

UIT2201 Programming and Data Structures

Analysis of Algorithms

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- $S(n)$: Space (memory cells) required by an algorithm for input of size n

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- And express that growth rate in terms of known simple functions —
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- Normally we consider the time / steps taken in the worst-case
- Other analysis include best-case and average-case
- **Amortized Analysis**: Worst-case analysis of a sequence of operations — cost for individual operation is then amortized — total cost divided by number of operations



Example: Linear Search

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- How many comparisons are made in the worst case? $T(n) = n$
- How many comparisons are made in the best case? $T(n) = 1$
- How about average case?

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Big-Oh Notation

Big-Oh Definition

$T(n)$ is $O(f(n))$ if there exist constants c and n_0 such that $T(n) \leq cf(n)$
 $\forall n \geq n_0$

Big-Oh Example

- Suppose $T(n) = 3n^3 + 2n^2$

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- If this claim is true, then the complexity (growth rate) can be expressed as $O(n^3)$
- Technically, we can also say that this $T(n)$ is $O(n^4)$!
- But, that is a weak statement, and it is understood that we need to find the “least upper bound”

Big-Oh Example

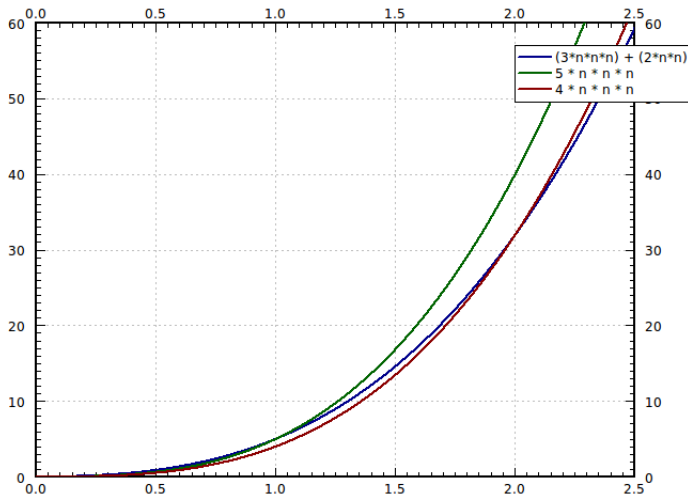


Figure: Big-Oh Illustration

Big-Omega Notation

Big-Omega Definition

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- Like in the case of Big-Oh, $g(n)$ is expected to be a tight lower bound for $T(n)$

Big-Theta Notation

Big-Theta Definition

$T(n)$ is $\Theta(f(n))$ if there exist positive constants c_1, c_2, n_0 such that

$$c_1 f(n) \leq T(n) \leq c_2 f(n) \quad \forall n \geq n_0$$

Big-Theta Notation

Big-Theta Definition

$T(n)$ is $\Theta(f(n))$ if there exist positive constants c_1, c_2, n_0 such that $c_1 f(n) \leq T(n) \leq c_2 f(n) \forall n \geq n_0$

- $f(n)$ provides both upper and lower bounds for $T(n)$, and hence Big-Theta is a much preferred notation

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- $f(n)$ provides both upper and lower bounds for $T(n)$, and hence Big-Theta is a much preferred notation
- In other words, for any $T(n)$ and $f(n)$, $T(n)$ is $\Theta(f(n))$ if and only if $T(n)$ is $O(f(n))$ and $T(n)$ is $\Omega(f(n))$

Big-Theta Example

- Consider $T(n) = \frac{n^2}{2} - 3n$

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- Note that $\frac{1}{2} - \frac{3}{n}$ becomes positive ($\frac{1}{14}$) when $n = 7$. Hence, we can conclude that for any $n \geq 7$, $\frac{1}{2} - \frac{3}{n} \geq \frac{1}{14}$

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- Note that $\frac{1}{2} - \frac{3}{n}$ becomes positive ($\frac{1}{14}$) when $n = 7$. Hence, we can conclude that for any $n \geq 7$, $\frac{1}{2} - \frac{3}{n} \geq \frac{1}{14}$
- Thus, by selecting $c_1 = \frac{1}{14}$, $c_2 = \frac{1}{2}$, and $n_0 = 7$, we can show that $T(n)$ is $\Theta(n^2)$

Big-Theta Example

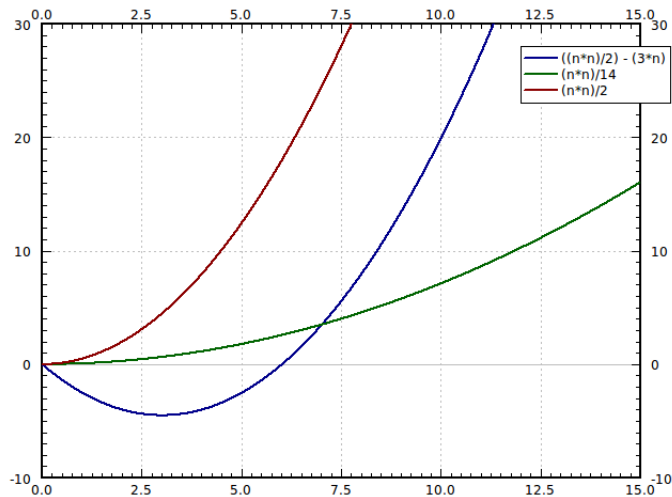


Figure: Big-Theta Illustration

Big-Theta Theorem

Theorem

Any polynomial $T(n) = \sum_{i=0}^d a_i n^i$ with $a_d > 0$ is $\Theta(n^d)$

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As a special case, when $d = 0$, $T(n)$ is a constant and can be expressed as $\Theta(1)$

small-oh Definition

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small-omega Definition

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Typical Growth Rates

- $O(1)$
- $O(\log n)$
- $O(\log^2 n)$
- $O(n)$
- $O(n \log n)$
- $O(n^2)$
- $O(n^3)$
- $O(2^n)$
- $O(n!)$

Typical Growth Rates

- $O(1)$ Constant Time
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- $O(2^n)$ Exponential Time
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Typical Growth Rates

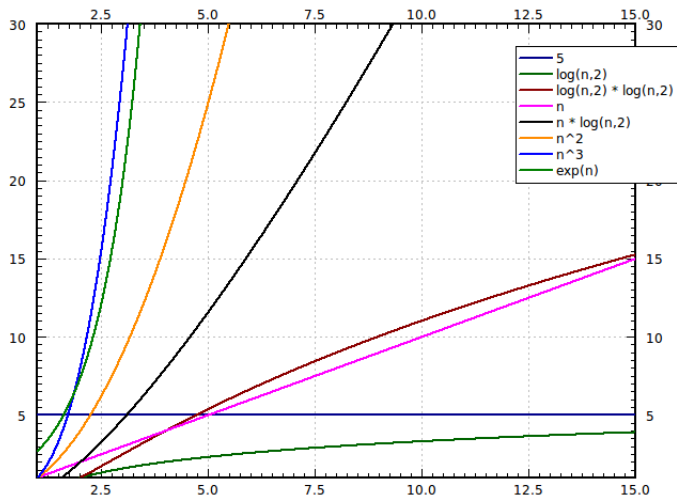


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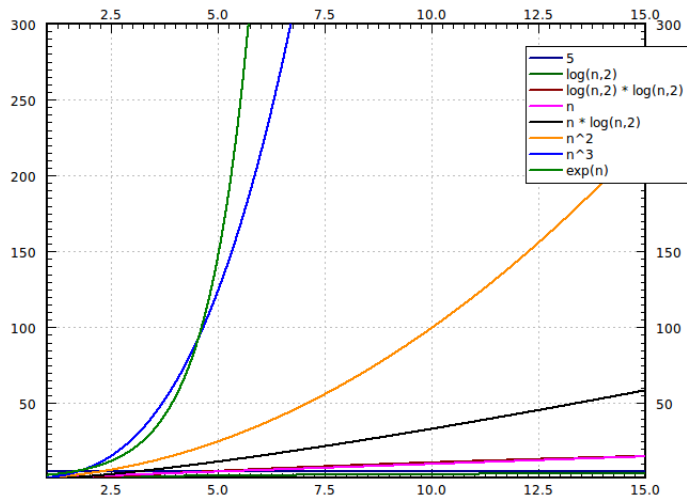


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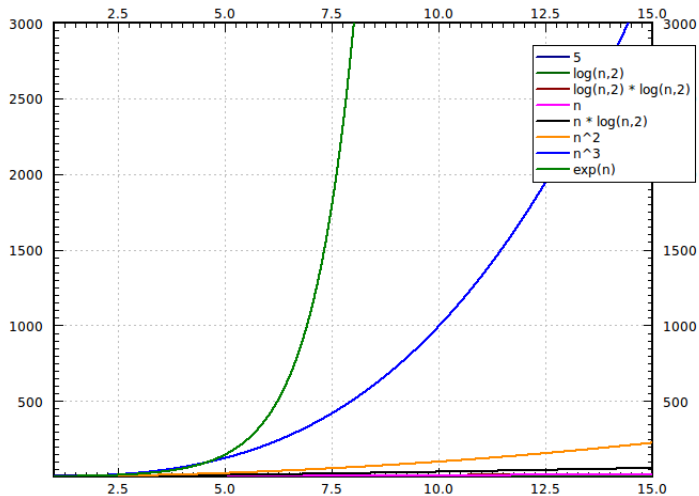


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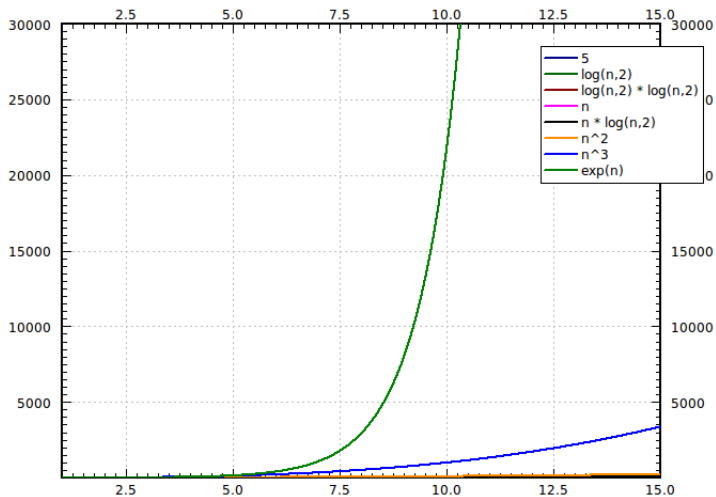


Figure: Typical Growth Rates

Sequential Segments

<

. . . Program Segment 1

. . .

>

<

. . . Program Segment 2

. . .

>

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...

>

<

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$T_1(n)$

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$T_1(n)$

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$$T(n) = T_1(n) + T_2(n)$$

Rule of Sums

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$T_2(n)$

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Sum Rule

Suppose $T_1(n)$ is $O(f(n))$ and $T_2(n)$ is $O(g(n))$, then $T(n)$ is $O(\max(f(n), g(n)))$



Rule of Products

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executed $T_2(n)$ times

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Suppose $T_1(n)$ is $O(f(n))$ and $T_2(n)$ is $O(g(n))$, then $T(n)$ is $O(f(n)g(n))$

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Product Rule

Suppose $T_1(n)$ is $O(f(n))$ and $T_2(n)$ is $O(g(n))$, then $T(n)$ is $O(f(n)g(n))$

Note that $O(cf(n))$ is same as $O(f(n))$

Example: Maximum Sub-sequence Sum

- Given a sequence of integers $\langle a_1, a_2, \dots, a_N \rangle$, find the maximum value of

$$\sum_{k=i}^j a_k$$

for some (i, j) range within the bounds of the sequence.

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- Answer?

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- Algorithm idea?

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- An instance: $\langle -2, 11, -4, 13, -5, -2 \rangle$
- Answer? 20
- Algorithm idea? **Brute-force approach — exhaustive search** — examine all the sub-sequences and choose the maximum

Example

```
MaxSum = 0
for i in range(N):
    for j in range(i, N):
        ThisSum = 0
        for k in range(i, j+1):
            ThisSum += A[k]
        if (ThisSum > MaxSum):
            MaxSum = ThisSum;
return MaxSum
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$$\sum_{k=i}^j 1 = j - i + 1$$

Example

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MaxSum = 0
for i in range(N):
    for j in range(i, N):      • “j” – loop
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$$\sum_{j=i}^{N-1} (j - i + 1) =$$

$$\sum_{k=i}^j 1 = j - i + 1$$

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for i **in** range(N):

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return MaxSum

$$\sum_{j=i}^{N-1} (j - i + 1) = \frac{(N - i)(N - i + 1)}{2}$$

$$\sum_{k=i}^j 1 = j - i + 1$$

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• “i” – loop

$$\sum_{i=0}^{N-1} \frac{(N-i)(N-i+1)}{2} =$$

• “j” – loop

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MaxSum = 0

for i in range(N):

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Is it possible to find the maximum sum without examining all the sub-sequences!?

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- $O(n) \times O(1)$
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- If the ratio converges to 0, then $f(n)$ is an over-estimate
- $f(n)$ is an under-estimation, if this ratio diverges

Summary

- Time / Space complexity of an algorithm are expressed in notations such as Big-Oh and Big-Theta
- These notations bring out the growth rate of time / space wrt the size of the input
- These notations enable us to avoid exact calculations of number of “basic steps” or memory space required — overall growth rate can be estimated based on growth rates of components
- It is possible to come up with several designs of algorithms for a problem, and analysis is important to choose the appropriate one
- It is also possible to perform empirical ratio analysis to determine / verify time complexity of an algorithm

What next?

- We will take up analysis of recursive algorithms in the next lecture
- Meanwhile, start reading about complexity analysis of algorithms from standard books