

Format String vulnerability and attack

TCS 591 Unit 2

What Are Format String Vulnerabilities ?

- Format strings are used in many programming languages **to insert values into a text string**. In some cases, this mechanism can be abused to perform **buffer overflow attacks**, extract information or **execute arbitrary code**
- The Format String exploit occurs when the submitted data of an input string is evaluated as a command by the application.
- In this way, the attacker could **execute code**, **read the stack**, or **cause a segmentation fault** in the running application, causing new behaviours that could compromise the security or the stability of the system

What Are Format String Vulnerabilities ?

- Format String attacks alter the flow of an application. They use string formatting library features to access other memory space.
- Vulnerabilities occurred when the user-supplied data is deployed directly as formatting string input for certain C/C++ functions (e.g., `fprintf`, `printf`, `sprintf`, `setproctitle`, `syslog`, ...).
- Format String attacks are related to other attacks in the Threat Classification: Buffer Overflows and Integer Overflows.
- All three are based on their ability to manipulate memory or its interpretation in a way that contributes to an attacker's goal.

What Are Format String Vulnerabilities ?

- To understand the attack, it's necessary to understand the components that constitute it.

The **Format Function** is an ANSI C conversion function, like **printf**, **fprintf**, which converts a primitive variable of the programming language into a human-readable string representation.

The **Format String Parameter**, like **%x %s** defines the type of conversion of the format function.

Format String

Format String

`printf()` - To print out a string according to a format.

```
int printf(const char *format, ...);
```

The argument list of `printf()` consists of :

- One concrete argument format
- Zero or more optional arguments

Hence, compilers don't complain if less arguments are passed to `printf()` during invocation.

Example

Access Optional Arguments

```
#include <stdio.h>
#include <stdarg.h>

int myprint(int Narg, ... )
{
    int i;
    va_list ap;                                ①

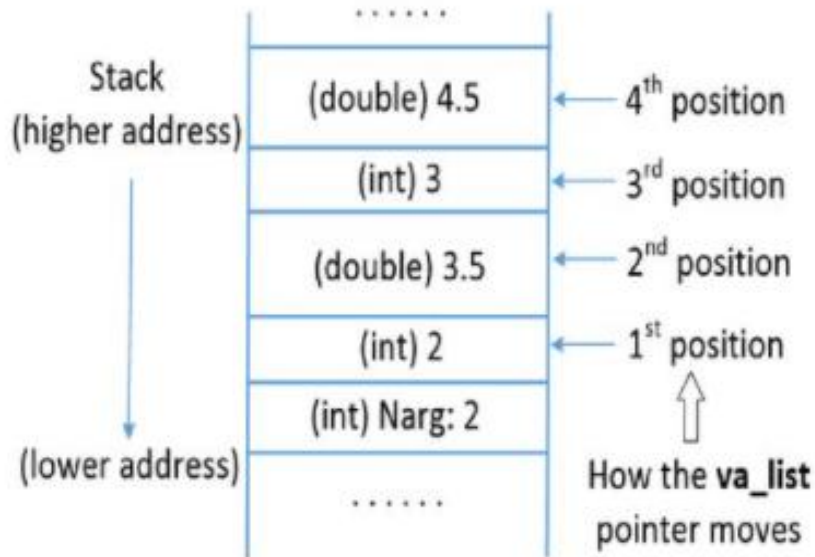
    va_start(ap, Narg);                        ②
    for(i=0; i<Narg; i++) {
        printf("%d  ", va_arg(ap, int));      ③
        printf("%f\n", va_arg(ap, double));   ④
    }
    va_end(ap);                                ⑤
}

int main() {
    myprint(1, 2, 3.5);                        ⑥
    myprint(2, 2, 3.5, 3, 4.5);                ⑦
    return 1;
}
```

- myprint() shows how printf() actually works.
- Consider myprintf() is invoked in line 7.
- va_list pointer (line 1) accesses the optional arguments.
- va_start() macro (line 2) calculates the initial position of va_list based on the second argument Narg (last argument before the optional arguments begin)

Example

Access Optional Arguments



- `va_start()` macro gets the start address of `Narg`, finds the size based on the data type and sets the value for `va_list` pointer.
- `va_list` pointer advances using `va_arg()` macro.
- `va_arg(ap, int)` : Moves the `ap` pointer (`va_list`) up by 4 bytes.
- When all the optional arguments are accessed, `va_end()` is called.

How `printf()` Access Optional Arguments

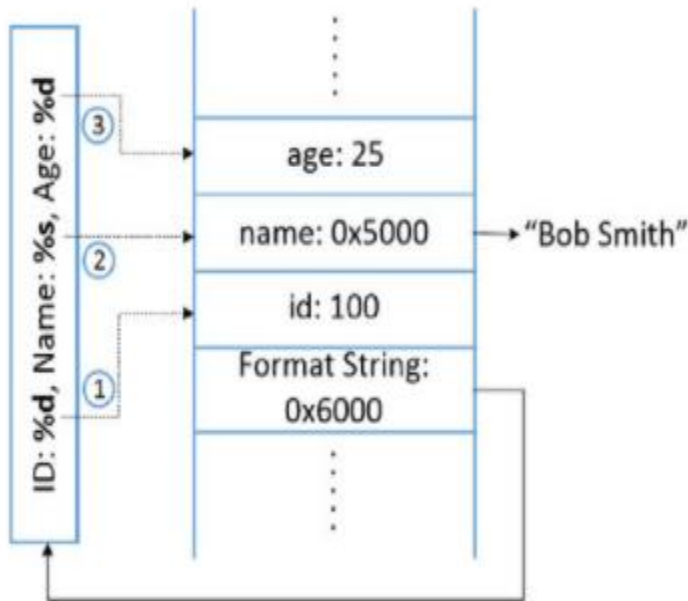
```
#include <stdio.h>

int main()
{
    int id=100, age=25; char *name = "Bob Smith";
    printf("ID: %d, Name: %s, Age: %d\n", id, name, age);
}
```

- Here, `printf()` has three optional arguments. Elements starting with “%” are called format specifiers.
- `printf()` scans the format string and prints out each character until “%” is encountered.
- `printf()` calls **`va_arg()`**, which returns the optional argument pointed by **`va_list`** and advances it to the next argument.

Example

How `printf()` Access Optional Arguments



- When `printf()` is invoked, the arguments are pushed onto the stack in reverse order.
- When it scans and prints the format string, `printf()` replaces `%d` with the value from the first optional argument and prints out the value.
- `va_list` is then moved to the position 2.

Format String Vulnerability

Format String Vulnerability

```
printf(user_input);
```

```
sprintf(format, "%s %s", user_input, ": %d");  
printf(format, program_data);
```

```
sprintf(format, "%s %s", getenv("PWD"), ": %d");  
printf(format, program_data);
```

In these three examples, user's input (user_input) becomes part of a format string.

What will happen if **user_input** contains format specifiers?

Vulnerable Code

Vulnerable Code

```
#include <stdio.h>

void fmtstr()
{
    char input[100];
    int var = 0x11223344;

    /* print out information for experiment purpose */
    printf("Target address: %x\n", (unsigned) &var);
    printf("Data at target address: 0x%x\n", var);

    printf("Please enter a string: ");
    fgets(input, sizeof(input)-1, stdin);

    printf(input); // The vulnerable place ①

    printf("Data at target address: 0x%x\n", var);
}

void main() { fmtstr(); }
```

Difference between Buffer Overflow and Format String exploits

- In buffer overflow, the programmer fails to keep the **user input between bounds**, and attackers exploit that to overflow their input to write to adjacent memory locations.
- But in format string exploits, **user-supplied input** is included in the format string argument. Attackers use this vulnerability and control the location where they perform arbitrary writes.