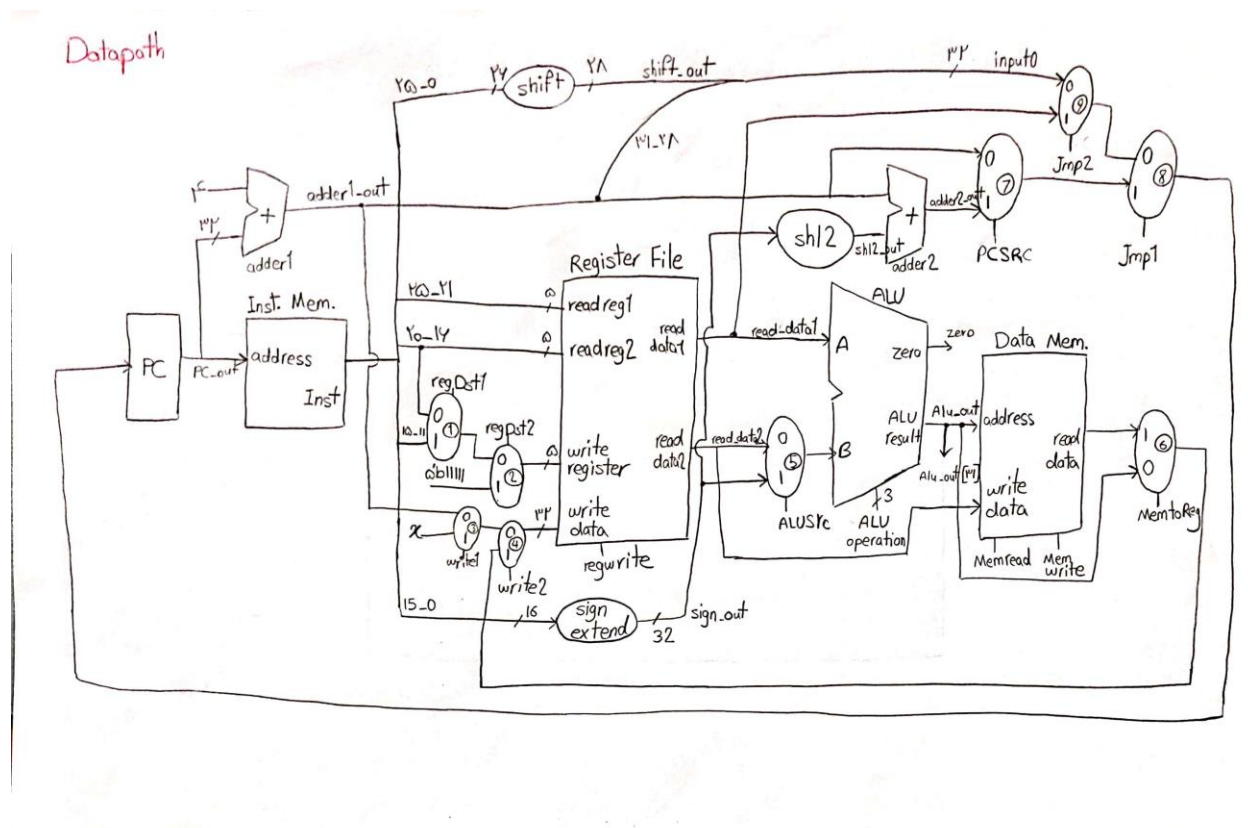


## Datapath:



Scanned with CamScanner

## Controller:

	regDst1	regDst2	write1	write2	ALUsrc	pcsrc	jmp2	jmp1	alu_in	Memread	Memwrite	MemtoReg	regwrite	branch
add	1	0	Don't Care	1	0	0	Don't Care	1	2	0	0	0	1	0
addi	0	0	Don't Care	1	1	0	Don't Care	1	0	0	0	0	1	0
sub	1	0	Don't Care	1	0	0	Don't Care	1	2	0	0	0	1	0
slt	1	0	1	0	0	0	Don't Care	1	3	0	0	Don't Care	1	0
slti	0	0	1	0	1	0	Don't Care	1	3	0	0	Don't Care	1	0
and	1	0	Don't Care	1	0	0	Don't Care	1	2	0	0	0	1	0
or	1	0	Don't Care	1	0	0	Don't Care	1	2	0	0	0	1	0
lw	0	0	Don't Care	1	1	0	Don't Care	1	0	1	0	1	1	0
sw	Don't Care	Don't Care	Don't Care	Don't Care	1	0	Don't Care	1	0	0	1	Don't Care	0	0
j	Don't Care	Don't Care	Don't Care	Don't Care	Don't Care	Don't Care	0	0	Don't Care	0	0	Don't Care	0	0
jal	Don't Care	1	0	0	Don't Care	Don't Care	0	0	Don't Care	0	0	Don't Care	1	0
jr	Don't Care	Don't Care	Don't Care	Don't Care	Don't Care	Don't Care	1	0	Don't Care	0	0	Don't Care	0	0
beq	Don't Care	Don't Care	Don't Care	Don't Care	0	zero	Don't Care	1	1	0	0	Don't Care	0	1

add 

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
opc				rs				rt				rd				shamt				func											

 add rd,rs,rt

addi 

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
opc				rs				rt				value																			

 addi rt,rs,value

sub 

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
opc				rs				rt				rd				shamt				func											

 sub rd,rs,rt

slt 

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
opc				rs				rt				rd				DC															

 slt rd,rs,rt

slti 

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
opc				rs				rt				value																			

 slti rt,rs,value

and 

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
opc				rs				rt				rd				shamt				func											

 and rd,rs,rt

or 

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
opc				rs				rt				rd				shamt				func											

 or rd,rs,rt

lw 

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
opc				rs				rt				adr																			

 lw rt,adr(rs)

sw 

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
opc				rs				rt				adr																			

 sw rt,adr(rs)

j 

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
opc				adr																											

 j adr

jal 

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
opc				adr																											

 jal adr

jr 

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
opc				rs				DC																							

 jr rs

beq 

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
opc				rs				rt				adr																			

 beq rs,rt,adr

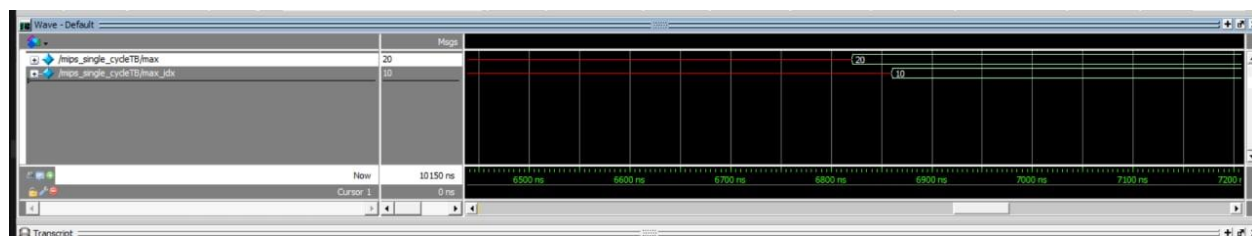
## C++ code:

```
c_programming.cpp > main()
1  #include <iostream>
2  #include <vector>
3  using namespace std;
4  int main()
5  {
6      vector<int> numbers = {1,2,3,4,5,6,7,8,9,10,20,12,13,14,15,16,17,18,19,11};
7      int maxx = numbers[0];
8      int index = 0;
9      for(int i=0;i<20;i++)
10     {
11         if(maxx<numbers[i])
12         {
13             maxx = numbers[i];
14             index = i;
15         }
16     }
17 }
18 }
```

```
19     addi R1,R0,1000    R1 <- 1000 first address
20     lw    R5,1000(R0)   R5 <- numbers[0] , R5 = maxx
21     add   R6,R0,R5      R6 <- maxx
22     addi  R7,R0,0       R7 <- index
23     addi  R2,R0,0       R2 <- i=0
24     addi  R3,R0,20      R3 <- 20
25 Loop:
26     beq   R2,R3,End_Loop
27     lw    R5,0(R1)      R5 <- number[] with address R1
28     slt   R4,R6,R5      if R5>R6 : R4 = 1 (number>max) bayad swap konim
29     beq   R4,R0,After_if
30     add   R6,R5,R0      swaping done
31     add   R7,R2,R0
32 After_if:
33     addi  R1,R1,4       run into next address of number
34     addi  R2,R2,1       i++
35     j     Loop
36 End_loop:
37     sw    R6,2000(R0)
38     sw    R7,2004(R0)
```

ورودی های داده شده در قالب یک آرایه 20 تایی به شرح زیر می باشد:

data	1	2	3	4	5	6	7	8	9	10	20	11	12	13	14	15	16	17	18	19
index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19



همانطور که در شکل مشخص است، بزرگترین عدد 20 و index آن نیز مقدار 10 را نمایش می دهد.