



# Determining an Optimal Threshold on the Online Reserves of a Bitcoin Exchange

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## Motivation

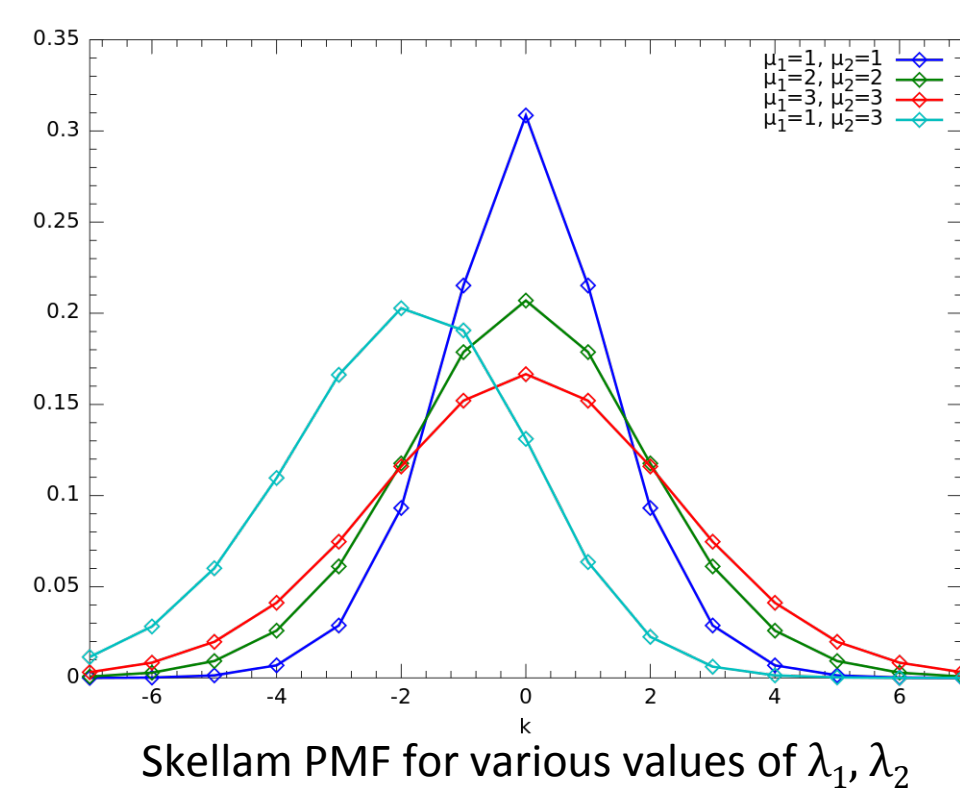
- Bitcoin theft is alarmingly pervasive
  - Impacts both major businesses (i.e. Bitcoin exchanges and wallet services) and individuals
  - 3.4 million instances of Bitcoin malware detected in 2014, 22% of all financial malware (Kaspersky Labs)
- What is being stolen?
  - Private keys – used to construct (authorize) transaction from A → B
  - Bitcoin ownership established through public key cryptography
- Mechanisms of theft
  - Malicious smartphone applications
  - Fraudulent Bitcoin management services
  - 150 strains of Bitcoin malware
    - Steal private keys stored on (Internet-connected) device
    - Steal login credentials to online wallet services
  - (Businesses) External attackers
    - Exploit vulnerabilities in client-facing software
    - Hack servers or databases
  - (Businesses) Insiders with access privileges

## A Series of Models

- Methodology – probabilistic reasoning about net effect of memoryless processes (deposits, withdrawals, hot wallet theft) and discrete events ( $C \rightarrow H$  transfers, cold wallet theft)
- To find net balance at T, developed theory (i.e. probability density functions) characterizing various subsystems of dual wallet structure

- Net income  $D - W$  into the exchange
  - Skellam (Poisson Diff.) distribution
- Hot wallet only, no theft
  - Q: Probability distribution at T?

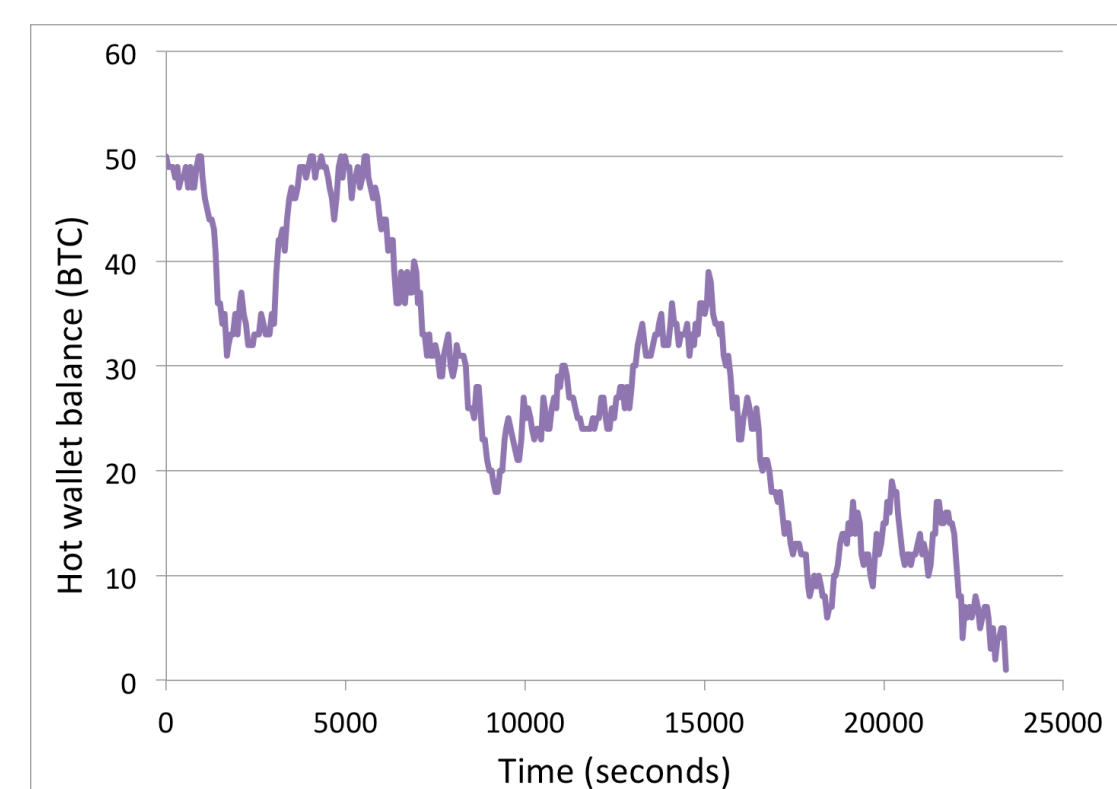
$$P(D - W = k) = e^{-T(\lambda_d + \lambda_w)} \sum_{d=\max\{0, k\}}^{\infty} \frac{(\lambda_d T)^d (\lambda_w T)^{d-k}}{d! (d-k)!}$$



- Hot wallet only, theft  $\lambda_{th}$ 
  - Thefts reset state of system, so only time of last theft matters
  - Poisson processes are *memoryless*

$$P(H_{bal}(T) = k \mid \lambda_d, \lambda_w, \lambda_{th}) = \int_0^T (\lambda_{th} e^{-\lambda_{th} t}) PD_k(t) dt + e^{-\lambda_{th} T} PD_k$$

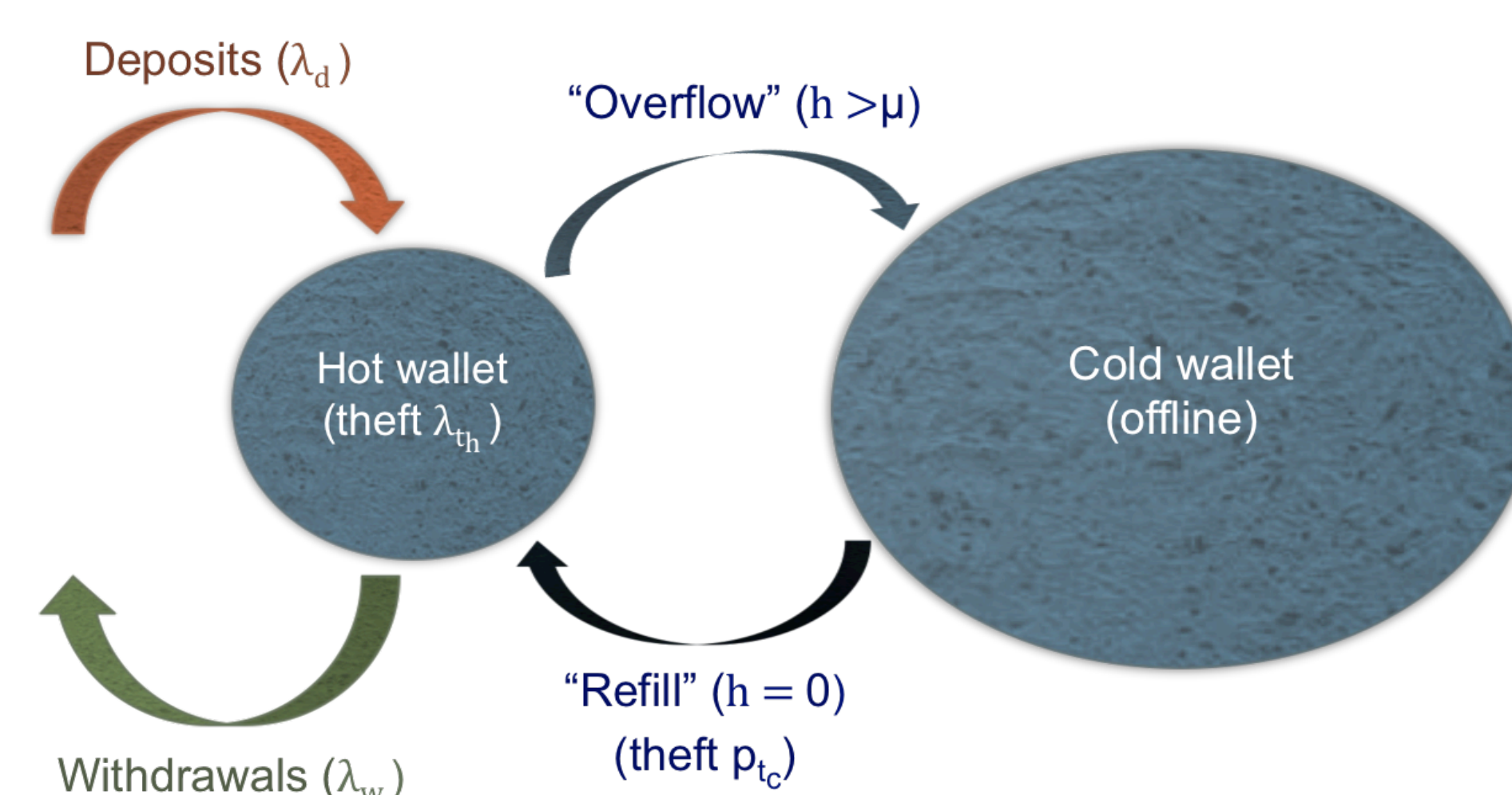
- Hot wallet *and* cold wallet
  - $C \rightarrow H$  transfers occur after hot wallet is emptied
  - Want to know expected time to empty hot wallet,  $X_\mu$
  - Key idea: hot wallet balance as *continuous time random walk*
  - Can write recurrence relation with boundary conditions



$$X_k = t + (\lambda_d t) X_{k+1} + (\lambda_w t) X_{k-1} + (1 - (\lambda_d + \lambda_w) t) X_k$$

## Problem Formulation

- Storage schemes
  - Online storage (hot wallet) – i.e., encrypted file on computer, iPhone app
    - Provides accessibility and convenience, but vulnerable to malware (botnets, spyware, ransomware) and other network-based attacks
  - Offline storage (cold wallet) – i.e., file on hard disk locked in safe, paper wallet
    - Less convenient, but more secure, so contains bulk of organization's reserves
    - Crucial nuance: must be connected to Internet to move bitcoins out



- Problem setup
  - Poisson processes
  - Cold wallet theft with fixed probability ( $p_{tc}$ )
- Online algorithm
  - Overflow if full (safe)
  - Refill if empty (risky)
- Goal
  - Maximize net balance of wallets over  $[0, T]$

- The dilemma
  - Organization must service customer deposit and withdrawal requests
  - Storing too much in hot wallet – attrition due to recurrent, network-based theft
  - Storing too little in hot wallet – must access cold wallet to refill (risky)
  - Central question – what ceiling  $\mu$  on hot wallet balance minimizes losses?

## The Expected Balance

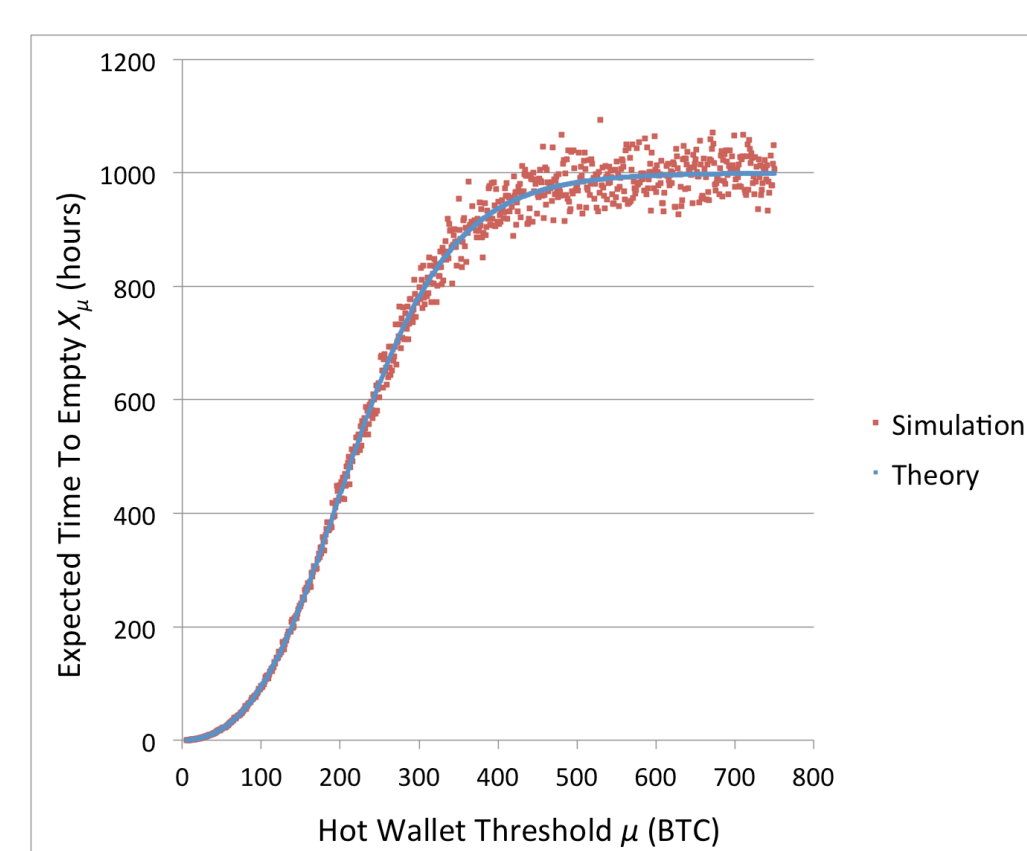
- Net balance at T is determined by events since the time of last cold wallet theft  $t_1$ 
  - Net balance at T = net arrivals in  $[t_1, T]$  - losses to hot wallet theft in  $[t_1, T]$

$$Ex[B] = (\lambda_d - \lambda_w) \frac{X_\mu}{p_{tc}} - (\gamma \mu) \left( \lambda_{th} \frac{X_\mu}{p_{tc}} \right)$$

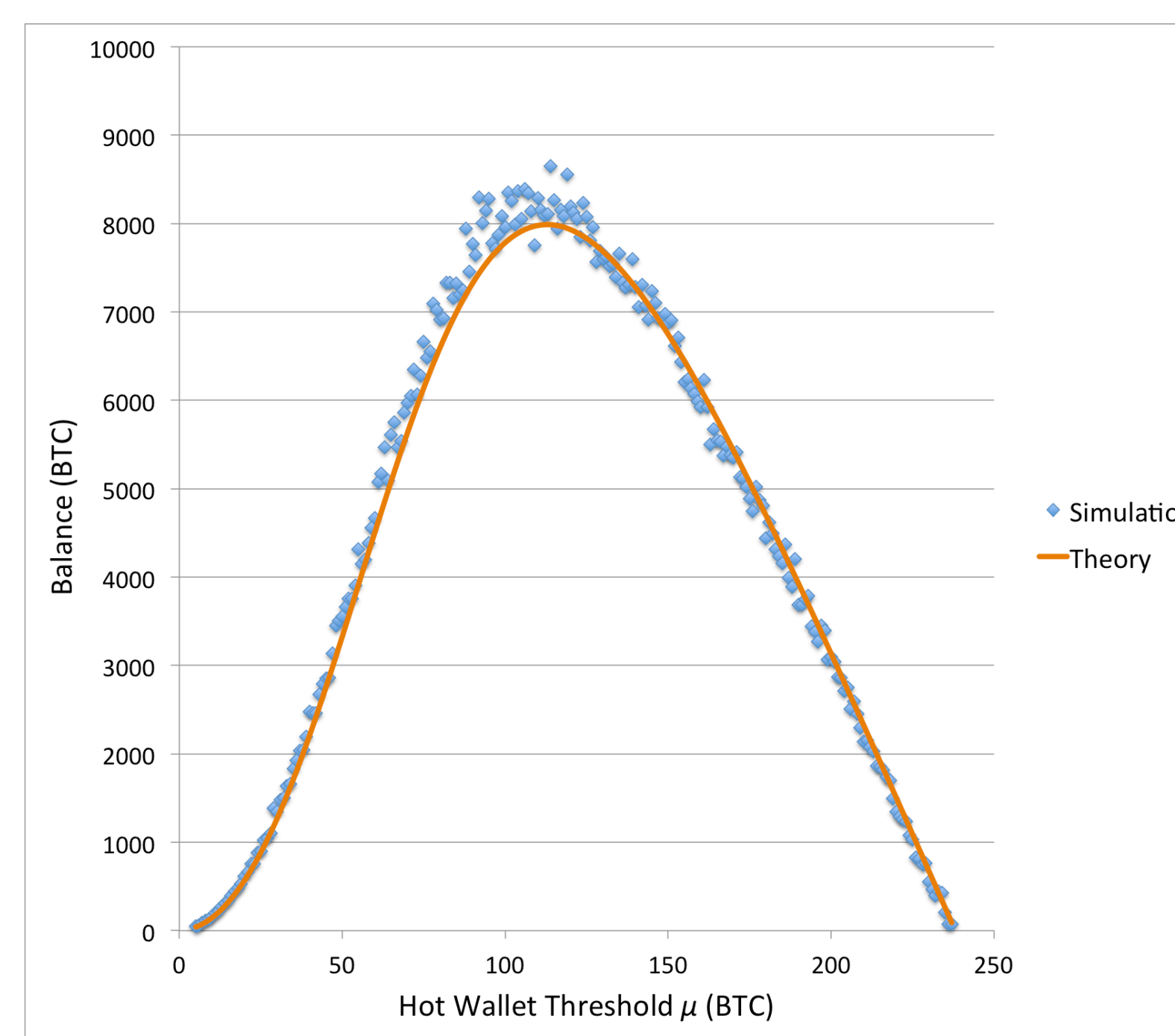
- Optimal value of  $\mu$

Theory ( $\gamma = 0.84$ )	Empirical (absolute max.)	Empirical (interpolation)
$\mu = 112.88$	$\mu = 114$	$\mu = 111.05$

- Evaluation of theoretical result
  - Within 1% of absolute empirical maximum
  - Within 2% of maxima of interpolated polynomial



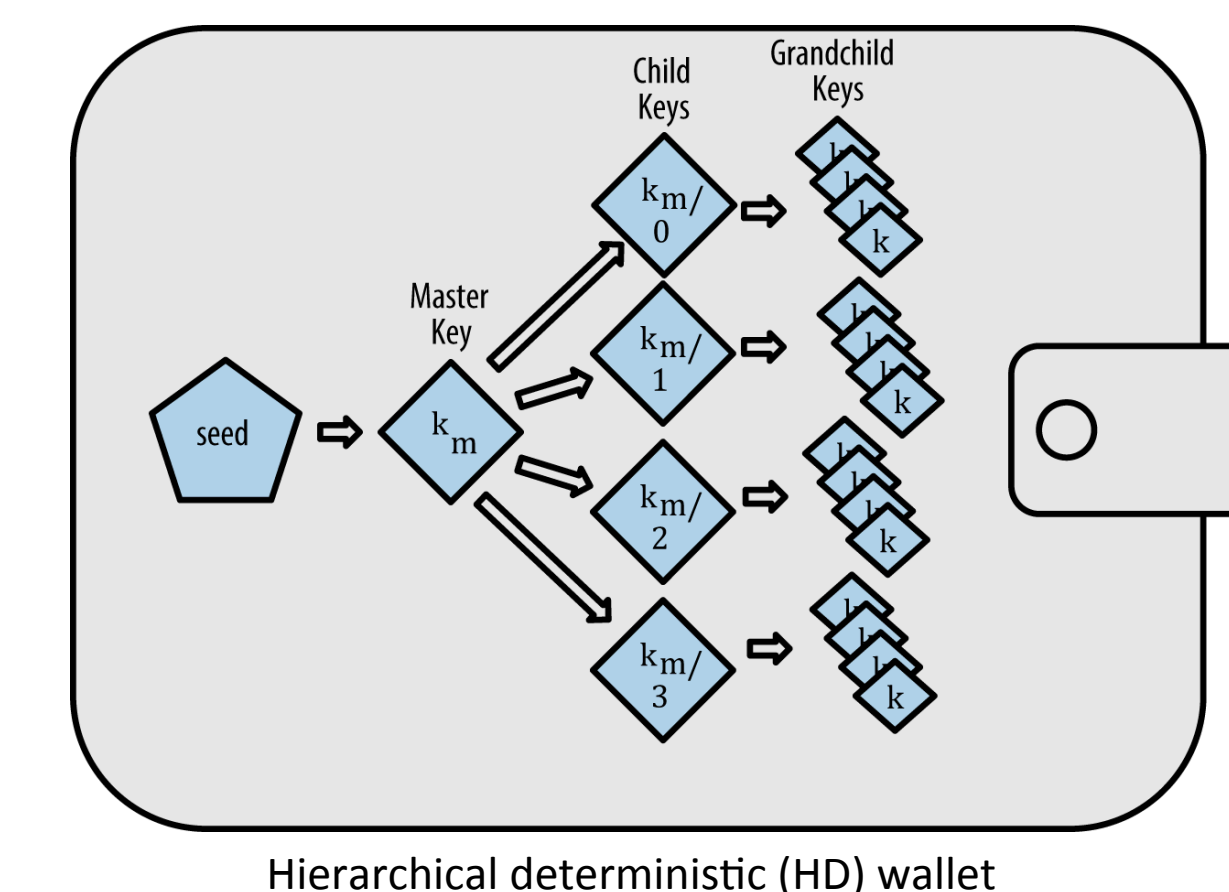
(Subsystem) Expected Time  $X_\mu$  vs. Threshold  $\mu$



Expected Net Balance vs. Hot Wallet Threshold  $\mu$

## Prior Work – Better Wallet Security

- Multi-signature transactions
  - $n$  private keys for one public address; need  $m$ -of- $n$  to construct transaction
  - Ensures that bitcoins aren't lost (stolen) if single machine is compromised
- Threshold cryptography
  - One private key split between  $n$  key holders (secret sharing protocol)
  - Benefits: privacy of signatory parties, bypasses limits of Bitcoin Script
- Deterministic wallets
  - Multiple keys derived from single seed via one-way hash fn.
  - Allows easy backups, recovery
  - Hierarchical deterministic wallets (BIP0032)
- All three – important advancements in wallet security, privacy, usability



## Event Driven Simulations

- Wrote test modules ExpectedTimeToEmpty and ExpectedBalance to evaluate equations for  $X_\mu$  and  $Ex[B]$  respectively
- Chose sets of values for parameters  $\lambda_d, \lambda_w, \lambda_{th}, p_{tc}$  to test predictions made by theoretical models against empirical values
  - Chose time frame  $[0, T]$  to be long enough to allow many ( $\sim 200$ ) hot wallet thefts and several (3-60) cold wallet thefts
- Main body of simulation
  - ExpectedTimeToEmpty: while (hotWalletBalance > 0) { ... }
  - ExpectedBalance: while (time < T) { ... }
  - Drew pseudorandom numbers from exponential distribution to generate waiting times to deposits, withdrawals, and hot wallet theft
  - Tracked hot/cold wallet balance over  $[0, T]$
- Each data point  $(\mu, X_\mu)$  and  $(\mu, B)$  corresponds to average over 1000 iterations of simulation

## Further Work – More Complex Architectures

- Calibrated threshold
  - If deposit/withdrawal rates demonstrate predictable trends or periodicity...
  - Set threshold based on recent history (arrivals and thefts in last  $k$  hours)
- Multiple wallet systems
  - Goal: refills should not endanger reserves
  - "Retirement fund" wallets
    - Two cold wallets: 1) checking account and 2) savings account
  - Pyramid model
    - Multiple layers of cold storage
    - Bottom: more BTC, less frequent access

