PROJECT PERSONAL INFO

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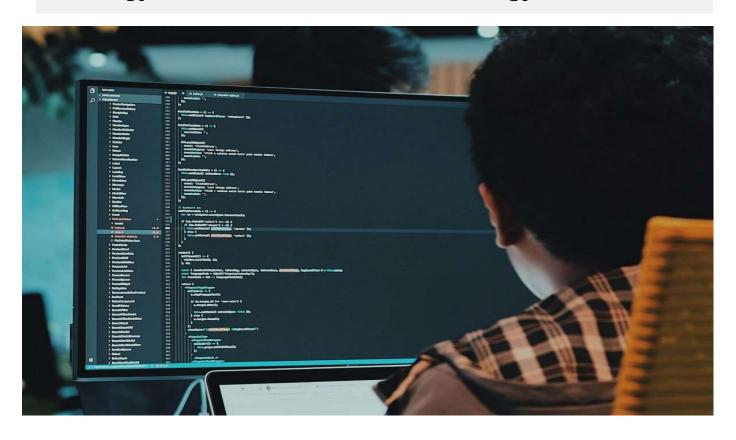


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Problem Statement

Implementing the Program

Prompt the user to enter their name (string), age (integer), and salary (float). Store each input in a variable with the appropriate data type. Output the information back to the user in a sentence like "Hello, [name], you are [age] years old and your salary is \$[salary]."

SOLUTION OVER VIEW

The solution overview for this program is:

- 1. Create a program that gathers personal information from the user (name, age, and salary).
- 2. Use appropriate data types for each input (string, integer, and float).
- 3. Validate user input to ensure age is a positive integer and salary is not negative.
- 4. Display the entered information in a formatted sentence.
- 5. Allow the user to repeat the data entry process multiple times or choose to exit the program.

The program will:

- Prompt the user for input
- Store the input in variables
- Validate the input
- Display the output
- Repeat the process until the user chooses to exit

CHALLENGES AND RESOLUTIONS

Challenges:

- 1. Validating user input to ensure it matches the expected data type (e.g., age must be an integer, salary must be a non-negative number).
- 2. Repeating the data entry process until the user chooses to exit.
- 3. Displaying the output in a formatted sentence.

Resolutions:

- 1. Use a while loop to repeat the data entry process until the user chooses to exit.
- 2. Use condition statement to handle the valid inputs for age and salary.

INSTRUCTIONS

- 1. Create a new project in your IDE and name it "Personal Info".
- 2. Define variables to store the user's name (string), age (integer), and salary (float).
- 3. Use a while loop to repeatedly prompt the user for input until they choose to exit.
- 4. Inside the loop:
 - a. Prompt the user to enter their name and store it in the name variable.
 - b. Prompt the user to enter their age and store it in the age variable. Validate that the age is a positive integer.
 - c. Prompt the user to enter their salary and store it in the salary variable. Validate that the salary is a non-negative number.
 - d. Display the entered information in a formatted sentence.
- 5. Ask the user if they want to enter another set of data. If they respond with "y", continue the loop. If they respond with "n", exit the loop.
- 6. Use appropriate input validation and error handling techniques to ensure that the program handles invalid input gracefully.
- 7. Test the program with different inputs to ensure it works as expected.