

3: String operations

What is a string?

- } String is a *sequence of characters*.
- } In Python, the length is restricted by amount of free memory only
- } Strings are *immutable objects*.

What is a string? (2)

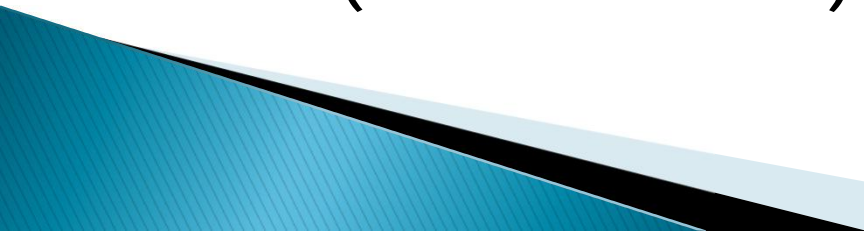
} So these are all examples of strings:

"House"

"a"

""

"In computer programming, a *string* is traditionally a sequence of characters, either as a literal constant or as some kind of variable. The latter may allow its elements to be mutated and the length changed, or it may be fixed (after creation)."



Characters in a string

- } A string can contain any characters defined in the current **character set**
- } In default, Python uses ASCII encoding.
- } This can be changed to Unicode (UTF-16), if enhanced support for special characters is needed, see <https://docs.python.org/2/howto/unicode.html>

Creating string objects

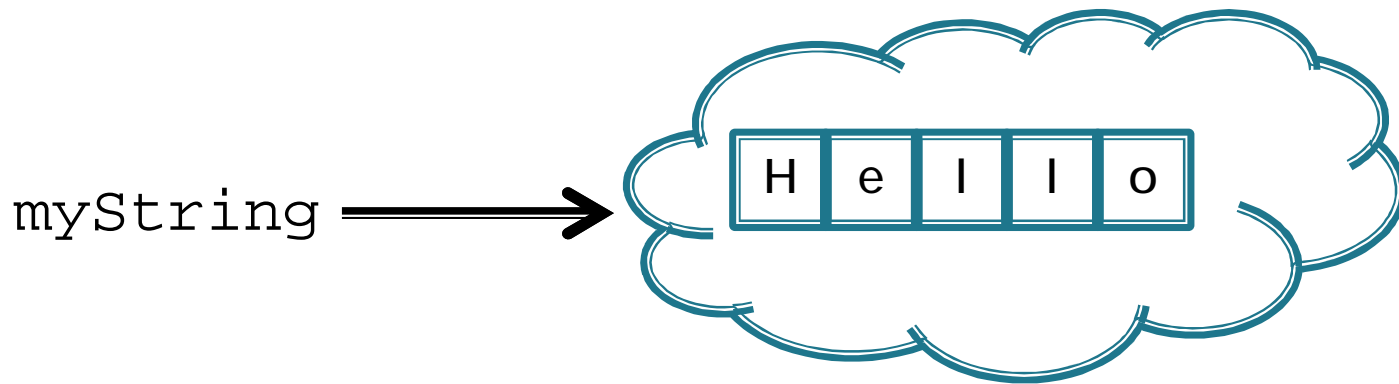
- } As mentioned before, a string object is typically created by assigning a reference to it:

```
myString = "Hello"  
otherString = "Hello" + "!"  
print "Hi there"  
print "2 + 3 results to " + str(2 + 3)
```


Creating string objects (2)

- } Creating a string by assignment creates a string object into memory and stores a reference into variable:

```
myString = "Hello"
```

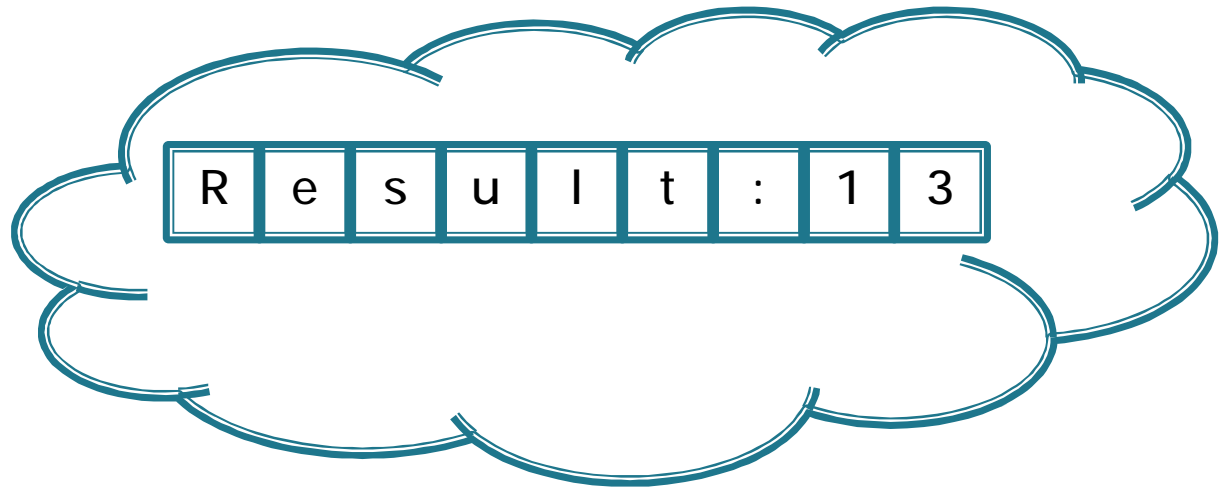


Creating string objects (3)

- } A string object can be created without constant reference in some cases
 - } For example using string concatenation in an expression without assignment or in print statement creates a "temporary" string object
 - } This is similar to any expression with result value not stored
- 

Example

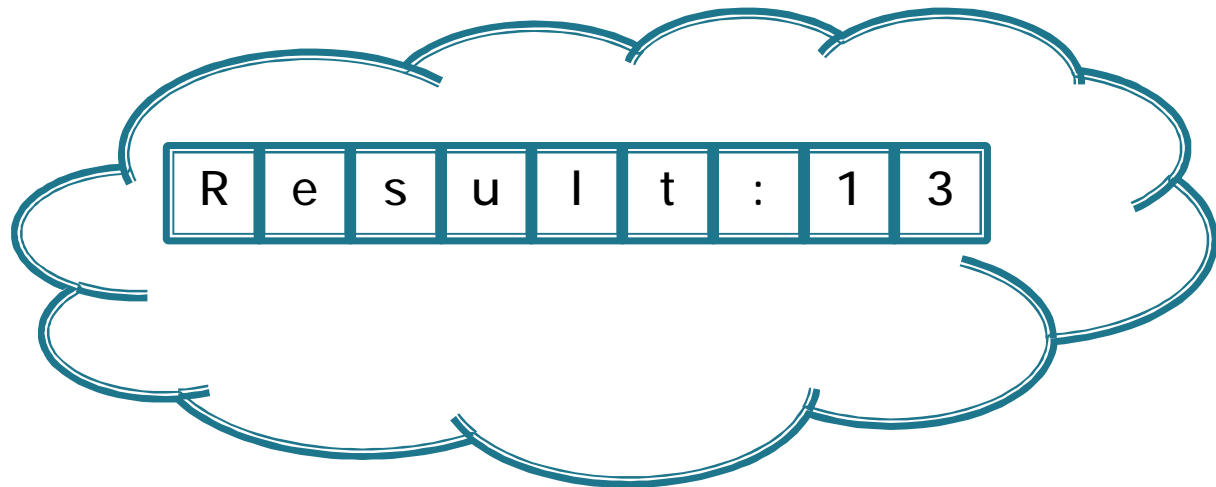
```
print "Result:" + "13"
```



Example

```
print "Result:" + "13"
```

This object can not be accessed later, as no reference is set.



Multi-line strings

} Python supports a creation of multi-line strings by using three quotas:

```
s = """This is a string  
containing  
more  
than one line."""
```

String length

- } The length of a string can be returned by using the **len** function.
- } The function returns the **length** of a string parameter as an **integer**:

```
print len("abcde") # outputs 5  
myVar = "Hello, all!"  
print len(myVar) # outputs 11
```

String length (2)

- } Hence, the length of a string is the **total number of characters** stored in that string object.
- } Whitespace characters (such as space) are also calculated into the length.

String length (3)

- } Note, that special characters such as `\n` and `\t` only count as a single character, though they are denoted with two.
- } For example, `\n` stands for line feed and...
- } ...`\t` for tabulator.

Example

```
myVar = "hello!\n" # Hello and linefeed  
print len(myVar) # outputs 7
```

```
tabs = "1\t2\t3"  
length = len(tabs)  
print length # outputs 5
```

Operators usable with strings

Operator	Usage
+	String concatenation
*	String multiplication
[]	Extracting a character or a slice from a string

Concatenation

- } As seen before, concatenation creates a new string with characters from all concatenated strings:

"abc" + "def" → "abcdef"

Concatenating other objects

- } The concatenation only supports strings. This means, that other objects need to be converted into strings with **str** function

```
myVar = "result:" + 1 # throws an error
```

```
myVar = "result:" + str(1) # this works
```

Example

} What does the following output?

```
a = 12  
b = 10  
st = str(a * b)  
print len(st)
```

Example 2

} How about this?

```
print 2 + 2 * "ab"
```

indices in strings

- } Note, that the indexing of characters in a string always starts from a zero:

0	1	2	3	4	5
H	e	l	l	o	!

- } Hence, any string `s` contains characters in indices from 0 to `len(s) - 1`.

Extracting a character from string

- } The `[]` -operator can be used to extract a single character from a string.
- } The operator gets the character index (an integer) as a parameter:

```
print "abdc"[0] # outputs a  
myVar = "hello!"  
print myVar[4] # outputs o
```


Extracting a char.. (cont)

- } Since the indexing starts at zero, the last character in a string can be output like this:

```
s = "abcdefghi"  
print s[len(s) - 1]
```

- } ...or in Python, like this:

```
s = "abcdefghi"  
print s[-1]
```



Negative indices

- } In fact, using negative integer as an index starts indexing in reverse direction:

-6	-5	-4	-3	-2	-1
H	e	l	l	o	!

Extracting a slice from a string

} A slice, containing 1 or more characters, can be also extracted with the [] operator.

} The syntax is:

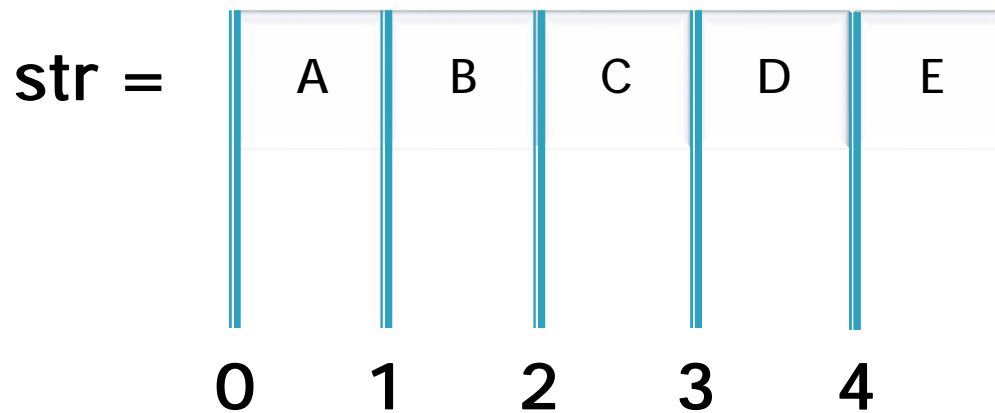
```
string[startIndex : endIndex]
```


Extracting a slice.. (2)

- } Note, that the start index is *inclusive*, but the end index *exclusive*.
- } Hence, `myString[n:m]` would return all characters between indices
[n, n+1, n+2, ... , m-2, m-1]
- à Thus, the length of the substring (or a slice) is end index – start index.

How to remember:

- } A good way to remember how end and start indices work is to imagine the indices at the left hand side of the character:



str[1:3] → BC

str[0:4] → ABCD

Omitting start or end index

- } Either of the indices may be omitted. If the start is omitted, it will be replaced with 0; if the end is omitted, it will be replaced with `len(string)`
- } This is often handy when a slice from beginning or end of the string is needed.

Examples

```
myString = "hello all"
```

```
print myString[2:] # à llo all
```

```
print myString[:3] # à hel
```

```
print myString[3:7] # à lo a
```

```
print myString[0:11] # à ?
```



Negative indices (2)

- } Again, negative indices may be used, but there's a catch:

```
myString = "hello"  
print myString[-1:-3]
```

- } What does the program above output?

Negative indices (3)

- } The program does not output anything, since slice operation starts from the **startIndex** and moves forward one character at a time until the **endIndex** is reached.
- } Hence, the length of slice

`s[-1:-3]`

- } ...is $-3 - (-1) == -2$, which in practice becomes zero.

Reverse slices

- } For this, the direction of the slice can be set with a third parameter

`string[startIndex : endIndex : step]`

- } By using -1 as a step, we can define a reverse slice.




Examples

```
myString = "hello"
```

```
s = myString[0:2:-1] # "eh"
```

```
s = myString[-1:-3:-1] # ol
```

```
s = myString[::-1] # "olleh"
```



Examples (2)


} The step can be any integer > 1 :

```
s = "abcdefghijklmnopq"
```

```
print s[::2] # acegikmoq
```

```
print s[::3] # adgjmp
```

```
print s[-1:-1:-3] # qnkheb
```



String manipulation

} Very common in programs

} Three subcategories:

- Counting occurrences
- Finding occurrences
- Replacing occurrences

First: methods

} A method in Python is a function that is utilized via an object.

} Syntax:

`objectVariable.methodName(parameters)`



Counting occurrences

- } The occurrences of a substring can be counted with `count()` *method*.
- } The method returns the number of times the given parameter is found in a string.
- } Syntax:

```
string.count(substring)
```

Counting occurrences (cont.)

} Example:

```
myString = "abbabbaba"
```

```
c = myString.count("bb")
```

```
print c # outputs 2
```

```
print "this is a string".count("i") # 3
```

```
print "ab aba abab".count("ab ") # 1
```



Counting occurrences (cont.)

- } Note, that only *the complete occurrences* are counted. Hence, a part of a substring can not be contained in another substring:

myString =

A

B


B

A

B


B

A



```
print myString.count( "ABBA" )  
#...outputs 1
```

Finding occurrences

- } The **first** index of a substring in a string can be returned by using the **find()** method.
 - } The method has a substring as a parameter, and returns the index where the substring first occurs in the original string.
 - } The method **returns -1**, if no occurrence of the substring can be found in the string.
- 

Examples

```
print "abcabc".find("ab") # output 0
```

```
print "abcabc".find("bca") # output 1
```

```
mystr = "My red house"  
loc = mystr.find("house")  
print loc # output 7
```

```
print "abcabc".find("cb") # output -1
```



Replacing substrings


- } To replace substrings in a string, we can use the `replace()` function in Python.
- } The method creates and returns a **new string**, where **all occurrences** of the first substring are replaced with the second substring.
- } Syntax:

```
myString.replace(oldString,newString)
```



Examples

```
myString = "A little green house"  
print myString.replace("little", "big")  
  
print "abcabc".replace("a", "ab")  
  
print "abababab".replace("b", "bcd")
```



Replacing substrings (cont.)

- } Note, that the method returns **a new string** with substrings replaced. The original string is left intact.
- } Hence, to change a string, we need to use something like

```
myString = myString.replace("aa", "bb")
```

- } ...or get the result in another string:

```
otherString = firstString.replace("hey", "hello!")
```



Replacing substrings (cont.)

} Hence, consider following program:

```
st = "Hi there!"  
st.replace("Hi", "Hello")  
print st
```

} What does the program output?



Strings are immutable

- } A string object is immutable. This means, that the content of created string object can never change
- } Instead, a new string based on existing object can be created.


Strings are immutable (2)

} But what about the next program?

```
st = "Hello all!"  
print st
```

```
st = "Hi all!"  
print st
```

```
st = st.replace("Hi", "Hey")  
print st
```



Strings are immutable (3)

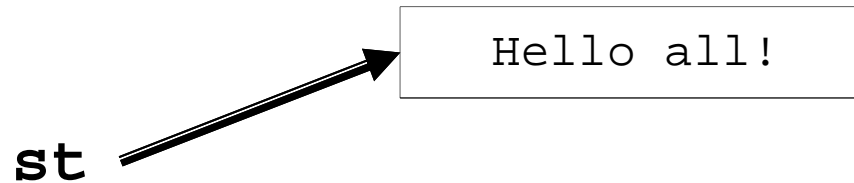
- } In previous example, the **content of the strings** does not change
- } Instead, new string objects are created
- } In the final case, the new objects are based on existing ones

Object vs. variable

- } Hence, it is important to distinguish the **object** and the **variable** referencing the **object**.
- } Even if the object is immutable, the value of the **variable** referencing it **can change**

Visualization

```
⇒ st = "Hello all!"  
st = "Hi all!"  
st = st.replace("Hi",  
"Hey")
```

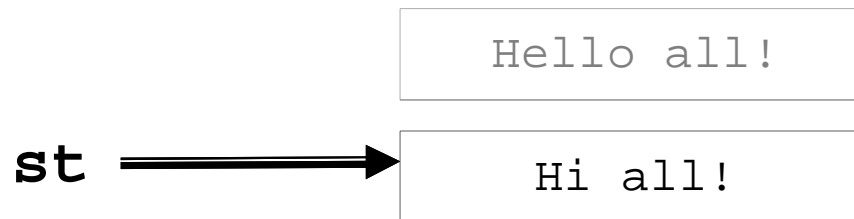


Visualization

```
st = "Hello all!"
```

```
⇒ st = "Hi all!"
```

```
st = st.replace("Hi", "Hey")
```



Visualization

```
st = "Hello all!"
```

```
st = "Hi all!"
```

```
→ st = st.replace("Hi", "Hey")
```

st

Hello all!

Hi all!

Hey all!

Visualization

```
st = "Hello all!"  
st = "Hi all!"  
st = st.replace("Hi", "Hey")
```



Replacing substrings (cont.)

} Consider the following programs:

```
st = "Hi there!"  
st.replace("Hi", "Hello")  
print st
```

```
st = "Hi there!"  
st = st.replace("Hi", "Hello")  
print st
```