

# SANDEEPKUMAR S

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## OBJECTIVE

“Seeking an entry-level engineering position to apply my technical skills and passion for innovation in a dynamic environment. Eager to contribute to impactful projects, collaborate with teams, and continuously learn while supporting company success and professional growth.”

## EDUCATION

<b>BE in Electronics and Communication Engineering,</b> SVCE, Bengaluru. CGPA : <b>7.73</b>	2021 - 2025
<b>PU in Science (PCMB),</b> Sri Sannidhi PU College, Kotturu, Vijayanagara, Karnataka. ( <b>94%</b> )	2019 - 2021
<b>SSLC,</b> Navachetana english medium School, Kotturu, Vijayanagara, Karnataka. ( <b>88.96%</b> )	2018 - 2019

## SKILLS

<b>Programming Languages</b>	Java, Python, HTML, CSS, JavaScript, MySQL
<b>Tools &amp; IDEs</b>	VS Code, NetBeans
<b>Hardware Knowledge</b>	Computer Communication Networks
<b>Soft Skills</b>	Problem-Solving, Teamwork

## TRAINING

### VTHREESOFT TECHNOLOGIES

“Completed hands-on Core Java training covering OOP principles, JDBC, exception handling, multithreading, and frontend development with HTML, CSS, and JavaScript. Developed and debugged Java applications with database integration and user interfaces.”

## CERTIFICATIONS

- IR4.0 Foundation Course - TechSaksham, Edunet Foundation.
- ML with Python - VERZEO.

## PROJECTS

### Java Project. [GitHub repo](#)

- An E-commerce with Java, incorporating both GUI and console functionalities using JDBC for database interaction. The project integrates seamless user experience with data management features.

### Full-stack. [GitHub repo](#)

- Built a full-stack E-commerce web app using HTML, CSS, JavaScript, Java, JSP, and Servlets. Implemented product listing, cart, authentication, and order processing with JDBC for database connectivity and smooth UI-server interaction.

### Front-end projects. [GitHub repo](#)

- Developed a Calculator using HTML, CSS, and JavaScript for interactive functionality. Created a Furniture Template and Grocery Mart Template with HTML and CSS for clean layouts, and built ShoppyKart with UI design, styling, and local storage for data persistence.

### Smart Water Meter with Web DB. [GitHub repo](#)

- Developed an IoT-based Smart Water Meter using ESP32 and Arduino UNO to monitor water parameters like pH, TDS, and flow rate in real time. Integrated sensors with ThingSpeak and a web dashboard for automated data logging and visualization. The project is selected for KSCST.

## EXTRA-CURRICULAR ACTIVITIES

Actively create educational videos on [YouTube](#), showcase projects in my [GitHub repository](#), and share certifications and achievements on [LinkedIn](#). Participated in the KSCST project funding and exhibition program.