Operating Systems II

Programming Assignment 3 - Report

Sandeep Kumar: CS18BTECH11041 | Vedant Singh: CS18BTECH11047

PLAGIARISM STATEMENT < Include it in your report>

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Names: Vedant Singh and Sandeep Kumar

Date: 20/6/2020

Signatures: VS, SK

Overview

In this assignment, we attempt to implement the basic underlying code required for the mmap() function call, so as to create a mapping for a given device special file. Reads and Writes are done to this device file via both demand and prefetch paging. Two files were crucial for execution of the above tasks; $mykmod_main.c$ and memutil.cpp. Descriptions for both are given below.

Description about mykmod_main.c:

The major structures in the file are <code>mykmod_dev_info</code> and <code>mykmod_vma_info</code>. The former contains a string and a variable to store the device file's size, whereas the latter contains a pointer of type <code>mykmod_dev_info</code> and also an integer variable to store the number of page faults the vma has experienced so far.

The following are some brief descriptions about the important functions in mykmod main.c.

- 1. **mykmod_init_module**: This function is called whenever a kernel driver is loaded. It's main tasks are to register the device module and allocate memory to the already defined device table using kmalloc(2).
- 2. **mykmod_cleanup_module**: This function is called whenever a kernel driver is unloaded. The purpose of this function is to free up the memory occupied by the device table. To achieve this we have to kfree(2) the device table array as well as the individual mykmod dev info structures.
- 3. **mykmod_open**: This function takes in two parameters: **file** pointer and **inode** pointer. If the passed inode's i_private field is yet to be set, we encapsulate the device info into a mykmod_dev_info structure and make i_private point to it. kzalloc(2) is used to allocate and assign values to the data field whereas the size field is a predefined constant. Now, a for loop finds the first empty slot in the device table to store this structure. The device info is stored in the file's private_data as well, which is essential for the working of mmap later on.
- 4. **mykmod_close**: Denotes the closing of a device special file.
- 5. **mykmod_mmap**: This function takes in two parameters: the **file** pointer and the **VMA** pointer. Firstly, the flags for the VMA are set. The purpose of this function is quite similar to **mykmod_open** in the sense that its main aim is to initialize the <code>vm_private_data</code> field of the newly created <code>mykmod_vm_info</code> structure. The <code>devinfo</code> field of this structure is populated using the private field of the file pointer passed (which was in turn populated in the <code>mykmod_open</code> function).
- 6. **mykmod_vm_open**: This function takes the VMA's information through its private_data field for printing. Since the number of page faults should be 0 at the starting, it does this by assigning 0 to the field npagefaults.
- 7. **mykmod_vm_close**: The VMA's information is extracted like in the above method. After printing the information, the npagefaults field is reset to 0.
- 8. **mykmod_vm_fault**: When a user tries to access a page in the VMA which is not yet in the memory, it results in a page fault. This is where the <code>mykmod_vm_fault</code> function comes into play. It uses the page offset fields of the two arguments passed to it i.e <code>vma</code> and <code>vmf</code>, to determine where the fault occurred in the VMA. It can then easily find the pointer to this missing page using the <code>get_page</code> function. The function also makes sure that the <code>npagefaults</code> field of the vma is updated accordingly. If the vma hasn't been initialized yet, it results in a segmentation fault.

Description about memutil.cpp

The memutil.cpp file's main purpose is to call the mmap() function and to test writes and reads from the newly mapped memory space. In order to provide a well-rounded test, we are filling up the entire memory space while writing by repeating the same message string over and over again till the end of the allotted 1MB. Even when reading from memory, memutil.cpp expects the message to be looped throughout the memory space.

Depending on the command line arguments given to the file it decides whether it will execute the prefetch paging or demand paging.

Proof of successful execution of test script:

```
[root@cs3523 99_devmmap_paging]# ./runtest.sh

PASS - Test 0 : Module loaded with majorno: 243

PASS - Test 1 : Single process reading using mapping

PASS - Test 2 : Single process writing using mapping

PASS - Test 3 : Multiple process reading using mapping

PASS - Test 4 : Multiple process writing using mapping

PASS - Test 5 : One process writing using mapping and other process reading using mapping

PASS - Test 6 : One process writing to one dev and other process reading from another dev

[root@cs3523 99_devmmap_paging]# exit

logout

Connection to 192.168.122.60 closed.

sandeep@sandip:~$ □
```