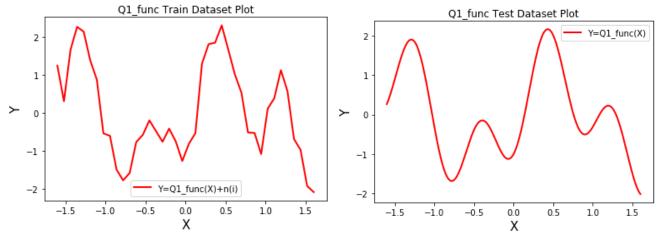
Image Classification: Radial Basis Functions & Self Organizing Maps

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Introduction

Image classification on MNIST Hand-written Digits Dataset and regression via full custom Radial Basis Functions (Exact Interpolation + Fixed Centers Selected at Random Method + Regularization) and Self Organizing Maps.

Q1:



1(a): My Radial Basis Function with Exact Interpolation implementation can be seen below:

```
def gaussian(X, Xi, sd):
    return np.exp(-np.sum((X - Xi)**2, axis=1)/(2*sd**2))
class Layer_RBFN(object):
     ""Base class for the different layers.
    Defines base methods and documentation of methods."""
    def get output(self):
        """Peroforms a forward step to return the output."""
        return []
class GaussianInterpolationLayer RBFN BASIC(Layer RBFN):
    """The hidden layer performs a non-linear transformation to its input."""
               _(self, n_in, n_out):
         init
        """Initialize hidden layer centers.
        n in is the number of input variables (features per sample).
        n out is the number of hidden neurons (number of trianing samples).
       sd is the Gaussian Standard Deviation."""
        self.C = np.full((n out, n in), 0)
        self.sd = 1
    def train(self, X, sd):
        """Initialize the classifier fields with the training dataset."""
        self.C = X
        self.sd = sd
    def get params array(self):
        """Return array of the centers & the sd."""
        return np.array(self.C), np.asscalar(self.sd)
    def get output(self, X):
        """Perform the forward step transformation."""
        return np.array([gaussian(x.reshape(1, X.shape[1]), self.C, self.sd) for x in X])
class LinearLayer RBFN BASIC(Layer RBFN):
    ""The linear layer performs a linear transformation to its input."""
         init__(self, N):
        """Initialize hidden layer parameters.
        n_in is the number of input variables (hidden nodes)."""
        self.W = np.random.randn(N, 1) * 0.1
```

```
def train(self, X, T, L2_rate = 1, regularization = False):
        if regularization:
           I = np.diag(np.full((self.W.shape[0]), 1))
           self.W = np.linalg.inv(X + L2 rate*I).dot(T)
            self.W = np.linalg.inv(X).dot(T)
    def get params array(self):
        """Return arrays of the parameters."""
        return np.array(self.W)
    def get output(self, X):
        """Perform the forward step linear transformation."""
        if(np.isscalar(X) or X.shape == (1,)):
           return X*self.W
            return X.dot(self.W)
    def get cost(self, Y, T):
        return (Y-T).sum()/Y.shape[0]
# Define the forward propagation step as a method.
def forward step RBFN(input samples, layers):
    Compute and return the forward activation of each layer in layers.
        input samples: A matrix of input samples (each row is an input vector)
        layers: A list of Layers
    Output:
        A list of activations where the activation at each index i+1 corresponds to
        the activation of layer i in layers. activations[0] contains the input samples.
    activations = [input samples] # List of layer activations
    # Compute the forward activations for each layer starting from the first
    X = input samples
    for layer in layers:
       Y = layer.get output(X) # Get the output of the current layer
        activations.append(Y) # Store the output for future processing
        X = activations[-1] # Set the current input as the activations of the previous layer
    return activations # Return the activations of each layer
def train network RBFN BASIC (layers, X Train, T Train):
   start time = time.time()
    print("Starting Training")
    layers[0].train(X Train, SD)
    Y = layers[0].get output(X Train)
    layers[1].train(Y, T Train, L2 rate, regularization)
    activations = forward step RBFN(X Train, layers) # Get the activations
    Y = activations[-1]
    cost = layers[1].get cost(Y, T Train)
    end_time = time.time()
    t_time = end_time - start_time
    return layers, cost, t_time, Y
def plot_RBFN(cost, t_time):
    #Print time for training
    m, s = divmod(t time, 60)
    h, m = divmod(m, 60)
    print("OVERALL TIME FOR TRAINING: {}h:{}m:{:.5f}s".format(h,m,s))
    print("TRAINING COST: {:.5f}".format(cost))
def test network RBFN(layers, X Test, T Test):
    # Get results of test data
    activations = forward_step_RBFN(X_Test, layers) # Get activation of test samples
    Y = activations[-1]
    cost = layers[1].get_cost(Y, T_Test)
    print("TEST COST: {:.5f}".format(cost))
    return Y
```

HIDDEN LAYER (Gaussian Interpolation) NODES: 160

```
# TRAIN
regularization = False
L2_rate = 1e-10
SD = 0.1 # Standard Deviation of the Gaussian Finction

RBFN_Q1A, cost, time_t, Y_Train_Q1A = train_network_RBFN_BASIC(RBFN_Q1A, X_Train_Q1, T_Train_Q1)
plot_RBFN(cost, time_t)
```

OUTPUT LAYER (Lin) NODES: 1

The performance of the RBF with exact interpolation on the noisy dataset is not very good but in line with expectations. This can be seen on the plot, displaying the test dataset predictions of the algorithm. The test cost was **0.02158**. The areas with bad performance were to be expected as exact interpolation aims to find a "perfect" fit. The approximated function needs to pass through all training points, which makes it extremely vulnerable to noise (oscillatory). The noisy centers can be easily noticed on the plot.

Q1_func & Gaussian Interpolation RBFN Prediction Plot

Y=Q1_func(X)
Y=RBFN(X)

1(b): My RBF with Fixed Centers at Random

```
def gaussian(X, Xi, sd):
    return np.exp(-np.sum((X - Xi)**2, axis=1)/(2*sd**2))
def euclidean_distance(X1, X2):
        """Calculate the Euclidean distances between X1 and X2."""
        return np.sqrt(np.absolute(-2*np.dot(X1, X2.T) + np.sum(X2**2,axis=1) + np.sum(X1**2,
axis=1)[:, np.newaxis]))
class Layer_RBFN(object):
    ""Base class for the different layers.
    Defines base methods and documentation of methods."""
    def get output (self):
        """Peroforms a forward step to return the output."""
        return []
class GaussianInterpolationLayer RBFN FCSR(Layer RBFN):
    """The hidden layer performs a non-linear transformation to its input."""
          init__(self, n_in, n_out):
        """Initialize hidden layer centers.
        n in is the number of input variables (features per sample).
          out is the number of hidden neurons (number of trianing samples).
       sd is the Gaussian Standard Deviation."""
        self.C = np.full((n out, n in), 0)
        self.sd = 1
    def train(self, X, M):
        """Initialize the classifier fields M randomly selected centers from the training
        idx = np.random.randint(X.shape[0], size=M)
        self.C = X[idx,:]
        self.sd = np.max(euclidean distance(self.C, self.C))/np.sqrt(2*M)
    def get params array(self):
        """Return array of the centers & the sd."""
        return np.array(self.C), np.asscalar(self.sd)
    def get_output(self, X):
        """Perform the forward step transformation."""
        return np.array([gaussian(x.reshape(1, X.shape[1]), self.C, self.sd) for x in X])
```

implementation can be seen below:

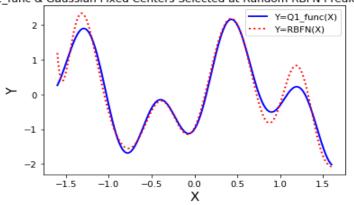
```
class LinearLayer RBFN FCSR(Layer RBFN):
    """The linear layer performs a linear transformation to its input."""
         init__(self, N):
        """Initialize hidden layer parameters.
          in is the number of input variables (hidden nodes)."""
        self.W = np.random.randn(N, 1) * 0.1
        self.b = 0
    def train(self, X, T, L2_rate = 1, regularization = False):
        bias_inputs = np.full((X.shape[0]), 1)
        X = np.column_stack((bias_inputs, X))
        if regularization:
            I = np.diag(np.concatenate([np.array([1]), np.full((self.W.shape[0]), 1)]))
            self.W = np.linalg.inv(X.T.dot(X) + L2 rate*I).dot(X.T).dot(T)[1:]
            self.b = np.linalg.inv(X.T.dot(X) + L2_rate*I).dot(X.T).dot(T)[0]
        else:
            self.W = np.linalg.pinv(X).dot(T)[1:]
            self.b = np.linalg.pinv(X).dot(T)[0]
    def get_params_array(self):
        """Return arrays of the parameters."""
        return np.array(self.W), np.array(self.b)
    def get output(self, X):
        """Perform the forward step linear transformation."""
        if(np.isscalar(X) or X.shape == (1,)):
           return X*self.W + self.b
            return X.dot(self.W) + self.b
    def get cost(self, Y, T):
        return (Y-T).sum()/Y.shape[0]
# Define the forward propagation step as a method.
def forward step FCSR(input samples, layers):
   Compute and return the forward activation of each layer in layers."""
   activations = [input samples] # List of layer activations
   X = input_samples
    for layer in layers:
        Y = layer.get_output(X)  # Get the output of the current layer
        activations.append(Y) # Store the output for future processing
        X = activations[-1] # Set the current input as the activations of the previous layer
    return activations # Return the activations of each layer
def train network RBFN_FCSR(layers, X_Train, T_Train):
   start time = time.time()
   print("Starting Training")
   layers[0].train(X_Train, HIDDEN_M)
    Y = layers[0].get_output(X_Train)
   layers[1].train(Y, T Train, L2 rate, regularization)
   activations = forward_step_RBFN(X_Train, layers) # Get the activations
   Y = activations[-1]
   cost = layers[1].get_cost(Y, T_Train)
    end time = time.time()
    t_time = end_time - start_time
   return layers, cost, t_time, Y
def plot_RBFN(cost, t_time):
    #Print time for training
   m, s = divmod(t_time, 60)
   h, m = divmod(m, 60)
   print("OVERALL TIME FOR TRAINING: {}h:{}m:{:.5f}s".format(h,m,s))
   print("TRAINING COST: {:.5f}".format(cost))
def test network RBFN(layers, X Test, T Test):
    # Get results of test data
   activations = forward step RBFN(X Test, layers) # Get activation of test samples
   Y = activations[-1]
   cost = layers[1].get_cost(Y, T_Test)
   print("TEST COST: {:.5f}".format(cost))
    return Y
```

>>>>> RBFN Q1B Architecture <<<<<

OUTPUT LAYER (Lin) NODES: 1

TEST COST: 0.02297

Q1_func & Gaussian Fixed Centers Selected at Random RBFN Prediction Plot



As can be seen by the test dataset prediction Plot to the left and confirmed by the test cost OUTPUT LAYER (Gaussian Fixed Centers) NODES: 20 of **0.02297**, the fixed centers selected at random perform extremely well. This is due to the reduced vulnerability towards noise, since there are only 20 centers, which can fit the function much looser and so map a smoother function. Besides saving computing power, the smaller amount of weights is also less prone any

outliers or spikes in noise contamination.

1(c):

>>>>> RBFN Q1C Architecture <<<<<

INPUT LAYER NODES: 1

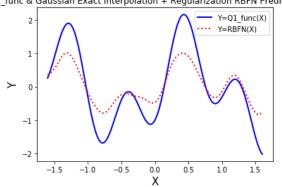
HIDDEN LAYER (Exact Gaussian Interpolation) NODES: 160

OUTPUT LAYER (Lin) NODES: 1

```
TRAIN
regularization = True
L2 rate = 3e-0
```

TEST COST: -0.00150

Q1 func & Gaussian Exact Interpolation + Regularization RBFN Prediction Plot



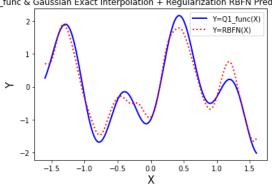
```
# TRAIN
regularization = True
L2_rate = 5e-2
```

TEST COST: 0.02483

```
TRAIN
regularization = True
L2 rate = 5e-1
```

TEST COST: 0.02056

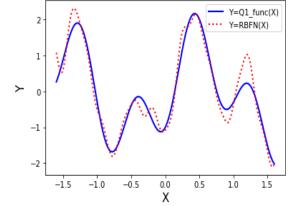
Q1_func & Gaussian Exact Interpolation + Regularization RBFN Prediction Plot

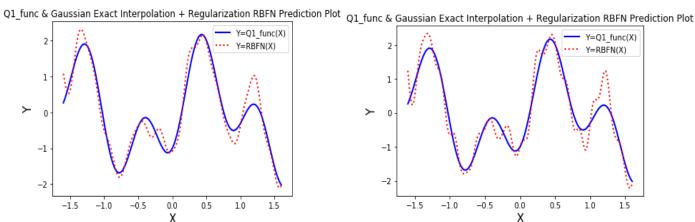


```
# TRAIN
regularization = True
L2 rate = 5e-5
```

TEST COST: 0.02159







From the plots above, it can be seen that with declining regularization rate, the algorithm is let to overfit to the noisy training data. The effect of noise distortions and oscillations start appearing to the point where at regularization rate of 5e-5, the model completely overfits. This show how important it is to fine-tune the regularization rate for best trade-off between bias and variance, in order to get the best generalization.

```
Q2: >>>>> MNIST DATASET FEATURE SPACE <>>>
>>> FULL << >>> TEST <<<
(1250, 785) (250, 784)
>>> TRAIN <<< (250,)
(1000, 784) >>>>> BINARY MNIST DATASET LABELS <>><<<
```

The class o samples (digits 0-4,6,8,9) are 4 times more than class 1 (digits 5,7). I expect this imbalance to distort and mute the overall performance of the models, due to a bias towards class 0.

I am using the RBF implementations, presented in Q1.

```
2(a): >>>>> RBFN_Q2A Exact Interpolation Architecture <>>>> INPUT LAYER NODES: 784
HIDDEN LAYER (Gaussian Interpolation) NODES: 1000
OUTPUT LAYER (Lin) NODES: 1
```

```
# TRAIN regularization = False
```

TEST COST: 19.19506

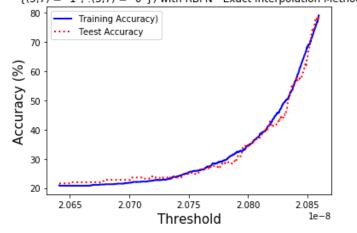
Accuracy as Function of the Decision Threshold for MNIST Digits Classification {(5,7) = "1", !(5,7) = "0"}) with RBFN - Exact Interpolation Method 90 80 Accuracy (%) 70 60 50 40 30 Training Accuracy) Test Accuracy 20 0.0 0.2 0.6 0.8 1.0 Threshold # TRAIN regularization = True L2 rate = 1e+10

OPTIMAL THRESHOLD: ~ 0.0 TRAIN ACCURACY: 100.0% TEST ACCURACY: 50.00%

With no regularization, the exact interpolation technique fits all training samples, resulting in 100% training accuracy. The test accuracy is also flat at 50.0% as result of the overfitting.

```
TEST COST: -0.21600
```

Accuracy as Function of the Decision Threshold for MNIST Digits Classification $\{(5,7) = "1", !(5,7) = "0"\}$) with RBFN - Exact Interpolation Method



OPTIMAL THRESHOLD: ~ 0.572
TRAIN ACCURACY: 82.20%
TEST ACCURACY: 80.40%
TEST ERROR RATE: 21.60%
TEST FALSE NEGATIVES ERROR: 21.6%
TEST FALSE POSITIVES ERROR: 0.00%

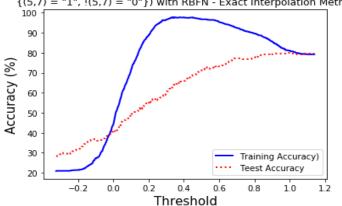
Very high regularization rate, forces the model to extremely underfit and to maintain the weights quite small. The effect of that, as seen by the error rates above, is that the model cannot distinguish between classes 1/0 and classifies all of them the same way -1 at the bottom of the envelope and 0 at the top.

```
# TRAIN
regularization = True
L2_rate = 1e-5
```

OPTIMAL THRESHOLD: ~ 0.987 TRAIN ACCURACY: 81.20% TEST ACCURACY: 80.00%

TEST COST: -0.03721

Accuracy as Function of the Decision Threshold for MNIST Digits Classification {(5,7) = "1", !(5,7) = "0"}) with RBFN - Exact Interpolation Method



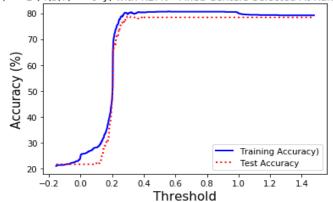
With a sensible regularization rate, the model is able to learn better. The results are still weak though as the model fits every training sample, resulting in overfitting and poor generalization.

2(b): >>>>> RBFN_Q2B Fixed Centers Selected at Random Architecture <>>>> INPUT LAYER NODES: 784
HIDDEN LAYER (Gaussian Interpolation) NODES: 100
OUTPUT LAYER (Lin) NODES: 1

```
# TRAIN
self.sd = np.max(euclidean_distance(self.C, self.C))/np.sqrt(2*M)
```

TEST COST: -0.00882

Accuracy as Function of the Decision Threshold for MNIST Digits Classification $\{(5,7) = "1", \frac{1}{5},7) = "0"\}$) with RBFN - Fixed Centers Selected At Random Method



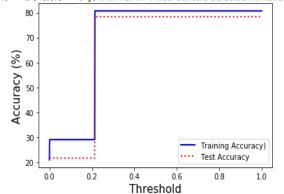
With the standard deviation being a function of the maximum Euclidean distances between the fixed centers & their number, the model fit looks like a regularized exact interpolation. The model does not overfit to the training data but the optimal performance still is not great.

```
# TRAIN
self.sd = 0.1
```

TRAIN
self.sd = 1

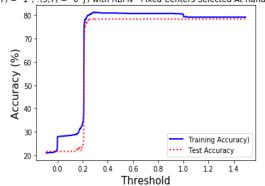
TEST COST: -0.00227

Accuracy as Function of the Decision Threshold for MNIST Digits Classification $\{(5,7) = "1", !(5,7) = "0"\}$) with RBFN - Fixed Centers Selected At Random Method

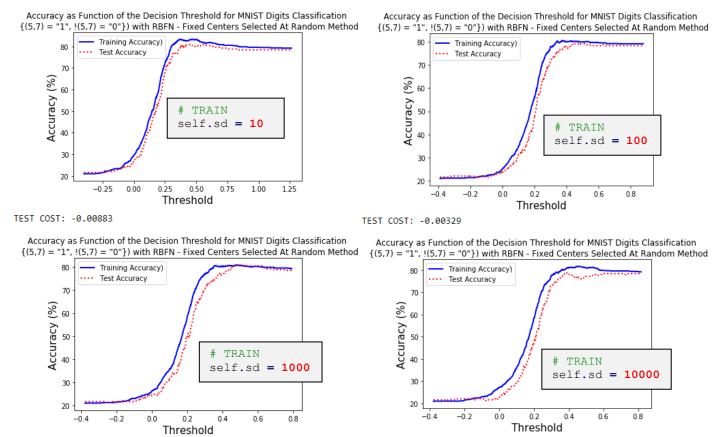


TEST COST: -0.00546

Accuracy as Function of the Decision Threshold for MNIST Digits Classification $\{(5,7) = "1", \frac{1}{5},7) = "0"\}$) with RBFN - Fixed Centers Selected At Random Method



TEST COST: -0.00990 TEST COST: -0.01712



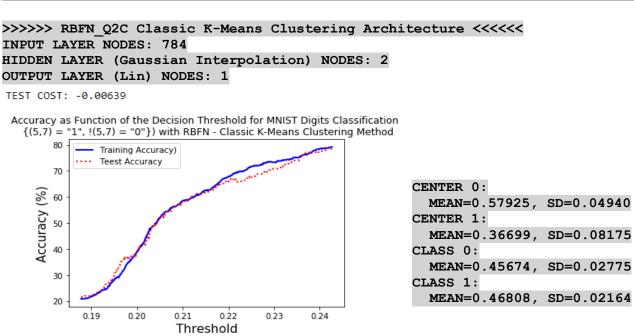
The standard deviation controls the distance of surrounding samples, which have effect on the prediction. With big SD the solution will be influenced by many samples and so might be too general (underfit) – we will have a flat RBF. Small SD means only the closest samples will influence the prediction, which might result in overfitting – peaked RBF. A balanced solution would usually be preferred, hence why using the maximum centers distance and their number usually works well. It can be seen that it falls somewhere between SD = 1 and SD = 10. It can also be seen that SD = 0.1, 10000 result in worse performance.

2(c): My K-Means Clustering RBF Implementation:

```
def gaussian(X, Xi, sd):
    return np.exp(-np.sum((X - Xi)**2, axis=1)/(2*sd**2))
def euclidean distance(X1, X2):
        """Calculate the Euclidean distances between X1 and X2."""
        return np.sqrt(np.absolute(-2*np.dot(X1, X2.T) + np.sum(X2**2, axis=1) + np.sum(X1**2, axis=1)
axis=1)[:, np.newaxis]))
class Layer_RBFN(object):
    """Base class for the different layers.
    Defines base methods and documentation of methods."""
    def get output(self):
        """Peroforms a forward step to return the output."""
        return []
class GaussianInterpolationLayer_RBFN_KMC(Layer RBFN):
     ""The hidden layer performs a non-linear transformation to its input."""
          _init__(self, n_in, n_out):
        """Initialize hidden layer centers.
        n in is the number of input variables (features per sample).
          out is the number of hidden neurons (number of centers).
        sd is the Gaussian Standard Deviation."""
        self.C = np.random.randn(n out, n in) * 0.1
        self.sd = 1
```

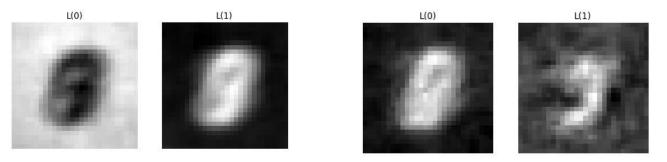
```
def train(self, X, M, max nb itrs = 1000):
        """ Compute the classifier centers through Classic K-Means Clustering."""
        for itr in range(0, max nb itrs):
            C old = np.copy(self.C)
            dists = euclidean distance(X, self.C)
            labels = np.argmin(dists, axis=1)
            for idx in range(0,M):
                tmp = np.copy(X)
                #Setting all samples from other classes to (0)
                tmp[labels != idx] = 0
                #Removing all samples from other classes
                tmp = tmp[\sim np.all(tmp == 0, axis=1)]
                #Calculating the new 'idx' center
                self.C[idx] = np.mean(tmp, axis=0)
            C upd = np.absolute(np.sum(self.C - C old))
            if itr%10 == 0:
               print("LAST CENTER UPDATE: {}".format(C upd))
            if C upd < 1e-3:
                break
        self.sd = np.max(euclidean distance(self.C, self.C))/np.sqrt(2*M)
    def get_params_array(self):
        """Return array of the centers & the sd."""
        return np.array(self.C), np.asscalar(self.sd)
    def get output(self, X):
        """Perform the forward step transformation."""
        return np.array([gaussian(x.reshape(1, X.shape[1]), self.C, self.sd) for x in X])
class LinearLayer_RBFN_KMC(Layer RBFN):
    """The linear layer performs a linear transformation to its input."""
               (self, N):
          init.
        """Initialize hidden layer parameters.
        n in is the number of input variables (hidden nodes)."""
        self.W = np.random.randn(N, 1) * 0.1
        self.b = 0
    def train(self, X, T, L2 rate = 1, regularization = False):
        bias inputs = np.full((X.shape[0]), 1)
        X = np.column_stack((bias_inputs, X))
        if regularization:
            I = np.diag(np.concatenate([np.array([1]), np.full((self.W.shape[0]), 1)]))
            self.W = np.linalg.inv(X.T.dot(X) + L2_rate*I).dot(X.T).dot(T)[1:]
            self.b = np.linalg.inv(X.T.dot(X) + L2 rate*I).dot(X.T).dot(T)[0]
        else:
            self.W = np.linalg.pinv(X).dot(T)[1:]
            self.b = np.linalg.pinv(X).dot(T)[0]
    def get params array(self):
        """Return arrays of the parameters."""
        return np.array(self.W), np.array(self.b)
    def get_output(self, X):
        """Perform the forward step linear transformation."""
        if(np.isscalar(X) or X.shape == (1,)):
           return X*self.W + self.b
            return X.dot(self.W) + self.b
    def get cost(self, Y, T):
        return (Y-T).sum()/Y.shape[0]
def forward step KMC(input samples, layers):
   Compute and return the forward activation of each layer in layers."""
    activations = [input samples] # List of layer activations
    X = input samples
    for layer in layers:
        Y = layer.get output(X) # Get the output of the current layer
        activations.append(Y) # Store the output for future processing
        X = activations[-1] # Set the current input as the activations of the previous layer
    return activations # Return the activations of each layer
```

```
def train network RBFN KMC (layers, X Train, T Train):
   start time = time.time()
   print("Starting Training")
   layers[0].train(X Train, HIDDEN M, MAX NB ITRS)
   Y = layers[0].get_output(X_Train)
   layers[1].train(Y, T_Train, L2_rate, regularization)
    activations = forward step RBFN(X Train, layers) # Get the activations
   Y = activations[-1]
   cost = layers[1].get cost(Y, T Train)
    end time = time.time()
    t_time = end_time - start_time
    return layers, cost, t time, Y
def plot RBFN(cost, t time):
    #Print time for training
   m, s = divmod(t_time, 60)
   h, m = divmod(m, 60)
   print("OVERALL TIME FOR TRAINING: {}h:{}m:{:.5f}s".format(h,m,s))
   print("TRAINING COST: {:.5f}".format(cost))
def test network RBFN(layers, X Test, T Test):
    # Get results of test data
   activations = forward step RBFN(X Test, layers) # Get activation of test samples
   Y = activations[-1]
   cost = layers[1].get_cost(Y, T_Test)
   print("TEST COST: {:.5f}".format(cost))
    return Y
```



The RBFN Centers:

The Class Means:

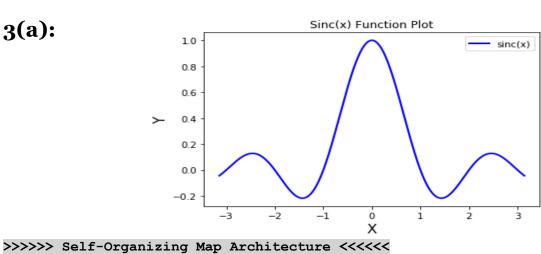


As expected, the centers look much more as class o and quite like each other (when ignoring the reversed b/w). This is due to class o having 4 times more training samples than class 1. This imbalance sums up the overall performance of the solutions, which are inherently limited by a big bias towards class o.

Q3: My SOM Implementation:

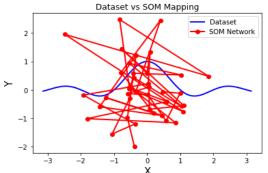
```
def euclidean distance(X1, X2):
        """Calculate the Euclidean distances between X1 and X2."""
        return np.sqrt(np.absolute(-2*np.dot(X1, X2.T) + np.sum(X2**2,axis=1) + np.sum(X1**2,
axis=1)[:, np.newaxis]))
class SOMLayer(object):
     """Self Organizing Map class."""
          init (self, M, N, n in):
        """Initialize the SOM classifier. The centers are initialised randomly
           n in (int): The number of input variables (features per sample). Indicates the
number of weights per neuron.
           M, N (int): The dimensions of the neuron map.
        self.W = np.random.randn(M, N, n in)
        self.N N Dist = self.compute map distances(M, N)
        self.EW_0 = np.sqrt(M**2 + N**2)/2
    def compute_map_distances(self, M, N):
        """ Compute the distances between aall neuron in the SOM.
                M,N (int): The SOM dimensions. """
        map distances = np.zeros((M, N, M, N))
        for idx win M in range(M):
            for idx_win_N in range(N):
                for idx M in range(M):
                    for idx N in range(N):
                        map distances[idx win M, idx win N, idx M, idx N] =\
                        np.power(float(idx win M) - float(idx M), 2) +
np.power(float(idx_win_N) - float(idx_N), 2)
        return map_distances
    def get_winner_distances(self, m, n):
        """ Get the distances between a neuron & all other neurons in the SOM.
               m,n (int): The winner neuron coordinates. """
        return self.N N Dist[m, n, :, :]
    def train(self, X, Learning_Rate_0, max_nb_itrs = 1000, verbose = False):
        """ Compute the SOM neuron weights.""
        # Calculating the time-constant controlling the effective width decay rate.
        t1 = max nb itrs/np.log(self.EW 0)
        # Calculating the time-constant controlling the learning rate decay rate.
        t2 = max nb itrs
        start time = time.time()
        print("Starting Training")
        # TRAINING - self-organizing & convergence phase
        for itr in range(0, max nb itrs):
            W old = np.copy(self.W)
            # Step 1 - randomly selecting an input vector
            idx = np.random.randint(X.shape[0], size=1)
            # Step 2 - competitive process: Finding the winner neuron
            dists_X_N = np.zeros((self.W.shape[0], self.W.shape[1]))
            for idx m, m in enumerate(self.W):
                for idx n, n in enumerate(m):
                    dists X N[idx m][idx n] =
np.asscalar(euclidean_distance(X[idx].reshape(1, X.shape[1]), n.reshape(1, self.W.shape[2])))
            label closest m = int(np.modf(np.argmin(dists X N)/self.W.shape[1])[1])
            label closest n = np.argmin(dists X N) - label closest m*self.W.shape[1]
            \# Step 3A - Get the distances b/w the winner neuron and all neurons in the map
            dists_W_N = self.get_winner_distances(label_closest_m, label_closest_n)
            # Step 3B - Calculating the time-varying components
            Effective_Width = self.EW_0*np.exp(-itr/t1)
            \label{eq:neighborhood_Function} Neighborhood\_Function = np.exp(-(dists_W_N**2) / (2*Effective Width**2))
            Learning_Rate = np.max((Learning_Rate_0*np.exp(-itr/t2), 0.01))
            \# Step \overline{3C} - Updating the weights
            for idx m, m in enumerate(self.W):
                for idx n, n in enumerate(m):
                    self.W[idx m][idx n] = n +
Learning Rate*Neighborhood Function[idx m][idx n]*(X[idx] - n)
```

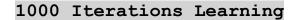
```
# Step 4 - Check for convergence or iteration threshold.
            W upd = np.absolute(np.sum(self.W - W old))
            if verbose and X.shape[1] == 2 and (itr%int(max nb itrs*0.1)) == 0:
                print("ITERATION: {}".format(itr))
                plot SOM(self.W, X, time.time() - start time)
            elif verbose and X.shape[1] > 2 and (itr%int(max_nb_itrs*0.1)) == 0:
                SOM_W, W_X_SOM, W_T_SOM = self.get_winners(X)
print("ITERATION: {}".format(itr))
                plot SOM LAB(W T SOM, time.time() - start time)
            if (itr%int(max_nb_itrs*0.1)) == 0:
                print("ITERATION: {} WEIGHTS UPDATE: {}".format(itr, W upd))
        print("MAX NUMBER OF ITERATIONS REACHED!")
        end time = time.time()
        return end_time - start_time
    def get_mapping(self, X):
        """Classify the input samples according to the map of the neurons.
                X (NumPy Array.shape(P,K)): Input samples.
            Returns:
                self.W (NumPy Array.shape(M,N,K+1)): The SOM Network Neurons Weights.
                X SOM (NumPy Array.shape(P,K+1)): The Input Samples Marked By The Closest SOM
Network Neuron.
        X MAP = np.zeros(X.shape)
        for idx x, x in enumerate(X):
            dists_x_N = np.zeros((self.W.shape[0], self.W.shape[1]))
            for idx_m, m in enumerate(self.W):
                for idx_n, n in enumerate(m):
                    dists \times N[idx m][idx m] = np.asscalar(euclidean distance(x.reshape(1,
X.shape[1]),
                                                                               n.reshape(1,
self.W.shape[2])))
            idx closest m = int(np.modf(np.argmin(dists x N)/self.W.shape[1])[1])
            idx closest n = np.argmin(dists x N) - idx closest m*self.W.shape[1]
            X MAP[idx x] = self.W[idx_closest_m][idx_closest_n]
        return self.W, X MAP
    def get winners(self, X):
        """Build the contextual (semantic) map of the neurons.
                X (NumPy Array): Input samples.
            Returns:
                self.W (NumPy Array.shape(M,N,K+1)): The SOM Network Neurons Weights.
                W X SOM (NumPy Array.shape(M,N,K)): The SOM Network Neurons Marked By The
Closest Input Sample.
                W X SOM (NumPy Array.shape(M,N)): The SOM Network Neurons Marked By The
Closest Input Sample's Label.
        dists N X = np.zeros((self.W.shape[0], self.W.shape[1], X.shape[0]))
        for idx m, m in enumerate(self.W):
            for idx_n, n in enumerate(m):
                dists N X[idx m][idx n] = euclidean distance(n.reshape(1, self.W.shape[2]),
X)
        W_X_SOM = np.zeros((self.W.shape[0], self.W.shape[1], X.shape[1]-1))
        W T SOM = np.zeros((self.W.shape[0], self.W.shape[1]))
        for idx_m, m in enumerate(dists_N_X):
            for idx n, n in enumerate(m):
                W_X SOM[idx_m][idx_n] = X[np.argmin(n)][:-1]
                W_T_SOM[idx_m][idx_n] = X[np.argmin(n)][-1]
        return self.W, W X SOM, W T SOM
    def get winner(self, x):
        """Get the coordinates of the winner neuron for the input sample (x)."""
        dists x = np.zeros((self.W.shape[0], self.W.shape[1]))
        for idx m, m in enumerate(self.W):
            for idx n, n in enumerate(m):
                dists x N[idx m][idx n] = np.asscalar(euclidean distance(x.reshape(1,
self.W.shape[2]), n.reshape(1, self.W.shape[2])))
            idx_closest_m = int(np.modf(np.argmin(dists_x_N)/self.W.shape[1])[1])
            idx_closest_n = np.argmin(dists_x_N) - idx_closest_m*self.W.shape[1]
        return idx closest m, idx closest n
```

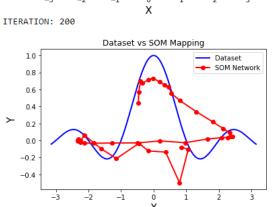


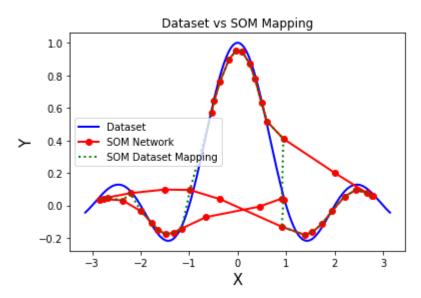
MAP NODES: 1x40 WEIGHTS PER NODE: 2

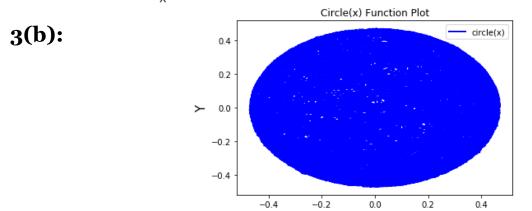
ITERATION: 0









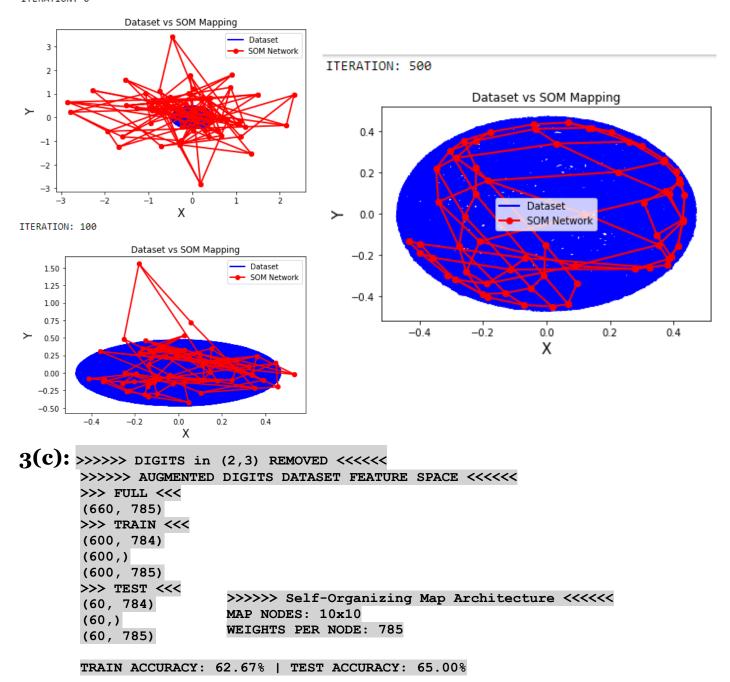


>>>>> Self-Organizing Map Architecture <<<<<

MAP NODES: 8x8

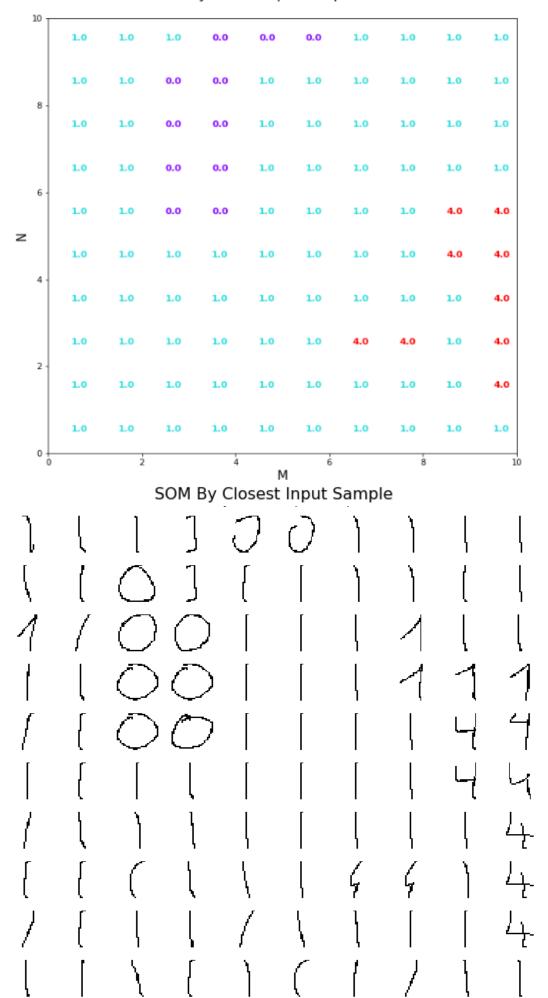
WEIGHTS PER NODE: 2

ITERATION: 0

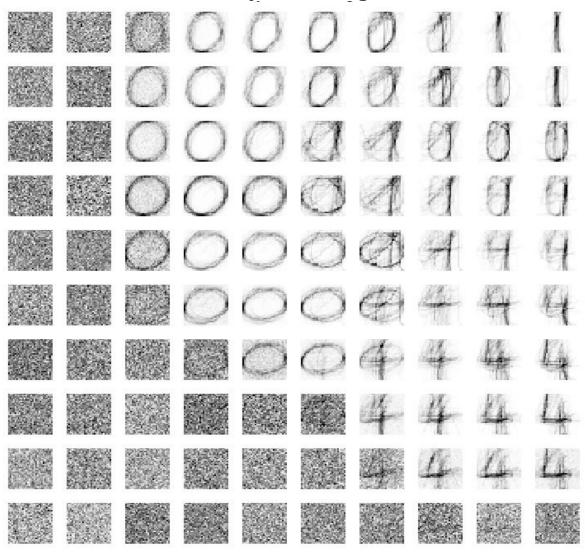


In the first two plot, the SOM network's neurons are visualized by the closest image's label and the close image respectively. It can be clearly seen that the map has organized into grouping the clusters at different areas in the network. The third plot visualizes the SOM network's neurons by their weights[:-1]. The clusters can be observed again. It is interesting to note how the boundary's neurons are a merged sample of the two labels on each side. On the left/down side it can be seen that the neurons did not get much stimulation, in the closest-sample plots, they all are closest to 1, which might be due to 1 having least distinguishable feature from white noise (just a single line). The reason for unstimulated neurons might be bigger than needed map & random weights initialization (instead of PCA or other case-tailored approach), which distorts the spatial structure of the map. In the last plot, the training input samples are displayed by winner neuron. The same observations can be made – the separate classes have been grouped in different areas of the map and the boundary neurons get hits from multiple labels. It can also be noted that the "noisy", not-stimulated neurons do not win for any sample, which is to be expected as the well-formed neurons would always be closer.

The SOM performs well, with top-1 test accuracy higher than training accuracy and much higher than the 33% pick-at-random probability. The shows the generalization strength of SOMs.



SOM By Neuron Weights



Input Samples By Winner SOM Neuron Label

