

Maria C. Torres

Ing. Electrónica (UNAL)

M.E. Ing. Eléctrica (UPRM)

Ph.D. Ciencias e Ingeniería de la Computación y la

Información (UPRM)

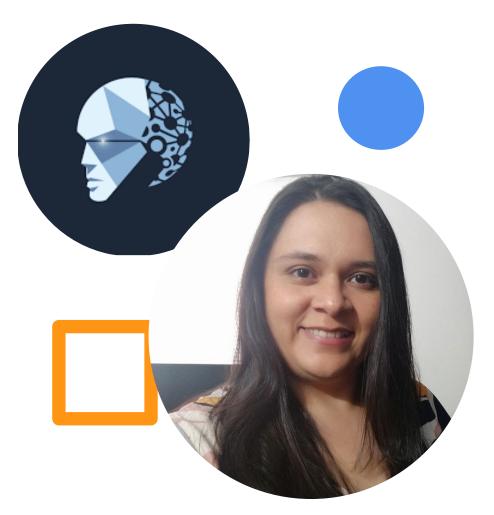
Profesora asociada

Dpto. Ciencias de la Computación y la Decisión

mctorresm@unal.edu.co

HORARIO DE ATENCIÓN: Martes 10:00 am a

12:00 m - Oficina 313 M8A



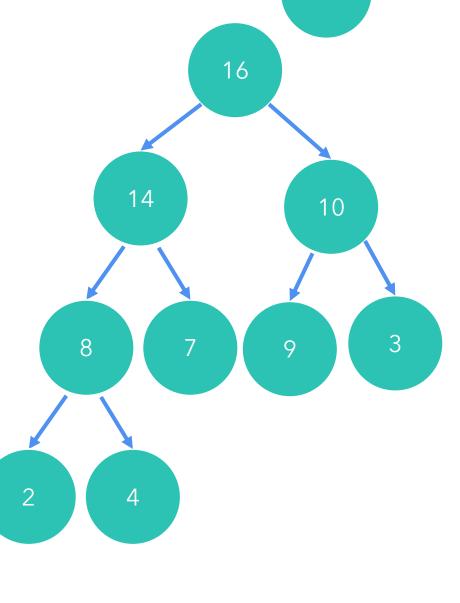


- ☐ Introducción: revisión fundamentos y POO
- Análisis de complejidad
- Arreglos
- ☐ Listas enlazadas
- ☐ Pilas y colas
- ☐ Heap
- Arboles binarios
- ☐ Tablas hash
- ☐ Grafos



HEAP

- Arreglo de objetos que se puede ver como un árbol binario casi completo
- Cada nodo del árbol corresponde a un elemento en un arreglo
- El árbol está completamente lleno en todos los niveles excepto el ultimo
- El arreglo que representa el HEAP tiene asociada una capacidad (dada por la longitud del arreglo) y un tamaño (determinado por el número de elementos en el HEAP)
- La raíz del HEAP se encuentra en la posición A[0]



16 14 10 8 7 9 3 2 4

HEAP

 Dada esta estructura, es sencillo determinar el padre, hijo izquierdo e hijo derecho de un nodo i

Parent(i)

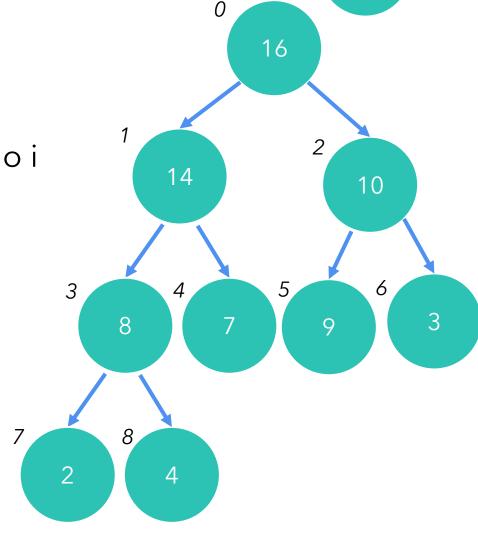
1. return [i/2]-1

Left(i)

1. return 2*i*+1

Right(*i*)

1. return 2*i*+2

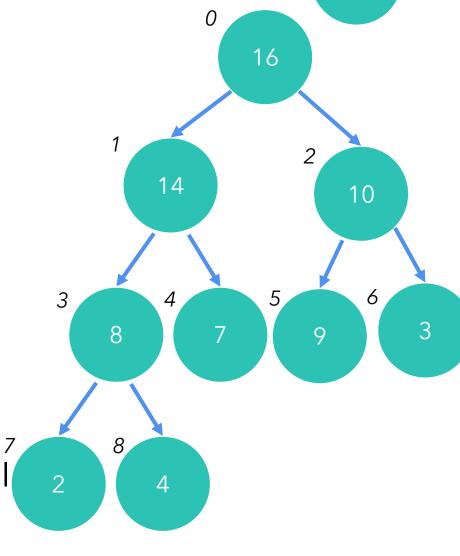




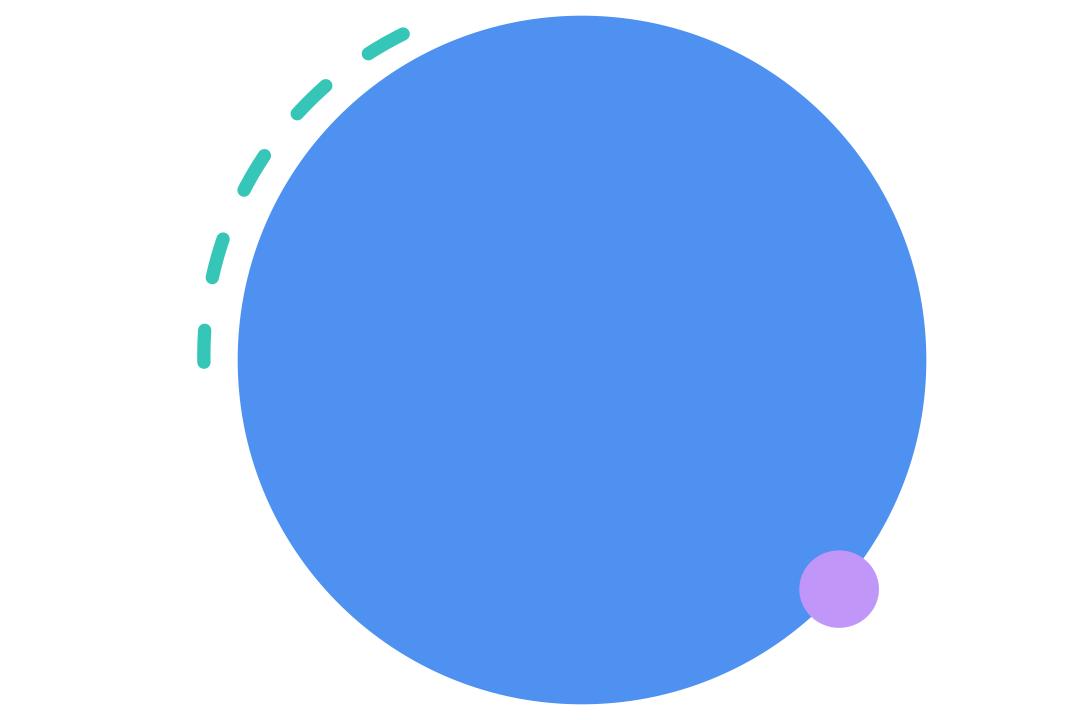
HEAP

Existen dos tipos

- MAX-HEAP
- MIN-HEAP
- MAX-HEAP Propiedad: Cada nodo i diferente a la raíz, satisface:
 - $A[Parent(i)] \ge A[i]$
 - La raíz contiene el valor máximo
- ■MIN-HEAP Propiedad: Cada nodo i diferente a l raíz, satisface:
 - $A[Parent(i)] \leq A[i]$
 - La raíz contiene el valor mínimo



16	14	10	8	7	9	3	2	4	
	1								





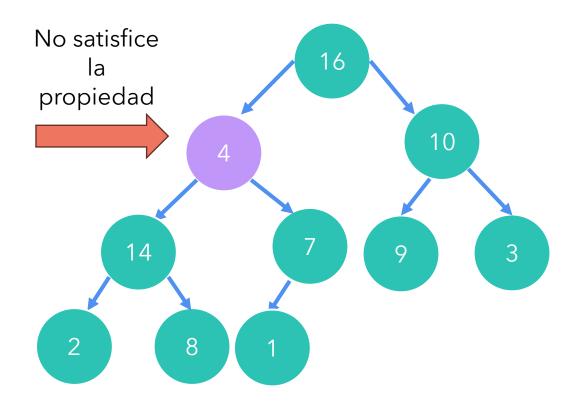
Operaciones de un HEAP

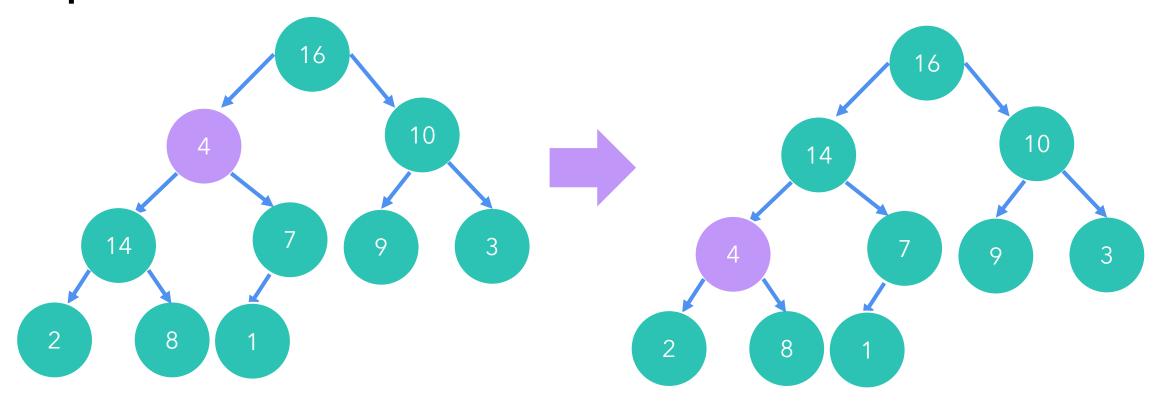
Operación	Descripción	Complejidad
MAX-HEAPIFY	Mantiene la propiedad heap	O(log n)
BUILD-MAX-HEAP	Construye un heap a partir de un arreglo no ordenado	O(n log n)
HEAPSORT	Algoritmo de ordenamiento, organiza los datos en el mismo arreglo	O(n log n)
MAX-HEAP-INSERT	Inserta un dato en el arreglo manteniendo la propiedad HEAP	O(log n)
HEAP-EXTRACT-MAX	Retorna y elimina de la colección el valor máximo	O(log n)
HEAP-MAXIMUM	Retorna el valor máximo	O(1)

MAX-HEAP Propiedad: Cada nodo i diferente a la raíz, satisface:

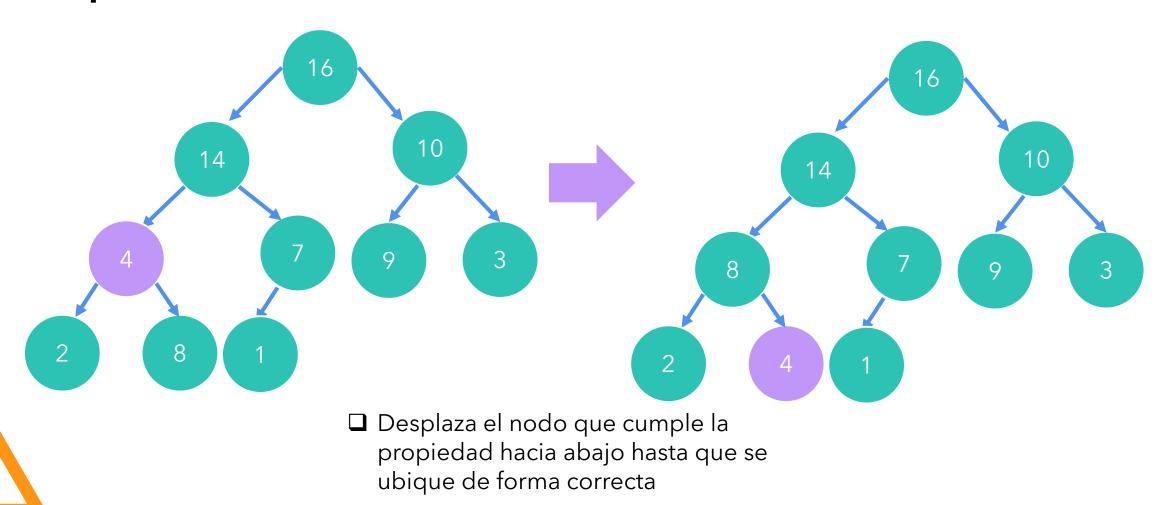
 $A[Parent(i)] \ge A[i]$

☐ Dado un nodo MAX-HEAPIFY verifica que se cumpla la propiedad, sino realiza los movimientos de los datos para que se cumpla





□ Desplaza el nodo que cumple la propiedad hacia abajo hasta que se ubique de forma correcta

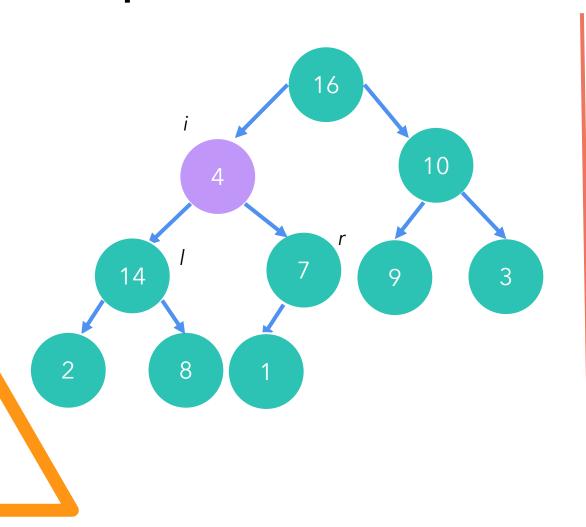


Algoritmo:

- 1. Obtener el hijo Izquierdo y derecho
- 2. Determinar el nodo con el valor máximo (raíz, hijo izquierdo, o hijo derecho)
- 3. Realizar el intercambio de datos si es necesario
- 4. Repetir hasta que los datos queden organizados

```
MAX-HEAPIFY(A,i,heap_size)
```

- 1. l = Left(i)
- 2. r = Right(i)
- 3. If $1 \le \text{heap_size } \& A[1] > A[i]$
- 4. largest = 1
- 5. ELSE
- 6. largest = i
- 7. IF r ≤ heap_size & A[r]>A[largest]
- 8. largest = r
- 9. IF largest!=i
- 10. temp = A[i]
- 11. A[i] = A[largest]
- 12. A[largest] = temp
- 13. MAX-HEAPIFY(A, largest, heap_size)



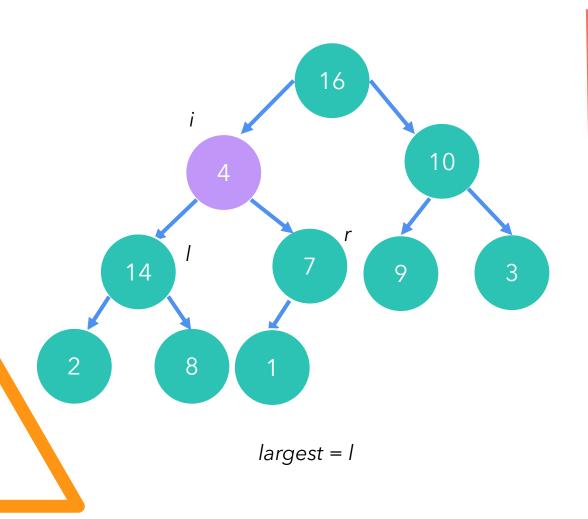
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```
MAX-HEAPIFY(A,i,heap_size)
```

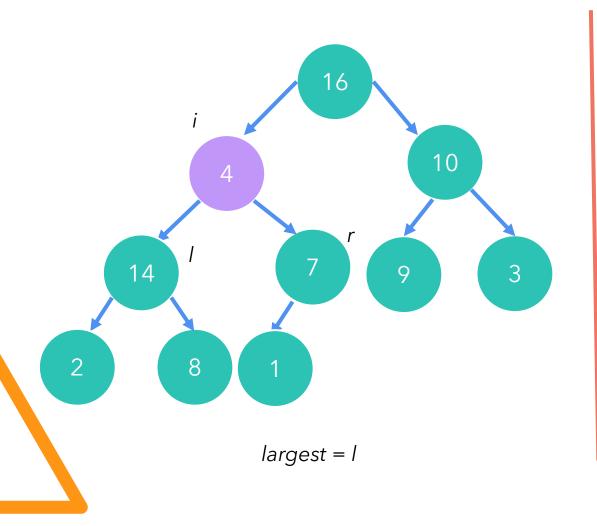
1. l = Left(i)2. r = Right(i)3. IF $1 \le \text{heap_size } \& A[1] > A[i]$ largest = 1 5. ELSE largest = i 7. IF r ≤ heap_size & A[r]>A[largest] largest = r9. IF largest!=i temp = A[i]10. A[i] = A[largest]11. A[largest] = temp 12.

MAX-HEAPIFY(A, largest, heap_size)

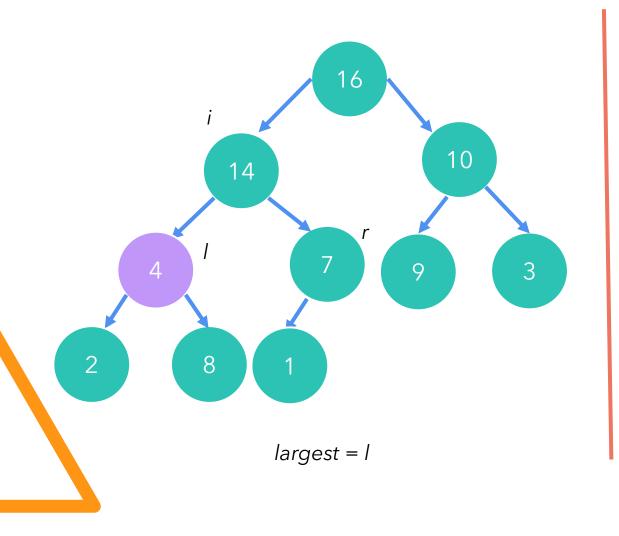
13.



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Aplique el algoritmo MAX-HEAPIFY (A,3,14) para A = [27-17- 3- 16-13-10-1-5-7-12-4-8-9-0]

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MAX-HEAPIFY(A,i,heap_size)
1. l = Left(i)
2. r = Right(i)
3. IF l ≤ heap_size & A[l]>A[i]
4. largest = l
5. ELSE
6. largest = i
7. IF r ≤ heap_size & A[r]>A[largest]
8. largest = r
9. IF largest!=i
```

MAX-HEAPIFY(A, largest, heap_size)

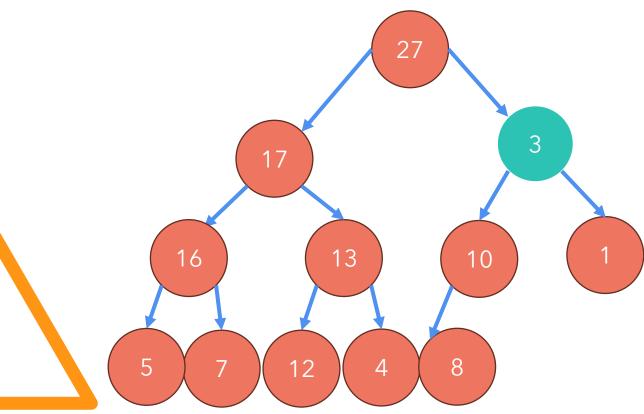
13.

10. temp = A[i]

11. A[i] = A[largest]

12. A[largest] = temp

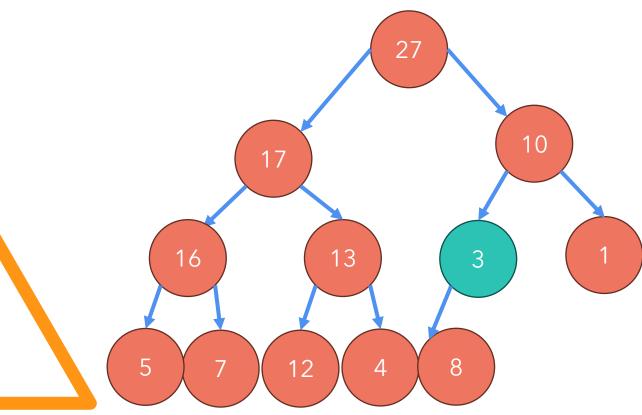
Aplique el algoritmo MAX-HEAPIFY (A,3,14) para A = [27-17- 3- 16 -13 -10-1 -5-7 -12-4- 8- 9- 0]



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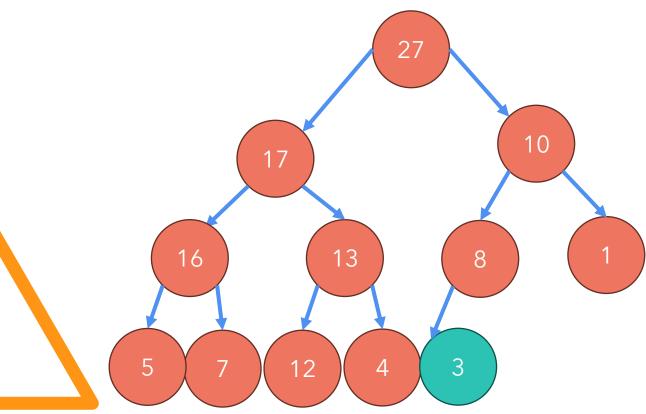
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MAX-HEAPIFY(A,i,heap_size)
1. l = Left(i)
2. r = Right(i)
3. IF 1 \le \text{heap\_size } \& A[1] > A[i]
4. largest = 1
5. ELSE
                                             O(1)
      largest = i
7. IF r ≤ heap_size & A[r]>A[largest]
8.
      largest = r
9. IF largest!=i
10. temp = A[i]
11. A[i] = A[largest]
     A[largest] = temp
12.
      MAX-HEAPIFY(A, largest, heap_size)
13.
```

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```
MAX-HEAPIFY(A,i,heap_size)
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4. largest = 1
5. ELSE
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7. IF r ≤ heap_size & A[r]>A[largest]
8.
      largest = r
9. IF largest!=i
10. temp = A[i]
    A[i] = A[largest]
11.
     A[largest] = temp
12.
      MAX-HEAPIFY(A, largest, heap_size)
13.
```

$$T(n) = T(n/2) + O(1)$$

$$T(n) = aT\left(\frac{n}{b}\right) + f(n)$$

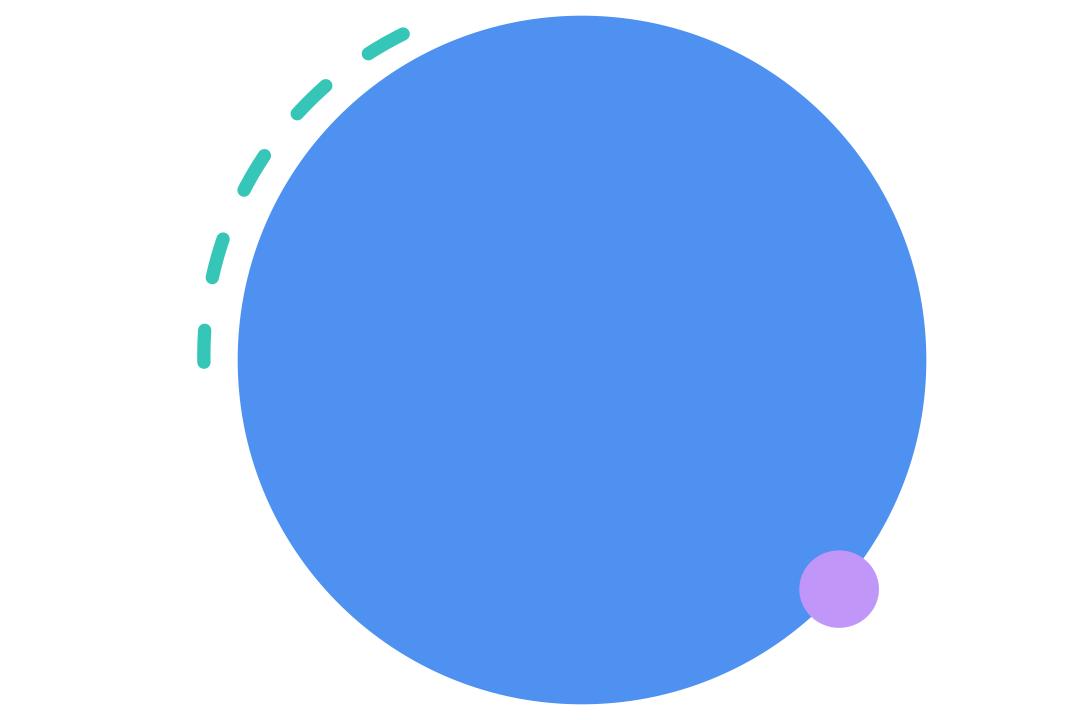
$$a \ge 1, \, b > 1, \, y \, f(n) \, \text{ una}$$
función asintóticamente positiva

O(1)
$$f(n) = O(1)$$

a = 1
b = 2

• Si $f(n) = \Theta(n^{\log_b a})$ entonces T(n) = $\Theta(n^{\log_b a} \log n)$

$$T(n) = O(\log n)$$



Operaciones de un HEAP

Operación	Descripción	Complejidad
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MAX-HEAP-INSERT	Inserta un dato en el arreglo manteniendo la propiedad HEAP	O(log n)
HEAP-EXTRACT-MAX	Retorna y elimina de la colección el valor máximo	O(log n)
HEAP-MAXIMUM	Retorna el valor máximo	O(1)

- ☐ Construye un heap a partir de un arreglo no ordenado
- □ Podemos usar el algoritmo MAX-HEAPIFY para convertir un arreglo en un MAX-HEAP
- □ Para ello solo es necesario recorrer el arreglo en forma descendente desde A.length/2 hasta 0 aplicando la operación MAX-HEAPIFY estudiada anteriormente

BUILD-MAX-HEAP(A)

- 1. FOR i = A.length/2-1 TO 0
- 2. MAX-HEAPIFY(A,i,heap_size)

HEAP

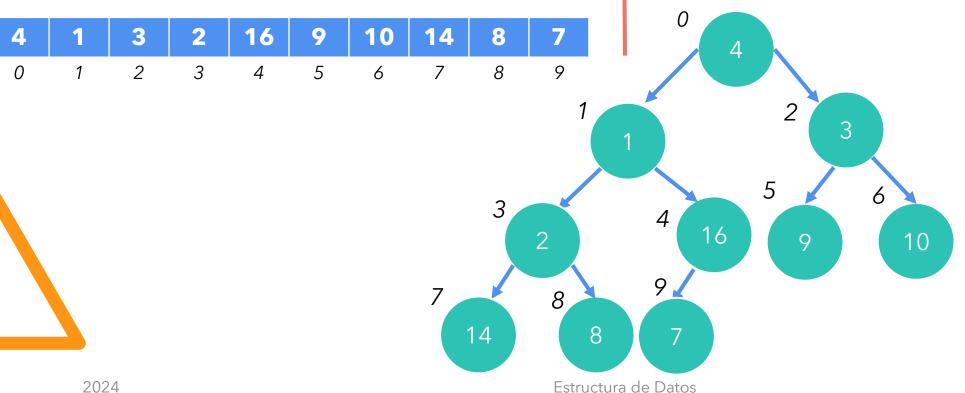
Dado el arreglo:

A = [4 - 1 - 3 - 2 - 16 - 9 - 10 - 14 - 8 - 7]

vamos a construir un MAX-HEAP



- 1. FOR i = A.length/2-1 TO 0
- MAX-HEAPIFY(A,i,heap_size)



Noté que no satisfice la propiedad

HEAP

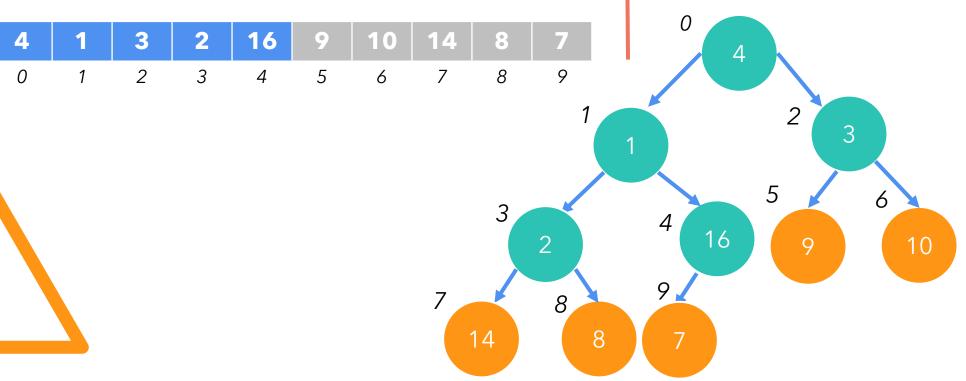
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A = [4 -1 - 3 - 2 -16 - 9 -10 -14 - 8 - 7]

vamos a construir un MAX-HEAP



- 1. FOR i = A.length/2-1 TO 0
- 2. MAX-HEAPIFY(A,i,heap_size)



Se aplica el algoritmo MAX-HEAPIFY a las posiciones 4,3,2,1, y 0

HEAP

Dado el arreglo:

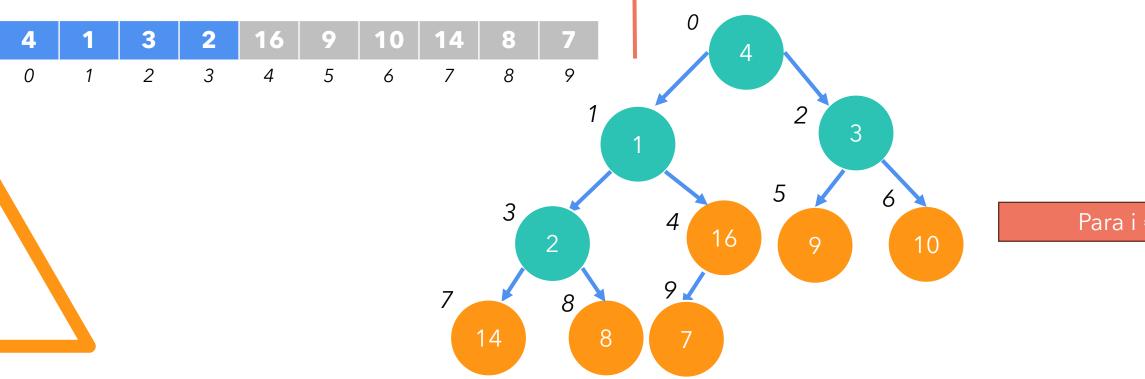
A = [4 - 1 - 3 - 2 - 16 - 9 - 10 - 14 - 8 - 7]

vamos a construir un MAX-HEAP



1. FOR i = A.length/2-1 TO 0

MAX-HEAPIFY(A,i,heap_size)



Para i = 4

HEAP

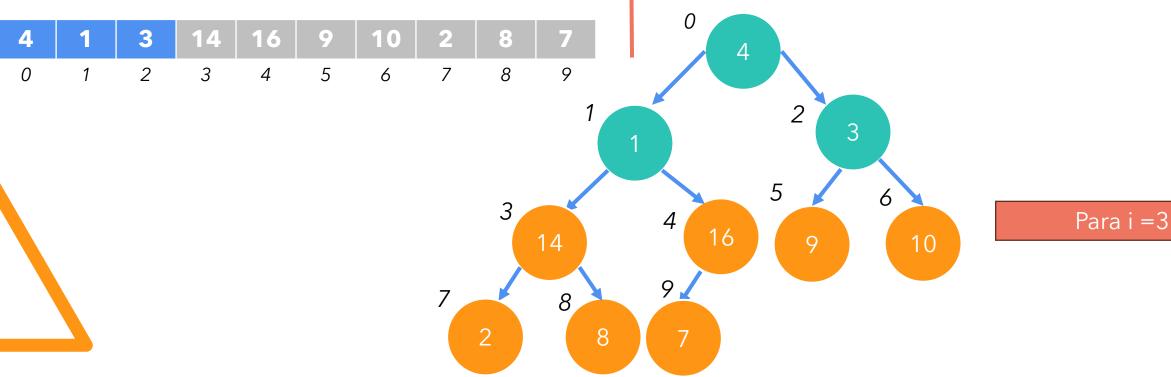
Dado el arreglo:

A = [4 - 1 - 3 - 2 - 16 - 9 - 10 - 14 - 8 - 7]

vamos a construir un MAX-HEAP



- 1. FOR i = A.length/2-1 TO 0
- MAX-HEAPIFY(A,i,heap_size)



HEAP

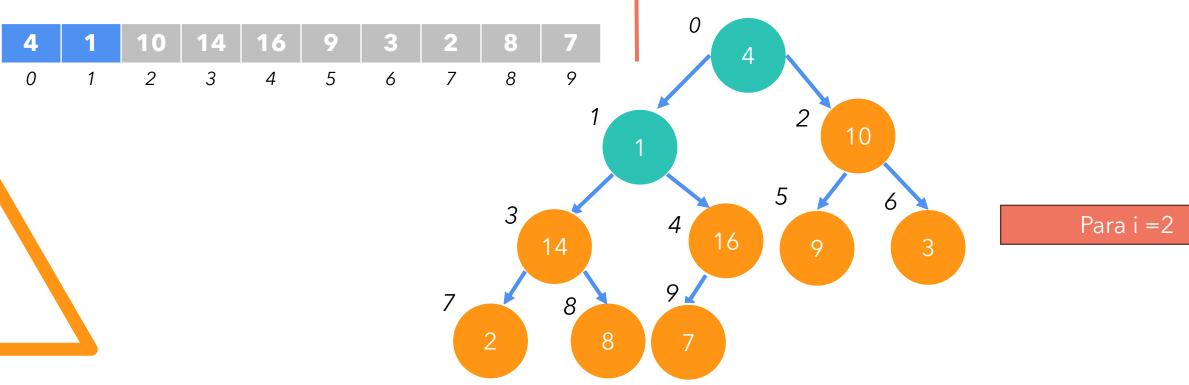
Dado el arreglo:

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vamos a construir un MAX-HEAP



- 1. FOR i = A.length/2-1 TO 0
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HEAP

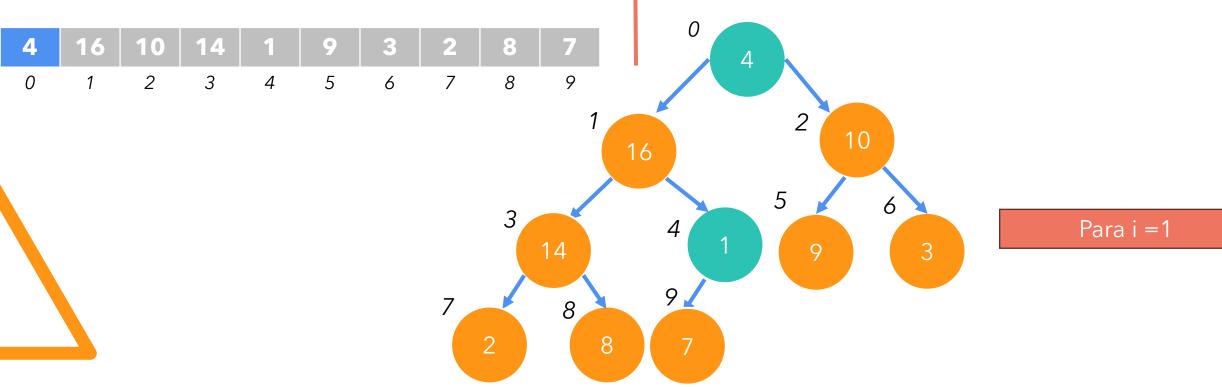
Dado el arreglo:

A = [4 - 1 - 3 - 2 - 16 - 9 - 10 - 14 - 8 - 7]

vamos a construir un MAX-HEAP



- 1. FOR i = A.length/2-1 TO 0
- 2. MAX-HEAPIFY(A,i,heap_size)



HEAP

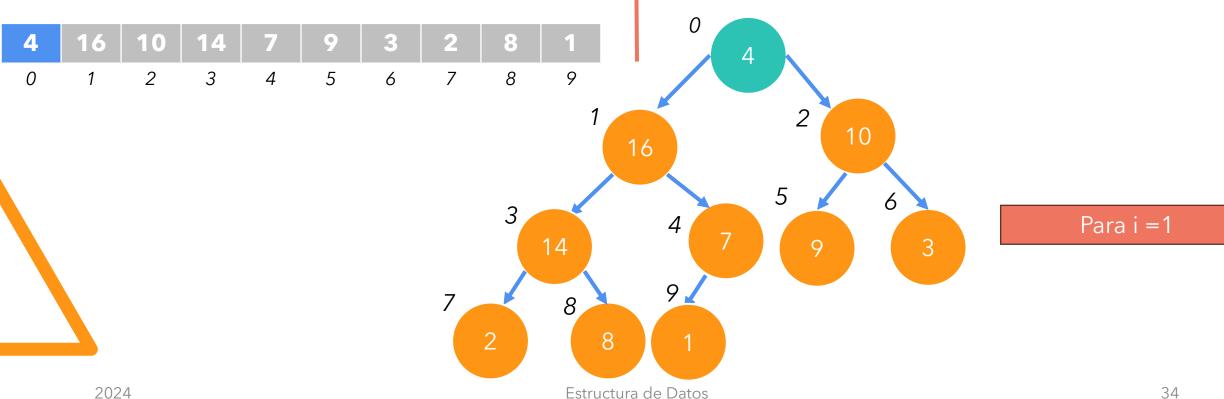
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HEAP

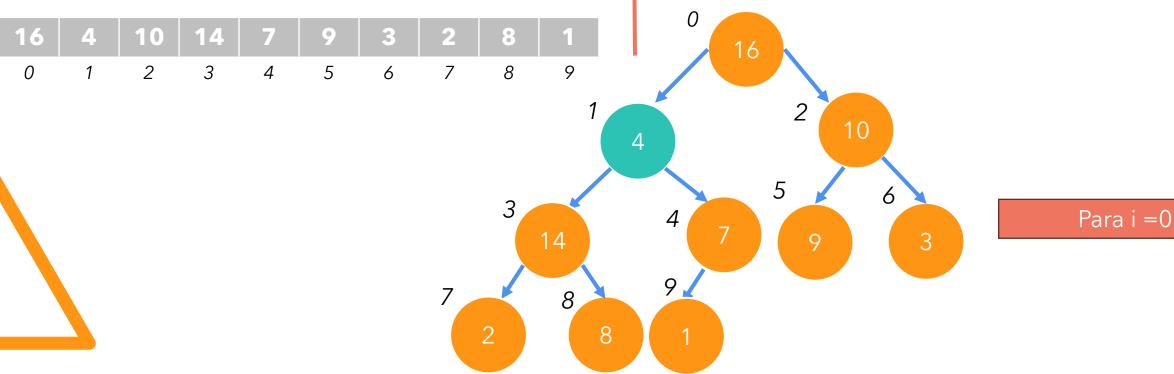
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HEAP

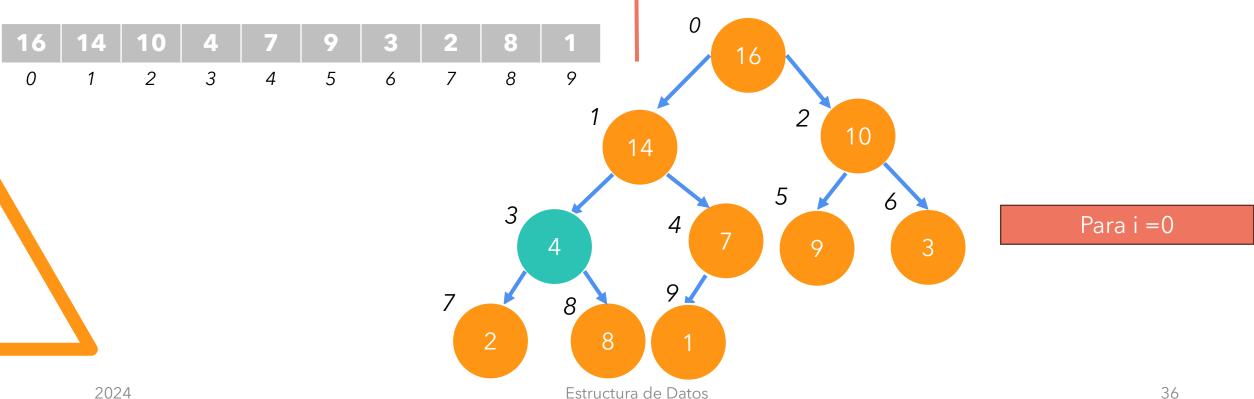
Dado el arreglo:

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vamos a construir un MAX-HEAP



- 1. FOR i = A.length/2-1 TO 0
- MAX-HEAPIFY(A,i,heap_size)



Operaciones de un HEAP — BUILD-MAX-

HEAP

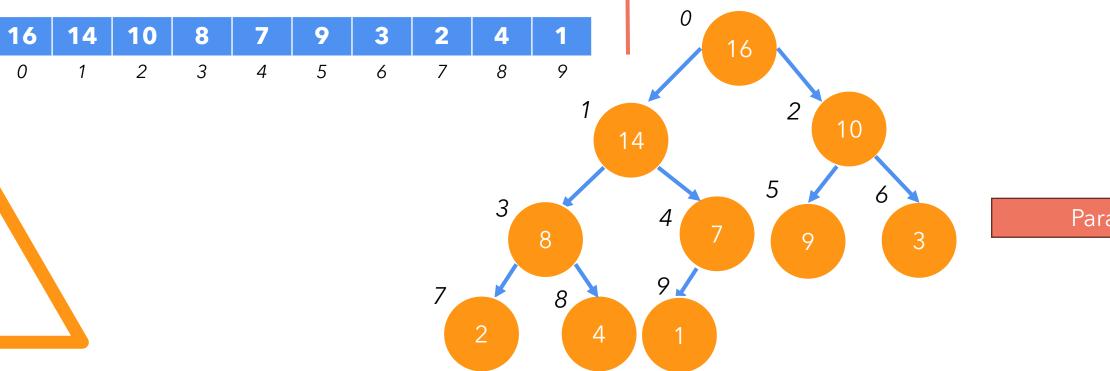
Dado el arreglo:

A = [4 - 1 - 3 - 2 - 16 - 9 - 10 - 14 - 8 - 7]

vamos a construir un MAX-HEAP

BUILD-MAX-HEAP(A)

- 1. FOR i = A.length/2-1 TO 0
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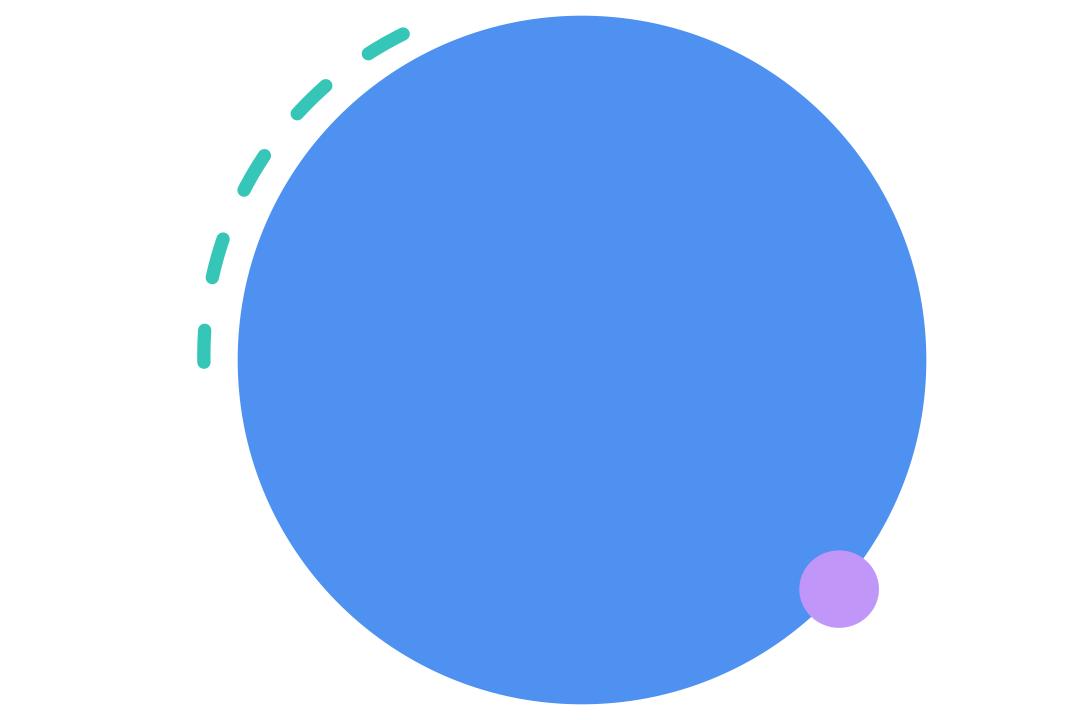
Para i = 0

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Operaciones de un HEAP — BUILD-MAX-**HEAP**

BUILD-MAX-HEAP(A)

- 1. FOR i = A.length/2-1 TO 0 2. MAX-HEAPIFY(A,i,heap_size) O(log n)



Operaciones de un HEAP

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BUILD-MAX-HEAP	Construye un heap a partir de un arreglo no ordenado	O(n log n)
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HEAP-MAXIMUM	Retorna el valor máximo	O(1)

- ☐ Algoritmo de ordenamiento
- Organiza los datos en el mismo arreglo
- ☐ Toma ventaja de la propiedad MAX_HEAP

Algoritmo

- Construir un MAP-HEAP desde un arreglo
- Iterativamente:
 - Intercambiar el ultimo nodo del HEAP con el nodo en 0 (valor máximo) y disminuir el tamaño del HEAP
 - Aplicar MAX-HEAPIFY al nodo en 0

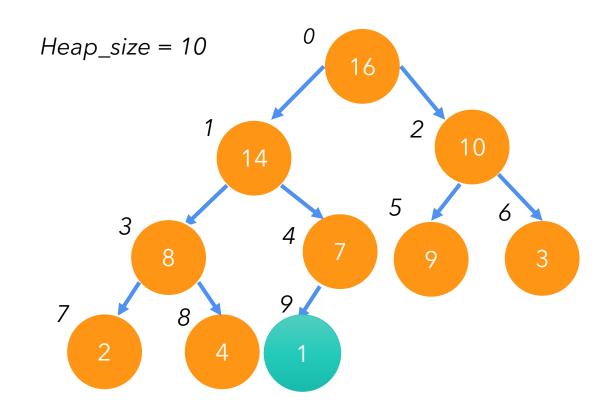
```
HEAPSORT(A)
1. BUILD-MAX-HEAP(A)
2. heap_size = A.length
3. FOR i=A.length-1 TO 1
4. temp = A[i]
5. A[i] = A[0]
6. A[0] = temp
7. heap_size--
8. MAX-HEAPIFY(A,0,heap_size)
```

Algoritmo

- Construir un MAP-HEAP desde un arreglo
- 2. Iterativamente:
 - Intercambiar el ultimo nodo del HEAP con el nodo en 0 (valor máximo) y disminuir el tamaño del HEAP
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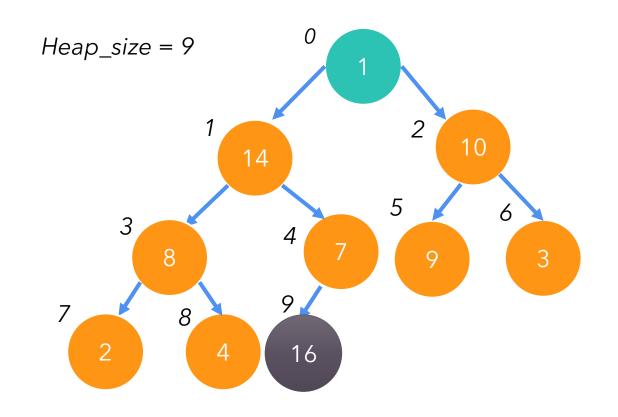
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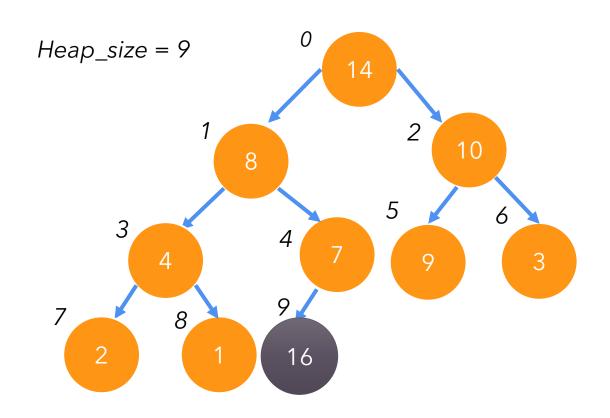
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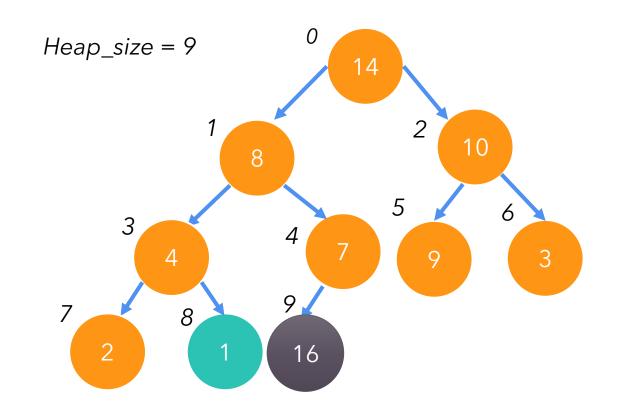
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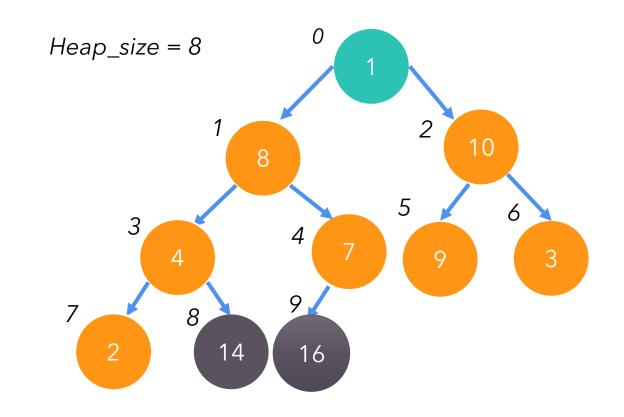
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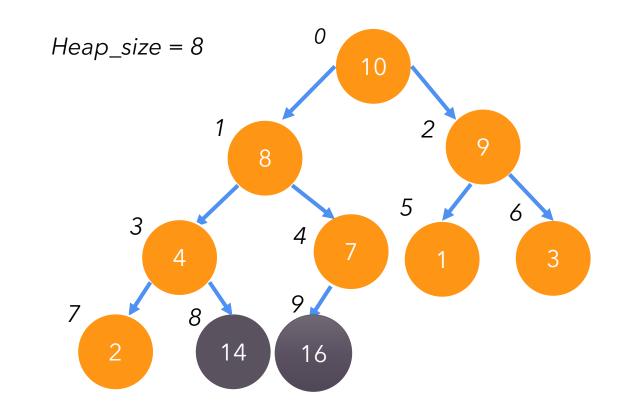
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- $4. \qquad \mathsf{temp} = \mathsf{A[i]}$
- $5. \qquad A[i] = A[0]$
- 6. A[0] = temp
- 7. heap_size--
- 8. MAX-HEAPIFY(A,0,heap_size)





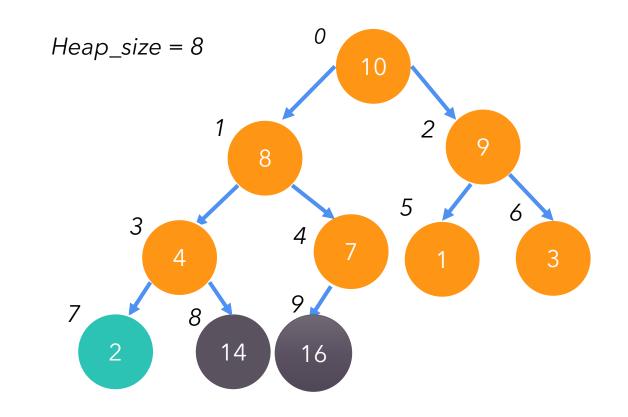
- 1. BUILD-MAX-HEAP(A)
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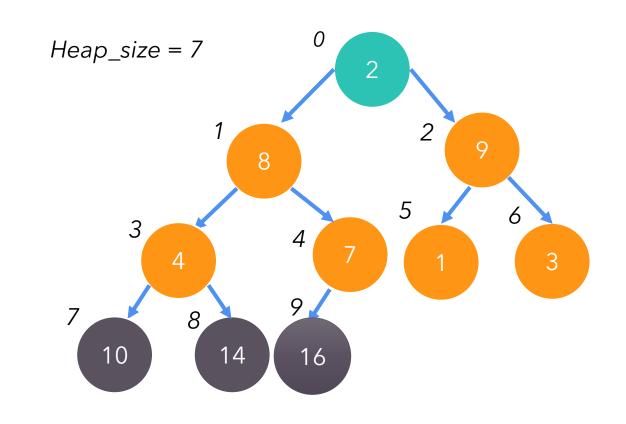
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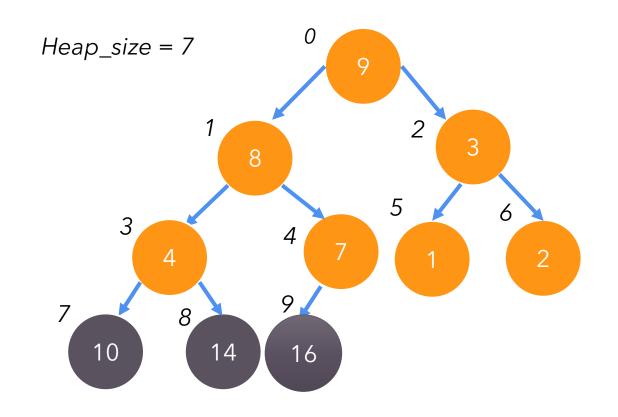
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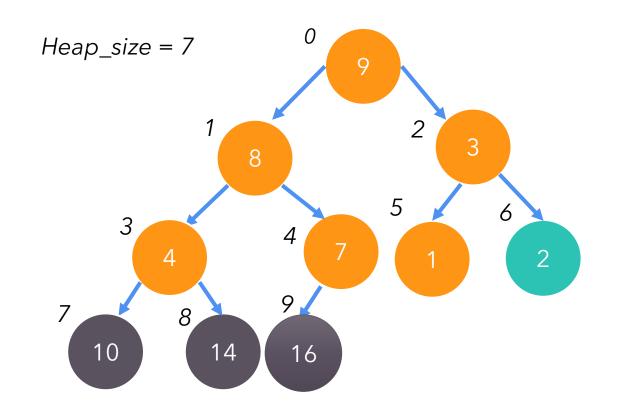
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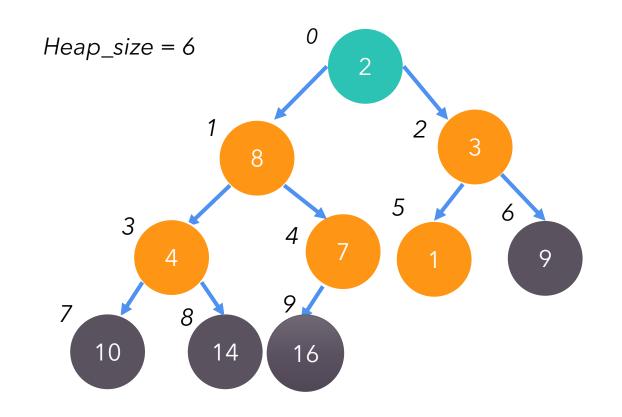
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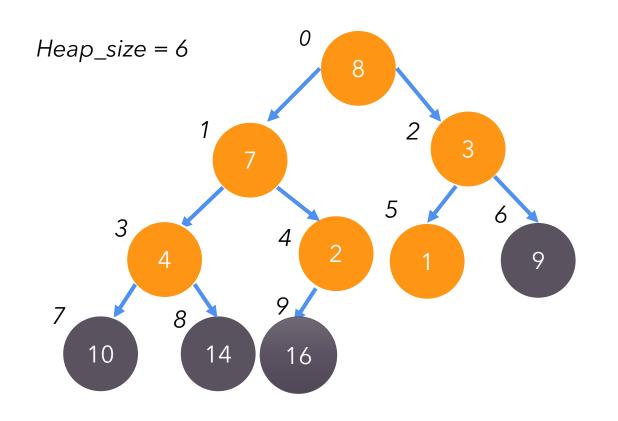
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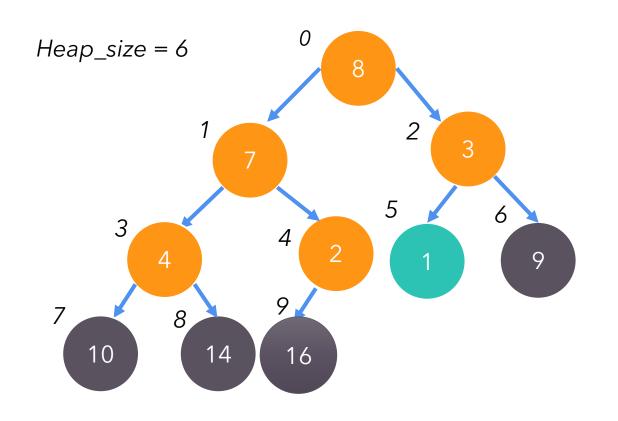
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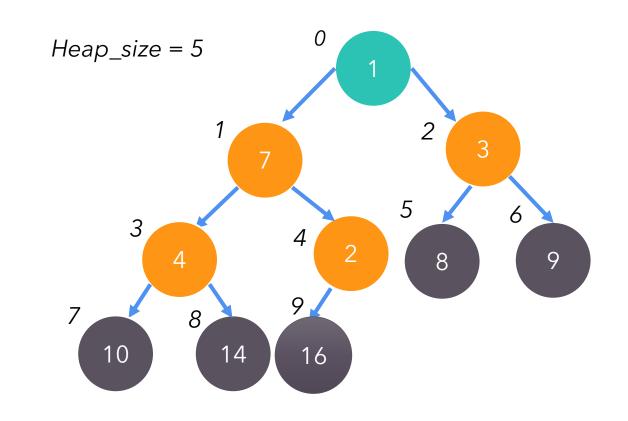
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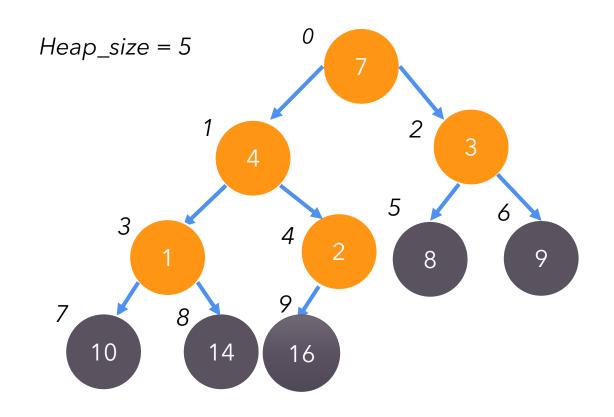
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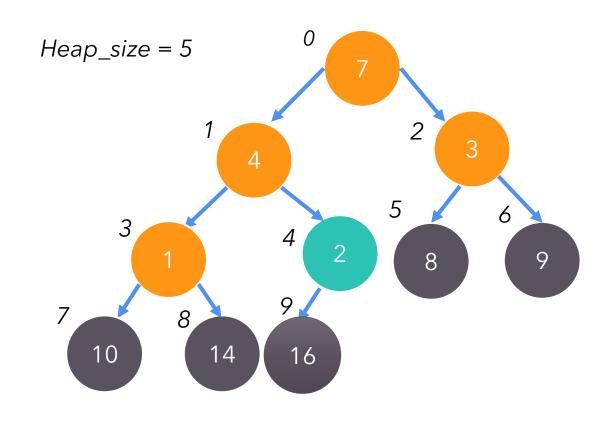
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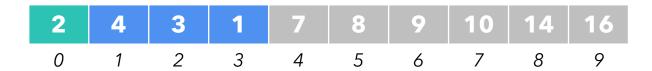


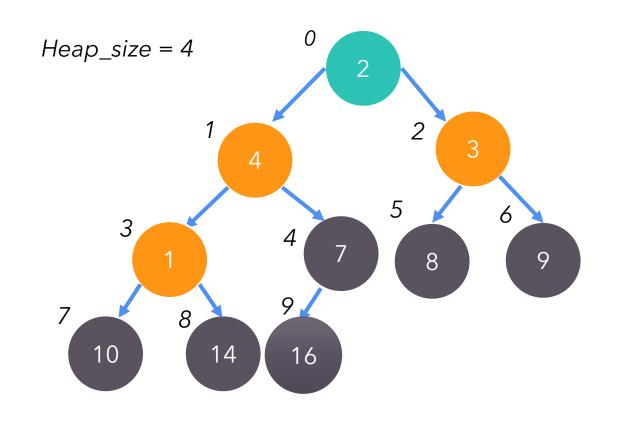
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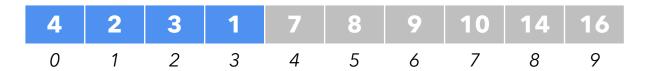


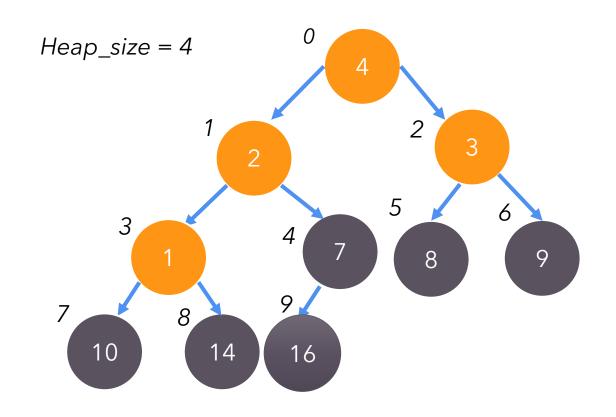
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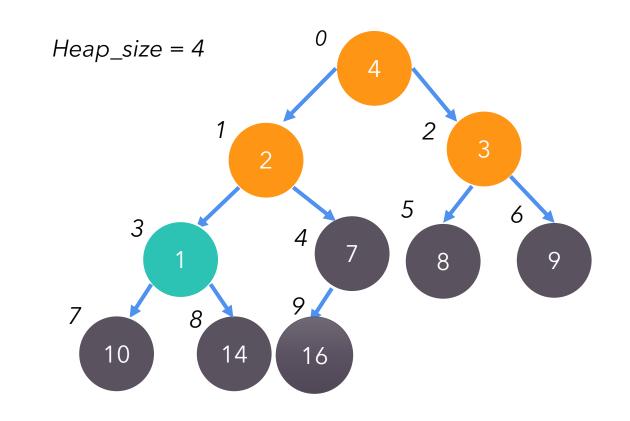
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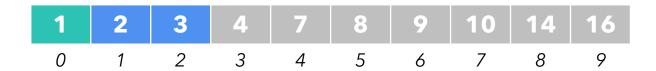


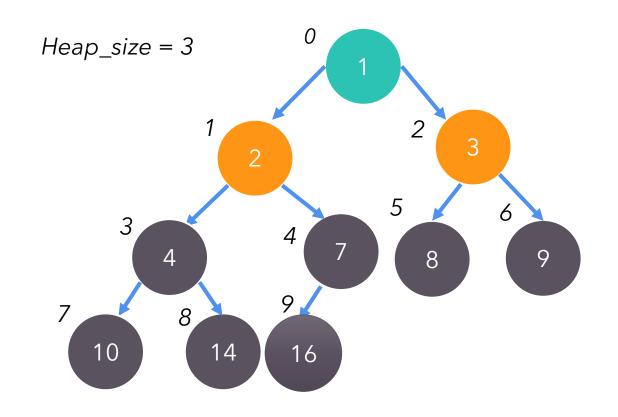
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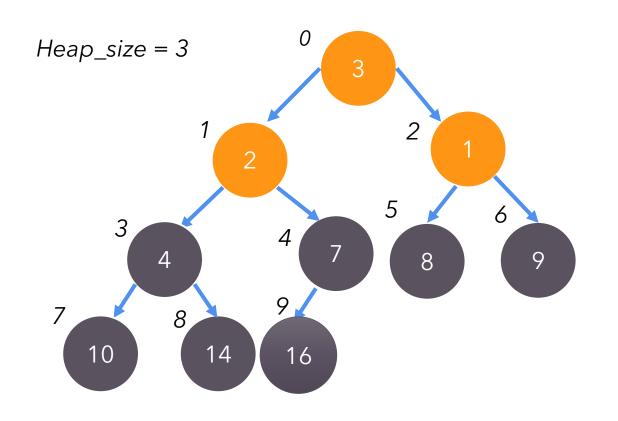
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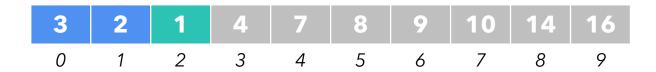


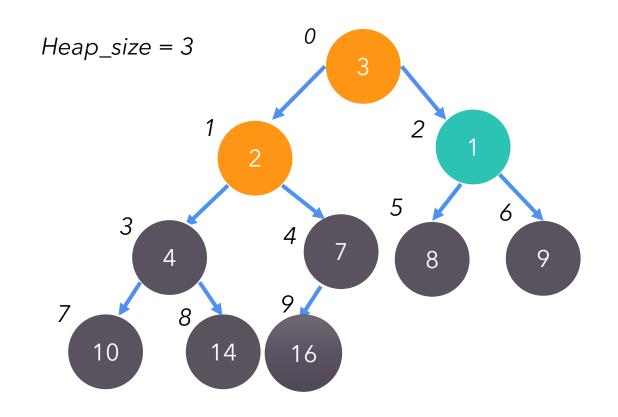
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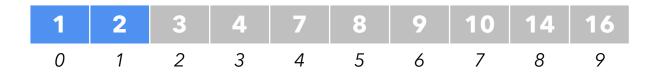


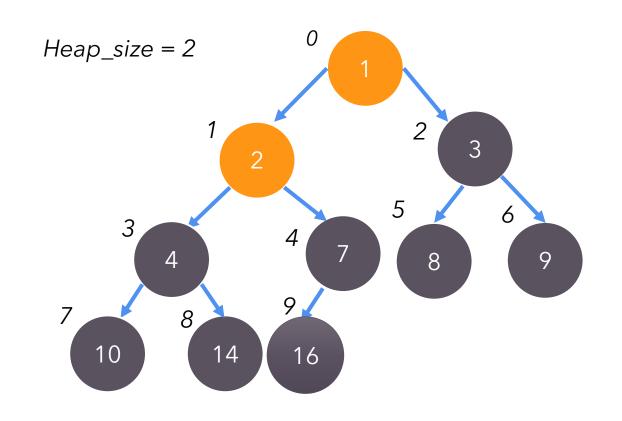
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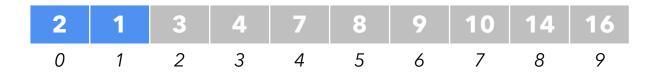


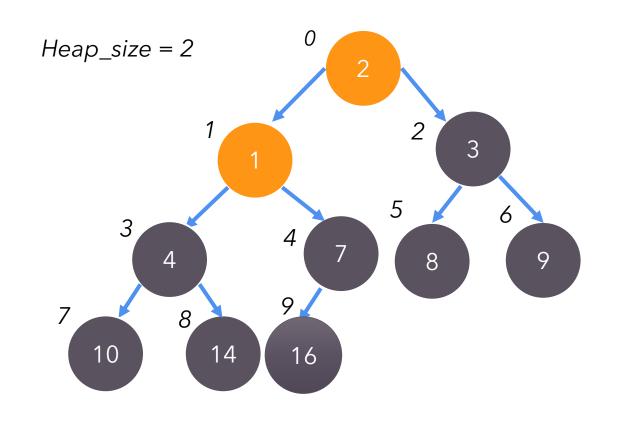
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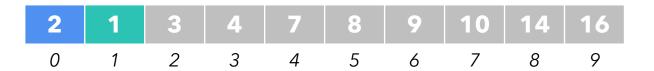


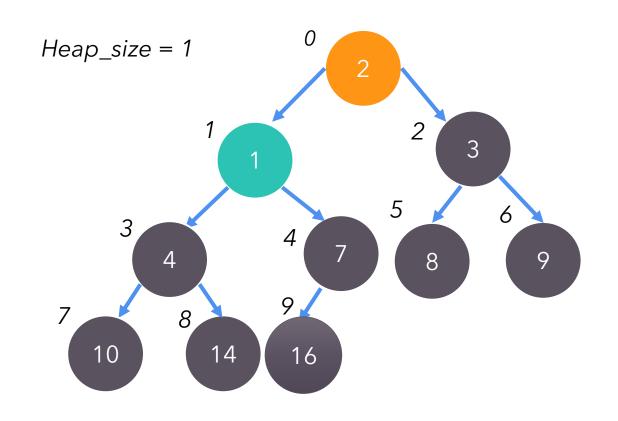
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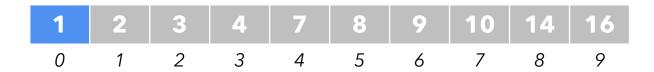


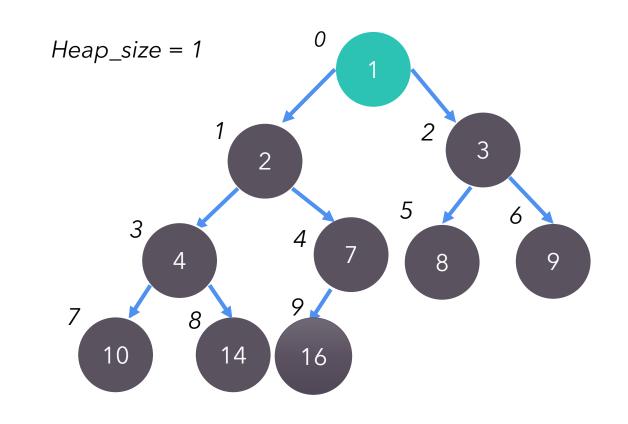
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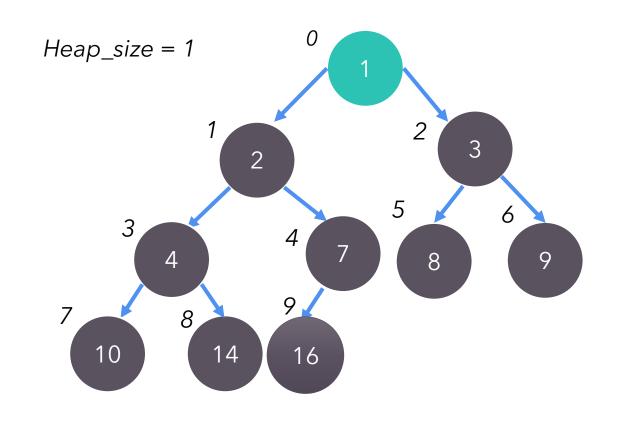
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- 7. heap_size--
- 8. MAX-HEAPIFY(A,0,heap_size)





- 1. BUILD-MAX-HEAP(A)
- 2. heap_size = A.length
- 3. FOR i=A.length-1 TO 1
- 4. temp = A[i]
- 5. A[i] = A[0]
- 6. A[0] = temp
- 7. heap_size--
- 8. MAX-HEAPIFY(A,0,heap_size)





```
HEAPSORT(A)
1. BUILD-MAX-HEAP(A)
2. heap_size = A.length
3. FOR i=A.length-1 TO 1
4. temp = A[i]
5. A[i] = A[0]
6. A[0] = temp
7. heap_size--
8. MAX-HEAPIFY(A,0,heap_size)
O(n log n)
```

Operaciones de un HEAP

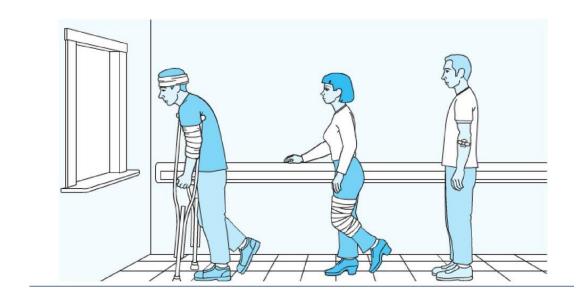
Operación	Descripción	Complejidad
MAX-HEAPIFY	Mantiene la propiedad heap	O(log n)
BUILD-MAX-HEAP	Construye un heap a partir de un arreglo no ordenado	O(n log n)
HEAPSORT	Algoritmo de ordenamiento, organiza los datos en el mismo arreglo	O(n log n)
MAX-HEAP-INSERT	Inserta un dato en el arreglo manteniendo la propiedad HEAP	O(log n)
HEAP-EXTRACT-MAX	Retorna y elimina de la colección el valor máximo	O(log n)
HEAP-MAXIMUM	Retorna el valor máximo	O(1)

Operaciones de un HEAP

Una de las principales aplicaciones de HEAP son las colas de prioridad, la cual soporta las siguientes operaciones:

- MAX-HEAP-INSERT: inserta un dato en el arreglo manteniendo la propiedad HEAP- equivalente a la operación ENQUEUE
- ☐ HEAP-EXTRACT-MAX: retorna y elimina de la colección el valor máximo – equivalente a la operación DEQUEUE
- ☐ HEAP-MAXIMUM: retorna el valor máximo - equivalente a la operación FIRST

A diferencia de la QUEUE, una cola de prioridad se organiza de acuerdo con la clave



MAX-HEAP-INSERT: inserta un dato en el arreglo manteniendo la propiedad HEAP- equivalente a la operación ENQUEUE

Algoritmo:

- 1. Insertar el dato en la última posición
- Recorrer la rama hacia arriba hasta encontrar la posición correcta del dato

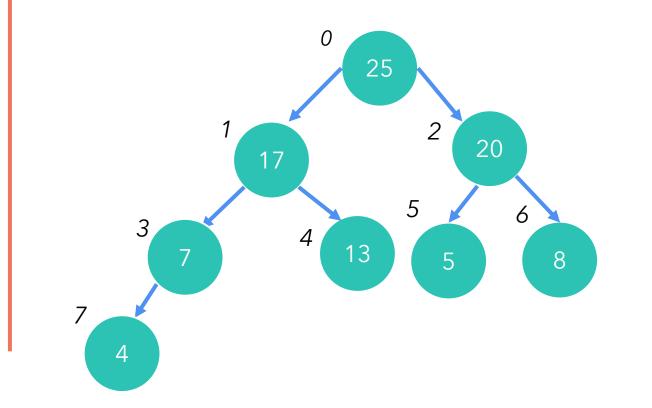
```
MAX-HEAP-INSERT(A, k)
1. heap_size = heap_size+1
2. i = heap_size
3. A[i] = k
4. WHILE i>0 & A[Parent(i)] < A[i]
5. temp = A[Parent(i)]
6. Parent[i] = A[i]
7. A[i] = temp
8. i = Parent(i)</pre>
```

INSERT

```
MAX-HEAP-INSERT(A, k)
1. heap_size = heap_size+1
2. i = heap_size
3. A[i] = k
4. WHILE i>0 & A[Parent(i)] < A[i]
5. temp = A[Parent(i)]
6. Parent[i] = A[i]
7. A[i] = temp
8. i = Parent(i)</pre>
```

MAX-HEAP-INSERT(A, 19)

25	17	20	7	13	5	8	4			
0	1	2	3	4	5	6	7	8	9	



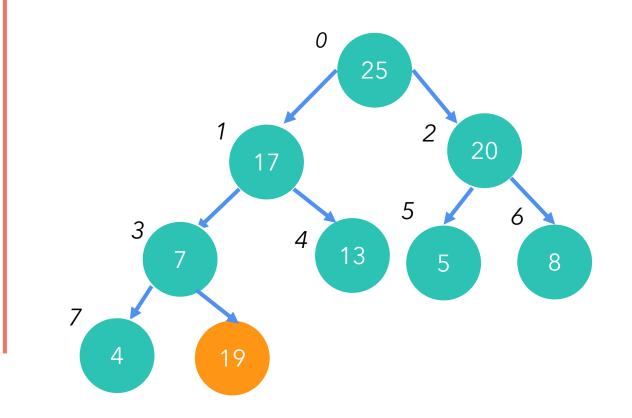
INSERT

MAX-HEAP-INSERT(A, k)

- 1. heap_size = heap_size+1
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- 3. A[i] = k
- 4. WHILE i>0 & A[Parent(i)] < A[i]
- 5. temp = A[Parent(i)]
- 6. Parent[i] = A[i]
- 7. A[i] = temp
- 8. i = Parent(i)

MAX-HEAP-INSERT(A, 19)

25	17	20	7	13	5	8	4	19		
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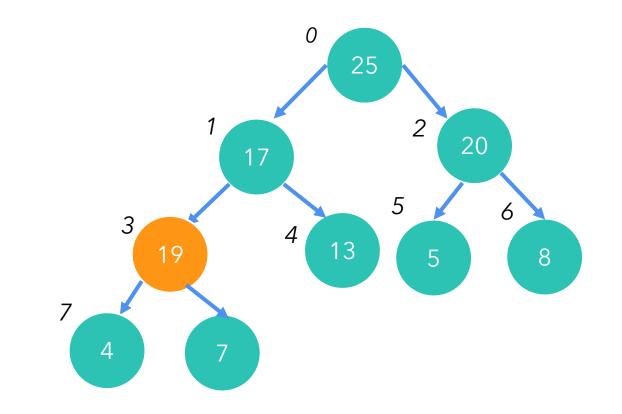


INSERT

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MAX-HEAP-INSERT(A, k)
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MAX-HEAP-INSERT(A, 19)

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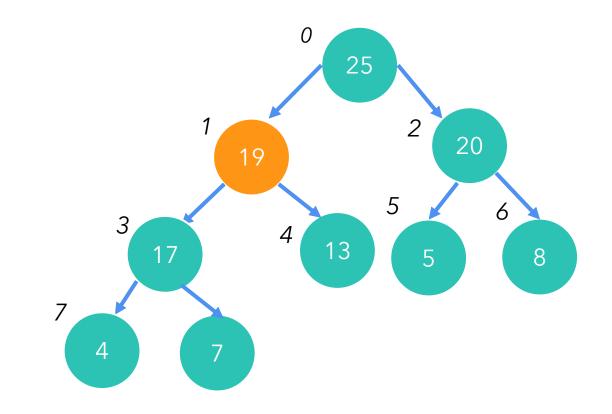


INSERT

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MAX-HEAP-INSERT(A, k)
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4. WHILE i>0 & A[Parent(i)] < A[i]
5.    temp = A[Parent(i)]
6.    Parent[i] = A[i]
7.    A[i] = temp
8.    i = Parent(i)</pre>
```

MAX-HEAP-INSERT(A, 19)

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0	1	2	3	4	5	6	7	8	9



INSERT

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MAX-HEAP-INSERT(A, k)
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5. temp = A[Parent(i)]
6. Parent[i] = A[i]
7. A[i] = temp
8. i = Parent(i)</pre>
```

MAX-HEAP-INSERT(A, 19) heap_size = 8

```
MAX-HEAP-INSERT(A, k)
1. heap_size = heap_size+1
2. i = heap_size
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6.    Parent[i] = A[i]
7.    A[i] = temp
8.    i = Parent(i)</pre>
O(1)
O(1)
```

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Operaciones de un HEAP

Operación	Descripción	Complejidad
MAX-HEAPIFY	Mantiene la propiedad heap	O(log n)
BUILD-MAX-HEAP	Construye un heap a partir de un arreglo no ordenado	O(n log n)
HEAPSORT	Algoritmo de ordenamiento, organiza los datos en el mismo arreglo	O(n log n)
MAX-HEAP-INSERT	Inserta un dato en el arreglo manteniendo la propiedad HEAP	O(log n)
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HEAP-MAXIMUM	Retorna el valor máximo	O(1)

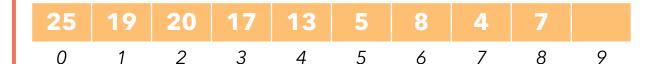
HEAP-EXTRACT-MAX: retorna y elimina de la colección el valor máximo equivalente a la operación DEQUEUE

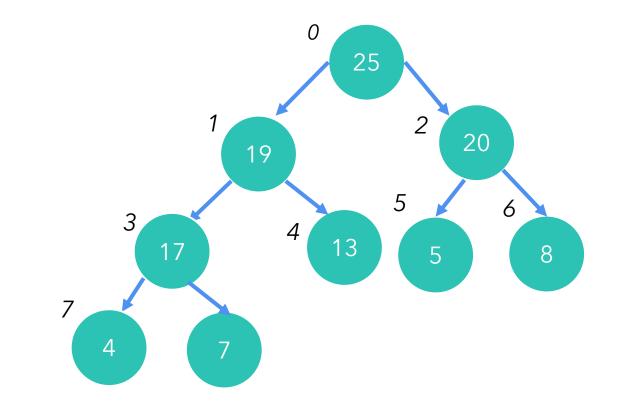
Algoritmo:

- 1. Intercambia la posición 0 con la ultima posición del HEAP
- 2. Decrece el tamaño del HEAP en 1
- 3. Aplica el método HEAPIFY
- 4. Retorna el valor intercambiado

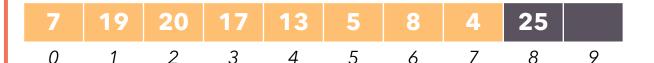
- 1. max = A[0]
- 2. $A[0] = A[heap_size]$
- 3. heap_size -
- 4. MAX-HEAPIFY(A,0)
- 5. return max

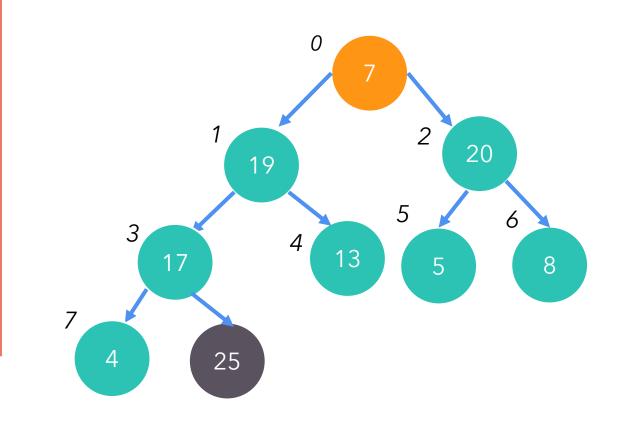
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- 5. return max





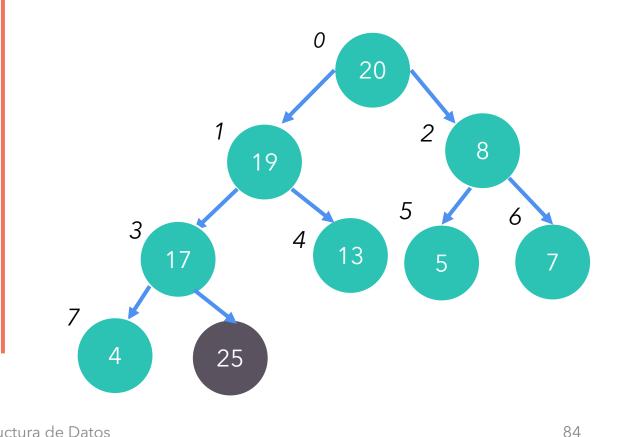
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- 2. $A[0] = A[heap_size]$
- 3. heap_size -
- 4. MAX-HEAPIFY(A,0)
- 5. return max





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- 2. $A[0] = A[heap_size]$
- 3. heap size -
- 4. MAX-HEAPIFY(A,0)
- 5. return max





```
HEAP-EXTRACT-MAX

1. max = A[0]

2. A[0] = A[heap_size]

3. heap_size - -

4. MAX-HEAPIFY(A,0)

5. return max

O(log n)
```

Operaciones de un HEAP

Operación	Descripción	Complejidad
MAX-HEAPIFY	Mantiene la propiedad heap	O(log n)
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HEAP-MAXIMUM	Retorna el valor máximo	O(1)

Operaciones de un HEAP – MAXIMUM

HEAP-MAXIMUM: retorna el valor máximo – equivalente a la operación FIRST

☐ El valor máximo siempre esta en la posición 0

HEAP-MAXIMUM
1. return A[0]



