

Personal Information

Name: Sandarva Shakya

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GitHub: <https://github.com/SandarvaShakya>

Language(s): Nepal Bhasa, Nepali, English, Hindi

Profile

I am an enthusiastic learner who loves to explore new vertices of technologies and build new things. I am proactive and look forward to working in teams to devise real-world solutions.

Education

2019 - Current	Sagarmatha College of Science and Technology <i>Sanepa, Lalitpur</i> Bachelor of Science in Computer Science And Information Technology (Bsc.CSIT) Courses: C-programming Projects: Snake game in C
2017 - 2019	Trinity International College <i>Dillibazar, Kathmandu</i> Graduated with First Division (Specialization: Science)
2003- 2017	Learning Realm International Higher Secondary Boarding School <i>Kalanki, Kathmandu</i> Graduated with Distinction

Experience

MBSH Nepal

July 2020 - September 2020

- Customer engagement and interaction
- Social media marketing

Training

- **Life Skill Course**
 - DeepShree Creative Media
 - 2019
- **Bakery Training**
 - Mahila Jagaran Samajh
 - 2019
- **Learn-a-thon**
 - Sagarmatha College of Science and Technology
 - Built static websites using HTML, CSS ([Anime World](#))
 - 2020
- **Student Dev Hack- bring ideas to life**
 - Sagarmatha College of Science and Technology
 - 2020

Skills

- Working knowledge of Python3 basics
- Hands-on experience of HTML/CSS3
- Hands-on with C programming
- Familiar with Photoshop | Digital Painting, Social Media designs
- Working knowledge of MS Office Suite

Soft Skills

- Good Communication skill
 - Good presentation skill
 - Growth mindset
 - Accountable for designated tasks
 - Proficient with musical instruments.
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Projects

- **Anime World:**
 - <https://github.com/SandarvaShakya/Anime-world>
 - Static site for browsing anime.
 - Used tables for making a grid like structure
 - Used clear fix to handle floated elements
- **Anime World - V2**
 - <https://github.com/SandarvaShakya/Anime-world-V2>
 - Static site for learning about anime characters.
 - Used flexbox to manage contents
 - Responsive elements throughout the site.
 - Designed logo using Autodesk Sketchbook
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- **Snake game in C**
 - Used graphics.h header file
 - Used GetAsyncKeyState to get input keys
- **Quiz Game in C**
 - <https://github.com/SandarvaShakya/quiz>

Interests

- Designing and front-end development
- Singing and musical instruments
- Cooking
- Anime