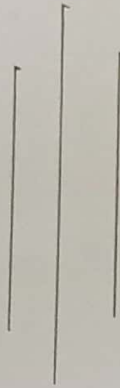


KATHMANDU UNIVERSITY

DMULIKHEL, KAVRE



A

Lab Report on
Object oriented Programming (COMP1163)
Lab Report No:

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SUBMISSION DATE: 24 / 12 / 2023

Q.17: Implement bubble sort algorithm using function template.

Ans:

* Source Code

```
#include <iostream>
```

```
using namespace std;
```

```
template < typename T >
```

```
T sort (T A[], int n)
```

```
{
```

```
    int i, j, temp;
```

```
    T temp;
```

```
    for (i = 0; i < n-1; i++)
```

```
    {
```

```
        for (j = 0; j < n-1-i; j++)
```

```
        {
```

```
            if (A[j] > A[j+1])
```

```
            {
```

```
                temp = A[j];
```

```
                A[j] = A[j+1];
```

```
                A[j+1] = temp; } } }
```

```
int main()
```

```
{
```

```
    int A[] = {12, 31, 24, 23, 234, 13, 2, 41};
```

```
    sort (A, 9);
```

```
    for (int i = 0; i < 9; i++) { cout << A[i] << endl; }
```

```
}
```

(2)

Q.2: Convert ArrayQueue and IQueue into generic classes to enable for all datatype.

Ans

(*) Source code:

```
#include <iostream>
```

```
using namespace std;
```

```
template <typename T>
```

```
class IQueue
```

```
{  
    public:
```

```
        virtual ~IQueue() {}
```

```
        virtual bool insert (T element) = 0;
```

```
        virtual bool remove (T element) = 0;
```

```
        virtual bool front (T element) = 0;
```

```
        virtual bool rear (T element) = 0;
```

```
};
```

```
class ArrayQueue: public IQueue
```

```
{  
    private:
```

```
        int topindex;
```

```
        int size;
```

```
        T * data;
```

```
    public:
```

```
        ArrayQueue (int size): topindex(-1), size(size),
```

```
            data (new T [size]) {}
```

```
bool insert (T element)
```

```
{  
    if (topindex < size - 1)
```

```
{  
        topindex++;
```

```
        data[topindex] = element;
```

```
        return true; } else {return false; }  
}
```

```
bool remove (T element)
```

```
{  
    if (topindex >= 0)
```

```
{  
        int i;
```

```
        for (i = 0; i < topindex; i++)
```

```
{  
            T temp;
```

```
            temp = data[i+1];
```

```
            data[i] = data[i+1];  
        }
```

```
        topindex--;
```

```
        return true; } else {return false; }  
}
```

```
bool front (T element)
```

```
{  
    if (topindex >= 0)
```

```
{  
        element = data[0];
```

```
        return true; } else {return false; }  
}
```

```
bool rear (T element)
```

```
{  
    if (topindex >= 0)
```

```
{  
        element = data[topindex];
```

```
        return true; } else {return false; }  
}
```

```
int main()
```

```
{
```

```
    IQueue <int> *I = new ArrayQueue(10);
```

```
    I → insert(5);
```

```
    I → insert(6);
```

```
    T element;
```

```
    I → rear(element);
```

```
    cout << "Last element is " << element << endl;
```

```
    I → front(element);
```

```
    cout << "Front element is " << element << endl;
```

```
}
```