

## CURRICULUM VITAE

I come from a background in Digital Operations and Video Editing, However, I have always been passionate about development and I am now looking to establish a career in the industry. This interest, and my love of gaming, has led me to recently graduate from a coding Traineeship as a full stack developer including completing 2 real-world projects successfully to specification using a wide range of programming languages. I am a hardworking and loyal employee with excellent problem-solving skills and a drive to succeed. I am confident that I will make a valuable addition to your development team.

### PERSONAL DETAILS

**NAME:** Christian Doyle

**RESIDES:** Manchester

**TRANSPORT:** Public transport

**CONTACT DETAILS:** (M) 07506 906637  
(E) [doyaldinho@gmail.com](mailto:doyaldinho@gmail.com)  
(W) <https://christianpdoyle.co.uk/>  
(GH) <https://github.com/SamuraiRabbit> (please email to request access)  
(LI) <https://www.linkedin.com/in/christian-doyle-7bbb9a82/>

### CODING TRAINEESHIP

**IT Career Switch Ltd**  
Coding Traineeship – Full stack developer  
1-year program

During the traineeship I had to demonstrate a very competent level of the following programming languages and technical skills

- HTML5, CSS3, JavaScript
- PHP, SQL, React, jQuery
- Java, Python, C#, Node.js
- Command Line Git, GitHub
- Remote API access

I have recently passed my **Microsoft 98-383: Introduction to Programming Using HTML and CSS**. More information on this certification can be found at: <https://docs.microsoft.com/en-us/learn/certifications/exams/98-383>

### ADDITIONAL TECHNOLOGIES:

- Unity, Bootstrap

### DEVELOPMENT EXPERIENCE:

Below are the two briefs of development projects I completed with IT Career Switch which can be found in my bio: <https://christianpdoyle.co.uk/>

#### **Portfolio Project #1: “Gazetteer”**

The specification was to reply to a website specification for a map-based app to provide information on countries – with a focus on a “mobile-first” development. Preferably using a framework, to then develop HTML, CSS and JavaScript with JQuery modules that use PHP server-based components to source data from third-party APIs (Geonames, OpenWeather). The solution is assessed on its delivery to specification, functionality, and usability.

#### **Portfolio Project #2: “Company Directory”**

A more rigorous reply to this specification was required as a user requirements document was needed to be prepared which, when signed off, triggers the release of SQL allowing to develop a “mobile first” application to

maintain a company personnel database (MySQL). Sign-off is only achieved upon the student supplying an independently witnessed document providing confirmation of the system's ability to perform error-free.

**Personal Project: "Vector Blaster"**

<https://samurairabbit.github.io/Vector-Blaster/>

A retro style arcade shooter game developed using Unity and C#.

**Personal Project: "Pallet shipment Calculator"**

<https://samurairabbit.github.io/palletShipmentCalculator/>

Developed using JavaScript as a solution to my work colleague's problem of having to repeatedly perform manual calculations to book in palletised deliveries.

**Personal Project: "Dice Hard"**

<https://www.youtube.com/dicehard>

A Passion project combining my love of board games and video editing.

**CAREER HISTORY:**

Sep 2005 – Present

**POSITION HELD:**

**Visage Textiles**

**Digital Operations Manager**

- Key account support for Hobbycraft, a major retail chain
- Internal sales and stock reports
- Project managed Business 365 implementation
- Managed website and customer administration
- Face-to-face, email and phone customer service and sales
- Administration of website CMS

Sep 2016 – 2020

**POSITION HELD:**

**Self-employed**

**Freelance Video Editor**

- Video editing using Adobe Premiere Pro
- Liaised with clients to produce video specifications

**EDUCATION:**

**Loreto College**

Four A-Levels