Supported languages are ``C``, ``CXX`` (i.e. C++), ``CSharp`` (i.e. C#), ``CUDA``,

``OBJC`` (i.e. Objective-C), ``OBJCXX`` (i.e. Objective-C++), ``Fortran``, ``HIP``,

``ISPC``, ``Swift``, ``ASM``, ``ASM\_NASM``, ``ASM\_MARMASM``, ``ASM\_MASM``, and ``ASM-ATT``.

.. versionadded:: 3.8

Added ``CSharp`` and ``CUDA`` support.

.. versionadded:: 3.15

Added ``Swift`` support.

.. versionadded:: 3.16

Added ``OBJC`` and ``OBJCXX`` support.

.. versionadded:: 3.18

Added ``ISPC`` support.

.. versionadded:: 3.21

Added ``HIP`` support.

.. versionadded:: 3.26

Added ``ASM\_MARMASM`` support.

If enabling ``ASM``, list it last so that CMake can check whether

compilers for other languages like ``C`` work for assembly too.