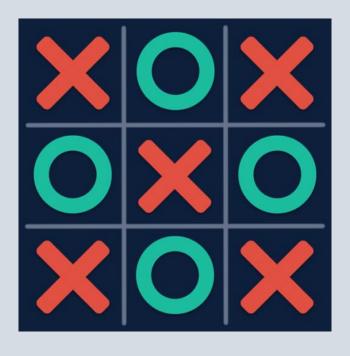
Machine Learning

MINOR PROJECT

TIC TAC TOE GAME



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Abstraction

The Tic-Tac-Toe Game implementation is a python based project that recreates the classic game of Tic-Tac-Toe, also known as known as "Noughts and Crosses."

This project provides a digital platform for two players to engage in the timeless game, taking turns to place their symbols ("X" or "O") on a 3x3 grid.

Introduction

In the digital age, classic board games like Tic Tac Toe have found a new home on our screens. This project presents a digital adaptation of the timeless Tic-Toc-Toe, also known as "X" or "O" game.

The primary aim of this project was to develop a user-friendly, interactive game. The objective is to achieve before a winning combination of symbols either horizontally, vertically, or diagonally before the opponent or to reach a draw if the grid is fully occupied.

Implementation

The project was written using basic functionality of python language code like Iterations, Functions, Exception Handling, etc.....

Python Code

```
Welcome
              Tic-Tac-Toe-Project.py
Tic-Tac-Toe-Project.py
     print("-----")
      for i in range(9):
         board.append(" ")
     def struct board():
       print(" "+ board[0] +" | "+ board[1] +" | "+ board[2] )
print("---|---")
       print(" "+ board[3] +" | "+ board[4] +" | "+ board[5] )
         print(" "+ board[6] +" | "+ board[7] +" | "+ board[8] )
     def player_win(player):
         for i in range(0, 9, 3):
           if board[i] == board[i+1] == board[1+2] == player:
         for i in range(3):
            if board[i] == board[i+1] == board[i+2] == player:
                return True
         if board[0] == board[4] == board[8] == player:
         if board[2] == board[4] == board[6] == player:
```

```
player = input("Choose your symbol (X or 0) : ").upper()
while player not in ("X", "0"):
    print("Please enter valid input..!")
    player = input("Choose your symbol (X or 0) : ").upper()
opponent = "X" if player == "0" else "0"
print("\n Tic Tac Teo Board Structure..! \n")
while True:
    struct_board()
    move = input(f"Player {player}, Enter Your move (1-9) : ")
        move = int(move)
        if move < 1 and move > 9 or board[move-1] != " ":
            print("Plase enter valid move..!")
       print("Invalid input, Please try to entered input (1-9)")
    board[move-1] = player
    if player_win(player):
       struct_board()
       print(f"The game was ended succesfully, Player {player} wins the game..!")
    if " " not in board:
       struct_board()
       print("The game was drawn by effects of users..!")
       break
    player, opponent = opponent, player
```

Code Explanation

- The code implementation was starts with game board initialization as a 3x3 grid filled with empty spaces.
- Then after the we seen struct_board() is used to display
 the current state of the board on the console. It prints
 the each row of the board with vertical bars "|"
 separating the cells and horizontal lines "-" for
 separation between rows.
- The player_win() function checks if a player won the game or not. By examining the rows, columns and diagonals. It True if the player won the game otherwise False.
- After taking user input the main loop (While) was
 execute continues until there is a winner or a tie. In
 each iteration, it displays the current state of the
 board, gets the current player's input, update the board
 with the player's move, and checks for a win or a tie. If

there's a win or tie, the game loop exits, and the result is displayed.

Result

The image shows the output of the game. The player X won the game.

```
-----: Tic Tac Toe Game :-----
Choose your symbol (X or 0) : x
Tic Tac Teo Board Structure..!
---|---|---
---|---|---
Player X, Enter Your move (1-9): 1
---|---|---
Player O, Enter Your move (1-9): 2
x | 0 |
---|---|---
---|---|---
Player X, Enter Your move (1-9) : 5
x | 0 |
---|---|---
  X
---|---|---
Player O, Enter Your move (1-9) : 3
x | 0 | 0
---|---|---
 | X |
---|---|---
Player X, Enter Your move (1-9): 9
x | 0 | 0
--- --- ---
  | X |
 | | X
The game was ended successfully, Player X wins the game..!
```

