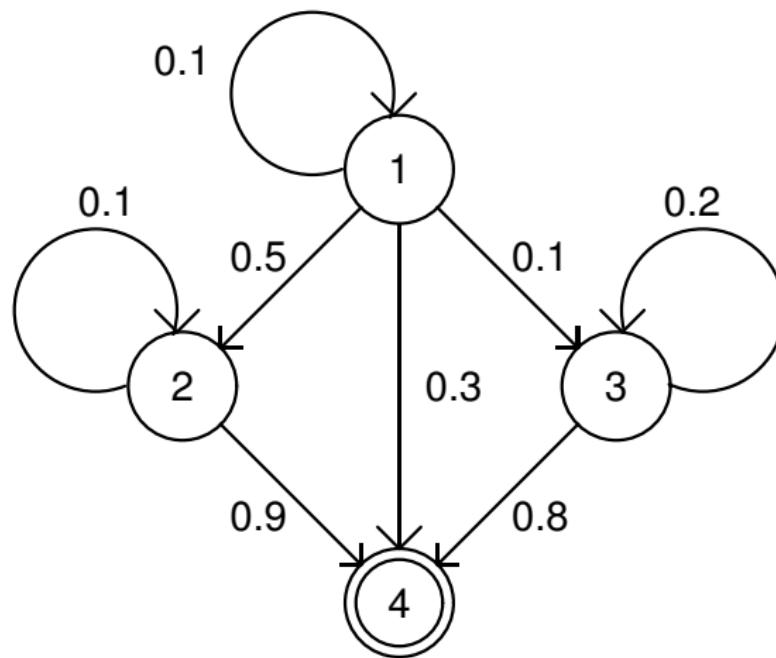
e.g. obtaining a date:

1. No information. System prompts for month and day.
2. Month only is known. System prompts for day.
3. Day only is known. System prompts for month.
4. Month and day known.

## Example FSA for dialogue



## Example of probabilistic FSA for dialogue



## How is morphological processing implemented?

- ▶ rule-based methods, e.g. the Porter stemmer
  - ▶ part of NLTK toolkit
  - ▶ used in the practical
- ▶ probabilistic models for morphological segmentation  
(discussed later in the course)