

Hot & Heavy

STORY BASED ON

Resident Evil

Zombies are humans resurrected from the dead, mostly due to T-Virus infection. Symptoms of the T-Virus include mutation and progressive skin decay. They are known as "Zombies" due to their grotesque, corpse-like appearance. They wander in search of human flesh, their only source of nutrition, as they constantly require vast amounts of energy to sustain the sudden increase in metabolic demand. Although small amounts of damage will not deter a Zombie, they can be terminated by destroying the head.



Game UI was designed









What can we do?

Unity3D
Video Game
Game UI
Visual Effect
Sound Track
Modelling



Who we are?

We are Unisoft





Items

You can see weapons and purchase to be strong.



Setting

You can set all options for game play and reset your info and see how did we make this.

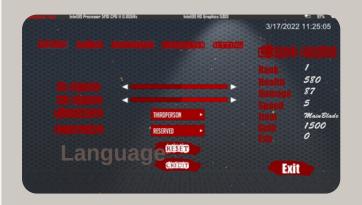
Missions

This game is demo so only contains one mission as test.



Characters

You can see characters here. Also, zombies are shown.





Mission Intro

Every mission has own parts of story and shows summary.

Battle

You can see weapons and purchase to be strong.



Keyboards

W,A,S,D Control Hero
Mouse left Attack
Mouse right Rotate Camera
Q Defend

We will develop more fashion PC & Mobile Games and make beautiful feature on our hands.

We will try to be the top of the ladder

