Sandeep Joshi

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I am an undergraduate student currently studying at Himalaya College of Engineering where I will major is B Sc. Computer Science and Information Technology mainly focused as a 3D Artist and a Game Developer.

EDUCATION

Himalaya College of Engineering

2019 - Present

Bachelors in Computer Science and Information Technology

Trinity International College

2017 - 2019

Science Stream with Mathematics

CGPA: 2.77 / 4.0

PROJECT EXPERIENCE

Hamro Momo Freelancing

Hamro Momo | 1 week

Mar. 2023

Created a 3D model of their authentic Momo with texturing.

Oressa Freelancing

Oressa | 1 month

Jun. 2023 – Jul. 2023

- Created a photo-realistic bag 3D model of a using blender.
- Added simple animation on the product.

Lostmandu Freelancing

Lostmandu / 1 month

Aug. 2023 – Sept. 2023

Created a 3D mock up for their upcoming hoodie with simple animations.

Survival Game

Wave Assault

• Created a survival built using Unreal Engine, where players must endure relentless waves of challenges.

SKILLS

Technical Skills

- Game Engine: Unreal Engine, Unity
- *3D modeling:* Blender (Freelancing)
- Designing: Figma, Illustrator
- Web development: React JS, HTML, CSS, JavaScript, Tailwind CSS
- Database & Streams: MySQL Server, Firebase, Laravel (Basics)

Other Skills

- Good communication skills, both oral and written.
- Effectively managing time and prioritizing tasks.
- The ability to work effectively with others.

TRAINING

Blender Workshop

Himalaya College of Engineering | Sagarmatha Engineering College | Thapathali Campus

• Delivered introductory instruction on Blender fundamentals, including the creation of a table and a glass.

OTHER DETAILS

Additional Activity: Core Organization Team for Hex Himalaya, Hackathon, CTF, etc.

Language: English | Nepali | Hindi (conversational)