Image processing & Machine Vision

Assignment - 01

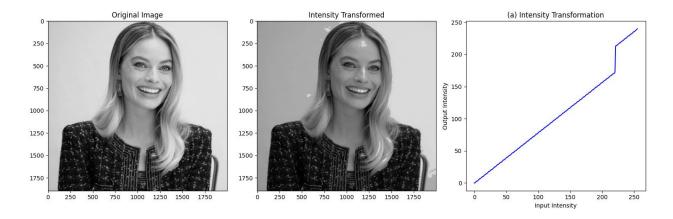
Name: JAS Sanjana

Reg No: D/ENG/22/0001/ET

Git Hub Link: https://github.com/SandaliSanjana/Image-Processing-Assingment

Question 01

```
import cv2 as cv
import numpy as np
import matplotlib.pyplot as plt
im1 = cv.imread('D:/Images/margot_golden_gray.jpg')
assert im1 is not None
t = np.zeros(256,dtype=np.uint8)
t[0:221] = np.array([int(x*200/255) for x in range(221)])
t[221:256] = np.array([int(x*200/255+40) for x in range(221,256)])
im2 = t[im1]
fig,ax = plt.subplots(1,3, figsize = (15,5))
ax[0].imshow(im1,vmin=0,vmax=255,cmap='gray')
ax[0].set_title('Original Image')
ax[1].imshow(im2,vmin=0,vmax=255,cmap='gray')
ax[1].set title('Intensity Transformed')
ax[2].plot(t, color='blue')
ax[2].set title('(a) Intensity Transformation')
ax[2].set_xlabel('Input Intensity')
ax[2].set_ylabel('Output Intensity')
plt.tight_layout()
plt.show()
```



Intensity transformation adjusts image brightness, contrast, and other parameters. Intensity transformation is a fundamental method in image processing that modifies pixel values. I've provided the code and findings.

```
import ov2 as cv import numny as np import matplotlib.pyslot as plt
ing orig = cv.imread('0:/Inmset/Mighlights_and_shadous.jqg')
ing_lab - cv.cvtColor(ing_orig, cv.COLOM_BGD2LAB)

L, a, b = cv.spltI(ing_lab)

apply games correction games = 1.5

table = np.array([(1/255.0)**(fames)*255.0 for i in np.arrange(0, 250]).astype('wintB')

L_games = cv.tUT(., table)

*games and lab menging ing_lab games = cv.nerge([L_games, a, b])
ing_games = cv.cvtColor(ing_lab_games, cv.COLOM_BADBGN)
ing_games = cv.cvtColor(ing_lab_games, cv.COLOM_BADBGN)
ing_games = cv.cvtColor(ing_lab_games, cv.COLOM_BADBGN)

avarr[0, 0].set_title('Original Image')

avarr[0, 1].inshow(cv.cvtColor(ing_games, cv.COLOM_BADBGN))

avarr[0, 1].set_title('Games Corrected Image')

for i, c in mumerate(color):

hist_orig = cv.calchist([ing_lab_games], [1], None, [256], [0, 256])

avarr[1, 1].plot(hist_orig, color=c)

ibist_games = cv.calchist([ing_lab_games], [1], None, [256], [0, 256])

avarr[2, 0].set_slin(0, 255)

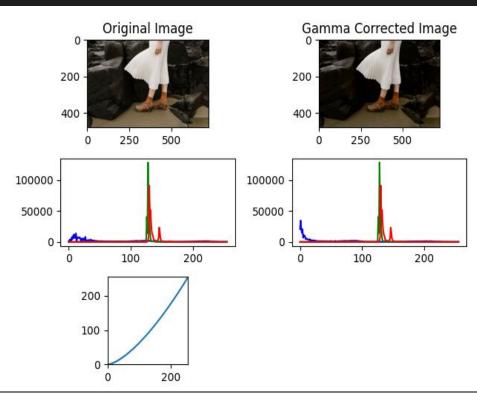
avarr[2, 0].set_slin(0, 255)

avarr[2, 0].set_slin(0, 255)

avarr[2, 0].set_slin(0, 255)

avarr[2, 1].axis('off')

plt.tign_layout()
```



Histograms are visual representations of the distribution of pixel intensities in a picture. Original histogram color spaces correspond to pixel intensities in the L channel. Quantify the frequency of each intensity level in the image. Gamma correction modifies the relationship between input and output pixel intensities, which affects overall brightness and contrast.

```
def f(x, a, sigma):
    return np.minimum(x + a * 128 * np.exp(-(x - 128) *** 2 / (2 * sigma *** 2)), 255)

image = cv.imread("spider.png")
hsv_image = cv.cvtColor(image, cv.COLOR_BGR2H5V)

saturation_plane = hsv_image[:, :, 1]

a = 0.5
sigma = 70

modified_saturation = f(saturation_plane, a, sigma)
hsv_image[:, :, 1] = modified_saturation.astype(np.uint8)
modified_image = cv.cvtColor(hsv_image, cv.COLOR_HSV2BGR)
hue_plane, saturation_plane, value_plane = cv.split(cv.cvtColor(modified_image, cv.COLOR_BGR2HSV))

fig, ax = plt.subplots(1, 3, figsize=(10,5), sharey = True)

ax[0].imshow(hue_plane, cmap='gray')
ax[0].est_title('Hue Plane')
ax[1].imshow(saturation_plane, cmap='gray')
ax[1].imshow(saturation_plane, cmap='gray')
ax[1].imshow(value_plane, cmap='gray')
ax[2].imshow(value_plane, cmap='gray')
ax[2].imshow(value_plane, cmap='gray')
ax[2].axis('off')
```







```
def f(x, a, sigma):
    return np.minimum(x + a * 128 * np.exp(-(x - 128) *** 2 / (2 * sigma *** 2)), 255)

image = cv.imread("spider.png")

hsv_image = cv.cvtColor(image, cv.COLOR_BGR2HSV)
saturation_plane = hsv_image[:, :, 1]

a = 0.5
sigma = 70

modified_saturation = f(saturation_plane, a, sigma)

hsv_image[:, :, 1] = modified_saturation.astype(np.uint8)
modified_image = cv.cvtColor(hsv_image, cv.COLOR_HSV2BGR)

fig, ax = plt.subplots(1, 2, figsize=(10, 20))
ax[0].imshow(cv.cvtColor(image, cv.COLOR_BGR2RGB))
ax[0].ast_itile('Original Image')
ax[0].ast_itile('Modified Image')
ax[1].imshow(cv.cvtColor(modified_image, cv.COLOR_BGR2RGB))
ax[1].set_title('Modified Image')
ax[1].axis('off')
plt.show()
```





```
hsv_image = cv.cvtColor(image, cv.COLOR_BGR2HSV)
saturation_plane = hsv_image[;, ;, 1]

a = 0.2
sigma = 70

modified_saturation = f(saturation_plane, a, sigma)

hsv_image[:, :, 1] = modified_saturation.astype(np.uint8)
modified_image = cv.cvtColor(hsv_image, cv.COLOR_HSV2BGR)

fig, ax = plt.subplots(1, 2, figsize=(10, 20))
ax[0].imshow(cv.cvtColor(image, cv.COLOR_BGR2RGB))
ax[0].set_title('Original Image')
ax[0].axis('off')
ax[1].imshow(cv.cvtColor(modified_image, cv.COLOR_BGR2RGB))
ax[1].set_title(f'Modified Image (a={a})')
ax[1].axis('off')
plt.show()
```





```
hsv_image = cv.cvtColor(image, cv.COLOR_BGR2HSV)
hue_plane, saturation_plane, value_plane = cv.split(hsv_image)

a = 0.5
sigma = 70

modified_saturation = f(saturation_plane, a, sigma)

hsv_image[:, :, 1] = modified_saturation.astype(np.uint8)
modified_image = cv.merge([hue_plane, hsv_image[:, :, 1], value_plane])
final_modified_image = cv.cvtColor(modified_image, cv.COLOR_HSV2BGR)

fig, ax = plt.subplots(1, 2, figsize=(10, 20))
ax[0].imshow(cv.cvtColor(image, cv.COLOR_BGR2RGB))
ax[0].set_title('original Image')
ax[0].axis('off')
ax[1].imshow(cv.cvtColor(final_modified_image, cv.COLOR_BGR2RGB))
ax[1].set_title(f'Final Modified Image (a={a})')
ax[1].axis('off')
plt.show()
```





```
hsv_image = cv.cvtColor(original_image, cv.COLOR_BGR2HSV)
saturation_plane = hsv_image[:, :, 1]
vibrance factor = 1.5
vibrance_enhanced_image = original_image.copy()
vibrance_enhanced_image[:, :, 1] = np.clip(vibrance_factor * saturation_plane, 0, 255)
sigma = 70
modified_saturation = f(saturation_plane, a, sigma)
hsv_image[:, :, 1] = modified_saturation.astype(np.uint8)
intensity transformed image = cv.cvtColor(hsv image, cv.COLOR HSV2BGR)
fig, ax = plt.subplots(1, 3, figsize=(10,5), sharey = True)
ax[0].imshow(cv.cvtColor(original_image, cv.COLOR_BGR2RGB))
ax[0].set_title('Original Image')
ax[0].axis('off')
ax[1].imshow(cv.cvtColor(vibrance_enhanced_image, cv.COLOR_BGR2RGB))
ax[1].set_title('Vibrance Enhanced')
ax[1].axis('off')
ax[2].imshow(cv.cvtColor(intensity transformed image, cv.COLOR BGR2RGB)),
ax[2].set_title('Intensity Transformed')
```







This topic focuses on image improvement, which involves applying intensity transformations to saturation, HUE, and HSV planes to increase vibrance. We focus on improving and bringing out more vibrant colors throughout these three planes. The intensity transformation includes adjusting a parameter 'a' to obtain a desirable vibrance boost.

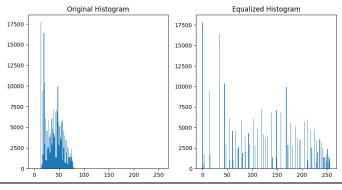
Question 04

ax[2].axis('off')

```
im = cv.imread('shells.tif', cv.IMREAD_GRAYSCALE)
im_equalized = cv.equalizeHist(im)
plt.figure(figsize=(10, 5))
plt.subplot(1, 2, 1)
plt.title('Original Histogram')
plt.hist(im.flatten(), bins=256, range=[0, 256])
plt.subplot(1, 2, 2)
plt.title('Equalized Histogram')
plt.hist(im_equalized.flatten(), bins=256, range=[0, 256])
plt.figure(figsize=(10, 5))
plt.subplot(1, 2, 1)
plt.imshow(im, cmap='gray')
plt.title('Original Image')
plt.subplot(1, 2, 2)
plt.imshow(im_equalized, cmap='gray')
plt.title('Equalized Image')
plt.axis('off')
plt.show()
```







Ouestion 05

plt.show()

```
image = cv2.imread('rice_gaussian_noise.png')
noise_removed_img = cv2.fastNlMeansDenoising(image, None,40,7,21)
images = [image, noise_removed_img]

titles = ['Original Image', 'Image after noise remove']

plt.figure(figsize=(10, 8))
for i in range(2):
    plt.subplot(1, 2, i+1)
    plt.imshow(images[i], 'gray')
    plt.title(titles[i])
    plt.xticks([]), plt.yticks([])

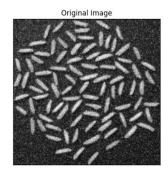
plt.show()
```

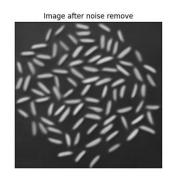
```
plt.show()

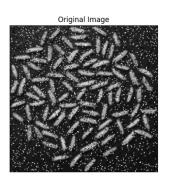
image = cv2.imread('rice_salt_pepper_noise.png')
noise_removed_img = cv2.fastNlMeansDenoising(image, None,40,7,21)
images = [image, noise_removed_img]

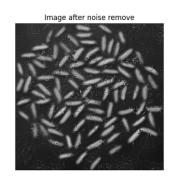
titles = ['Original Image', 'Image after noise remove']

plt.figure(figsize=(10, 8))
for i in range(2):
    plt.subplot(1, 2, i+1)
    plt.imshow(images[i], 'gray')
    plt.title(titles[i])
    plt.xticks([]), plt.yticks([])
```



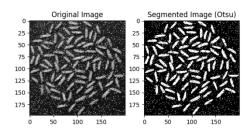






```
image = cv.imread("rice_salt_pepper_noise.png", cv.IMREAD_GRAYSCALE)
_, binary_image = cv.threshold(image, 0, 255, cv.THRESH_BINARY + cv.THRESH_OTSU)

plt.subplot(121), plt.imshow(image, cmap='gray'), plt.title('Original Image')
plt.subplot(122), plt.imshow(binary_image, cmap='gray'), plt.title('Segmented Image (Otsu)')
plt.show()
```



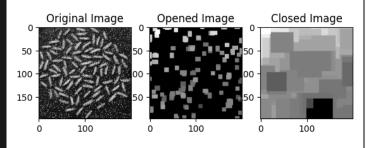
```
import cv2 as cv
import matplotlib.pyplot as plt
import numpy as np

image = cv.imread('rice_salt_pepper_noise.png', cv.IMREAD_GRAYSCALE)

kernel_open = np.ones((5, 5), np.uint8)
image_opened = cv.morphologyEx(image, cv.MORPH_OPEN, kernel_open, iterations=2)

kernel_close = np.ones((5, 5), np.uint8)
image_closed = cv.morphologyEx(image_opened, cv.MORPH_CLOSE, kernel_close, iterations=10)

plt.subplot(131), plt.imshow(image, cmap='gray'), plt.title('Original Image')
plt.subplot(132), plt.imshow(image_opened, cmap='gray'), plt.title('Opened Image')
plt.subplot(133), plt.imshow(image_closed, cmap='gray'), plt.title('Closed Image')
plt.show()
```



```
im = cv.imread('rice_gaussian_noise.png', cv.IMREAD_GRAYSCALE)

denoised_im = cv.fastNlMeansDenoising(im, None, h=28, searchWindowSize=10)

_, segmented_image = cv.threshold(denoised_im, 0, 255, cv.THRESH_BINARY + cv.THRESH_OTSU)

kernel = cv.getStructuringElement(cv.MORPH_ELLIPSE, (5, 5))

closed_image = cv.morphologyEx(segmented_image, cv.MORPH_CLOSE, kernel)

opened_image = cv.morphologyEx(closed_image, cv.MORPH_OPEN, kernel)

num_labels, labels = cv.connectedComponents(opened_image)

num_rice_grains = num_labels - 1

print('Number of rice grains : ', num_rice_grains)
```

Number of rice grains : 68

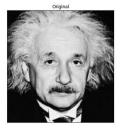
Otsu's approach was used to segment the images, separating rice grains from the backdrop. Morphological operations refine segmentation by removing minor artifacts and filling in gaps.

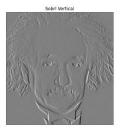
```
img = cv.imread('einstein.png', cv.IMREAD_GRAYSCALE)
kernal = np.ontes((11,11),np.float32)/121
imgc =cv. filter2D(img,-1,kernal)

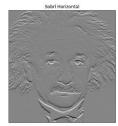
sobel_kernel_x = np.array([[-1, 0, 1], [-2, 0, 2], [-1, 0, 1]], dtype=np.float32)
sobel_kernel_y = np.array([[-1, -2, -1], [0, 0, 0], [1, 2, 1]], dtype=np.float32)

sobel_x = cv.filter2D(img, cv.CV_64F, sobel_kernel_x)
sobel_y = cv.filter2D(img, cv.CV_64F, sobel_kernel_y)

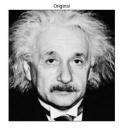
fig,axes (function) imshow: Any rex='all', sharey='all', figsize=(18,18))
axes[0].imshow(img, cmap='gray')
axes[0].set_title('original')
axes[0].set_title('original')
axes[1].imshow(sobel_x, cmap='gray')
axes[1].set_title('sobrl vertical')
axes[1].set_title('sobrl Vertical')
axes[2].imshow(sobel_y, cmap='gray')
axes[2].set_title('Sobrl Horizontal')
axes[2].set_title('Sobrl Horizontal')
axes[2].set_title('Sobrl Horizontal')
axes[2].set_title('Sobrl Horizontal')
```



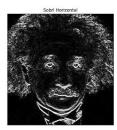




```
sobel_kernel_x = np.array([[-1, 0, 1], [-2, 0, 2], [-1, 0, 1]], dtype=np.float32
sobel_kernel_y = np.array([[-1, -2, -1], [0, 0, 0], [1, 2, 1]], dtype=np.float32
sobel_x = cv.filter2D(image, cv.Cv_64F, sobel_kernel_x)
sobel_y = cv.filter2D(image, cv.Cv_64F, sobel_kernel_y)
sobel_x = cv.convertScaleAbs(sobel_x)
sobel_y = cv.convertScaleAbs(sobel_y)
fig,axes = plt.subplots(1,3, sharex='all', sharey='all', figsize=(18,18))
axes[0].imshow(image, cmap='gray')
axes[0].set_title('original')
axes[0].set_xticks([]), axes[0].set_yticks([])
axes[1].imshow(sobel_x, cmap='gray')
axes[1].set_title('sobrl Vertical')
axes[2].imshow(sobel_y, cmap='gray')
axes[2].set_title('Sobrl Horizontal')
axes[2].set_xticks([]), axes[0].set_yticks([])
```







```
sobel_kernel_x = np.array([[-1, 0, 1], [-2, 0, 2], [-1, 0, 1]])
sobel_kernel_y = np.array([[-1, -2, -1], [0, 0, 0], [1, 2, 1]])

sobel_x = convolve2d(image, sobel_kernel_y)

gradient_magnitude = np.sqrt(sobel_x**2 + sobel_y**2)
sobel_x = np.abs(sobel_x).astype(np.uint8)
sobel_y = np.abs(sobel_y).astype(np.uint8)
gradient_magnitude = gradient_magnitude.astype(np.uint8)

return sobel_x, sobel_y, gradient_magnitude

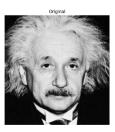
def convolve2d(image, kernel):
height, width = image.shape
k_height, k_width * kernel.shape

pad_height = k_height // 2
padded_image = np.pad(image, ((pad_height, pad_height), (pad_width, pad_width)), mode='edge')

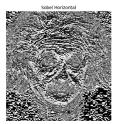
result = np.zeros_like(image)
for i in range(height):|
    for j in range(width):
        result[i, j] = np.sum(padded_image[i:i+k_height, j:j+k_width] * kernel)

return result
image = cv.cvtcolor(image, cv.COLOR_BGRZGRAY)

sobel_x, sobel_y, gradient_magnitude = sobel_filter(image)
```







Sobel filtering is a significant approach in image processing that uses intensity fluctuations to find edges. Figure 6 illustrates three approaches. The filter2D function allows for effective and fast Sobel filtering. Second, a custom Sobel filter implementation allows for interactive exploration of the underlying computations.

```
def zoom_image(image, zoom_factor, interpolation='nearest'):
    height, width = image.shape[:2]
    new height = int(height * zoom factor)
    new_width = int(width * zoom_factor)
    if interpolation == 'nearest':
   interpolation_method = cv2.INTER_NEAREST
    zoomed_image = cv2.resize(image, (new_width, new_height), interpolation=interpolation_method)
    return zoomed_image
def compute_normalized_ssd(image1, image2):
    image1_resized = cv2.resize(image1, (image2.shape[0]))
    ssd = np.sum((image1_resized - image2)**2)
    normalized_ssd = ssd / (np.prod(image1_resized.shape) * np.max(image1_resized)**2)
    return normalized ssd
image_path = 'im01small.png'
original_image = cv2.imread(image_path)
zoomed_nearest = zoom_image(original_image, 4, interpolation='nearest')
zoomed_bilinear = zoom_image(original_image, 4, interpolation='bilinear')
ssd_nearest = compute_normalized_ssd(original_image, zoomed_nearest)
print(f"Normalized SSD (Nearest): {ssd_nearest}")
ssd_bilinear = compute_normalized_ssd(original_image, zoomed_bilinear)
print(f"Normalized_SSD (Bilinear): {ssd_bilinear}")
```

```
if interpolation == 'nearest':
        interpolation_method = cv2.INTER_NEAREST
    elif interpolation == 'bilinear':
        interpolation_method = cv2.INTER_LINEAR
        raise ValueError("Invalid interpolation method. Use 'nearest' or 'bilinear'.")
    zoomed_image = cv2.resize(image, (new_width, new_height), interpolation=interpolation_method)
    return zoomed image
def compute_normalized_ssd(image1, image2):
    image1_resized = cv2.resize(image1, (image2.shape[1], image2.shape[0]))
    ssd = np.sum((image1_resized - image2)**2)
    normalized_ssd = ssd / (np.prod(image1_resized.shape) * np.max(image1_resized)**2)
    return normalized ssd
image_path = 'im02small.png'
original_image = cv2.imread(image_path)
zoomed_nearest = zoom_image(original_image, 2, interpolation='nearest')
zoomed_bilinear = zoom_image(original_image, 2, interpolation='bilinear')
ssd_nearest = compute_normalized_ssd(original_image, zoomed_nearest)
print(f"Normalized SSD (Nearest): {ssd_nearest}")
ssd_bilinear = compute_normalized_ssd(original_image, zoomed_bilinear)
print(f"Normalized SSD (Bilinear): {ssd_bilinear}")
cv2.imshow('Original Image', original_image)
cv2.imshow('Zoomed (Nearest)', zoomed_nearest)
cv2.imshow('Zoomed (Bilinear)', zoomed_bilinear)
cv2.waitKey(0)
cv2.destroyAllWindows()
```













Question 08

```
image = cv.imread('daisy.jpg')
mask = np.zeros(image.shape[:2], np.uint8)
background = np.zeros((1,65), np.float64)
rect = (20, 20, 550, 550)
cv.grabCut(image, mask, rect, None, None, 5, cv.GC_INIT_WITH_RECT)
mask2 = np.where((mask == cv.GC_FGD) | (mask == cv.GC_PR_FGD), 1, 0).astype('uint8')
foreground = cv.bitwise_and(image, image, mask=mask2)
background = cv.bitwise and(image, image, mask=1 - mask2)
segmentation_mask = np.where(mask2[:, :, np.newaxis] == 1, 255, 0).astype('uint8')
fig, ax = plt.subplots(1, 4, figsize=(10,10), sharey = True)
ax[0].imshow(image[:,:,::-1]),
ax[0].set_title('Original Image')
ax[0].axis('off')
ax[1].imshow(mask)
ax[1].set_title('Segmentation Mask')
ax[1].axis('off')
ax[2].imshow(background[:,:,::-1]),
ax[2].set_title('Background Image')
ax[2].axis('off')
ax[3].imshow(foreground[:,:,::-1])
ax[3].set_title('Foreground Image
ax[3].axis('off')
```









```
mask = np.zeros(image.shape[:2], np.uint8)
background = np.zeros((1,65), np.float64)
rect = (20, 20, 550, 550)
cv.grabCut(image, mask, rect, None, None, 5, cv.GC_INIT_WITH_RECT)
mask2 = np.where((mask == cv.GC_FGD) | (mask == cv.GC_PR_FGD), 1, 0).astype('uint8')
foreground = cv.bitwise_and(image, image, mask=mask2)
background = cv.bitwise_and(image, image, mask=1 - mask2)
segmentation_mask = np.where(mask2[:, :, np.newaxis] == 1, 255, 0).astype('uint8')
blurred_bg = cv.GaussianBlur(background, (31, 31), 0)
enhanced_img = cv.addWeighted(foreground, 1, blurred_bg, 0.8, 0)
fig, ax = plt.subplots(1, 2, figsize=(12,6), sharey = True)
ax[0].imshow(image[:,:,::-1])
ax[0].set_title('Original Image')
ax[0].axis('off')
ax[1].imshow(enhanced_img[:,:,::-1])
ax[1].set_title('Enhanced Image')
ax[1].axis('off')
```





c. The darker backdrop in the improved image is primarily due to a Gaussian blur applied to the background, extending beyond the flower's boundary. Grab Cut divides the image into foreground (flower) and background. The background is then smoothed using a Gaussian blur with a kernel size of (15, 15). The smoothing effect averages pixel values, making the backdrop appear darker. To improve the image, combine the sharp foreground and blurring backdrop. Variables like kernel size can adjust blurring and darkness in the backdrop.