CURRICULUM VITAE

I come from a background in Digital Operations and Video Editing, However, I have always been passionate about development and I am now looking to establish a career in the industry. This interest, and my love of gaming, has led me to recently graduate from a coding Traineeship as a full stack developer including completing 2 real-world projects successfully to specification using a wide range of programming languages. I am a hardworking and loyal employee with excellent problem-solving skills and a drive to succeed. I am confident that I will make a valuable addition to your development team.

PERSONAL DETAILS

NAME:	Christian Doyle
RESIDES:	Manchester
TRANSPORT:	Public transport
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CODING TRAINEESHIP

IT Career Switch Ltd
Coding Traineeship – Full stack developer
1-year program

During the traineeship I had to demonstrate a very competent level of the following programming languages and technical skills

- HTML5, CSS3, JavaScript
- PHP, SQL, React, jQuery
- Java, Python, C#, Node.js
- Command Line Git, GitHub
- Remote API access

I have recently passed my **Microsoft 98-383: Introduction to Programming Using HTML and CSS**. More information on this certification can be found at: https://docs.microsoft.com/en-us/learn/certifications/exams/98-383

ADDITIONAL TECHNOLOGIES:

- Unity, Bootstrap

DEVELOPMENT EXPERIENCE:
Below are the two briefs of development projects I completed with IT Career Switch which can be found in my bio: https://christianpdoyle.co.uk/

Portfolio Project #1: "Gazetteer"
The specification was to reply to a website specification for a map-based app to provide information on countries – with a focus on a "mobile-first" development. Preferably using a framework, to then develop HTML, CSS and JavaScript with JQuery modules that use PHP server-based components to source data from third-party APIs (Geonames, OpenWeather). The solution is assessed on its delivery to specification, functionality, and usability.

Portfolio Project #2: "Company Directory"
A more rigorous reply to this specification was required as a user requirements document was needed to be prepared which, when signed off, triggers the release of SQL allowing to develop a "mobile first" application to

maintain a company personnel database (MySQL). Sign-off is only achieved upon the student supplying an independently witnessed document providing confirmation of the system's ability to perform error-free.

Personal Project: "Vector Blaster"
https://samurairabbit.github.io/Vector-Blaster/
A retro style arcade shooter game developed using Unity and C#.

Personal Project: "Pallet shipment Calculator"
https://samurairabbit.github.io/palletShipmentCalculator/
Developed using JavaScript as a solution to my work colleague's problem of having to repeatedly perform manual calculations to book in palletised deliveries.

Personal Project: "Dice Hard"
https://www.youtube.com/dicehard
A Passion project combining my love of board games and video editing.

CAREER HISTORY:

Sep 2005 – Present   **Visage Textiles**
POSITION HELD: **Digital Operations Manager**

- Key account support for Hobbycraft, a major retail chain
- Internal sales and stock reports
- Project managed Business 365 implementation
- Managed website and customer administration
- Face-to-face, email and phone customer service and sales
- Administration of website CMS

Sep 2016 – 2020   **Self-employed**
POSITION HELD: **Freelance Video Editor**

- Video editing using Adobe Premiere Pro
- Liaised with clients to produce video specifications

EDUCATION:

      Loreto College
      Four A-Levels