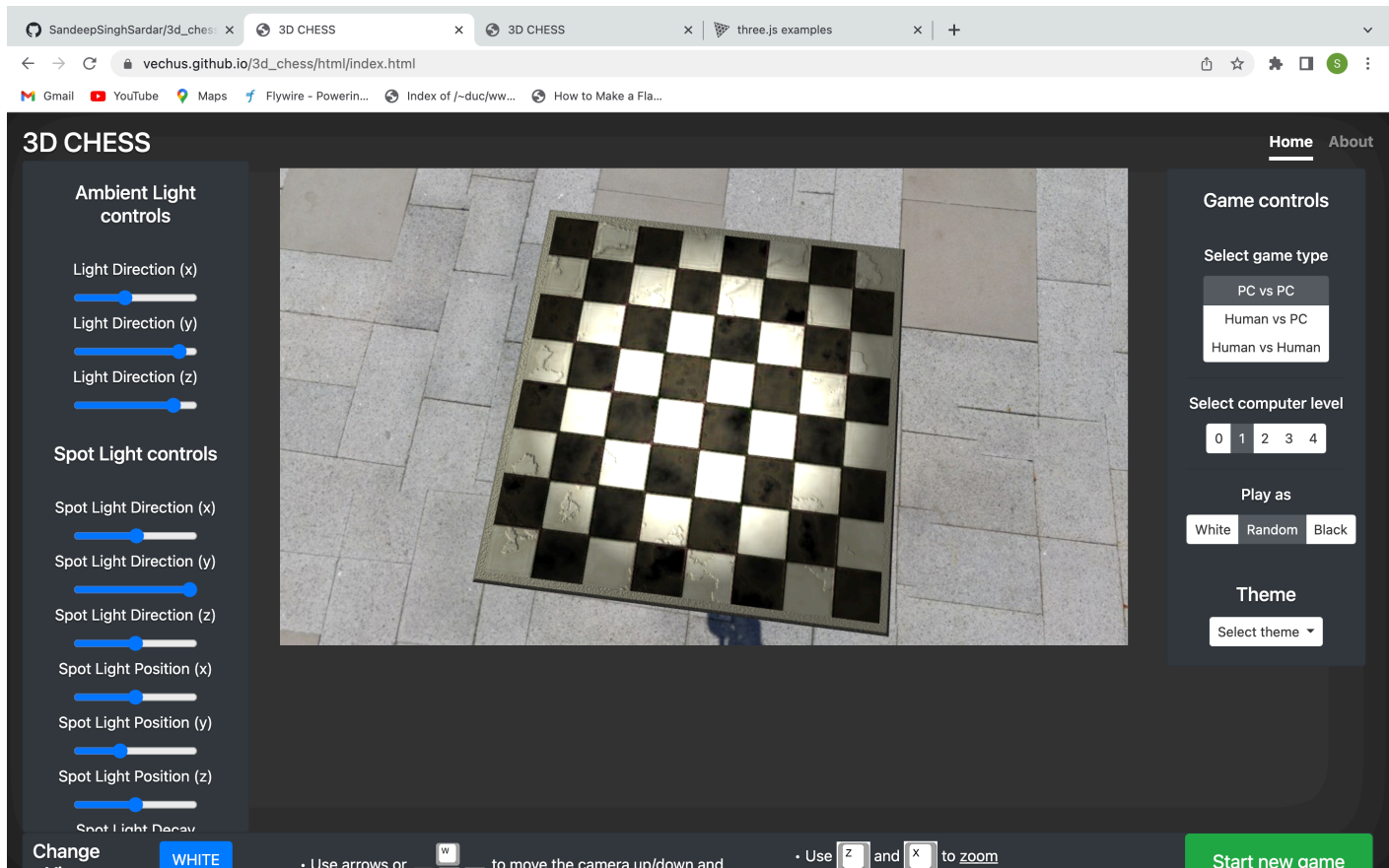


CS460 Fall 2022**Name:** Sandeep Singh Sardar**Student ID:** 02010944**Due Date:** 09/12/2022**Assignment 1: Intro****Part 1 (100 points):** Describe your favorite WebGL demo.

My favorite demo is Luca Vecchio's 3D Chess (https://vechus.github.io/3d_chess/html/index.html). The authors shows a 3D display of the chess board. The user has the controls to adjust the light on the chessboard, select the theme of the board and play chess with either computer or another user. Using the arrows the user can rotate the chess board and check it from all the angles.

**Technologies used:**

- HTML/CSS/JavaScript
- WebGL

Bonus (33 points): If possible, try to host the project as your own Github repository and make it accessible via Github pages. Please make sure to credit the original authors. Then, link the repository here: https://sandeepsinghsardar.github.io/3d_chess/html/index.html