SANDARU HANSANA
UNDERGRADUATE

CONTACT

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PROGRAMMING SKILLS

- Python
- Java
- PHP
- MySQL
- HTML & CSS
- JavaScript
- React
- OOP & OOD
- Tools - GitHub, Figma, IntelliJ, NetBeans, Visual Studio, Draw.io, etc..

PROFESSIONAL PROFILE

I am an aspirational Undergraduate student studying Computer Science who is supportive and enthusiastic team player dedicated to self learning and efficiently resolving project issues. I am mostly interested in Front-End Web Development, Furthermore I have experience in Front-End Development, Back-End Development & Machine Learning.

EDUCATION

- GCE Ordinary Level (2016-2017)
  Henegama National College
- GCE Advanced Level (2018-2020)
  Henegama National College
- UNDERGRADUATE BSs (HONS) Computer Science (2021-present)
  Informatics Institute of Technology affiliated with
  University of Westminster

  Level 4 - First Year
  Software Development I (Completed)
  Mathematics for Computing (Completed)
  Trends in Computer Science (Completed)
  Computer Systems Fundamentals (Completed)
  Software Development II (Completed)
  Web Design and Development (Completed)

  Level 5 - Second Year
  Software Development Group Project (Completed)
  Object Oriented Programming (Completed)
  Database Systems (Completed)
  Client-Server Architectures (Proceeding)
  Server-Side Web Development (Proceeding)
  Machine Learning and Data Mining (Proceeding)

OTHER COURSES

- Figma Essential Training
- ReactJs Essentiel training

GENERAL SKILLS

- Communication
- Time Management
- Team Work
- Self-Learning
- Adaptability

LANGUAGE

- English
- Sinhala

INTERESTS

- Front-End web development
- Back-End development
- DevOps

PROJECTS

- **Shopping Management System -** An application created to add , remove & edit items for administrator using console and buy items with cart for customers using interface. (Java, Java Swing).
- **Entertainment Website -** A website developed for users to get information about upcoming Movies , TV-shows and Games (HTML, CSS & JavaScript).
- **EffySync Web Application -** A web application developed to track the behaviors of students focus level while student using computer and then output live feedbacks & future predictions using machine learning models. (Python, NodeJs & React)

ADDITIONAL ACTIVITIES

- **IX-23 -** Participated in a designathon organized by IEEE Student Branch of IIT
- **IEEE Xtreme 17.0 -** Participated in the IEEE Xtreme Programming Competition which is a 24 hour global programming competition hosted by the Institute of Electrical and Electronics Engineers (IEEE).
- **PrologueX -** Participated in the coding competition organized IEEE Student Branch of IIT to give an idea about the IEEE Xtreme competition
- **Pyhack 2.0 -** Participated in a coding competition organized by IEEE Student Branch of IIT
- Student Member of IEEE club IIT.

REFERENCES

- **Supun Kanushka -**

  Lead Consultant at Virtusa

  +94 77 909 5770

  skanushka@gmail.com

- **Rashmi Perera -**

  Assistant Lecturer at IIT

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