

Loops

Lecture 6

Loops

- Loops used for the program to be executed repeatedly while expression is true.
- When the expression becomes false ,the loop terminates and the control passes on to the statement following the loop.
- Consists of two segments:
 - control statements
 - body of the loop

Kinds of Loops:

- for
- while
- do-while

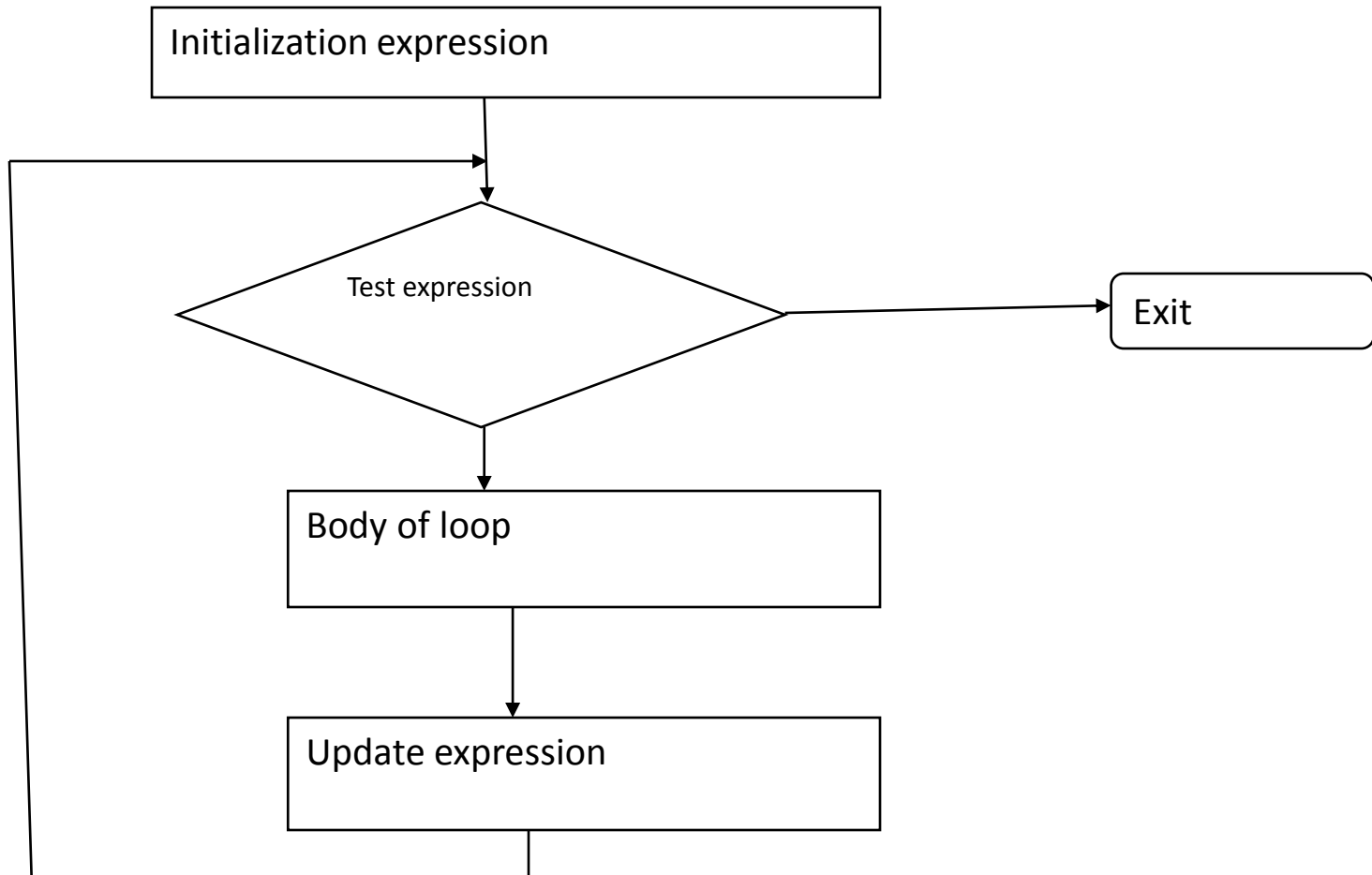
for loop

- Is useful while executing a statement a number of times.

syntax

```
for(initial expression; test expression; update  
expression)
```

```
statement/compound statement
```



//A program to display the first 10 multiples 5 on
a single line

```
#include<stdio.h>
```

```
main()
```

```
{
```

```
int i;
```

```
for(i=1;i<=10;i++)  
    printf("%d",5*i);  
}
```

-for keyword is followed by the components enclosed within round braces(),separated by semicolons.

i=1

i<=10

i++

- First component $i=1$ is executed only once prior to the statements with in the for loop called initialization expression.
- Second component $i \leq 10$ is evaluated once before every execution of the statements with in the while loop called test expression.
- If the expression is true ,the statements with in the loop executes.

- If it is false ,the loop terminates and the control of execution is transferred to the statements following the for loop .
- The third component $i++$ is executed once after every execution of the statements with in the loop.
- The expression increments value of i by 1 called update expression.

Keyword initialization expression update exp

for(i=0;i<=10;i++)
statement;

test exp

```
graph TD; K[Keyword] --> F[for]; IE[initialization expression] --> P[i=0]; U[update exp] --> I[i++]; T[test exp] --> C[i<=10]; S[statement] --> S2[statement];
```

The diagram illustrates the structure of a C for loop. It shows the loop syntax: `for(i=0;i<=10;i++) statement;`. Arrows point from labels to specific parts of the code: 'Keyword' points to 'for', 'initialization expression' points to 'i=0', 'update exp' points to 'i++', 'test exp' points to 'i<=10', and 'statement' points to 'statement;'.

- `for (i=1;i<=10;i++)`

`{`

`statement1;`

`statement 2;`

`}`

`for(i=1;i<=10;i++)` with no body

```
/* program to calculates sum of even*/  
#include<stdio.h>  
main()  
{  
    int i;  
    int sum=0;  
    for(i=2;i<=30;i++)  
    {
```

```
sum+=i;  
}  
printf("sum of first 15 even numbers=%d",sum);  
}
```

while loop

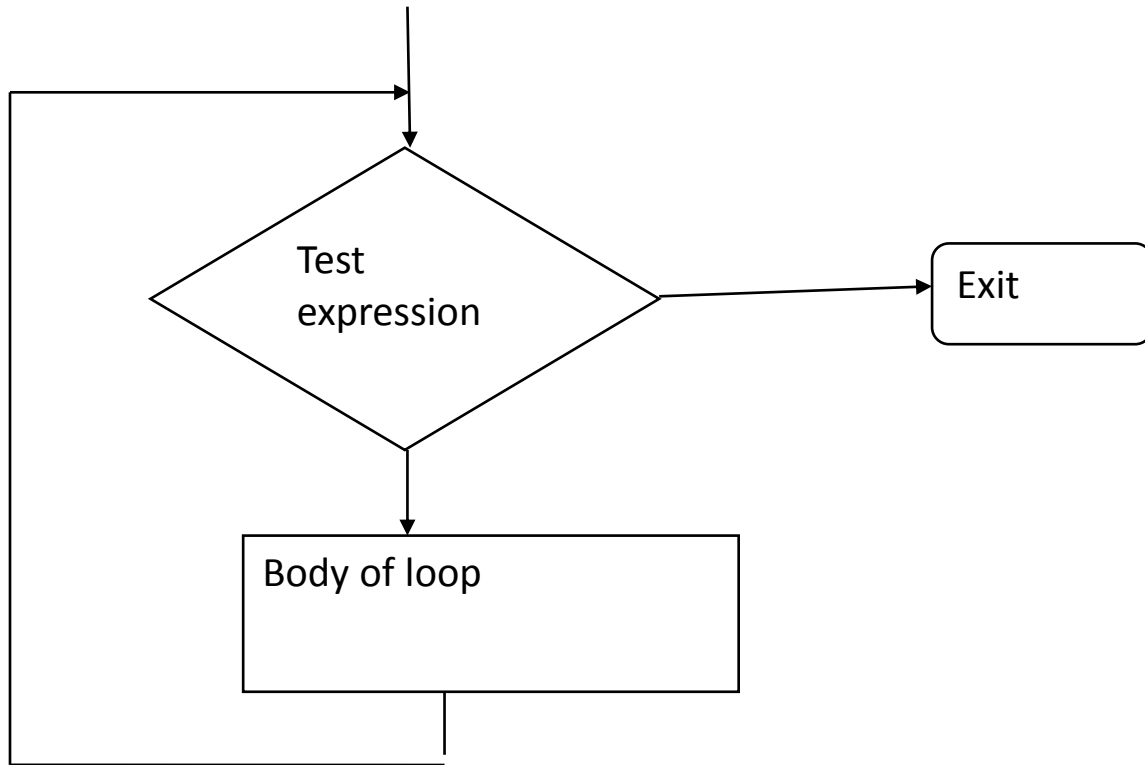
- while loop is often used when the numbers of times the loop is to be executed is not in advance.

syntax

for single statement:

```
while(test expression)
```

```
statement;
```



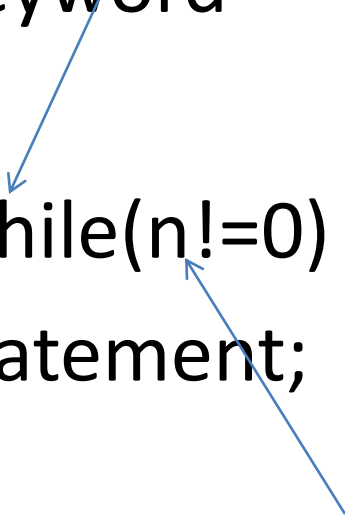
```
while(test expression)
{
    statement;
    statement;
    .....
}
```


keyword

while(n!=0)

statement;

test expression



keyword

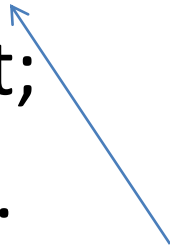


while(n!=0)

statement;

.....

statement;



test expression

do-while loop

- while loop is top tested, it evaluates the condition before executing any statements in its body.
- In do-while evaluates the condition after the execution of the statements
- do-while loop are executed at least once.
- do-while loop is bottom tested.

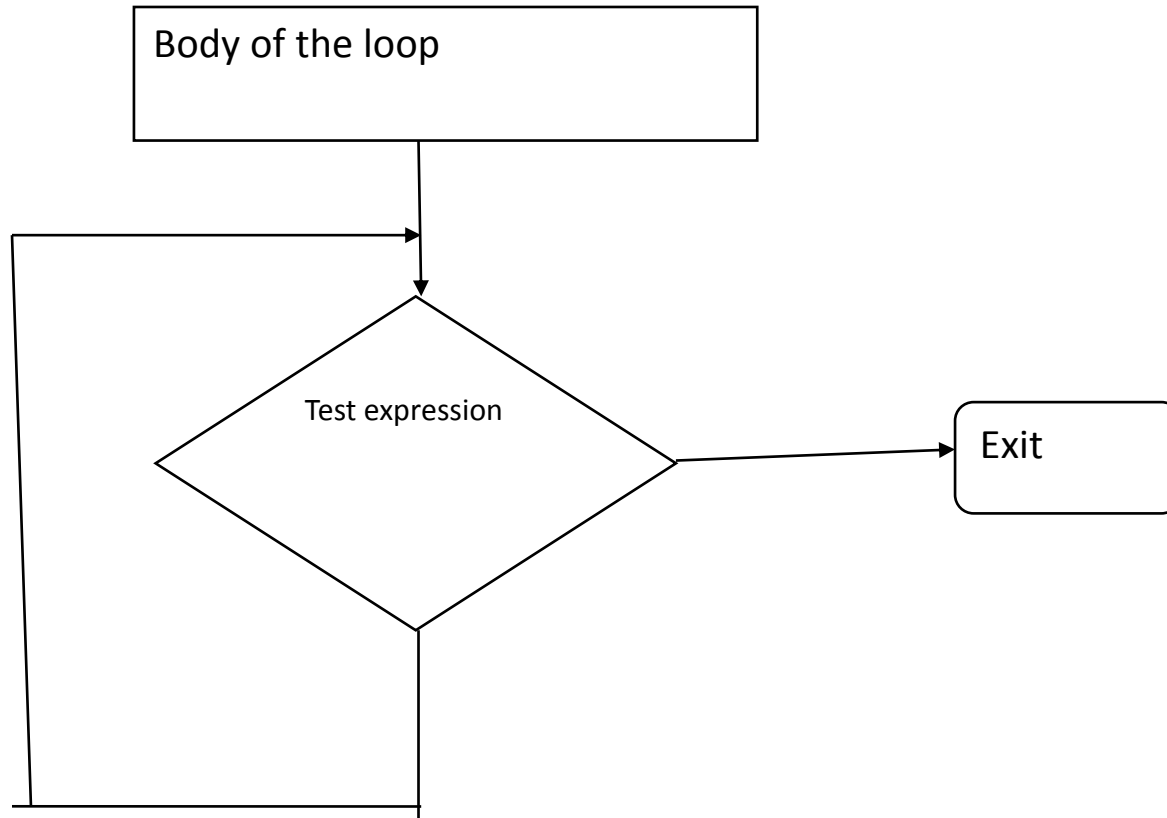
syntax

do

statement;

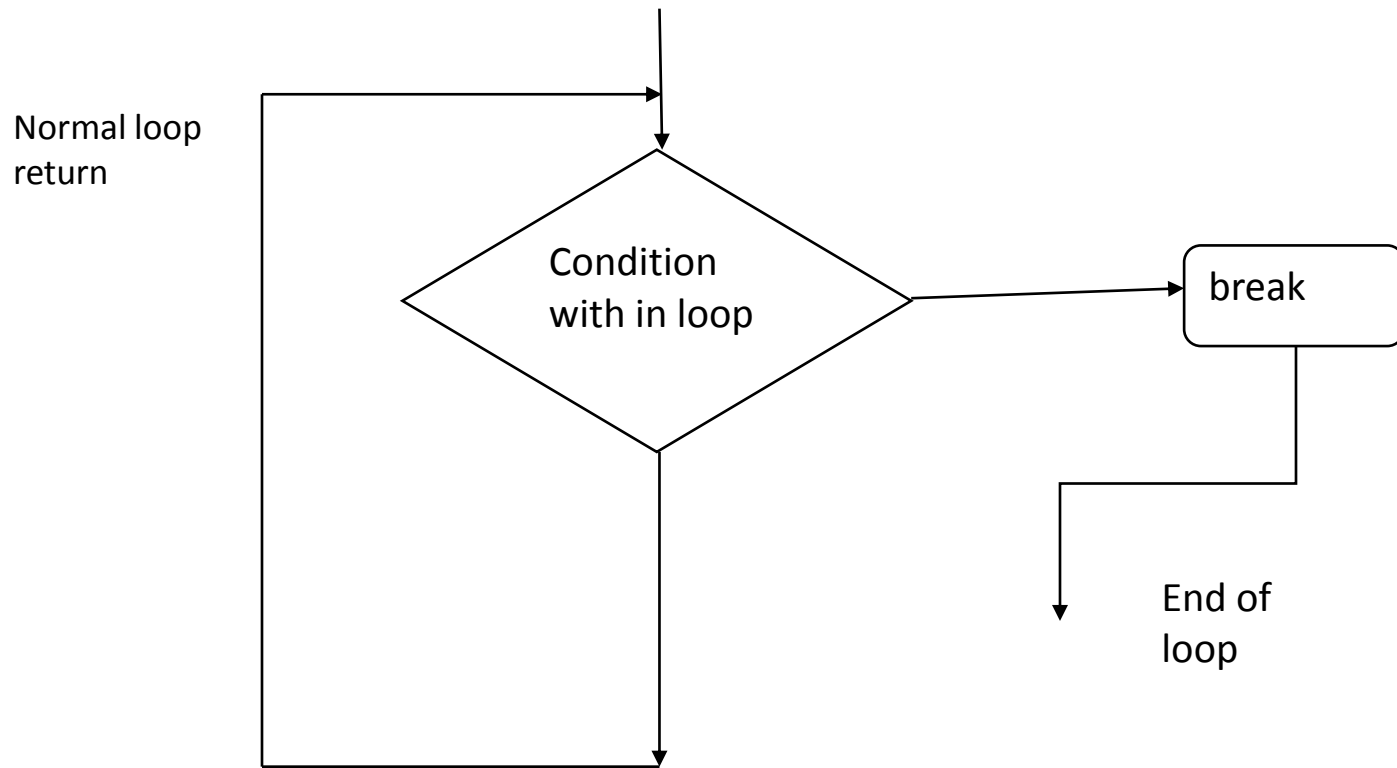
while(test expression);

```
do
{
    statement;
    statements;
    .....
}
while(test expression);
```



break statement

- terminates the execution of the loop and the control is transferred to the statement immediately following the loop.



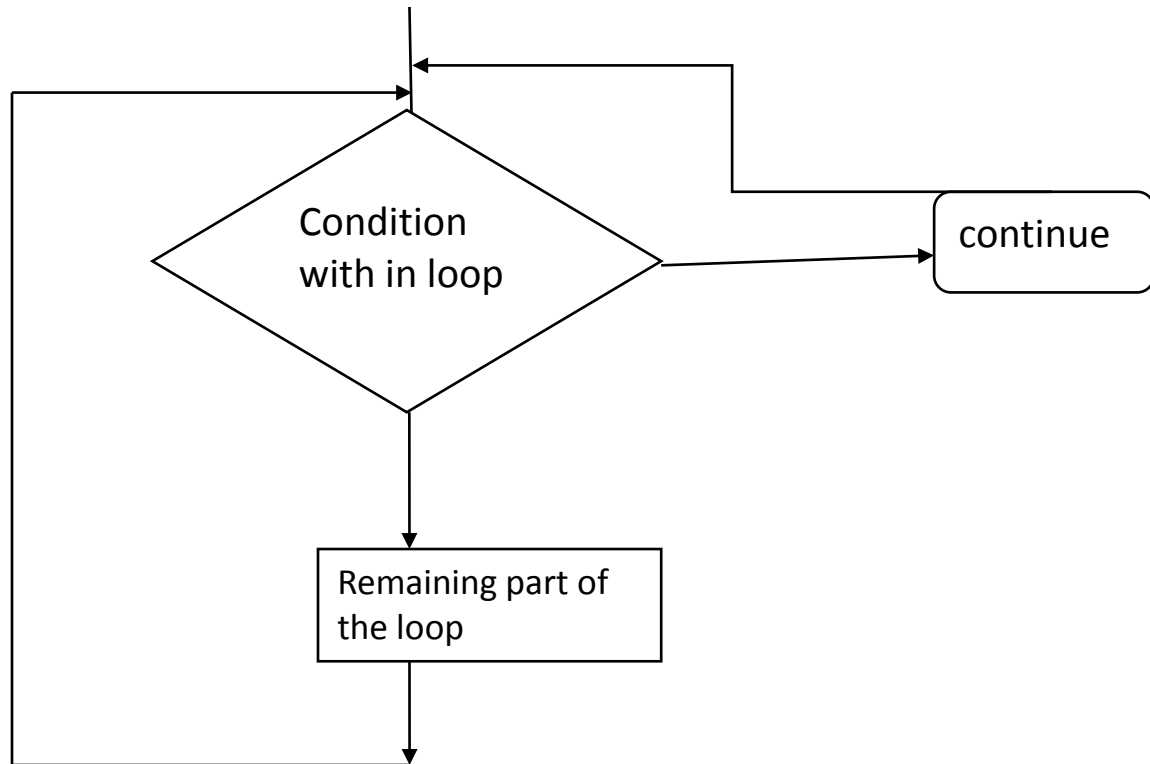
continue statement

- Is used to bypass the remainder of the current pass through a loop.
- The loop does not terminates when the continue statements is encountered.

syntax

```
continue;
```

Normal loop
return



Program to calculate avg of marks

```
#include<stdio.h>
main()
{
int n,count=1;
float x, avg, sum=0;
printf("how many number:");
scanf("%d",&n);
```

```
while(count<=n)
{
    printf("x=");
    scanf("%d",&x);
    sum+=x;
    count++;
}
```

```
avg=sum/n;  
printf("the avg is %f\n",avg);  
}
```