Interests

Business

- Consumer tech & products
 - Platforms (iOS, Android)
 - Travel & delivery (Uber, Airbnb, Google Maps, Instacart, DoorDash)
 - Messaging & social (Messages, Messenger, WhatsApp, Snap, Skype)
 - Entertainment (Netflix, Prime Video, Spotify, iTunes, Kindle)
 - News & blogging (Twitter, YouTube, Substack)
 - Utilities (Gmail, Google Workspace, Focus)
- Enterprise tech (business models, strategy)
- Startup strategy (early iteration, product-market fit, growth, scaling)
- Technology trends especially historical (web, mobile, cloud, big data)

Finance

- Investing (portfolio theory, public market, startup)
- Consumer finance (banking, brokerage)

Computer science

- Machine learning (statistical, theory)
- Programming languages (typed, functional)
- Systems (distributed, database)
- Data structures

Software engineering

- Languages (Python, Java, Go, OCaml)
- Tools (git, jekyll)
- Services (GitHub, Heroku, Parse)

Natural sciences

- Math (probability, statistics, linear algebra, calculus, combinatorics; puzzles)
- Physics (mechanics (classical, relativistic, quantum), electromagnetism)
- Chemistry (the elements)
- Biology (neuroscience, genetics)
- Geoscience (the biomes)

Social sciences

- Economics (micro, macro, international, behavioral)
- Psychology (evolutionary, developmental)
- Geography (economic, demographic)

• History (post-WWI, U.S., world)

Social causes

Mental health

Meta

- Writing
- Mentorship
- Human nature (intrinsic, learned)
- Decision making (career, life)
- Investing as life framework (health, learning, work, hobbies, relationships)