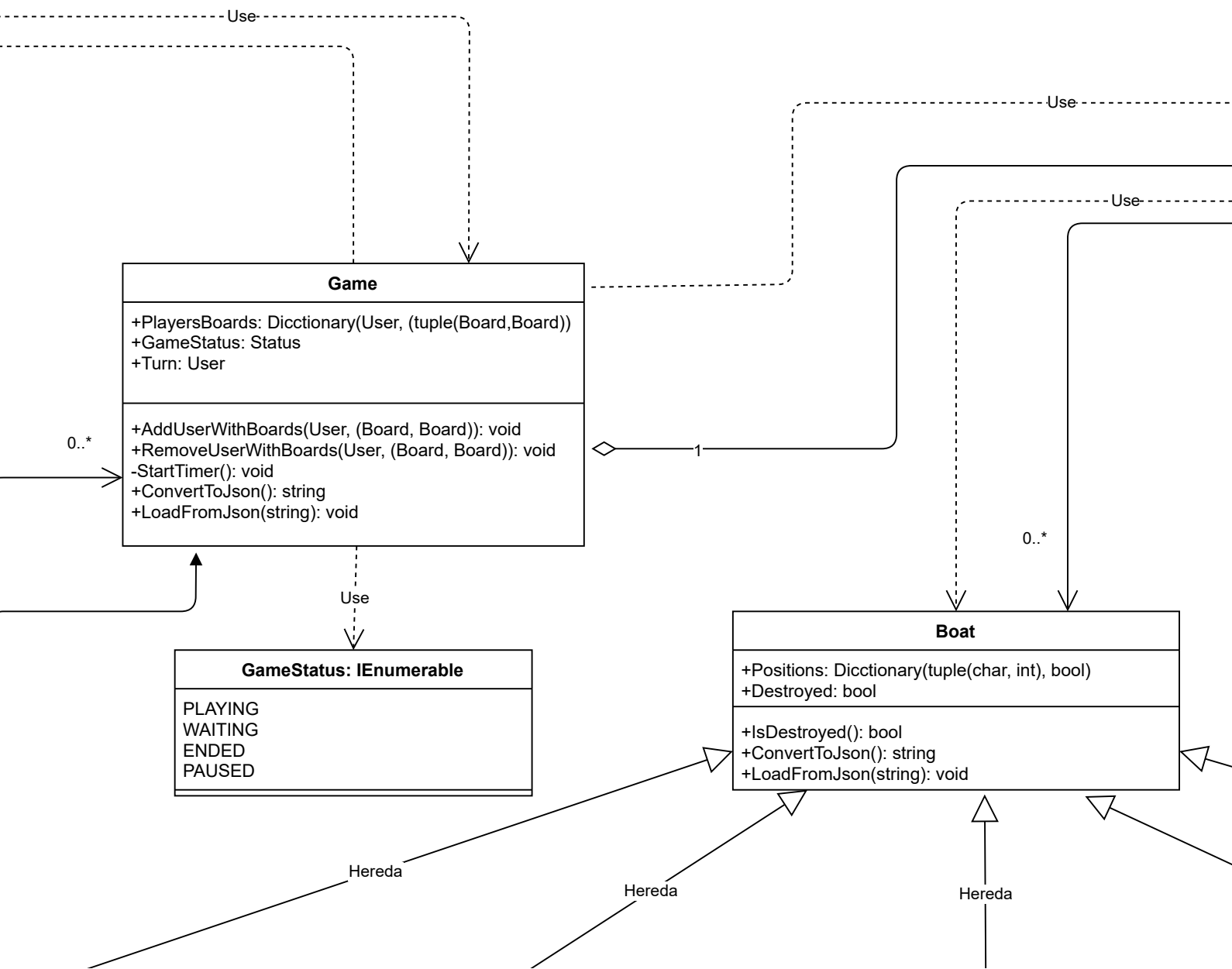
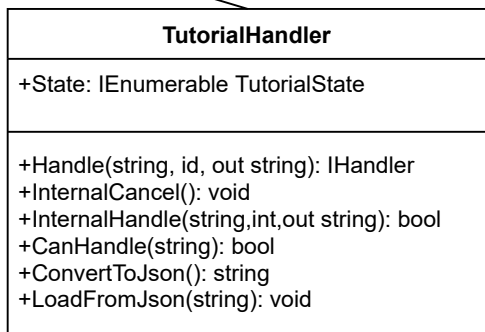
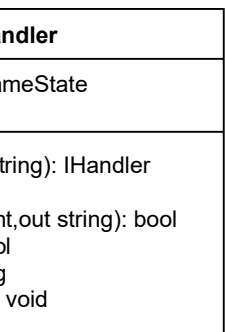
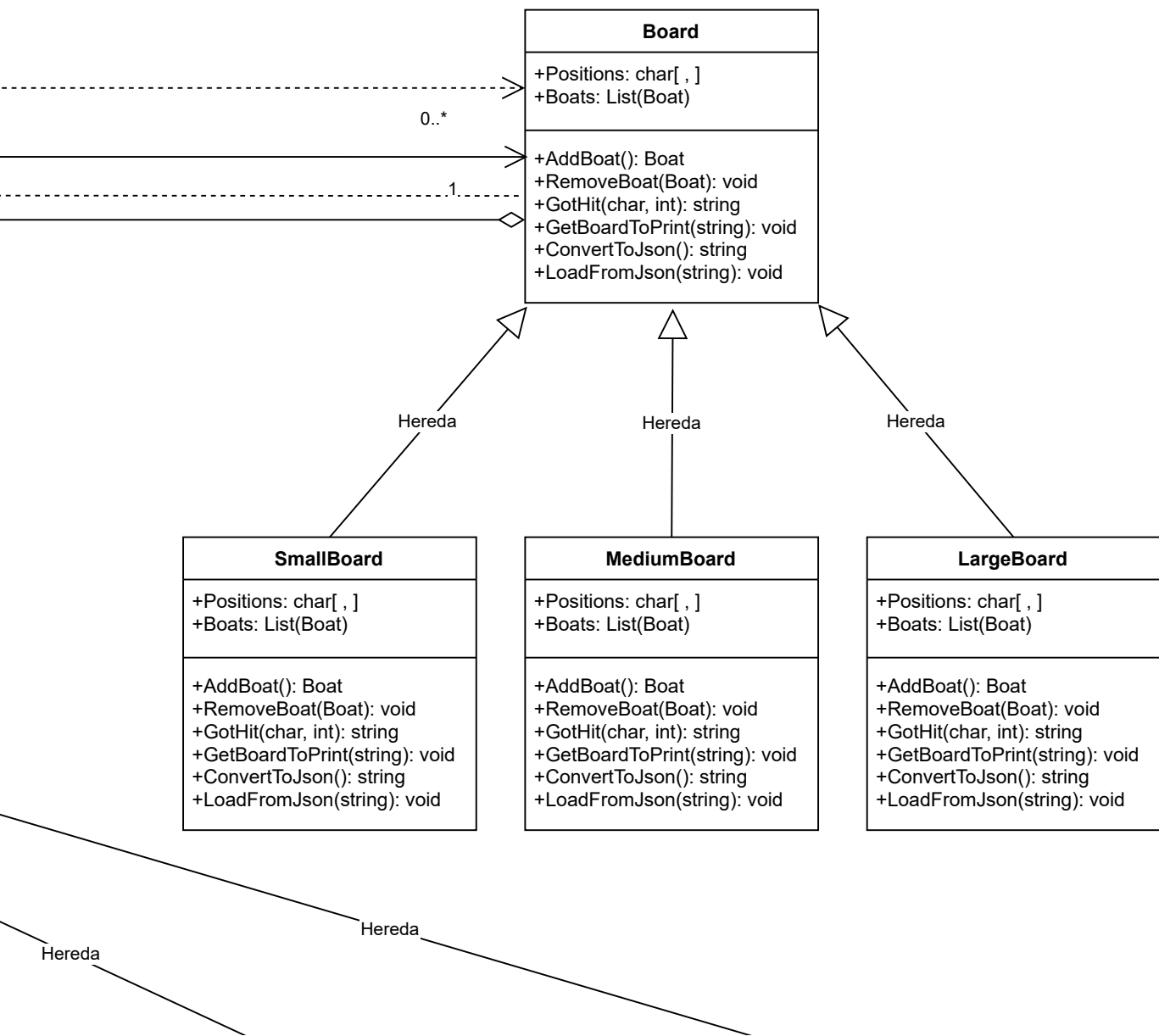


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+CreateMatch(): string
+ConvertToJson(): string
+LoadFromJson(string): void
+AddUser (User): void
+RemoveUser (User): void

Sa
+Positions: Dicctionary(tu +Destroyed: bool
+IsDestroyed(): bool +ConvertToJson(): string +LoadFromJson(string):

tailboat
+Positions: Dicctionary(tuple(char, int), bool)
+Destroyed: bool
+IsDestroyed(): bool
+ConvertToJson(): string
+LoadFromJson(string): void

AircraftCarrier
+Positions: Dicctionary(tuple(char, int), bool)
+Destroyed: bool
+IsDestroyed(): bool
+ConvertToJson(): string
+LoadFromJson(string): void

Vessel
+Positions: Dicctionary(tuple(char, int), bool)
+Destroyed: bool
+IsDestroyed(): bool
+ConvertToJson(): string
+LoadFromJson(string): void

Submarine
+Positions: Dicctionary(tuple(char, int), bool) +Destroyed: bool
+IsDestroyed(): bool +ConvertToJson(): string +LoadFromJson(string): void

Criuse
+Positions: Dicctionary(tuple(char, int), bool) +Destroyed: bool
+IsDestroyed(): bool +ConvertToJson(): string +LoadFromJson(string): void