AbstractVoice

format
devInfo
buffer

+ AbstractVoice()
+ ~AbstractVoice()
+ start()
+ stop()
- audioState()

SoundReciever

- udpSocket

+ SoundReciever()
+ ~SoundReciever()
# readData()
- processDatagrams()

rec

VoiceOutput

+ rec
- m_audioOut
- timedout

+ VoiceOutput()
+ ~VoiceOutput()
+ start()
+ stop()
- audioState()
- dataInBuffer()
- muteSound()