

# Project Documentation

## Overview

This project consists of a Knowledge Graph Agent that utilizes various tools and libraries to process data and interact with a Neo4j database. The core functionality is to embed data, retrieve information, and interact with users via a web interface.

## Files and Their Roles

1. `local_interface.py`
2. `neo4jFAQ.py`
3. `agent.py`
4. `data_processing.py`

### 1. `local_interface.py`

This file sets up the web interface using Streamlit. It provides functions to load Lottie animations, set up custom CSS, and handle user interactions such as file uploads.

**Key components:**

- `load_lottie_url(url: str)`: Loads Lottie animations from a given URL.
- `main()`: Sets up the Streamlit interface, initializes the database, and handles file uploads.

### 2. `neo4jFAQ.py`

This script contains the implementation for embedding retrieval from a Neo4j database using OpenAI embeddings. It defines a class `GraphEmbeddingRetriever` to interact with the Neo4j database.

**Key components:**

- `GraphEmbeddingRetriever(BaseModel)`: Pydantic model to define and manage the Neo4j database connection and embedding retrieval.

### 3. `agent.py`

This file sets up the agent that interacts with the database and handles embedding retrieval using OpenAI models. It initializes necessary connections and provides functions for database operations.

**Key components:**

- `EmbeddingRetriever(BaseModel)`: Class to handle database connections and embedding retrieval.
- `Secure API Key Fetching`: Ensures the OpenAI API key is securely fetched from environment variables.

### 4. `data_processing.py`

This script handles database operations, including setting up connections and performing queries. It uses the `psycopg2` library to interact with a PostgreSQL database.

**Key components:**

- `get_db_config()`: Fetches database configuration from environment variables.
- `Database Connection Pool`: Initializes a threaded connection pool for database interactions.

# Setup Instructions

## Prerequisites

- Python 3.8 or higher
- PostgreSQL database
- Neo4j database
- OpenAI API key
- Required Python packages (listed in `requirements.txt`)

## Installation

### 1. Clone the Repository

```
git clone <repository_url>
cd <repository_name>
```

### 2. Install Required Packages

```
pip install -r requirements.txt
```

### 3. Set Up Environment Variables

Create a `.env` file in the project root and add the following variables:

```
OPENAI_API_KEY=<your_openai_api_key>
DB_USER=<your_database_user>
DB_PASSWORD=<your_database_password>
DB_HOST=<your_database_host>
DB_PORT=<your_database_port>
DB_NAME=<your_database_name>
```

## Running the Project

### 1. Start the Streamlit Interface

```
streamlit run local_interface.py
```

### 2. Interact with the Interface

- Upload your data files (Excel or CSV).
- The interface will process the files and interact with the backend to retrieve information from the Neo4j database.

## Detailed Function Documentation

### `local_interface.py`

```
def load_lottie_url(url: str):
    """
    Load Lottie animation from a URL.

    Args:
        url (str): The URL of the Lottie animation.

    Returns:
        dict: The JSON representation of the Lottie animation if successful, None
        otherwise.
    """
```

Listing 1: load\_lottie\_url function

```
def main():
    """
    Set up and run the Streamlit web interface.

    This function sets the page configuration, adds custom CSS, initializes the
    database,
    and handles file uploads for user interaction.
    """
```

Listing 2: main function

## neo4jFAQ.py

```
class GraphEmbeddingRetriever(BaseModel):
    """
    Class to handle embedding retrieval from a Neo4j database.

    Attributes:
        neo4j_uri (str): URI for the Neo4j database.
        neo4j_username (str): Username for the Neo4j database.
        neo4j_password (str): Password for the Neo4j database.
        openai_api_key (str): OpenAI API key for embedding model.
        graph (Any): Neo4jGraph instance.
        llm (Any): Language model instance.
        embedding_model (Any): Embedding model instance.
    """
```

Listing 3: GraphEmbeddingRetriever class

## agent.py

```
class EmbeddingRetriever(BaseModel):
    """
    Class to handle database connections and embedding retrieval using OpenAI models.

    Attributes:
        db_connection (Any): Database connection for retrieving embeddings.
        embeddings (Any): OpenAI embeddings model.
    """
```

Listing 4: EmbeddingRetriever class

## data\_processing.py

```
def get_db_config():  
    """  
    Fetch database configuration from environment variables.  
  
    Returns:  
        dict: Database configuration dictionary.  
    """
```

Listing 5: get\_db\_config function

## Notes

- Ensure the PostgreSQL and Neo4j databases are properly set up and accessible.
- Handle environment variables securely to avoid exposing sensitive information.