SANJAY MOHAN KUMAR

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EDUCATION

George Mason University

Pursuing Bachelors degree in Computer Science

Expected Graduation: May, 2026

Fairfax, VA

• Relevant Coursework: Object-Oriented Programming, Data Structures

Broad Run High School

Aug 2018 - June, 2022

• Advanced Placement: World History, Computer Science A, Statistics

Ashburn, VA

• Honors: Research Chemistry, Physics, Project Lead the Way(PLTW)

• Achievments: Workplace Readiness Certification, Microsoft Office Specialist, W!SE Financial Literacy certification

SKILLS

ProgrammingJava, Kotlin, Python, C++, Latex, Git, Unix Shell, OpenCVSoftwareIntelliJ, Visual Studio, MATLab, Microsoft Office, Adobe Software

Hardware Arduino, Raspberry Pi, 3D Printing CAD Onshape, Autodesk Fusion 360

Robotics State Machines, Control Theory, Trajectory Generation & Following, Open & Closed Loop Controllers

Soft Skills Leadership, Problem Solving, Critical Thinking, Teamwork

PROJECTS

Smart Signal: $C++ \mid Arduino$

September, 2017

Designed, assembled, and programmed an innovative project that simulates a traffic intersection in which the lane with the most traffic (identified using sensors) is prioritized the green light foremost in order to minimize traffic build-up.

Projectile Motion Simulator: Python | Physics

September, 2020

Created a program that could estimate the necessary variables to launch an object a specified distance. This program derived velocity (could be translated into motor power), launch angle, and flight duration while accounting for environmental influences like gravity. Developed as part of FIRST Tech Challenge 2019-20 season Ultimate Goal.

State Machine Builder: Kotlin | State Machines | Software Library

February, 2022

An extremely robust software library designed to make the creation and analysis of Finite State Machines as easy as possible. Its potential to be embedded into any system is made possible by a "Plug-and-Play" style interface.

Sensor Localization: Kotlin | Real-Time Position Estimation | Software Library

July, 2022

Software library that uses distances to nearby fixed objects to derive a robot's relative real-time position (x, y, θ) . Additionally, it can communicate with sensors to retrieve readings at optimal times as needed.

AlphaLib: Kotlin | Control Theory | Trajectory Generation & Following | OpenCV | Software Library August, 2022 Build a project that does something and had quantified success using A, B, and C. This project's description spans two lines and also won an award.