Geometric Dimensions

we will create a Java project

Go to File→ New → project → search for java → Select on java project→ press next → give name as GeometryCalculator → click on finish button If it asks for open perspective-> click on open perspective You will see project on left side

> create a package

We will always create a package and then create a class A package is a collection of java class

Go to your Project Phase1-JavaPrograms \rightarrow open the project \rightarrow Right click on src folder \rightarrow select New \rightarrow select Package \rightarrow give the package name as "calculator" \rightarrow click on finsih

> create a java class

Select the package \rightarrow right click \rightarrow new \rightarrow select class \rightarrow class wizard will open \rightarrow give name of class as practice_cal -> select the checkbox for public static void main(string[] argos) \rightarrow and click on finish button

- 1. Create a Java project in Eclipse.
- 2. Create a package inside the Java project, for example, geometry.
- 3. Create the following classes:

```
Shape.java (Parent Class)
Rectangle.java (Child Class)
Circle.java (Child Class)
Triangle.java (Child Class)
GeometryMain.java (Main Class)
```

Shape.java: It is Parent class.

Rectangle.java: It is a child which is extended by ites parent class Shape

```
🖹 💲 🖁 🗖 🔲 📝 Shape.java

☐ Package Explorer 

X

                                                        package geometry;
 > A JRE System Library [JavaSE-21]
                                               3
                                                  public class Rectangle extends Shape {
 private double length;
    🗸 🌐 geometry
                                               5
                                                     private double width;
      > 🚺 Rectangle.java
      > I Shape.java
                                               7⊝
                                                     public Rectangle(double length, double width) {
                                               8
                                                         this.length = length;
    > 🚺 module-info.java
                                                         this.width = width;
                                               9
> 📂 Phase_1_JavaProgram
                                              10
                                              11
                                              12⊝
                                                     public void calculateArea() {
                                              13
                                                         double area = length * width;
                                              14
                                                         System.out.println("Area of Rectangle: " + area);
                                              15
                                              16
                                              17 }
                                            18
```

Circle.java: It is a child which is extended by ites parent class Shape

```
☐ Package Explorer 

X

                                             Rectangle.java
                                                                             Circle.java X Triangle.java

    ☐ GeometryMain.java

▼ B Geometric_Calculator

                                                  package geometry;
 > March JRE System Library [JavaSE-21]
                                                  public class Circle extends Shape {
                                               3
 4
                                                      private double radius;
   > / Circle.java
                                                         public Circle(double radius) {
                                               60
      this.radius = radius;
                                               8
      > Rectangle.java
                                               9
      >  Shape.java
                                              10⊝
                                                         public void calculateArea() {
      > I Triangle.java
                                                             double area = Math.PI * Math.pow(radius, 2);
                                              11
    > I module-info.java
                                              12
                                                             System.out.println("Area of Circle: " + area);
> 📂 Phase_1_JavaProgram
                                              13
                                              14
                                              15 }
                                            16
```

Triangle.java: It is a child which is extended by ites parent class Shape

```
🛱 Package Explorer 💢
                                                  ☑ Triangle.java X
☑ GeometryMain.java
                                                                 Rectangle.java
                                                                                    Circle.java
Geometric_Calculator
                                                       package geometry;
  > M JRE System Library [JavaSE-21]
                                                      public class Triangle extends Shape {
 🗸 进 src
                                                           private double base;
    🗸 🌐 geometry
                                                           private double height;
                                                    5
      > I Circle.java
      > J GeometryMain.java
                                                    7⊝
                                                           public Triangle(double base, double height) {
                                                               this.base = base;
      > 🚺 Rectangle.java
                                                    9
                                                               this.height = height;
      > 🚺 Shape.java
                                                   10
       > 🚺 Triangle.java
                                                   11
    > 1 module-info.java
                                                           public void calculateArea() {
    double area = 0.5 * base * height;
                                                   12⊝
> Phase_1_JavaProgram
                                                   13
                                                   14
                                                               System.out.println("Area of Triangle: " + area);
                                                   15
                                                   16
                                                  17 }
                                                  18
```

GeometryMain.java:

Make sure to run **GeometryMain.java** as the main class. This program demonstrates the basic structure you can use for your project and meets the specified requirements. You can customize and expand it according to your specific needs.

```
Rectangle.java
                                Circle.java
                                               Triangle.java
 1 package geometry;
 2 import java.util.ArrayList;
 4 public class GeometryMain {
        public static void main(String[] args) {
            ArrayList<Shape> shapes = new ArrayList<>();
 7
 8
            shapes.add(new Rectangle(5, 10));
            shapes.add(new Circle(7));
 9
            shapes.add(new Triangle(4, 6));
10
 11
 12
13
                for (Shape shape : shapes) {
 14
                    shape.displayArea();
 15
                    if (shape instanceof Rectangle) {
 16
                        ((Rectangle) shape).calculateArea();
 17
                    } else if (shape instanceof Circle) {
18
                        ((Circle) shape).calculateArea();
19
                    } else if (shape instanceof Triangle) {
20
                        ((Triangle) shape).calculateArea();
21
                    System.out.println("----");
22
 23
 24
            } catch (Exception e) {
 25
                System.out.println("An error occurred: " + e.getMessage());
 26
 27
                System.out.println("Finally block executed.");
28
29
        }
30
31 }
32
```

OUTPUT:

```
Problems @ Javadoc Declaration Console X Coverage

<terminated > GeometryMain [Java Application] C:\Users\Samyak\.p2\pool\plugins\org.eclipse.

This is the parent class.

Area of Rectangle: 50.0

This is the parent class.

Area of Circle: 153.93804002589985

This is the parent class.

Area of Triangle: 12.0

Finally block executed.
```

Copy the path from Eclipse and paste it in command promt

cd C:\Users\Samyak\eclipse-workspace\Geometric_Calculator

2. git init

```
Microsoft Windows [Version 10.0.19045.3803]
(c) Microsoft Corporation. All rights reserved.

C:\Users\Samyak\cd C:\Users\Samyak\eclipse-workspace\Geometric_Calculator

C:\Users\Samyak\eclipse-workspace\Geometric_Calculator>git init
Initialized empty Git repository in C:/Users/Samyak/eclipse-workspace/Geometric_Calculator/.git/

C:\Users\Samyak\eclipse-workspace\Geometric_Calculator>_
```

3. git status

```
C:\Users\Samyak\eclipse-workspace\Geometric_Calculator>git init
Initialized empty Git repository in C:/Users/Samyak/eclipse-workspace/Geometric_Calculator/.git/
C:\Users\Samyak\eclipse-workspace\Geometric_Calculator>git status
On branch master

No commits yet
Untracked files:
   (use "git add <file>..." to include in what will be committed)
        .classpath
        .project
        .settings/
        bin/
        src/
nothing added to commit but untracked files present (use "git add" to track)
C:\Users\Samyak\eclipse-workspace\Geometric_Calculator>
```

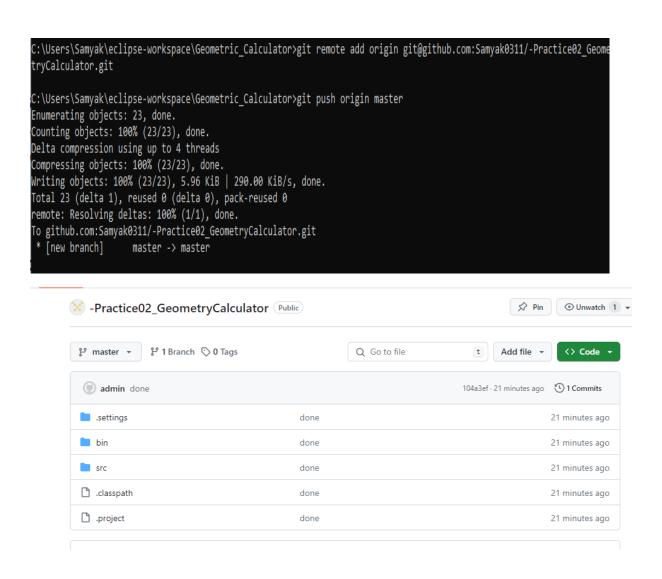
- 4. git add.
- 5. git commit -m "done"

```
C:\Users\Samyak\eclipse-workspace\Geometric_Calculator>git add .

C:\Users\Samyak\eclipse-workspace\Geometric_Calculator>git commit -m "done"

[master (root-commit) 104a3ef] done
16 files changed, 139 insertions(+)
create mode 100644 .classpath
create mode 100644 .project
create mode 100644 .settings/org.eclipse.core.resources.prefs
create mode 100644 .settings/org.eclipse.jdt.core.prefs
create mode 100644 bin/geometry/Circle.class
create mode 100644 bin/geometry/GeometryMain.class
create mode 100644 bin/geometry/Rectangle.class
create mode 100644 bin/geometry/Shape.class
create mode 100644 bin/geometry/Triangle.class
create mode 100644 bin/module-info.class
create mode 100644 src/geometry/Circle.java
create mode 100644 src/geometry/GeometryMain.java
create mode 100644 src/geometry/Rectangle.java
create mode 100644 src/geometry/Rectangle.java
create mode 100644 src/geometry/Shape.java
create mode 100644 src/geometry/Triangle.java
```

6. gitremoteaddorigingit@github.com:Samyak0311/Practice02_GeometryCalculator.git7. git push origin master



LINK FOR REFRENCE:

https://github.com/Samyak0311/-Practice02_GeometryCalculator.git