

(b). Computing the Intrinsic and Extrinsic parameters

```
V = [];  
for i = 1:4  
    H = eval(['H' num2str(i)]);  
  
    h1 = H(:,1);  
    h2 = H(:,2);  
    h3 = H(:,3);  
  
    v11 = [h1(1)*h1(1), h1(1)*h1(2)+h1(2)*h1(1), h1(2)*h1(2), h1(3)*h1(1)+h1(1)*h1(3),  
    v12 = [h1(1)*h2(1), h1(1)*h2(2)+h1(2)*h2(1), h1(2)*h2(2), h1(3)*h2(1)+h1(1)*h2(3),  
    v22 = [h2(1)*h2(1), h2(1)*h2(2)+h2(2)*h2(1), h2(2)*h2(2), h2(3)*h2(1)+h2(1)*h2(3),  
  
    V = [V; v12'; (v11-v22)'];  
end  
  
[U, Sigma, V_transpose] = svd(V);  
  
b = V_transpose(:,end);  
  
B11 = b(1);  
B12 = b(2);  
B22 = b(3);  
B13 = b(4);  
B23 = b(5);  
B33 = b(6);  
  
B = [B11, B12, B13; B12, B22, B23; B13, B23, B33];  
  
disp("Matrix B >>");
```

Matrix B >>

```
disp(B);
```

```
-0.0000    -0.0000    0.0005  
-0.0000    -0.0000    0.0004  
0.0005     0.0004   -1.0000
```

```
v0 = (B12*B13 - B11*B23)/(B11*B22 - B12^2);  
lambda = B33 - (B13^2 + v0*(B12*B13-B11*B23))/B11;  
alpha = sqrt(lambda/B11);  
beta = sqrt(lambda*B11/(B11*B22-B12^2));  
gamma = -B12*alpha^2*beta/lambda;  
u0 = gamma*v0/alpha - B13*alpha^2/lambda;  
  
A = [alpha, gamma, u0; 0, beta, v0; 0, 0, 1];  
  
disp("Intrinsic Parameters matrix >>");
```

Intrinsic Parameters matrix >>

```
disp(A);
```

```
686.5929   -2.2802   341.2583
         0   671.0162   238.1869
         0         0     1.0000
```

```
files = ["images2", "images9", "images12", "images20"];
```

```
for i = 1:4
```

```
    H = eval(['H' num2str(i)]);
```

```
    h1 = H(:,1);
```

```
    h2 = H(:,2);
```

```
    h3 = H(:,3);
```

```
    lambda_r = 1/ norm(A\h1);
```

```
    r1 = lambda_r*(A\h1);
```

```
    r2 = lambda_r*(A\h2);
```

```
    r3 = cross(r1,r2);
```

```
    t = lambda_r*(A\h3);
```

```
    R = [r1, r2, r3];
```

```
    disp(["Rotation Matrix for >> " files(i)]);
```

```
    disp(R);
```

```
    disp(["Translation vector for >> " files(i)]);
```

```
    disp(t);
```

```
    disp(["Transpose(R)*R for >> " files(i)]);
```

```
    disp(R'*R);
```

```
    [U, Sigma, V_transpose] = svd(R);
```

```
    R_new = U*V_transpose;
```

```
    disp(["New rotation matrix for >> " files(i)]);
```

```
    disp(R_new);
```

```
    disp(["Transpose(R_new)*R_new for >> " files(i)]);
```

```
    disp(R_new'*R_new);
```

```
end
```

```
"Rotation Matrix for >> " "images2"
```

```
-0.9998   -0.0047   -0.0124
```

```
-0.0128    0.9926   -0.1630
```

```
 0.0146   -0.1630   -0.9925
```

```
"Translation vector for >> " "images2"
```

```
157.6667
```

```
-102.6320
```

```
-382.9962
```

```
"Transpose(R)*R for >> " "images2"
```

```

1.0000  -0.0104  0
-0.0104  1.0119  0
0  0  1.0118
"New rotation matrix for >> " "images2"
-0.2586  -0.8696  0.4207
-0.5706  0.4889  0.6598
-0.7794  -0.0694  -0.6226
"Transpose(R_new)*R_new for >> " "images2"
1.0000  0.0000  -0.0000
0.0000  1.0000  -0.0000
-0.0000  -0.0000  1.0000
"Rotation Matrix for >> " "images9"
0.9313  -0.0143  0.3636
0.0179  -0.9948  -0.0937
0.3638  0.0951  -0.9262
"Translation vector for >> " "images9"
-104.9055
93.1996
329.4738
"Transpose(R)*R for >> " "images9"
1.0000  0.0035  -0.0000
0.0035  0.9988  -0.0000
-0.0000  -0.0000  0.9988
"New rotation matrix for >> " "images9"
0.7700  0.6136  0.1749
-0.5399  0.7727  -0.3339
-0.3400  0.1627  0.9262
"Transpose(R_new)*R_new for >> " "images9"
1.0000  0.0000  -0.0000
0.0000  1.0000  -0.0000
-0.0000  -0.0000  1.0000
"Rotation Matrix for >> " "images12"
-0.9311  0.0198  -0.3625
0.0546  0.9898  -0.0875
0.3607  -0.1016  -0.9227
"Translation vector for >> " "images12"
154.0761
-103.3543
-439.4594
"Transpose(R)*R for >> " "images12"
1.0000  -0.0011  0
-0.0011  0.9905  0
0  0  0.9905
"New rotation matrix for >> " "images12"
-0.9620  -0.0832  -0.2600
-0.0640  0.9946  -0.0814
0.2653  -0.0616  -0.9622
"Transpose(R_new)*R_new for >> " "images12"
1.0000  0.0000  -0.0000
0.0000  1.0000  -0.0000
-0.0000  -0.0000  1.0000
"Rotation Matrix for >> " "images20"
0.9991  -0.0245  0.0174
-0.0152  -0.7213  -0.6885
0.0386  0.6882  -0.7211
"Translation vector for >> " "images20"
-125.1451
24.2143
388.5909
"Transpose(R)*R for >> " "images20"
1.0000  0.0131  0.0000
0.0131  0.9945  0.0000
0.0000  0.0000  0.9943
"New rotation matrix for >> " "images20"

```

```
0.5988    0.6535    0.4630
-0.7949    0.5553    0.2444
-0.0973   -0.5144    0.8520
"Transpose(R_new)*R_new for >> "    "images20"
1.0000    0.0000    0.0000
0.0000    1.0000    0.0000
0.0000    0.0000    1.0000
```