SAMUEL C. GOODMAN

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CAREER OBJECTIVE

Detail-oriented Computer Science graduate with strong experience in software development, web applications, and system support. Proven ability to collaborate in technical teams, troubleshoot systems, and deliver efficient, user-centered solutions. Seeking an entry-level Full Stack or Software Developer role where I can apply technical skills and continue growing professionally.

TECHNICAL SKILLS

Programming Languages: Java, C++, Python, SQL, JavaScript, Unix
Web Development: HTML, CSS, Node.js, Angular, Bootstrap, Firebase
Tools & Frameworks: Visual Studio, Figma, Git, Docker, TensorFlow
Databases: SQL-Based Systems, Firebase
Software Development: OOP, API Handling, Software Testing, UX/UI Design
Design & Multimedia: Adobe Photoshop, Adobe After Effects

EDUCATION

Bachelor of Science in Computer Science
Florida Agricultural & Mechanical University (FAMU)
Graduated: August 2024

Relevant Coursework:

Data Structures I & II, Algorithms, Advanced Application Development, Program Files & Data Structures

PROJECT EXPERIENCE

Hotel Booking Web Application — Lead Developer
- Developed a hotel booking platform for reservations and payments
- Integrated real-time database updates using Firebase
- Reduced booking time by 30%, increasing user satisfaction

FENDER Application — Developer
- Designed and developed mobile-friendly user interfaces
- Collaborated with designers to improve usability
- Supported application testing and deployment

Connect Ability Web Application — Scrum Master
- Led team development for an accessible networking platform

- Implemented real-time data updates and accessible design
- Increased user interaction by 25% after launch

Robot Simulation (C++)
- Engineered grid-based robot navigation system
- Implemented movement algorithms and error handling
- Optimized efficiency through testing and validation

PROFESSIONAL EXPERIENCE

Puttshack — IT Support / Systems & Application Support
Fort Lauderdale, FL | August 2025 – Present
- Supported web-based POS and internal applications
- Resolved front-end and back-end system issues
- Assisted with database updates and monitoring
- Collaborated with developers on system fixes
- Documented technical workflows

UDT — IT Engineer / Junior Systems Developer
Orlando, FL | August 2024 – August 2025
- Developed and tested internal tools and scripts
- Supported backend services and servers
- Implemented patches and upgrades
- Used Git for version control
- Assisted in deployments

SpectrumX — IT Support Engineer Intern / Technical Developer Intern
Tallahassee, FL | May 2023 – August 2024
- Built Python automation scripts
- Maintained dashboards and tools
- Supported database processes
- Troubleshot application errors
- Documented solutions