SWE-4501: Design Pattern



Abstract Factory Design Pattern

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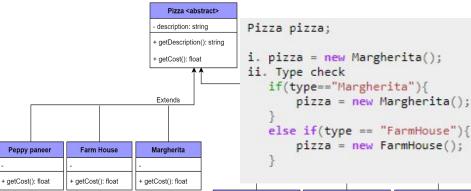
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- Motivation
- Solution





Fresh Tomato	Capsicum	Barbeque
- pizza: Pizza	- pizza: Pizza	- pizza: Pizza
+ getDescription(): string	+ getDescription(): string	+ getDescription(): string
+ getCost(): float	+ getCost(): float	+ getCost(): float



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```
Pizza pizza;
Pizza orderPizza() {
     Pizza pizza = new Pizza();
                          We can't do that
     pizza.prepare(
                          as it is an
     pizza.bake();
                          abstract class
     pizza.cut();
                                               pizza.prepare();
                          or an interface.
                                               pizza.bake();
     pizza.box();
                                               pizza.cut();
     return pizza;
                                               pizza.box();
                                               return pizza:
```

```
Pizza orderPizza(String type) {
    Pizza pizza;

    if (type.equals("Margherita")) {
        pizza = new Margherita();
    } else if (type.equals("FarmHouse") {
        pizza = new FarmHouse();
    } else if (type.equals("PeppyPaneer") {
        pizza = new PeppyPaneer();
    }

    pizza.prepare();
    pizza.bake();
    pizza.box();
    return pizza;
```

```
Pizza orderPizza(String type) {
    Pizza pizza;
    if (type.equals("Margherita")) {
        pliza = new Margherita(");
    } eliza = new FarmHouse(");
} else if (type.equals("PeppyPaneer") {
    pliza = new PeppyPaneer(");
} else if (type.equals("Chickenriesta") {
    pliza = new ChickenFiesta(");
}

pizza = new ChickenFiesta(");

pizza.bake(");
pizza.bake(");
pizza.box(");
pizza.box(");
return pizza;
```



```
Pizza orderPizza(String type) {
    Pizza pizza;
    pizza.prepare();
    pizza.bake();
    pizza.cut();
    pizza.box();
    return pizza;
```

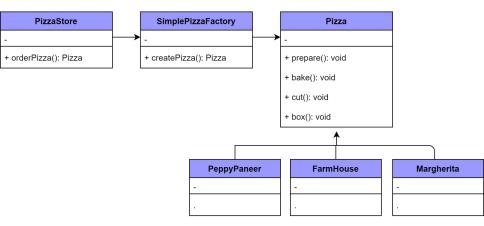
```
public class SimplePizzaFactory {
    public Pizza createPizza(String type) {
        Pizza pizza = null;
        if (type.equals("Margherita")) {
            pizza = new Margherita();
        } else if (type.equals("FarmHouse")) {
            pizza = new FarmHouse();
        } else if (type.equals("PeppyPaneer")) {
            pizza = new PeppyPaneer();
        return pizza;
```

```
public class PizzaStore {
    SimplePizzaFactory factory;
    public PizzaStore(SimplePizzaFactory factory) {
       this.factory = factory;
    Pizza orderPizza(String type) {
       Pizza pizza;
       pizza = factory.createPizza(type);
       pizza.prepare();
       pizza.bake();
       pizza.cut();
        pizza.box();
        return pizza;
```

```
public class SimplePizzaFactory {
   public Pizza createPizza(String type) {
       Pizza pizza = null;
       if (type.equals("Margherita")) {
            pizza = new Margherita();
        } else if (type.equals("FarmHouse")) {
            pizza = new FarmHouse();
        } else if (type.equals("PeppyPaneer")) {
            pizza = new PeppyPaneer();
       return pizza;
```

Design a Simple Factory







```
public class PizzaStore {
    SimplePizzaFactory factory;
    public PizzaStore(SimplePizzaFactory factory) {
        this.factory = factory;
    Pizza orderPizza(String type) {
       Pizza pizza;
       pizza = factory.createPizza(type);
       pizza.prepare();
       pizza.bake();
        pizza.cut();
        pizza.box();
        return pizza;
```

```
public class SimplePizzaFactory {
   public Pizza createPizza(String type) {
       Pizza pizza = null;
   DhakaPizzaFactory
          PARES HER HOLGHELACO(/)
        else if (type.equals("FarmHouse")) {
   ChittagongPizzaFactory
       return pizza;
   RajshahiPizzaFactory
```

DhakaPizzaFactory dhFactory = new DhakaPizzaFactory();



```
PizzaStore dhStore = new PizzaStore(dhFactory);
dhStore.order(type); // Margherita FarmHouse PeppyPaneer
ChittagongPizzaFactory chittagongFactory = new ChittagongPizzaFactory();
PizzaStore chittagongStore = new PizzaStore(chittagongFactory);
chittagongStore.order(type); // Margherita FarmHouse PeppyPaneer
```

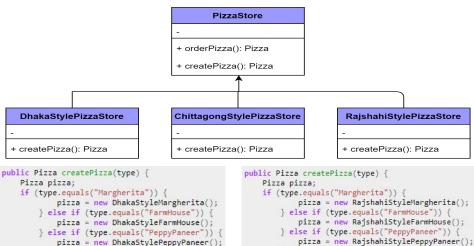


```
public class PizzaStore
    SimplePizzaFactory factory;
    public PizzaStore(SimplePizzaFactory factory) {
        this.factory = factory:
    Pizza orderPizza(String type) {
        Pizza pizza:
        pizza = factory.createPizza(type);
        pizza.prepare();
        pizza.bake();
        pizza.cut();
        pizza.box();
        return pizza;
```

```
public abstract class PizzaStore {
    public Pizza orderPizza(String type) {
        Pizza pizza;
        pizza = createPizza(type);
        pizza.prepare();
        pizza.bake();
        pizza.cut();
        pizza.box();
        return pizza;
    abstract Pizza createPizza(String type);
```

return pizza;





return pizza;

Pizza Factory



```
public abstract class PizzaStore {
    public Pizza orderPizza(String type) {
        Pizza pizza;
        pizza = createPizza(type);
        pizza.prepare();
        pizza.bake();
        pizza.cut();
        pizza.box();
        return pizza;
                        abstract Product factoryMethod(String type)
    abstract Pizza createPizza(String type);
```

Pizza Factory



Customer: A (DH)

Customer: B (CH)

PizzaStore dhStore = new DHPizzaStore();

PizzaStore chStore = new CHPizzaStore();

dhStore.orderPizza("PeppyPaneer");

chStore.orderPizza("FarmHouse");

pizza = createPizza("PeppyPaneer");

pizza = createPizza("FarmHouse");

pizza.prepare() pizza.bake() pizza.cut() pizza.box()

Pizza Class



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```
public abstract class Pizza {
   String name:
   String dough;
   String sauce;
   ArrayList toppings = new ArrayList();
   void prepare() {
       System.out.println("Preparing " + name);
       System.out.println("Tossing dough...");
       System.out.println("Adding sauce...");
       System.out.println("Adding toppings: ");
        for (int i = 0; i < toppings.size(); i++) {
           System.out.println(" " + toppings.get(i));
   void bake() {
       System.out.println("Bake for 25 minutes at 350");
   void cut() {
       System.out.println("Cutting the pizza into diagonal slices");
   void box() {
       System.out.println("Place pizza in official PizzaStore box");
   public String getName() {
        return name:
```

Test Pizza Factory



```
public class PizzaTestDrive {
    public static void main(String[] args) {

        PizzaStore dhStore = new DHPizzaStore();
        Pizza pizza = dhStore.orderPizza("PeppyPaneer");
        System.out.println("Customer A ordered a " + pizza.getName());

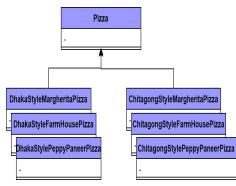
        PizzaStore chStore = new CHPizzaStore();
        pizza = chStore.orderPizza("FarmHouse");
        System.out.println("Customer B ordered a " + pizza.getName());
    }
}
```



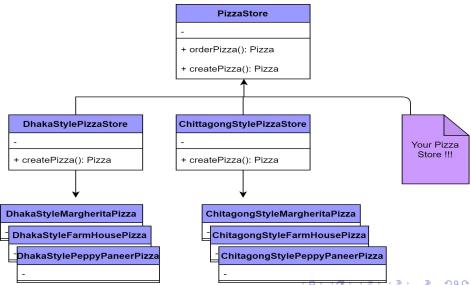
Creator classes

PizzaStore + orderPizza(): Pizza + createPizza(): Pizza DhakaStylePizzaStore + createPizza(): Pizza + createPizza(): Pizza

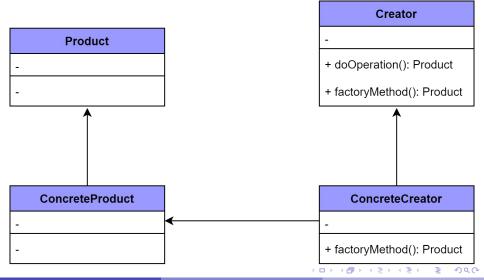
Product classes



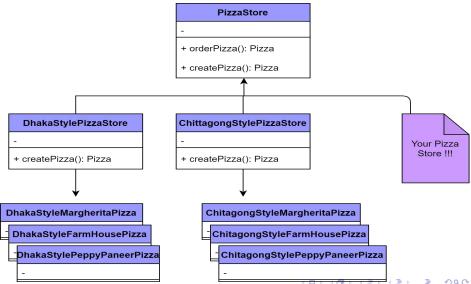












Families of ingredients



New York

- ••FreshClams
- MarinaraSauce
- ••ThinCrustDough
- ••ReggianoCheese

Chicago

- ••FrozenClams
- ••PlumTomatoSauce
- ••ThickCrustDough
- ••MozzarellaCheese

California

- ••FreshClams
- ••BrushChettaSauce
- ··VeryThinCrustDough
- ••GoatCheese



```
public interface PizzaIngredientfactory() {
   public Dough createDough();
   public Sauce createSauce();
   public Cheese createCheese();
   public Veeggies[] createVeggies();
   public Pepperoni createPepperoni();
   public Clams createClam();
}
```



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```
public class NYPizzaIngredientfactory implements PizzaIngredientfactory {
    public Dough createDough() {
        return new ThinCrustDough();
    public Sauce createSauce() {
        return new MarinaraSauce();
    public Cheese createCheese() {
        return new ReggianoCheese();
    public Veeggies[] createVeggies() {
        Veeggies veggies[] = { new Garlic(), new Onion(), new Mushroom(), new RedPepper() };
        return veggies;
    public Pepperoni createPepperoni() {
        return new SlicedPepperoni();
    public Clams createClam() {
        return new FreshClams();
```



```
public class ChicagoPizzaIngredientfactory implements PizzaIngredientfactory {
   public Dough createDough() {
       return new ThickCrustDough():
   public Sauce createSauce() {
       return new PlumTomatoSauce();
   public Cheese createCheese() {
       return new MozzarellaCheese():
   public Veeggies[] createVeggies() {
       Veeggies veggies[] = { new BlackOlives(), new Spinach(), new Eggplant() };
       return veggies;
   public Pepperoni createPepperoni() {
       return new SlicedPepperoni();
   public Clams createClam() {
       return new FrozenClams();
```



```
public abstract class Pizza {
   String name;
   Dough dough;
   Sauce sauce:
   Veggies veggies[];
   Cheese cheese:
   Pepperoni pepperoni:
   Clams clam;
   abstract void prepare();
   void bake() {
       System.out.println("Bake for 25 minutes at 350");
   void cut() {
       System.out.println("Cutting the pizza into diagonal slices");
   void box() {
       System.out.println("Place pizza in official PizzaStore box");
   void setName(String name) {
       this.name = name;
   String getName() {
       return name:
   public String toString() {
```



```
public class CheesePizza extends Pizza {
   PizzaIngredientFactory ingredientFactory;
    public CheesePizza(PizzaIngredientFactory ingredientFactory) {
        this.ingredientFactory = ingredientFactory;
   void prepare() {
       System.out.println("Preparing " + name);
        dough = ingredientFactory.createDough();
        sauce = ingredientFactory.createSauce();
        cheese = ingredientFactory.createCheese();
```

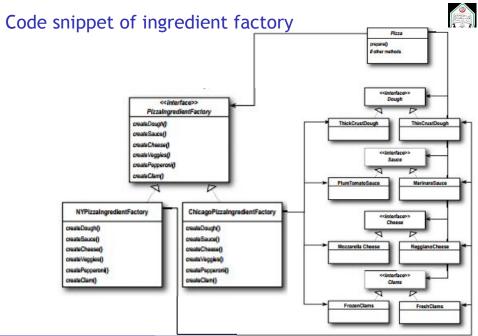


```
public class ClamPizza extends Pizza {
   PizzaIngredientFactory ingredientFactory;
    public CheesePizza(PizzaIngredientFactory ingredientFactory) {
        this.ingredientFactory = ingredientFactory;
    void prepare() {
       System.out.println("Preparing " + name);
       dough = ingredientFactory.createDough();
        sauce = ingredientFactory.createSauce();
        cheese = ingredientFactory.createCheese();
        clam = ingredientFactory.createClam();
```



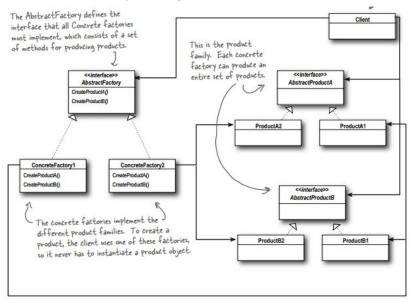
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```
public class NYPizzaStore extends PizzaStore
   protected Pizza createPizza(String type) {
       Pizza pizza = null;
       PizzaIngredientFactory ingredientFactory = new NYPizzaIngredientFactory();
       if (type.equals("cheese")) {
           pizza = new CheesePizza(ingredientFactory);
           pizza.setName("New York Style Cheese Pizza");
       } else if (type.equals("veggie")) {
           pizza = new VeggiePizza(ingredientFactory);
           pizza.setName("New York Style Veggie Pizza");
       } else if (type.equals("clam")) {
           pizza = new ClamPizza(ingredientFactory);
           pizza.setName("New York Style Clam Pizza");
       } else if (type.equals("pepperoni")) {
           pizza = new PepperoniPizza(ingredientFactory);
           pizza.setName("New York Style Pepperoni Pizza");
       return pizza;
```



Abstract Factory Design Pattern







ANY QUESTION? THANK YOU!



Acknowledgements



- [1] Gamma, Erich. Design patterns: elements of reusable object-oriented software. Addison-Wesley Professional, 1 edition, 1994.
- [2] Freeman, Eric, et al. Head first design patterns. "O'Reilly Media, Inc.", 2008.
- [3] TutorialsPoint
- [4] GeeksforGeeks