Samyak Jain and Vedansh Mittal Roll number = 2019101013

X = 1 - (1013)%30 / 100 = 1 - 0.24 = 0.76

Y = 2019101013%90 + 10 = 63 + 10 = 73

Initial Calculations done for calculating transition probabilities

(0,0)	(0,1)	(0,2)	(0,3)
(1,0)	(1,1)	(1,2)	(1,3)

My notation:

A	В	С	D
E	F	G	Н

Target Transiti Probability	on	
Initial Pos	Final Pos	Probability
Α	В	0.1
А	E	0.1
Α	A	0.8
E	Α	0.1
E	F	0.1
E	E	0.8
В	Α	0.1
В	F	0.1
В	С	0.1
В	В	0.7
F	E	0.1
F	В	0.1
F	G	0.1
F	F	0.7
С	С	0.7
С	В	0.1
С	G	0.1
С	D	0.1
G	G	0.7
G	С	0.1
G	F	0.1
G	Н	0.1

D	D	0.8
D	С	0.1
D	Н	0.1
Н	D	0.1
Н	G	0.1
Н	Н	0.8

Agent Transition Probability			
Initial Pos	Final Pos	Action	Probability
Α	В	Right	0.76
Α	E	Down	0.76
Α	Α	Left	0.76
Α	A	Up	0.76
Α	A	Right	0.24
Α	A	Down	0.24
Α	В	Left	0.24
Α	E	Up	0.24
Α	Α	Stay	1
E	А	Up	0.76
E	F	Right	0.76
E	E	Down	0.76
E	E	Left	0.76
E	E	Up	0.24
E	E	Right	0.24
E	A	Down	0.24
E	F	Left	0.24
E	E	Stay	1
В	Α	Left	0.76
В	F	Down	0.76
В	С	Right	0.76
В	В	Up	0.76
В	С	Left	0.24
В	В	Down	0.24
В	A	Right	0.24
В	F	Up	0.24
В	В	Stay	1

F	Е	Left	0.76
F	В	Up	0.76
F	G	Right	0.76
F	F	Down	0.76
F	G	Left	0.24
F	F	Up	0.24
F	E	Right	0.24
F	В	Down	0.24
F	F	Stay	1
С	D	Right	0.76
С	В	Left	0.76
С	G	Down	0.76
С	С	Up	0.76
С	В	Right	0.24
С	D	Left	0.24
С	С	Down	0.24
С	G	Up	0.24
С	С	Stay	1
G	Н	Right	0.76
G	С	Up	0.76
G	F	Left	0.76
G	G	Down	0.76
G	F	Right	0.24
G	G	Up	0.24
G	Н	Left	0.24
G	С	Down	0.24
G	G	Stay	1
D	Н	Down	0.76
D	С	Left	0.76
D	D	Up	0.76
D	D	Right	0.76
D	D	Down	0.24
D	D	Left	0.24
D	Н	Up	0.24
D	С	Right	0.24
D	D	Stay	1
Н	D	Up	0.76

Н	G	Left	0.76
Н	Н	Down	0.76
Н	Н	Right	0.76
Н	Н	Up	0.24
Н	Н	Left	0.24
Н	D	Down	0.24
Н	G	Right	0.24
Н	Н	Stay	1

Call			
Positions - Ag/Tg	Initial Call	Final Call	Probability
Different	0	1	0.5
Different	0	0	0.5
Different	1	0	0.1
Different	1	1	0.9
Same	1	0	1
Same	0	1	0.5
Same	0	0	0.5
Same	1	1	0

All the above tables were made in excel and exported as csv. They were later imported in python to calculate transition probabilities.

Python Code(calculates observation probabilities, rewards, transition probabilities in pomdp format):

```
actions_dict = {
    "L": 0,
    "R": 1,
    "s": 2,
    "U": 3,
    "D": 4}

reverse_action_map = {
    0 : "1",
    1 : "r",
    2 : "s",
    3 : "u",
    4 : "d"
}
```

```
positions dict = {
  "A":0,
  "B":1,
  "E":4,
  "F":5,
reverse_positions_dict = {
  0:"00",
  2:"02",
import csv
num pos = 8
num call = 2
num_actions = 5
states = [(agent_pos, target_pos, call) for agent_pos in range(num_pos)
         for target pos in range(num pos)
         for call in range(num_call)]
agent probability = [[0]]
                        for initial pos in range(num pos)]
                        for final pos in range(num pos)]
                        for action in range(num actions)]
target probability = [[0 for initial pos in range(num pos)]
                        for final pos in range(num pos)]
transition prob = [[[0 for initial state in range(len(states))]
```

```
for final state in range(len(states))]
                        for action in range(num actions)]
with open('pomdp - Sheet2.csv') as csv file:
  csv reader = csv.reader(csv file, delimiter=',')
  for row in csv reader:
target probability[positions dict[row[0]]][positions dict[row[1]]] =
float(row[2])
with open('pomdp - Sheet3.csv') as csv file:
  csv reader = csv.reader(csv file, delimiter=',')
  for row in csv reader:
agent probability[actions dict[row[0]]][positions dict[row[1]]][positio
ns dict[row[2]] = float(row[3])
with open('transition probabilities.txt', 'w+') as f:
   for action in range(num actions):
       for initial state in range(len(states)):
           for final state in range(len(states)):
               initial agent_pos = states[initial state][0]
               initial target pos = states[initial state][1]
               initial call = states[initial state][2]
               final agent pos = states[final state][0]
               final target pos = states[final state][1]
               final call = states[final state][2]
               if(initial target pos==initial agent pos):
```

```
if(initial call==0 and final call==0):
                       call probability = 0.5
                   elif(initial call==0 and final call==1):
                       call probability = 0.5
                   elif(initial call==1 and final call==0):
                       call probability = 1
                   elif(initial call==1 and final call==1):
                       call probability = 0
               if(initial target pos!=initial agent pos):
                   if(initial call==0 and final call==0):
                       call probability = 0.5
                   elif(initial call==0 and final call==1):
                       call probability = 0.5
                   elif(initial call==1 and final call==0):
                       call probability = 0.1
                   elif(initial call==1 and final call==1):
                       call probability = 0.9
               transition prob[action][initial state][final state] =
agent probability[action][initial agent pos][final agent pos]*target pr
obability[initial target pos][final target pos]*call probability
if(transition prob[action][initial state][final state]!=0):
                   f.write("T: " + str(reverse action map[action]) + "
: S" + str(reverse positions dict[initial agent pos]) +
str(reverse positions dict[initial target pos]) + str(initial call) + "
: S" + str(reverse positions dict[final agent pos]) +
str(reverse positions dict[final target pos]) + str(final call) + " " +
str(transition_prob[action][initial_state][final_state]) + '\n')
with open('observations.txt', 'w+') as f:
   for final state in range(len(states)):
       final agent pos = states[final state][0]
       final target pos = states[final state][1]
       final call = states[final state][2]
       if(final target pos==final agent pos):
      elif((final target pos==0 and final agent pos==1)
       or (final target pos==1 and final agent pos==2 )
```

```
or (final target pos==2 and final agent pos==3)
       or (final target pos==4 and final agent pos==5)
       or (final target pos==5 and final agent pos==6)
       or (final target pos==6 and final agent pos==7 )):
       elif((final target pos==1 and final agent pos==0)
       or (final target pos==2 and final agent pos==1)
       or (final target pos==3 and final agent pos==2)
       or (final target pos==5 and final agent pos==4)
       or (final target pos==6 and final agent pos==5)
       or (final target pos==7 and final agent pos==6 )):
      elif((final target pos==0 and final agent pos==4)
      or (final target pos==1 and final agent pos==5)
      or (final target pos==2 and final agent pos==6)
       or (final target pos==3 and final agent pos==7 )):
           num = 5
      elif((final target pos==4 and final agent pos==0 )
      or (final target pos==5 and final agent pos==1)
      or (final target pos==6 and final agent pos==2)
       or (final target pos==7 and final agent pos==3 )):
           num = 6
       f.write("0 :" + " * : "+ "S" +
str(reverse positions dict[final agent pos]) +
str(reverse positions dict[final target pos]) + str(final call) + " : "
with open('rewards.txt', 'w+') as f:
   for action in range(num actions):
       for final state in range(len(states)):
           final_agent_pos = states[final_state][0]
           final target pos = states[final state][1]
           final call = states[final state][2]
           if(action==2):
               rew = 0
              rew = -1
           if((final target pos==final agent pos) and (final call==1)):
```

```
rew = 73 + rew
          elif(final target pos==final agent pos) and (final call==0):
          elif((final target pos==0 and final agent pos==1)
          or (final target pos==1 and final agent pos==2 )
          or (final target pos==2 and final agent pos==3 )
          or (final target pos==4 and final agent pos==5)
          or (final target pos==5 and final agent pos==6)
          or (final target pos==6 and final agent pos==7 )):
          elif((final target pos==1 and final agent pos==0)
          or (final target pos==2 and final agent pos==1 )
          or (final target pos==3 and final agent pos==2 )
          or (final target pos==5 and final agent pos==4)
          or (final target pos==6 and final agent pos==5)
          or (final target pos==7 and final agent pos==6)):
          elif((final target pos==0 and final agent pos==4)
          or (final target pos==1 and final agent pos==5 )
          or (final target pos==2 and final agent pos==6)
          or (final target pos==3 and final agent pos==7 )):
          elif((final target pos==4 and final agent pos==0)
          or (final target pos==5 and final agent pos==1)
          or (final target pos==6 and final agent pos==2)
          or (final target pos==7 and final agent pos==3 )):
          f.write("R: " + str(reverse action map[action]) + " : * : S"
+ str(reverse positions dict[final agent pos]) +
str(reverse positions dict[final target pos]) + str(final call) + " :
o" + str(num) + " " + str(rew) + '\n')
```

```
def q1 initial belief state():
  with open('q1 initial belief state.txt', 'w+') as f:
       for state in range(len(states)):
           agent pos = states[state][0]
           target pos = states[state][1]
           if(target pos==4):
               if(agent_pos in (1,2,3,6,7)):
                   f.write("0.1 ")
              f.write("0.0 ")
  with open('q1 initial belief state.txt', 'a') as f:
       f.write('\n')
       for i in range(128):
               f.write(str(i) + " ")
               f.write(str(i) + " ")
           else:
               f.write(str(i) + " ")
def q2 initial belief state():
  with open('q2 initial belief state.txt', 'w+') as f:
       for state in range(len(states)):
           agent_pos = states[state][0]
           target pos = states[state][1]
           call = states[state][2]
           if(call==1):
               if(agent pos==5):
                   if (target pos in (1,4,5,6)):
                       f.write("0.25 ")
                       f.write("0.0 ")
                   f.write("0.0 ")
```

```
f.write("0.0 ")

def state_mapping():
    with open('state_map.txt', 'w+') as f:
        i = 0
        for state in range(len(states)):
            agent_pos = states[state][0]
            target_pos = states[state][1]
            call = states[state][2]

        f.write("S" + str(reverse_positions_dict[agent_pos]) +

str(reverse_positions_dict[target_pos]) + str(call) + " ")
        # f.write(str(i))
        i += 1

q1_initial_belief_state()
q2_initial_belief_state()
state_mapping()
```

Explanation:

https://github.com/AdaCompNUS/sarsop/blob/master/doc/POMDP/PomdpFileFormat.html This file format was followed

R: <action> : <start-state> : <end-state> :

<observation> %f

T: <action> : <start-state> : <end-state> %f

O : <action> : <end-state> : <observation> %f

State is dependent on target position, agent position and call value i.e 8*8*2 = 128 states in total

Nomenclature Used:

1. States are represented as S01011 where first two digits indicate agent position coordinates, next two digits indicate target position coordinates and the final digit indicates the call value. This helps a lot in debugging.

Ω1

Initial Belief State:

Mapping between state and probability:

S00000 0.0

S00001 0.0

S00010 0.0

S00011 0.0

S00020 0.0

S00021 0.0

S00030 0.0

S00031 0.0

S00100 0.0

S00101 0.0

000101 0.0

S00110 0.0

S00111 0.0

S00120 0.0

S00121 0.0

S00130 0.0

S00131 0.0

S01000 0.0

S01001 0.0

S01010 0.0

S01011 0.0

S01020 0.0

S01021 0.0

S01030 0.0

S01031 0.0

001100.01

S01100 0.1

S01101 0.1 S01110 0.0

001110 0.0

S01111 0.0

S01120 0.0

S01121 0.0

S01130 0.0

S01131 0.0

S02000 0.0

S02001 0.0

S02010 0.0

S02011 0.0

S02020 0.0

S02021 0.0

S02030 0.0

S02031 0.0

S02100 0.1

S02101 0.1

S02110 0.0

S02111 0.0

S02120 0.0

S02121 0.0

S02130 0.0

S02131 0.0

S03000 0.0

S03001 0.0

S03010 0.0

S03011 0.0

S03020 0.0

S03021 0.0

S03030 0.0

S03031 0.0

S03100 0.1

000100 0.1

S03101 0.1

S03110 0.0

S03111 0.0

S03120 0.0

S03121 0.0

S03130 0.0

S03131 0.0

S10000 0.0

S10001 0.0

S10010 0.0

S10011 0.0

S10020 0.0

S10021 0.0

0100210.0

S10030 0.0

S10031 0.0

S10100 0.0

S10101 0.0

S10110 0.0

S10111 0.0

S10120 0.0

S10121 0.0

S10130 0.0

S10131 0.0

S11000 0.0

S11001 0.0

011001 0.0

S11010 0.0 S11011 0.0

S11020 0.0

S11021 0.0

311021 0.0

S11030 0.0

S11031 0.0

S11100 0.0

S11101 0.0

S11110 0.0

S11111 0.0

S11120 0.0

S11121 0.0

S11130 0.0

S11131 0.0

S12000 0.0 S12001 0.0 S12010 0.0 S12011 0.0 S12020 0.0 S12021 0.0 S12030 0.0 S12031 0.0 S12100 0.1 S12101 0.1 S12110 0.0 S12111 0.0 S12120 0.0 S12121 0.0 S12130 0.0 S12131 0.0 S13000 0.0 S13001 0.0 S13010 0.0 S13011 0.0 S13020 0.0 S13021 0.0 S13030 0.0 S13031 0.0 S13100 0.1 S13101 0.1 S13110 0.0 S13111 0.0 S13120 0.0 S13121 0.0 S13130 0.0 S13131 0.0

Initial Belief State calculation:

Target is on E and observes of which means agent is on B,C,D,G,H with equal probability. Also call can take 2 values so assign 0.1 probability to these 10 states corresponding to agent position and call value.

Transition probability can be calculated by multiplying respective agent, target and call probabilities for each state transition.

Observation Probabilities are 1.0. There is a single observation per end state which is independent of action. It depends on the relative position of agent and target.

Reward is dependent on whether the agent position and target position are the same or not. It is also dependent on the final call value. It is also dependent on action as for STAY action step cost is 0 and is -1 for other actions. It is independent of the start state.

Run this command to get policy: ./pomdpsol ../../q1.pomdp

Run this command to get expected reward for a particular number of simulations: ./pomdpsim --simLen 100 --simNum 1000 --policy-file out.policy ../../q1.pomdp

Q2

Initial belief state:

Mapping between state and probability:

S00000 0.0

S00001 0.0

S00010 0.0

S00011 0.0

S00020 0.0

S00021 0.0

S00030 0.0

000000 0.0

S00031 0.0

S00100 0.0

S00101 0.0

S00110 0.0

S00111 0.0

S00120 0.0

S00121 0.0

S00130 0.0

S00131 0.0

S01000 0.0

S01001 0.0

S01010 0.0

S01011 0.0

S01020 0.0

S01021 0.0

S01030 0.0

S01031 0.0

S01100 0.0

S01101 0.0

S01110 0.0

S01111 0.0

S01120 0.0

S01121 0.0

S01130 0.0

S01131 0.0

S02000 0.0

S02001 0.0

S02010 0.0

S02011 0.0

S02020 0.0

S02021 0.0

S02030 0.0

S02031 0.0

S02100 0.0

S02101 0.0

0021010.0

S02110 0.0

S02111 0.0

S02120 0.0

S02121 0.0

S02130 0.0

S02131 0.0

S03000 0.0

S03001 0.0

S03010 0.0

S03011 0.0

S03020 0.0

S03021 0.0

S03030 0.0

S03031 0.0

000100

S03100 0.0

S03101 0.0

S03110 0.0

S03111 0.0

S03120 0.0

S03121 0.0

S03130 0.0

S03131 0.0

S10000 0.0

S10001 0.0

S10010 0.0

S10010 0.0

S10020 0.0

S10021 0.0

- - - - - - -

S10030 0.0

S10031 0.0

S10100 0.0

S10101 0.0

S10110 0.0

S10111 0.0

S10120 0.0

S10121 0.0

S10130 0.0

S10131 0.0

S11000 0.0

S11001 0.0

S11010 0.25

S11011 0.0

S11020 0.0

S11021 0.0

S11030 0.0

S11031 0.0

S11100 0.25

S11101 0.0

S11110 0.25

S11111 0.0

S11120 0.25

S11121 0.0

S11130 0.0

S11131 0.0

S12000 0.0

S12001 0.0

S12010 0.0

S12011 0.0

S12020 0.0

S12021 0.0

0 12021 0.0

S12030 0.0

S12031 0.0

S12100 0.0

S12101 0.0

S12110 0.0

S12111 0.0

S12120 0.0

S12121 0.0

S12130 0.0

S12131 0.0

S13000 0.0

S13001 0.0

313001 0.0

S13010 0.0

S13011 0.0

S13020 0.0

S13021 0.0

S13030 0.0

S13031 0.0

S13100 0.0

S13101 0.0

S13110 0.0

S13111 0.0

04040000

S13120 0.0

S13121 0.0 S13130 0.0

S13131 0.0

There is 0.25 probability for state with agent position F and target position B,E,F,G and call value 1. Other values remain the same from the previous question.

Q3
Expected Total Reward (I have given screenshots after running for 4 times)
For q1
12.3283

```
#Simulations | Exp Total Reward | 95% Confidence Interval
                                     (11.7203, 12.9363)
                 12.3283
 #Simulations | Exp Total Reward | 95% Confidence Interval
 1000
                 13.2313
                                    (12.6234, 13.8392)
 #Simulations | Exp Total Reward | 95% Confidence Interval
                                    (11.6096, 12.8108)
                 12.2102
               | Exp Total Reward | 95% Confidence Interval
 1000
                                    (11.9772, 13.1788)
                 12.578
For q2
25.1957
 #Simulations | Exp Total Reward | 95% Confidence Interval
                 25.1957
                                     (24.6926, 25.6989)
#Simulations | Exp Total Reward | 95% Confidence Interval
1000
                 26.0903
                                    (25.6174, 26.5632)
               | Exp Total Reward | 95% Confidence Interval
 #Simulations
                 26.2319
                                    (25.7504, 26.7134)
```

```
#Simulations | Exp Total Reward | 95% Confidence Interval

1000 25.6764 (25.1912, 26.1615)
```

\cap 4

Probabilities mentioned for target and agent

<mark>A - 0.4</mark>	T - 0.25	T - 0.25	
	T - 0.25	T - 0.25	A - 0.6

Calculate the probability for each observation.

Take all the 8 cases

Agent Position	Target Position	Probability	Observation
Α	В	0.4*0.25 = 0.1	o2
Α	С	0.4*0.25 = 0.1	06
Α	F	0.4*0.25 = 0.1	06
А	G	0.4*0.25 = 0.1	06
Н	В	0.6*0.25 = 0.15	06
Н	С	0.6*0.25 = 0.15	06
Н	F	0.6*0.25 = 0.15	06
Н	G	0.6*0.25 = 0.15	04

Final Probabilities:

O2 -> 0.1

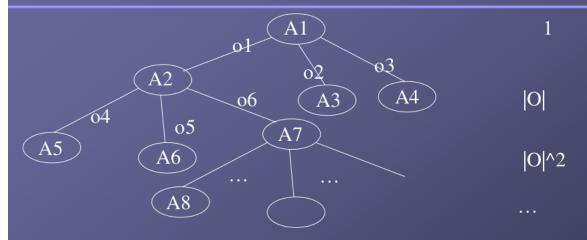
O6 -> 0.75

O4 -> 0.15

Agent will most likely sense the target to be not in its 1 cell neighbourhood as o6 has the highest probability.

Q5

How many POMDP policies possible



How many policy trees, if A actions, O observations, T horizon:

• How many nodes in a tree:

$$N = \sum_{i=0}^{T-1} |O|^{i} = (|O|^{T} - 1) / (|O| - 1)$$

$$|A|^N$$

|O| = 6

|A| = 5 T = variable not specified

 $N = 6^{T} - 1 / 5$

No. of policy trees = $A^N = 5^{\circ} (6^T - 1/5)$